

Deep Learning for Automatically Detecting Sidewalk Accessibility Problems Using Streetscape Imagery

Galen Weld, Esther Jang, Anthony Li, Aileen Zeng, Kurtis Heimerl, Jon Froehlich



30.6

million U.S. adults
have a mobility impairment

15.2

million use an assistive aid

Source: 2010 U.S. Census





CURB RAMPS



MISSING CURB RAMPS



OBSTACLES



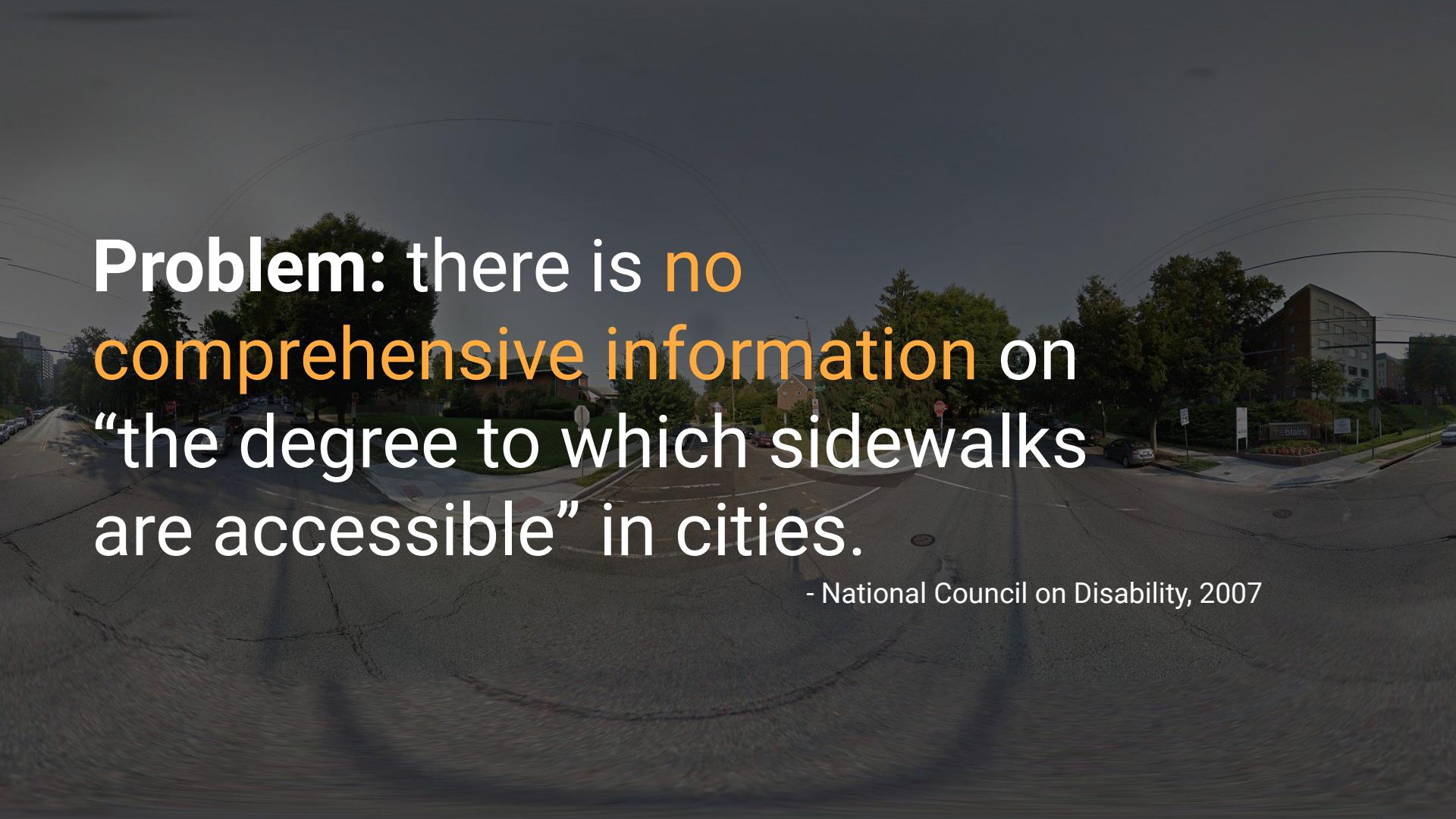
SURFACE PROBLEMS



OBSTACLE

MISSING CURB RAMP

SURFACE PROBLEM

A photograph of a city street scene. In the foreground, there's a paved road with some cracks. To the left, a sidewalk leads towards a crosswalk. There are several trees lining the street, and in the background, there are residential buildings and more trees. The sky is overcast.

Problem: there is no comprehensive information on “the degree to which sidewalks are accessible” in cities.

- National Council on Disability, 2007

Traditional methods
for gathering this
information are
time-consuming,
laborious, and
expensive.



Some automated methods
have been attempted...

Some automated methods have been attempted...

26% precision
67% recall
for curb ramps

Kotaro Hara, Jin Sun, Robert Moore, David Jacobs, and Jon Froehlich.
2014. Tohme. In Proceedings of the 27th annual ACM Symposium on User interface software and technology - UIST'14.



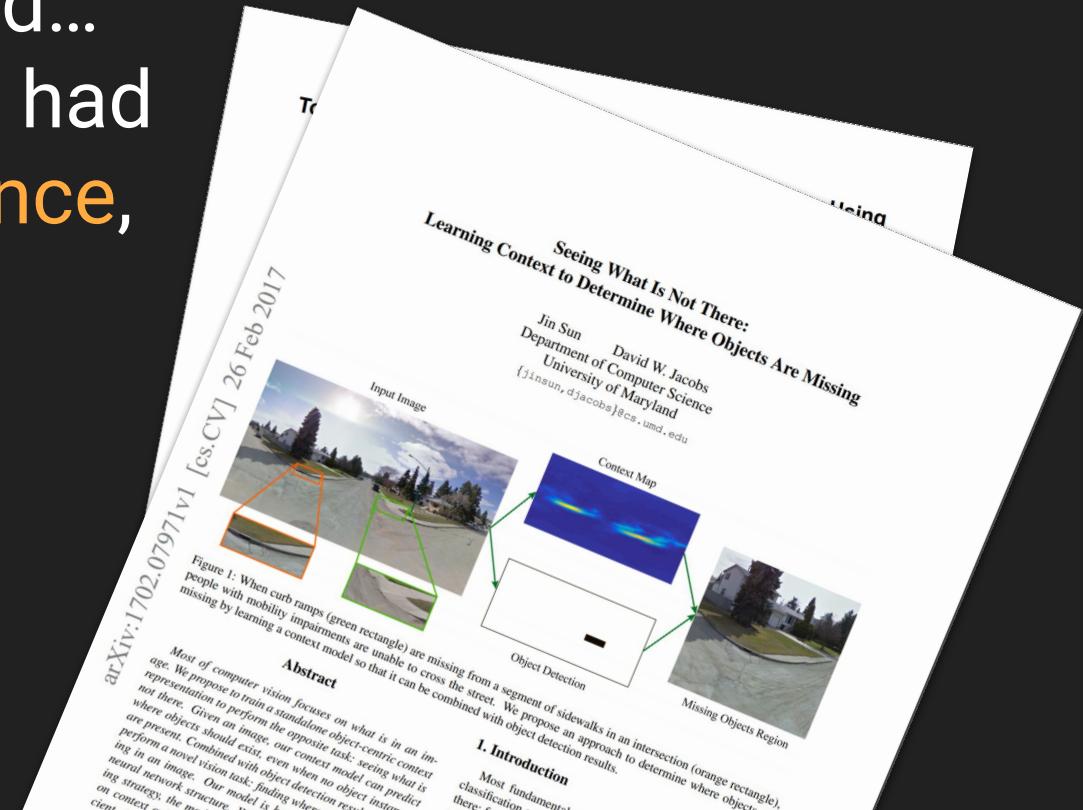
Some automated methods have been attempted...

