Ian Cornelius Assignment 4 Diagram

Ocean Exploser	Ocean Map
Start ()	- drawMap()
start Sailing ()	Check For Water ()
load Ship Image ()	
load Pirate Ship Images ()	
Chose()	
Check Captured ()	
	PirateShip implements Observer
Ship extends Observable	ChaseShip()
getShipLocation()	move Ship()
moveNoith()	@Override update()
move South ()	
move East ()	
moveWest()	