

# STANLEY AKPAMA

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Product minded software engineer with 3+years of experience in mobile and frontend development, I enjoy working on products that improve and change the way people do things. I'm constantly looking for ways to make products better and more efficient, and I love working with a team to bring a product from concept to completion.

## SKILLS

**Languages:** Dart, Kotlin, JavaScript/TypeScript.

**Mobile:** Flutter, React Native, Jetpack Compose.

**Frontend:** HTML/CSS, React, Nextjs.

**Tooling:** Linux, Git, Github Action, Codemagic, Jenkins, Circle CI.

**Others:** REST API, GraphQL, Firebase, GCP.

## PROFESSIONAL EXPERIENCE

OurPass, Delaware, United States (*remote*)

*April 2022 - present*

### Mobile Engineer

- Led development of OurPass Business App enabling 4000+ businesses to receive online and offline payments.
- Setup and manage CI/CD pipeline and deployments.
- Improved code quality by implementing a scalable architecture and adding automated tests, outcome;
  - Reduced bug reports and customer turnover(churn rate).
- Collaborated with product owners to identify, plan and deliver new features, Including but not limited to QR payment, POS integration, improved onboarding and verification process.

Kivifood, Lagos, Nigeria

*April 2021 - March 2022*

### Cofounder/Software Engineer

- Managed a team of 4 people and led the development of a food delivery product for merchants and customers.
- Implemented a simple alerting system integrated with Slack which allowed us to distribute incident information to both customers and the operations team, increasing the efficiency of our day-to-day operations.
- Integrated and setup CI/CD pipeline to automate testing and deployment to app stores.
- Improved our image load time by 67% by implementing an image optimization pipeline that resizes, compresses, and caches images.

Gofast International Ltd, Lagos, Nigeria

*January 2020 - October 2020*

### Software Developer

- Rebuilt the gofast mobile payment app, Implementing a new design, payment flow and overall architecture.
- Developed an internal admin panel for tracking app metrics and KPIs such as Acquisition, Engagement, Payments & Transactions.
- Implemented a minimal support ticketing and dispute resolution system.

## EDUCATION

University of Benin, Edo state, Nigeria

*January*

2018

### Bachelor of Computer Engineering

- Relevant coursework: Introduction to Computing, Data Structures and Algorithms, Object Oriented Programming, Telecommunication principles, Computer Architecture and Organisation.

## SELECTED PROJECTS & OTHERS

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**Selected Projects:** Some selected projects can be found [here](#).

**Volunteering:** Volunteered as a mentor on [Google Africa Developer Scholarship](#) and assisted participants on the mobile/web learning track

**Hobbies:** Music, Gaming