27% recall
for missing curb ramps

Jin Sun and David W. Jacobs. 2017. Seeing What is Not There: Learning Context to Determine Where Objects are Missing. In 2017 IEEE Conference on Computer Vision and Pattern Recognition (CVPR). IEEE, 1234–1242.



Some automated methods
have been attempted...
however these have had
moderate performance,
and narrow focus.



Crowdsourcing tools offer better performance, but are still slow and expensive.



52.4k
labeled panoramas



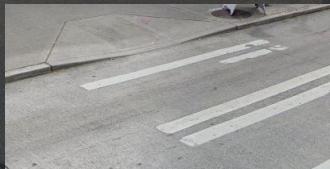
52.4k **135k**
labeled panoramas curb ramps



52.4k
labeled panoramas

135k
curb ramps

17.7k
missing curb ramps

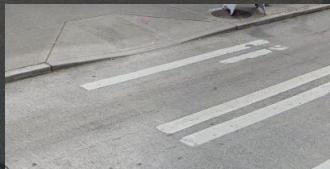


52.4k
labeled panoramas

135k
curb ramps

17.7k
missing curb ramps

20.0k
obstructions



52.4k
labeled panoramas

135k
curb ramps

17.7k
missing curb ramps

20.0k
obstructions

8.1k
surface problems

Our Goal

Develop a system to automatically detect different types of sidewalk problems using streetscape imagery.

This system should be accurate, and generalizable to any city.

Two Automated Tasks

Validation



Is this an **obstruction**?

Labeling



What problems are in this pano?

Two Automated Tasks

Validation



Is this an
obstruction?

Two Automated Tasks

Validation



Is this an
obstruction?



Is this a
missing curb ramp?

Two Automated Tasks

Validation



Is this an
obstruction?



Is this a
missing curb ramp?



Is this a
curb ramp?

Two Automated Tasks

Validation



Is this an
obstruction?



Is this a
missing curb ramp?



Is this a
curb ramp?



Is this an
obstruction?

Two Automated Tasks

Validation



Is this an **obstacle**?

Labeling



What problems are in this pano?

Two Automated Tasks



Two Automated Tasks



Two Automated Tasks



Two Automated Tasks



Two Automated Tasks



How do we automate these tasks?

1. Start with 181k labeled problems from Project Sidewalk dataset.
2. Compute 3 types of features for each human-placed label.
3. Train two different neural networks, one for validation, one for labeling.
4. Use a sliding window to label panoramas.
5. Evaluate on a researcher-created ground-truth test dataset.

3 types of features

image features

positional features

geographic features

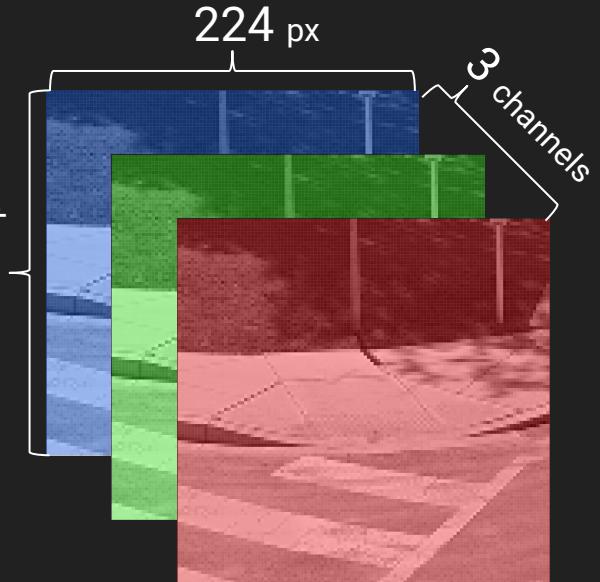
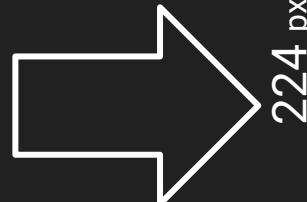
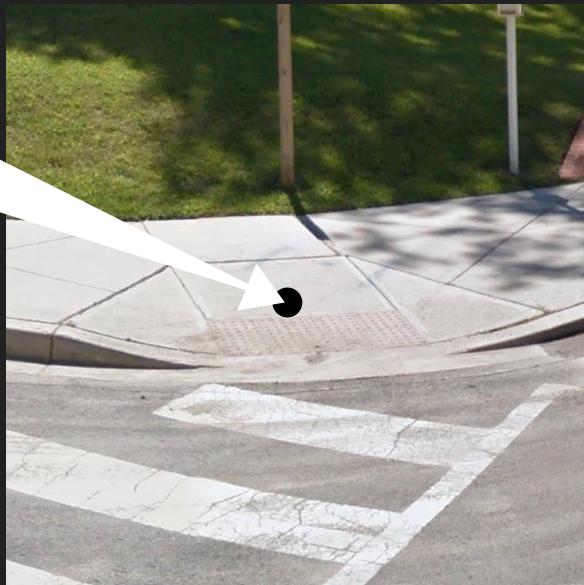
3 types of features

