## Lab 5 (Lab Practice)

**NOTE**: Students don't have to submit your work (i.e., will not be graded), but will be included in the midterm based on the Ch2 presentation slides P83 - P87 (the C Sort example).

1. As a simple variation of the presentation slides (Pages 83  $\sim$  87), implement a procedure **string\_bubble\_sort** in MIPS assembly language that, given a string S and its **length**, sort S. You should print out the original string and the sorted string respectively.

For example, if **S** = "HelloWorld" and **length** = 10, then after calling your procedure **S** becomes "HWdellloor", and this reversed **S** should be printed out. (**NOTE**: **S** = "H ello" and **length** = 6, **S** becomes "Hello", assuming each space will be calculated as an each length with the corresponding ASCII code).

In the program, we assume the variables (e.g., **S** and **length**) should be declared and initialized manually in the **.data** section. (Need to be tested by changing the **S** and **length** manually.)

The signature of this procedure in a high level language would look like this: void string bubble sort(char String[], int length);

Output: for S = ``CAB'' and length = 3

CAB ABC

With the printed **ABC** 

.data

The string S MUST have ABC (,with ASCII representation; the address might be different)



**NOTES**: How to print Integers and Strings/space/newline etc using 'syscall' <a href="https://courses.missouristate.edu/KenVollmar/mars/Help/SyscallHelp.html">https://courses.missouristate.edu/KenVollmar/mars/Help/SyscallHelp.html</a>

```
.word 5
x:
                 .asciiz "x="
msg1:
                 .asciiz "\n"
                 .asciiz ""
space:
        .text
main:
        # Register assignments
        \# \$s0 = x
        # Initialize registers
        lw
                 $s0, x
                                  \# \text{Reg } \$ s0 = x
        # Print msg1
                 $v0, 4
        li
                                  # print string syscall code = 4
```

```
la
        $a0, msg1
syscall
# Print result (x) li $v0,1
                        # print_int syscall code = 1
move $a0, $s0
                        # Load integer to print in $a0
syscall
# Print newline
        $v0,4
                        # print_string syscall code = 4
li
la
        $a0, nl
syscall
# Exit
                        # exit
        $v0,10
li
syscall
```