STANLEY AKPAMA

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As a product-focused software engineer, I am dedicated to creating intuitive and user-friendly applications. My background in computer engineering and diverse industry experience has allowed me to develop a strong skill set in delivering high-quality software that addresses the needs of both users and businesses. I'm constantly seeking opportunities for personal and professional growth, and strive to make a positive impact through my work.

SKILLS

Programming language: Dart, Kotlin, Swift, Typescript, Solidity.

Mobile: Flutter, React-native, Jetpack compose, SwiftUI.

Frontend: Html/css, React, Nextjs,, Ether.js.

Tooling: Xcode, Android studio, Git, Github action, Bitrise, Codemagic, Hardhat.

Others: REST API, Graphql, Firebase, Web3.

PROFESSIONAL EXPERIENCE

Bayzat - Dubai, United Arab Emirates *(remote)*   *August 2022 - present*
Software Engineer

- Developed and enhanced multiple features on Bayzat's mobile app, including Payroll, Work Expense, Loan Request, Company Survey, and Employee Engagement, resulting in increased user satisfaction.
- Collaborated effectively with team members to implement a scalable architecture and best practices for the mobile codebase, leading to improved performance and 100% migration to null-safety.
- Proactively resolved user-facing issues in close collaboration with the customer success team, ensuring a seamless experience for users.
- Implemented comprehensive test suites (both automated and manual) to ensure the accuracy, validity, and performance of work delivered.
- Authored clear and concise documentation to facilitate knowledge sharing among fellow engineers, enabling more efficient development processes.

OurPass(techstars '21) - Lagos, Nigeria   *April 2022 - November 2022*
Lead Mobile Engineer

- Led development of OurPass business application enabling 4000+ businesses to receive online and offline payments.
- Assisted in the development and implementation of EMV(Europay, Mastercard, and Visa standard) card payment processing and additional value-added services for OurPass point-of-sale application.
- Collaborated with product owners to identify, plan, and deliver new features, such as QR payments, point-of-sale integration, and improved onboarding and verification process.
- Implemented a scalable architecture and added automated tests to improve code quality, resulting in a reduction in bug reports and customer turnover (churn rate).
- Set up and managed the CI/CD pipeline and was responsible for deployments.

Kivifood - Lagos, Nigeria   *April 2021 - March 2022*
Cofounder/Software Engineer

- Managed a team of 4 people and led the development of a food delivery product for merchants and customers.
- Designed a simple alerting system integrated with Slack which allowed us to distribute incident information to both customers and the operations team, increasing the efficiency of our day-to-day operations.

- Integrated and setup CI/CD pipeline to automate testing and deployment to app stores.
- Improved our image load time by 67% by implementing an image optimization pipeline that resizes, compresses, and caches images.

Gofast International ltd - Lagos, Nigeria   *January 2020 - October 2020*
Software Developer
- Rebuilt the Gofast mobile payment app, Implementing a new design, payment flow and new architecture.
- Developed an internal admin panel for tracking app metrics and KPIs such as Acquisition, Engagement, Payments & Transactions.
- Engineered a minimal support ticketing and dispute resolution system.

EDUCATION

University of Benin, Nigeria
Bachelor of Computer Engineering
- Relevant coursework: Introduction to Computing, Data Structures and Algorithms, Object Oriented Programming, Telecommunication Principles, Digital Image Processing, Computer Architecture and Organisation.

SELECTED PROJECTS & OTHERS

Selected Projects: Some selected projects can be found [here](#).

Volunteering: I offered my time and expertise as a mentor for the [Google Africa Developer Scholarship](#) program, supporting participants in the mobile/web learning track through guidance and assistance. This was a volunteer role that allowed me to give back to the developer community.

Hobbies: Music, Gaming