image features

positional features

geographic features

4.2 meters



3 types of features

image features

positional features

geographic features



3 types of features

image features



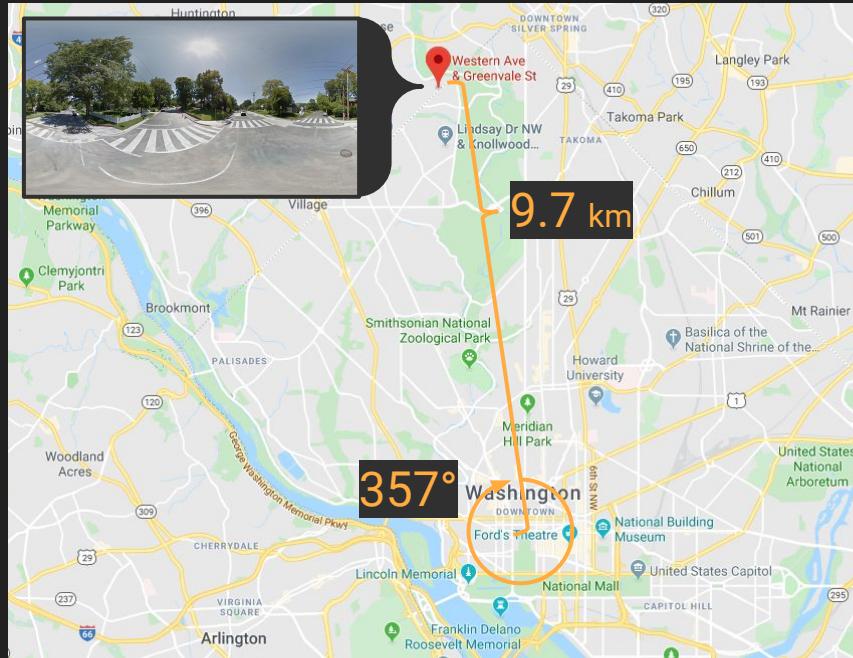
positional features



geographic features

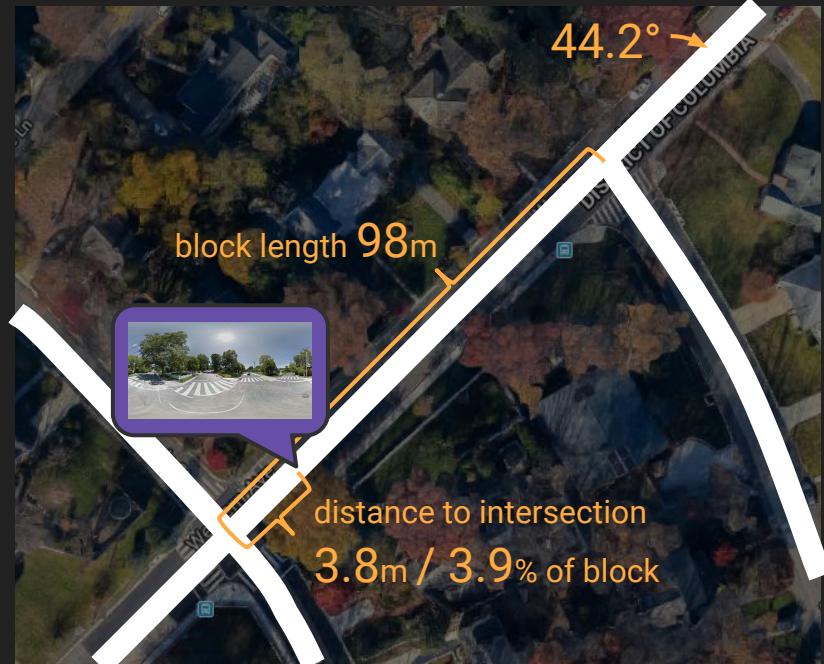
3 types of features

image features



positional features

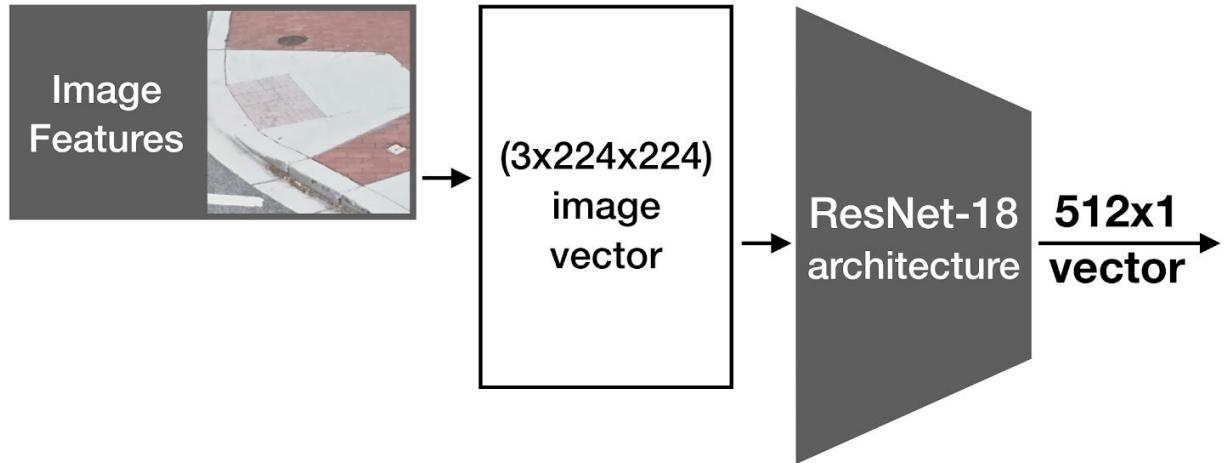
geographic features



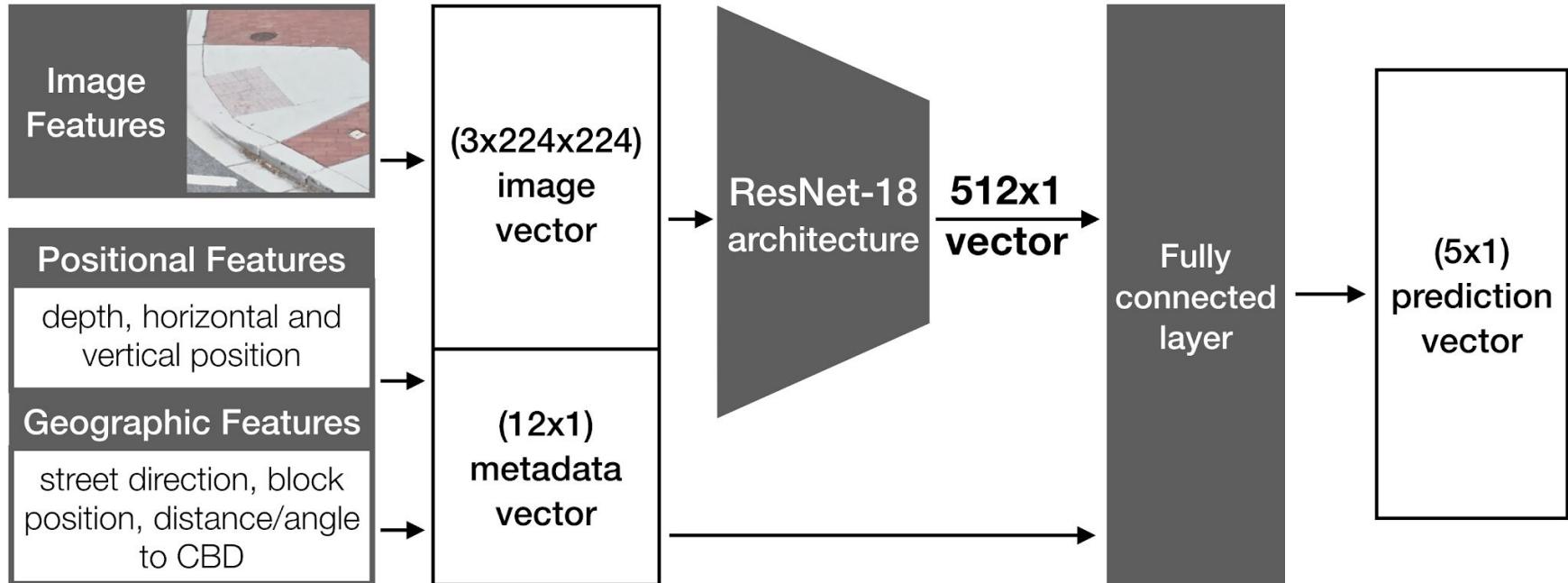
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Neural Network Architecture



