

# Application of GIS with Python

## Chapter 2 :Introduction to python Function



<https://www.python.org/>

<http://www.tutorialspoint.com/python/>

# Table of Contents

## Introduction to Python functions and their types

- Built in function
- Conversion function
- Math function
- Function definitions
- Recursive function
- Some python modules

# Python functions

➤ A function is a portion of code, which performs a specific task.

1. Functions (may) have a name.
2. Functions may need arguments.
3. Functions may produce a result.

➤ A function may be called.

Example:

```
>>> len('Python programming')  
18
```

'Python programming'	Argument
len	Function
18	Return value

# Why functions?

Functions are useful!

➤ Functions:

1. Group statements
2. Eliminate repetitive code
3. Cut large programs in smaller bits
4. Allow re-use of fruitful functions

# Built in functions

- The Python interpreter has a number of functions built into it that are always available.

```
>>> print abs(-10)  
10
```

```
>>> max(3,6,8,2)  
8
```

```
>>> min(3,6,8,2)  
2
```

```
>>> sum([5, 10, 15])  
30  
>>> sum([5, 10, 15], 10)  
40
```

# Built in functions

<code>abs()</code>	<code>divmod()</code>	<code>input()</code>	<code>open()</code>	<code>staticmethod()</code>
<code>all()</code>	<code>enumerate()</code>	<code>int()</code>	<code>ord()</code>	<code>str()</code>
<code>any()</code>	<code>eval()</code>	<code>isinstance()</code>	<code>pow()</code>	<code>sum()</code>
<code>basestring()</code>	<code>execfile()</code>	<code>issubclass()</code>	<code>print()</code>	<code>super()</code>
<code>bin()</code>	<code>file()</code>	<code>iter()</code>	<code>property()</code>	<code>tuple()</code>
<code>bool()</code>	<code>filter()</code>	<code>len()</code>	<code>range()</code>	<code>type()</code>
<code>bytearray()</code>	<code>float()</code>	<code>list()</code>	<code>raw_input()</code>	<code>unichr()</code>
<code>callable()</code>	<code>format()</code>	<code>locals()</code>	<code>reduce()</code>	<code>unicode()</code>
<code>chr()</code>	<code>frozenset()</code>	<code>long()</code>	<code>reload()</code>	<code>vars()</code>
<code>classmethod()</code>	<code>getattr()</code>	<code>map()</code>	<code>repr()</code>	<code>xrange()</code>
<code>cmp()</code>	<code>globals()</code>	<code>max()</code>	<code>reversed()</code>	<code>zip()</code>
<code>compile()</code>	<code>hasattr()</code>	<code>memoryview()</code>	<code>round()</code>	<code>__import__()</code>
<code>complex()</code>	<code>hash()</code>	<code>min()</code>	<code>set()</code>	<code>apply()</code>
<code>delattr()</code>	<code>help()</code>	<code>next()</code>	<code>setattr()</code>	<code>buffer()</code>
<code>dict()</code>	<code>hex()</code>	<code>object()</code>	<code>slice()</code>	<code>coerce()</code>
<code>dir()</code>	<code>id()</code>	<code>oct()</code>	<code>sorted()</code>	<code>intern()</code>

# Conversion functions

- Python provides built-in functions that convert values from one type to another.
- For a case the `int` function takes any value and converts it to an integer, if it can, or complains otherwise

```
>>> int('32')
32
>>> int('Hello')
ValueError: invalid literal for int(): Hello
```

# Conversion functions

- `bool(x)`
- `chr(i)`
- `complex(real, imag)`
- `dict(sequence)`
- `float(x)`
- `int(x)`
- `hex(x)`
- `list(sequence)`
- `long(x)`
- `oct(x)`
- `ord(c)`
- `repr(object)`
- `round(x)`
- `set(iterable)`
- `str(object)`
- `tuple(sequence)`



# Conversion functions

```
>>> float(32)                                # int to float
```

```
32.0
```

```
>>> float('3.14159')                        # str to float
```

```
3.14159
```

```
>>> str(32)                                  # int to str
```

```
'32'
```

```
>>> str(3.14149)                             # float to str
```

```
'3.14149'
```

# Math functions

- Math functions from math module
  - Module is a file that contains a collection of related functions, statements, variables.
- Before use of the module, has to be imported
  - `>>> import math`      **#creates a module object named math.**
- These functions must be accessed using the dot notation:
  - `>>> math.sin(math.radians(45))`
  - `0.70710678118654746`      **#Object.functionname(argument)**

# Composition

```
>>> import math
```

```
>>> d = 45
```

```
>>> r = math.radians(d)
```

```
>>> s = math.sin(r)
```

```
>>> print s
```

```
0.707106781187
```

```
>>> math.sin(math.radians(45))
```

```
0.70710678118654746
```

# Function definition

1. The keyword `def` introduces a function definition.  
It must be followed by:
2. The function name
3. The parenthesized list of parameters
4. A colon `:`
5. The statements that form the body of the function.
6. These statements are indented!

```
>>> def print_lyrics():  
    print "I'm a lumberjack, and I'm okay."  
    print "I sleep all night and I work all day."  
>>>
```

The diagram illustrates the components of a Python function definition with numbered annotations:

1. the `def` keyword
2. the function name
3. the parameters
4. the colon
5. the body of statements
6. the indentation

# Readability

- Perhaps Python's most controversial feature is its use of indentation for statement grouping.
- Indentation makes Python code more readable in two ways:
  - It reduces visual clutter and makes programs shorter.
  - It allows less freedom in formatting, thereby enabling a more uniform style.

