

## Exercise session 0

**Topics: matrices and vectors manipulation, plots of functions and Matlab programming language**

1. Define the vector  $x=[1:-0.1:0]$ . Type the following MATLAB instructions, understanding their meaning:

- a)  $x([1\ 4\ 3]);$
- b)  $x([1:2:7\ 10])=\text{zeros}(1,5);$
- c)  $x([1\ 2\ 5])=[0.5*\text{ones}(1,2)\ -0.3];$
- d)  $y=x(\text{end}:-1:1).$

2. Define the matrix:

$$\mathbf{A} = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \end{pmatrix}$$

and type the following MATLAB instructions, understanding their meaning:

- a)  $\text{size}(\mathbf{A});$
- b)  $\mathbf{A}(1:2,4), \mathbf{A}(:,3), \mathbf{A}(1:2,:), \mathbf{A}(:,[2,4]), \mathbf{A}([2\ 3\ 3],:);$
- c)  $\mathbf{A}(3,2)=\mathbf{A}(1,1);$
- d)  $\mathbf{A}(1:2,4)=\text{zeros}(2,1);$
- e)  $\mathbf{A}(2,:)=\mathbf{A}(2,:)-\mathbf{A}(2,1)/\mathbf{A}(1,1)*\mathbf{A}(1,:);$

3. Define the matrix:

$$\mathbf{A} = \begin{pmatrix} 1 & 2 & 3 & 4 & 5 & 6 \\ 5 & 6 & 7 & 8 & 9 & 10 \\ 9 & 10 & 11 & 12 & 13 & 14 \\ 15 & 16 & 17 & 18 & 19 & 20 \end{pmatrix}$$

After that:

- a) assemble the matrix  $\mathbf{B}$  made by the columns of  $\mathbf{A}$  in reverse order (that is to say the first column of  $\mathbf{B}$  is the 6<sup>th</sup> of  $\mathbf{A}$ , the 2<sup>nd</sup> of  $\mathbf{B}$  is the 5<sup>th</sup> of  $\mathbf{A}$ , ...).
- b) assemble the matrix made by the even columns of  $\mathbf{A}$ ;
- c) assemble the matrix made by the odd rows of  $\mathbf{A}$ ;
- d) assemble the matrix made by rows 1,4,3 and columns 5,2 of  $\mathbf{A}$ ;
- e) assemble the vector made by the diagonal elements  $a_{kk}, k = 1, \dots, 4$  of  $\mathbf{A}$ ;
- 4. Use the MATLAB command `diag` to define a  $10 \times 10$ -tridiagonal matrix  $\mathbf{B}$  in which the main diagonal elements are all equal to 5 while the sub-diagonal elements are equal to -1 and the super-diagonal elements are equal to 3. Set the elements of the intersection between column 6 and 9 and rows 5 and 8 equal to 2.
- 5. Use the Matlab command `plot` to graphically represent the following mathematical functions:

- f)  $f(x) = \sin(x) \quad x \in [-\pi, \pi];$
- f)  $f(x) = e^x \quad x \in [-1, 1];$
- f)  $f(x) = e^{-x^2} \quad x \in [-\pi, \pi];$

$f(x) = \frac{\sin(x)}{x} \quad x \in (0, 4\pi];$   
  $f(x) = x \sin(\frac{1}{x}) \quad x \in (0, 2];$

6. Graphically represent the mathematical function:

$$f(x) = \sqrt{\frac{100(1 - 0.01x^2)^2 + 0.02x^2}{(1 - x^2)^2 + 0.1x^2}} \quad x \in [0.1, 100],$$

using the MATLAB commands `plot` and `loglog`. Evaluate the function at sufficiently large number of points in the range of interest. Comment the results.

7. Write a MATLAB *function* which evaluates the mathematical function:

$$f(x) = \begin{cases} -2x, & x < 0, \\ 0, & x = 0, \\ 2x, & x > 0, \end{cases}$$

both at a generic point  $x$  and at each point of a vector. After that, graphically represent the function  $f$  in the interval  $[-1, 1]$ .

8. Write a MATLAB *function* in order to approximate the value of the function  $f(x) = e^x$  in a neighborhood of  $x = 0$  by means of Taylor polynomial

$$e^x \approx 1 + x + \frac{x^2}{2!} + \frac{x^3}{3!} + \cdots + \frac{x^n}{n!}$$

of degree  $n$ , 0-centered. Stop the summation when the term  $\frac{x^i}{i!}$  is less than a fixed tolerance  $tol$ . Run the function with  $x = 1$ ,  $tol = 1.0e-10$  and compute the relative error linked to the value of the polynomial at  $x$ , using as exact value the one given by the Matlab function `exp(x)`.