Neural Network Architecture



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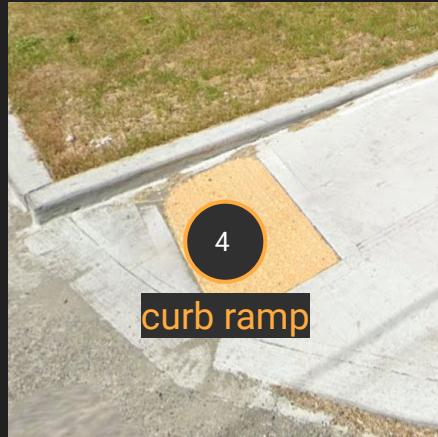
Sliding Window



Sliding Window

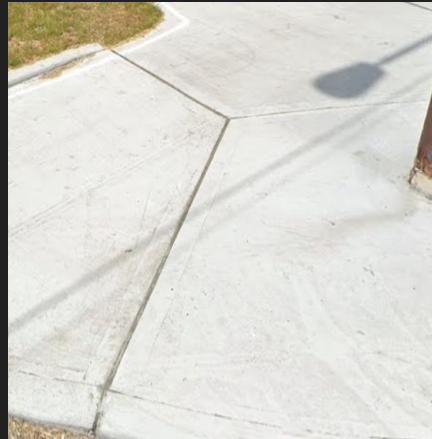


Sliding Window



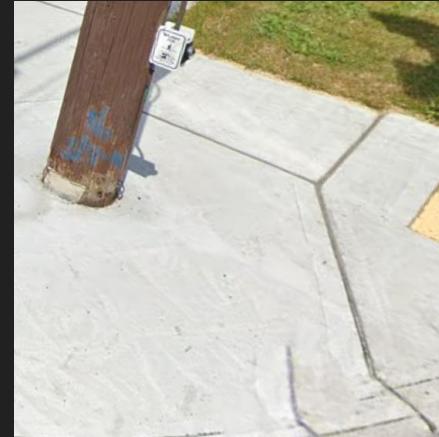
Sliding Window

4
curb ramp

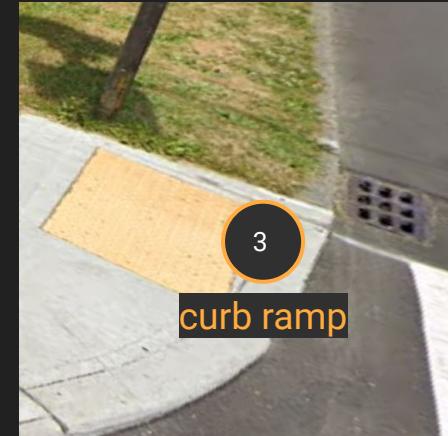
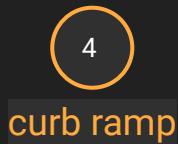


