

Charles Henry Fisher



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## # operators & conditional statements

#	Comments in JS
	~~~~~

Part of code which is not executed.

11. This is a single line comment.  
/\*

1\*

This is a Multi  
Line comment.

\* /

## # operators in JS

Used to perform some operations on data

Suppose we have an expression

expression =  $a + b$

Diagram illustrating the components of an expression:

- $a$  and  $b$  are identified as **operands** (indicated by a blue arrow).
- $+$  is identified as the **operator** (indicated by a green arrow).

1.7 Arithmetic operators

→ +, -, \*, / (basic operators)

→ % → (a%b prints the remainder when a is divided by b)

→ \* \* (a\*\*b means  $a^b$ ).  
↳ exponentiation



## → Unary operators

- 1) increment  $\rightarrow a++$  same as  $a = a + 1;$
- 2) Decrement  $\rightarrow a--$  same as  $a = a - 1;$
- 3) Post increment  $\rightarrow a++$
- 4) Pre increment  $\rightarrow ++a$
- 5) Post decrement  $\rightarrow a--$
- 6) Pre decrement  $\rightarrow --a$

## 2) Assignment operator:

To assign values.

In Java script,

Left = right

Value propagates  
from right side  
gets stored in  
Left side.

## Types of assignment operator

- 1)  $=$  ,  $a = 5;$
- 2)  $+=$  ,  $a += 5;$   $\rightarrow a = a + 5;$
- 3)  $-=$  ,  $a -= 5;$   $\rightarrow a = a - 5;$
- 4)  $*=$  ,  $a *= 5;$   $\rightarrow a = a * 5;$
- 5)  $\% =$  ,  $a \% = 5;$   $\rightarrow a = a \% 5;$
- 6)  $**=$  ,  $a ** = 5;$   $\rightarrow a = a ** 5;$



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### 3) Comparison operators:-

Used to compare 2 values.

1) Equal to  $==$

2) Equal to of type  $===$

3) Not equal to  $!=$

4) Not equal to of type  $!==$

5)  $>$ ,  $>=$ ,  $<$ ,  $<=$

### 4) Logical operators:-

1) Logical AND  $\&\&$

$\rightarrow$  gives true if all the conditions are true or else false.

2) Logical OR  $\|\$   $\rightarrow$  gives true if any one or more conditions are true.

3) Logical NOT  $!$   $\rightarrow$  gives the opposite. if cond<sup>n</sup> true then false if cond<sup>n</sup> false then true.





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## # Conditional statements :-

Syntax :-

1) if (condition) {

// code

}

2) if-else if statements

if (condition) {

// code

}

else {

// code

}

} if its true this block will execute

} or else this block will execute.

3) if else-if else statements

if (condition) {

// code

}

else if (condition) {

// code

}

else {

// code

}

whichever block condition will be true it will get executed.