# Argument and Parameter

➤ Arguments are passed to variables called parameters.

```
>>> def print_twice(x):    Parameter(Parameters are local!)
```

```
    print x
```

```
    print x
```

```
>>> print_twice('Hello World!')    Argument
```

```
Hello World!
```

```
Hello World!
```

# Fruitful & Void functions

➤ A function may return a value by using the return keyword, such function is fruitful function

```
>>> def double_it(x):
```

```
    return x + x
```

```
>>> double_it(23)
```

```
46
```

```
>>> double_it('Spam')
```

```
'SpamSpam'
```

➤ A function may perform an action but doesn't return value such function is void function or procedures

```
>>> def double_it(x):
```

```
    print x + x
```

```
>>> a=double_it(23)
```

```
>>> print a
```

```
None
```

# Recursive Function

- Sometimes it's useful to define a function that calls itself.

```
>>> def count_down(n):  
    print n  
    count_down(n-1)
```

- Such a function is said to be recursive.

```
>>> count_down(4)
```

4

3

2

1

0

-1

-2

-3 ...

Whoops!

Our function doesn't stop at 0.



➤ An important part of a recursive function is a condition that stops the recursion.

```
>>> def  
count_down(n):  
    if n >= 0:  
        print n  
        count_down(n-1)
```

```
>>> count_down(4)
```

```
4
```

```
3
```

```
2
```

```
1
```

```
0
```

```
The recursion stops!
```

# Some Python Modules

```
>>> import random
```

```
>>> help(random)
```

```
...
```

```
>>> help(random.random)
```

```
...
```

```
>>> random.random()
```

```
0.22719403737126942
```

The `random()` function returns random numbers

between 0 and 1.

```
>>> import calendar
```

```
>>> print calendar.calendar(2016)
```

```

                2016
    January      February      March
Mo Tu We Th Fr Sa Su Mo Tu We Th Fr Sa Su Mo Tu We Th Fr Sa Su
    1 2 3         1 2 3 4 5 6 7         1 2 3 4 5 6
    4 5 6 7 8 9 10      8 9 10 11 12 13 14      7 8 9 10 11 12 13
   11 12 13 14 15 16 17 15 16 17 18 19 20 21      14 15 16 17 18 19 20
   18 19 20 21 22 23 24 22 23 24 25 26 27 28      21 22 23 24 25 26 27
   25 26 27 28 29 30 31 29                28 29 30 31

    April        May          June
Mo Tu We Th Fr Sa Su Mo Tu We Th Fr Sa Su Mo Tu We Th Fr Sa Su
    1 2 3         1                1 2 3 4 5
    4 5 6 7 8 9 10      2 3 4 5 6 7 8        6 7 8 9 10 11 12
   11 12 13 14 15 16 17 9 10 11 12 13 14 15      13 14 15 16 17 18 19
   18 19 20 21 22 23 24 16 17 18 19 20 21 22      20 21 22 23 24 25 26
   25 26 27 28 29 30    23 24 25 26 27 28 29      27 28 29 30
                   30 31

    July         August       September
Mo Tu We Th Fr Sa Su Mo Tu We Th Fr Sa Su Mo Tu We Th Fr Sa Su
    1 2 3         1 2 3 4 5 6 7        1 2 3 4
    4 5 6 7 8 9 10      8 9 10 11 12 13 14      5 6 7 8 9 10 11
   11 12 13 14 15 16 17 15 16 17 18 19 20 21      12 13 14 15 16 17 18
   18 19 20 21 22 23 24 22 23 24 25 26 27 28      19 20 21 22 23 24 25
   25 26 27 28 29 30 31 29 30 31      26 27 28 29 30

   October      November     December
Mo Tu We Th Fr Sa Su Mo Tu We Th Fr Sa Su Mo Tu We Th Fr Sa Su
    1 2          1 2 3 4 5 6        1 2 3 4
    3 4 5 6 7 8 9      7 8 9 10 11 12 13      5 6 7 8 9 10 11
   10 11 12 13 14 15 16 14 15 16 17 18 19 20      12 13 14 15 16 17 18
   17 18 19 20 21 22 23 21 22 23 24 25 26 27      19 20 21 22 23 24 25
   24 25 26 27 28 29 30 28 29 30      26 27 28 29 30 31
   ~~
```

# Day of the Week

➤ On what day was Albert Einstein born?

```
>>> calendar.weekday(1879, 3, 14)
```

```
4
```

14 March 1879

was a Friday!

To see what's in the standard library of modules, check out the Python Library Reference:

<http://docs.python.org/lib/lib.html>

Index	Day
0	Mon
1	Tue
2	Wed
3	Thu
4	Fri
5	Sat
6	Sun

## Assignment 2 :

1. What do you understand by Standard library for python module?
2. What is function in python programming and what function can do in python programming?
3. What do you understand by recursive function in python programming? Highlight your answer with python programming using recursive function.
4. Write Short notes on following with suitable python programming example:
  - Fruitful and Void Function
  - Built in function
  - Math Function
  - Conversion function