Sliding Window

4
curb ramp



Sliding Window



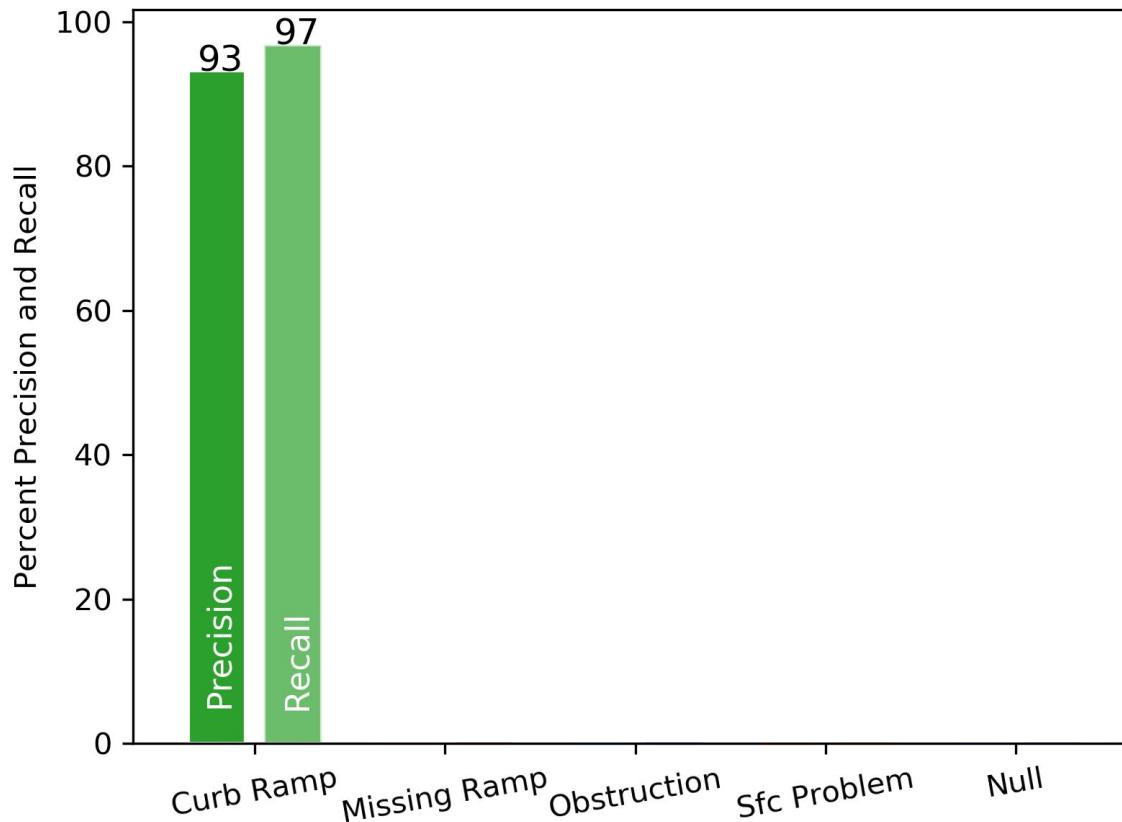
Sliding Window



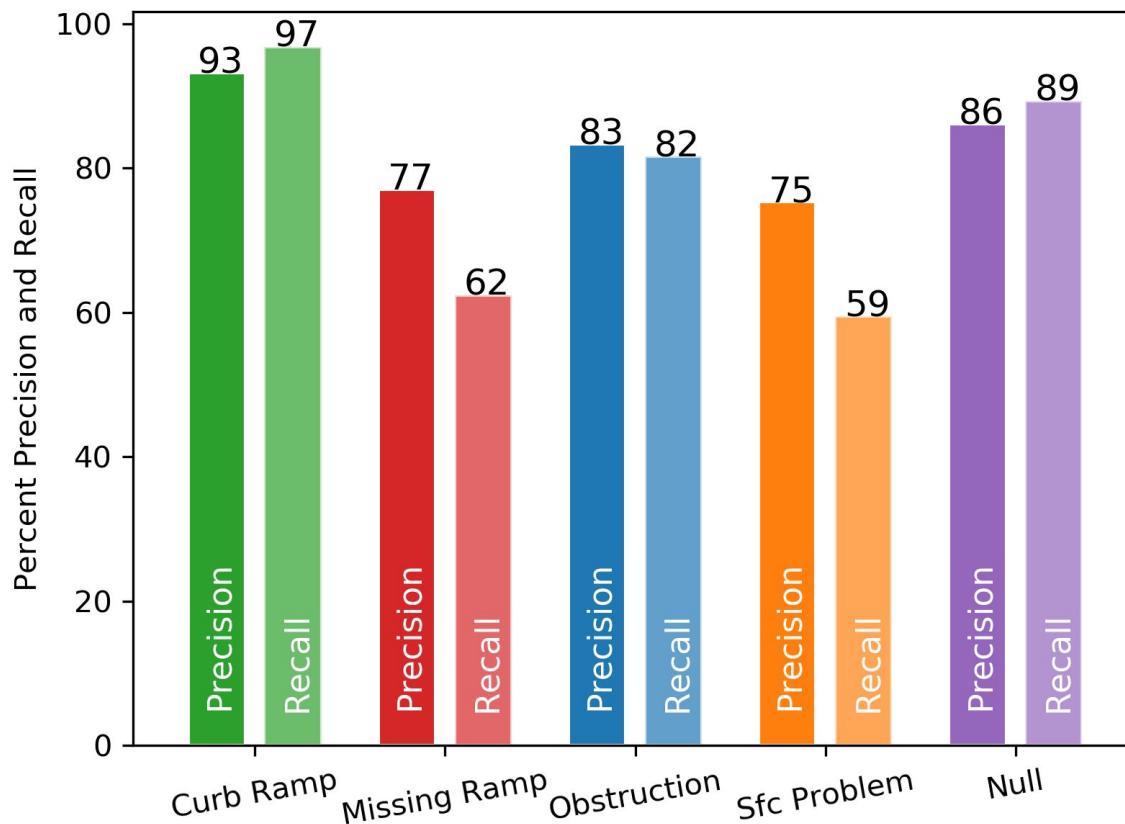
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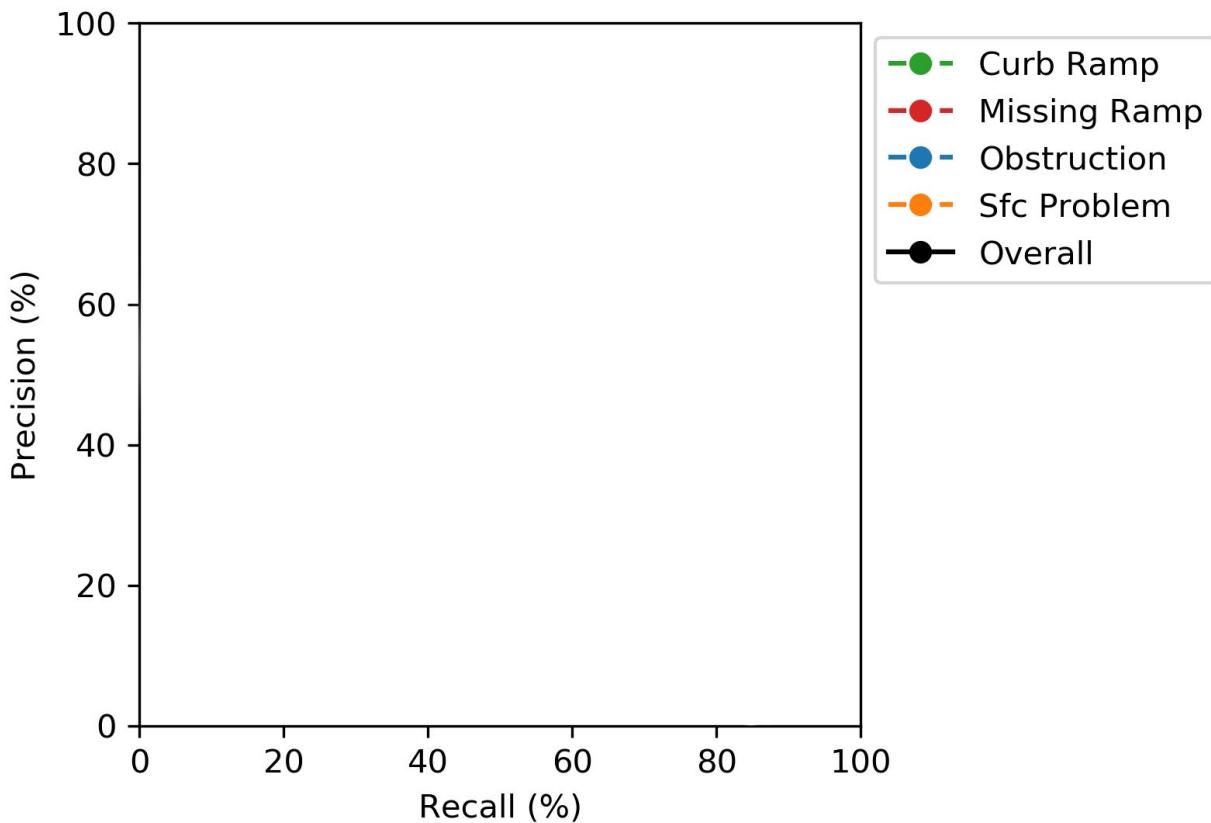
Validation Performance



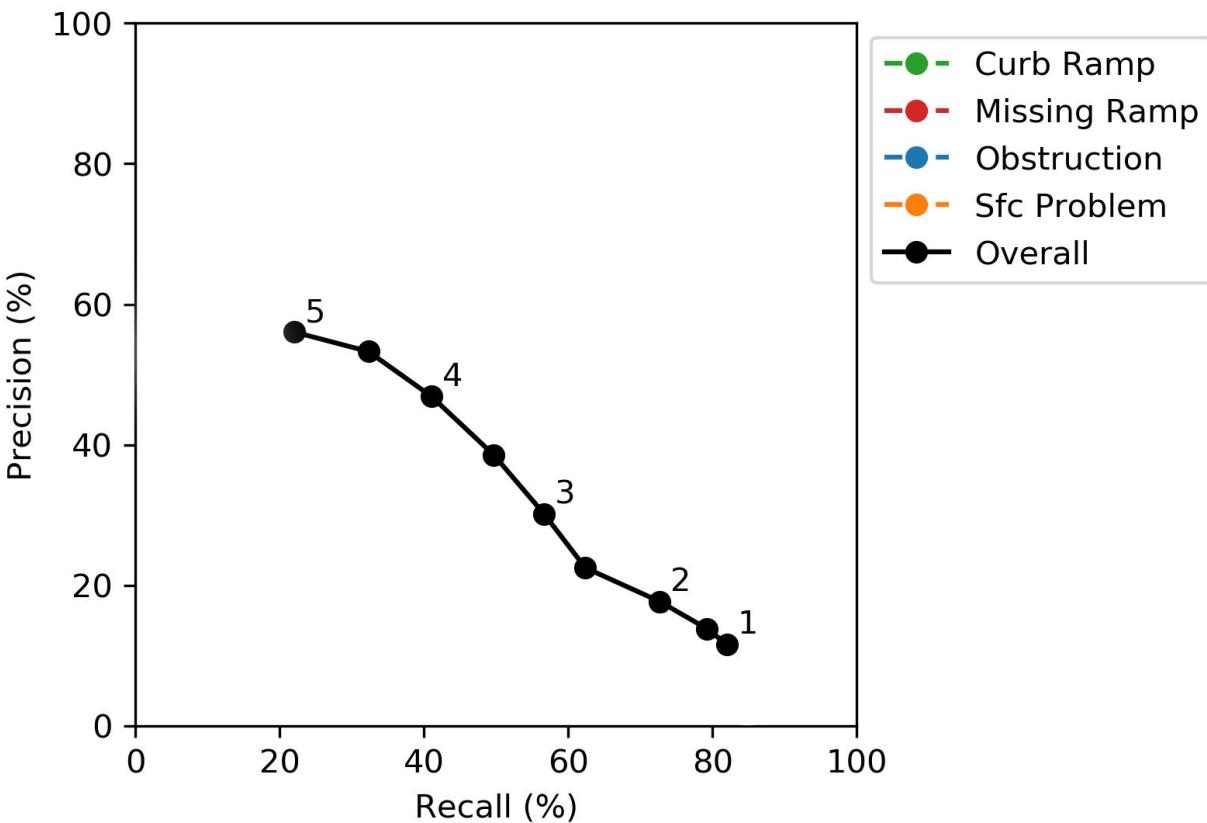
Validation Performance



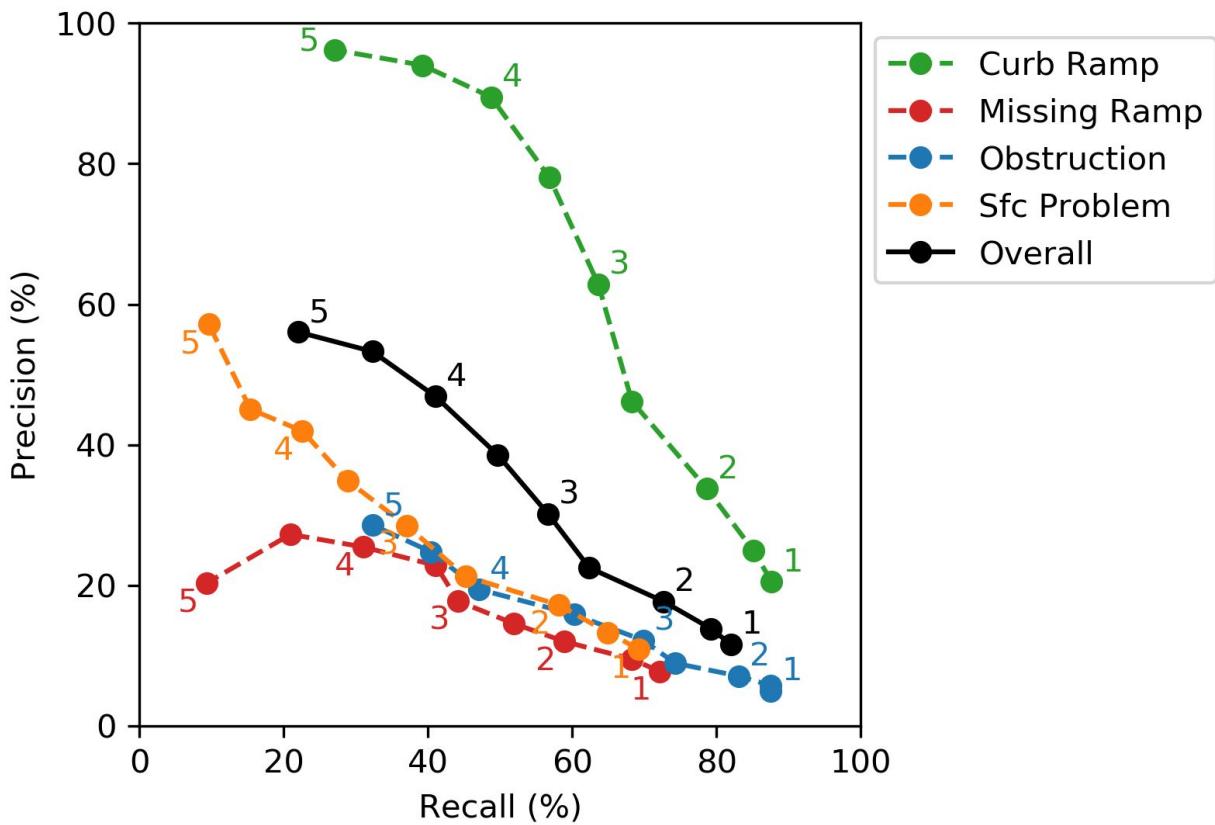
Labeling Performance



Labeling Performance

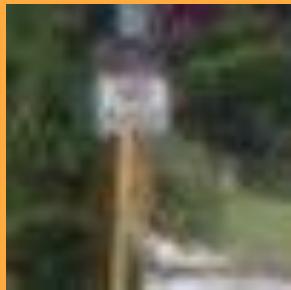
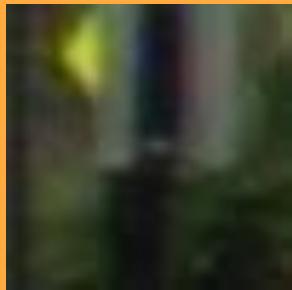
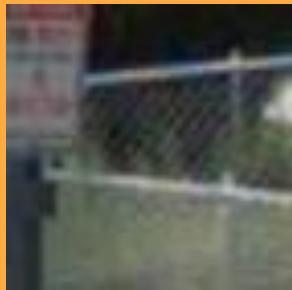
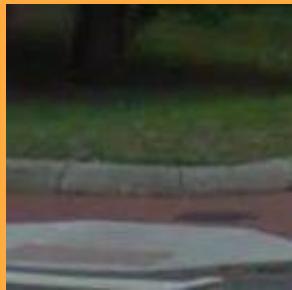
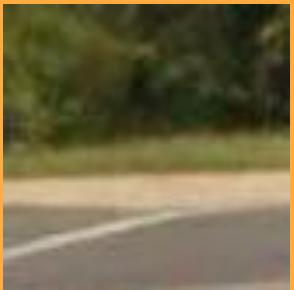


Labeling Performance

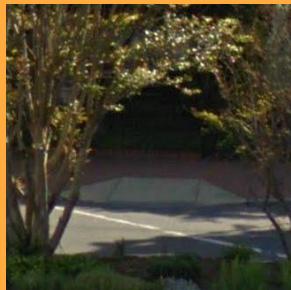
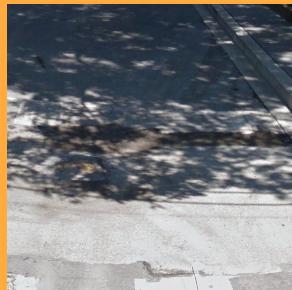
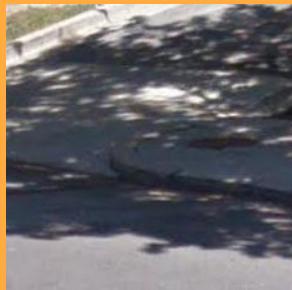
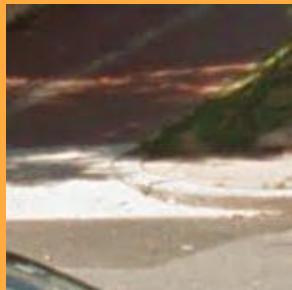
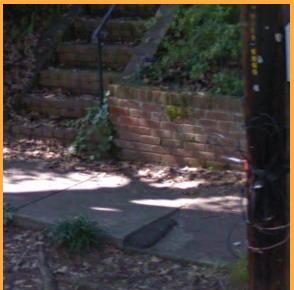


Validation Errors - Common Factors

low resolution imagery



difficult lighting



Validation Errors - False Positives



curb ramp

27%

crosswalk

Validation Errors - False Positives



curb ramp

27%

crosswalk



missing curb ramp

86%

curb

Validation Errors - False Positives



curb ramp
27%
crosswalk



missing curb ramp
86%
curb



obstruction
58%
not on path

Comparison with Automated Systems

		Tohme [1]	Our Model	Change
Fully Automated Systems	Curb Ramp	precision recall	26% 67%	33.7% 78.7%
	Missing Ramp	precision recall	not reported 27%	12.0% 58.6%

- [1] Kotaro Hara, Jin Sun, Robert Moore, David Jacobs, and Jon Froehlich. 2014. *Tohme*. In Proceedings of the 27th annual ACM Symposium on User interface software and technology - UIST '14.
- [2] Jin Sun and David W. Jacobs. 2017. *Seeing What is Not There: Learning Context to Determine Where Objects are Missing*. In 2017 IEEE Conference on Computer Vision and Pattern Recognition (CVPR). IEEE, 1234–1242.

Comparison with Human Systems

Majority Vote of 5 Crowdworkers	Overall	<i>precision</i>	Hara et al. [3]	Our Model	Change
			37%	39%	+5%
		<i>recall</i>	46%	50%	+9%

[3] Kotaro Hara, Vicki Le, and Jon Froehlich. 2013. *Combining crowdsourcing and google street view to identify street-level accessibility problems*. In Proceedings of the SIGCHI Conference on Human Factors in Computing Systems - CHI '13.

Cross-City Generalizability

Seattle, WA

Newberg, OR



Cross-City Generalizability

Newberg, OR

4.4k
labels

Seattle, WA

7.1k
labels

D.C.

181k
labels

Cross-City Generalizability

baseline	D.C. model
three experiments	D.C. + new city new city only <i>new city, pretrained with D.C.</i>

Cross-City Generalizability

baseline	D.C. model
three experiments	D.C. + new city
	new city only
	<i>new city, pretrained with D.C.</i>

Cross-City Generalizability

Newberg, OR

90.2%
overall recall

Seattle, WA

82.8%
overall recall

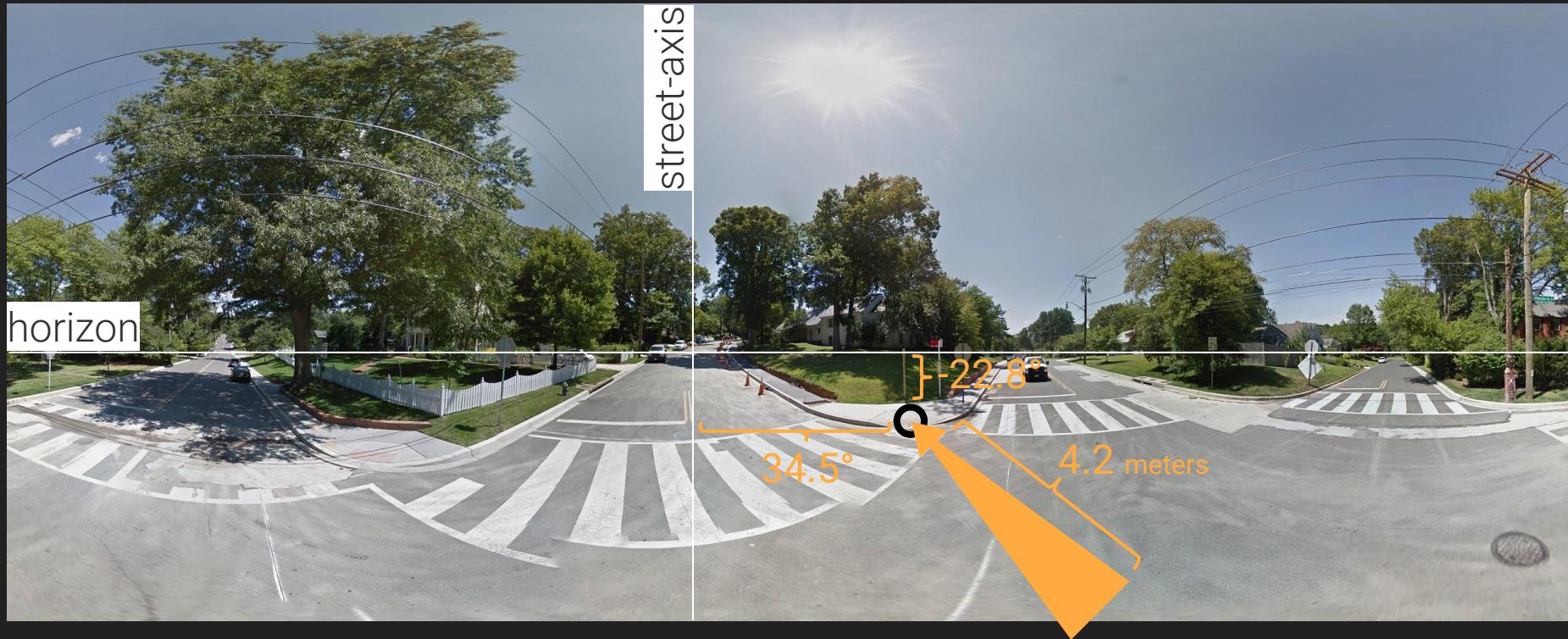
D.C.

89.9%
overall recall



what's next?

richer contextual features



What new
work can
we enable?





our vision is to

map the accessibility of
all sidewalks in the world

acknowledgements



Alfred P. Sloan
FOUNDATION

acknowledgements



Alfred P. Sloan
FOUNDATION

and thanks...

Esther Jang, Anthony Li, Aileen Zeng,
Kurtis Heimerl, and Jon Froehlich



Thank You. Questions?

Possibilities to include (that I haven't already)

How do we generate null-crops?

Differences between the sliding-window training set and the centered-crop training set.

Validation Errors - False Negatives



curb ramp

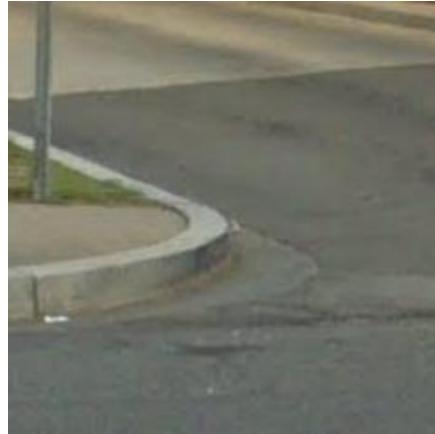
41%

bad delineation

Validation Errors - False Negatives



curb ramp
41%
bad delineation

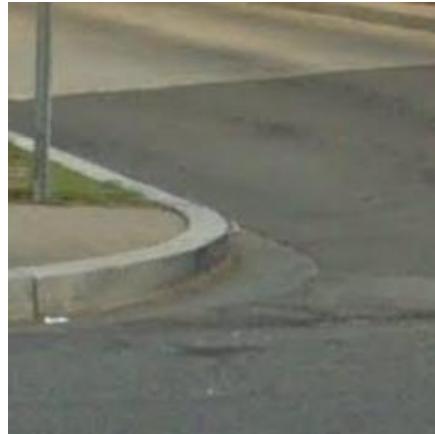


missing curb ramp
30%
no crosswalk

Validation Errors - False Negatives



curb ramp
41%
bad delineation



missing curb ramp
30%
no crosswalk



surface problem
48%
grass



curb ramp



4

curb ramp



1

curb ramp

4

curb ramp

3

curb ramp



4

curb ramp

3

curb ramp

Effect of Extra Input Features

	Precision			Recall		
	Image	Img. + Position	All	Image	Img. + Position	All
Overall	80.3	79.5	79.7	79.6	80.0	80.1
Curb Ramp	81.5	80.1	79.7	90.7	93.2	93.6
Missing Ramp	80.2		80.6	50.7		51.8
Obstruction	84.9	84.9	85.4	73.0	71.9	69.8
Sfc Problem	79.3		73.5	48.5	50.8	56.7
Null	75.6		79.3	89.4		

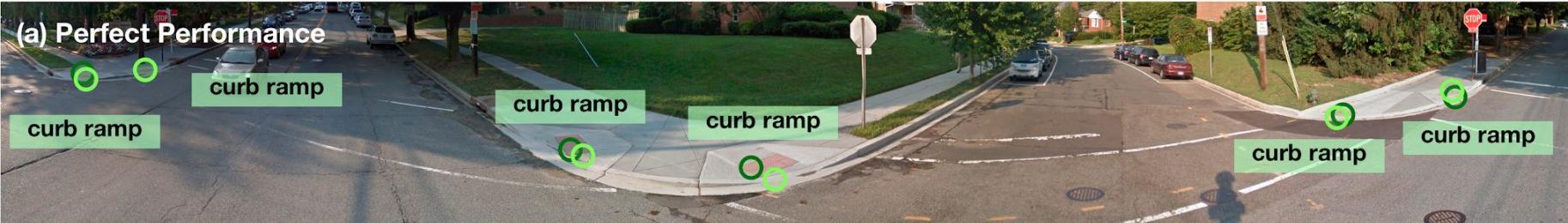
Labeling Performance

○ = correct prediction

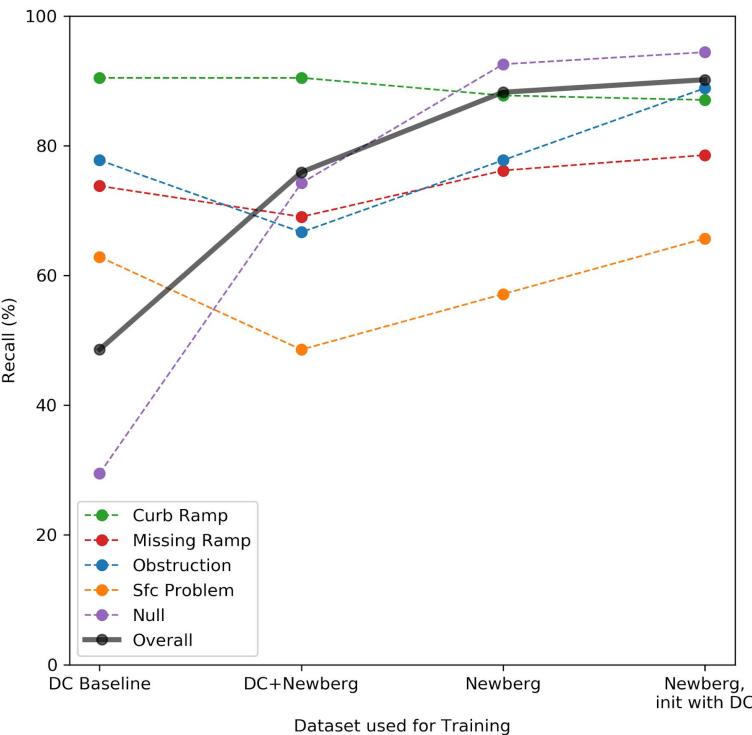
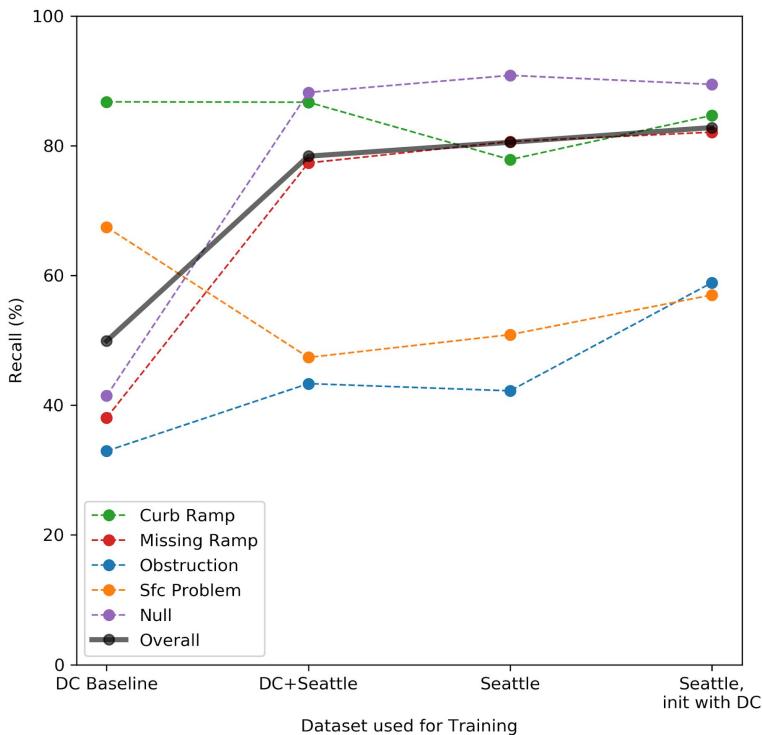
○ = ground truth label

● = incorrect prediction

✖ = missed label



Cross-City Generalizability



3 types of features

image features - describe *appearance* of object

geographic features

positional features

3 types of features

image features - describe *appearance* of object

geographic features - where is the object *within a panorama*?

positional features

3 types of features

image features - describe *appearance* of object

geographic features - where is the object *within a panorama*?

positional features - where is the panorama *within the city*?



Cross-City Generalizability

