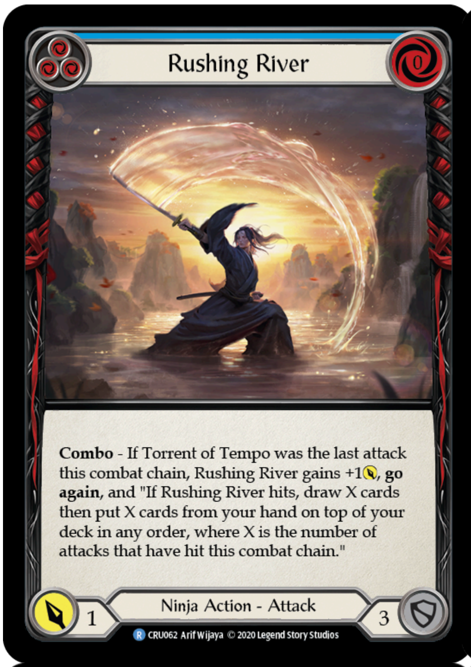

Rushing River

Combo - If Torrent of Tempo was the last attack this combat chain, Rushing River gains +1⚔, **go again**, and "If Rushing River hits, draw X cards then put X cards from your hand on top of your deck in any order, where X is the number of attacks that have hit this combat chain."

1 Ninja Action - Attack 3

R CRU062 Arif Wijaya © 2020 Legend Story Studios

Rushing River

Combo - If Torrent of Tempo was the last attack this combat chain, Rushing River gains +1⚔, **go again**, and "If Rushing River hits, draw X cards then put X cards from your hand on top of your deck in any order, where X is the number of attacks that have hit this combat chain."

1 Ninja Action - Attack 3

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Rushing River

Combo - If Torrent of Tempo was the last attack this combat chain, Rushing River gains +1⚔, **go again**, and "If Rushing River hits, draw X cards then put X cards from your hand on top of your deck in any order, where X is the number of attacks that have hit this combat chain."

1 Ninja Action - Attack 3

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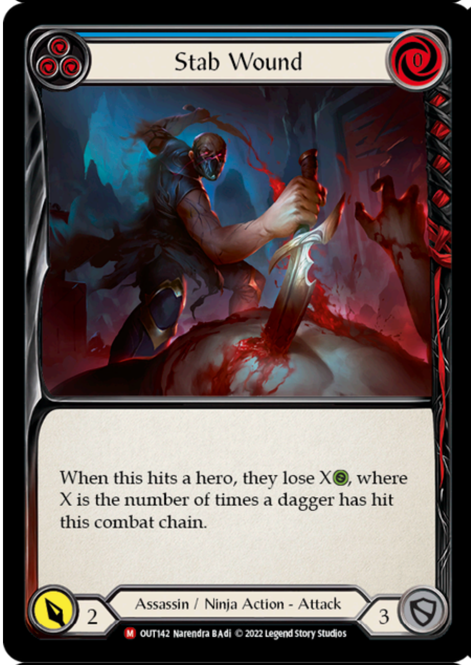

Stab Wound

When this hits a hero, they lose X♥, where X is the number of times a dagger has hit this combat chain.

2 Assassin / Ninja Action - Attack 3

M OUT142 Narendra BAdi © 2022 Legend Story Studios

Stab Wound

When this hits a hero, they lose X♥, where X is the number of times a dagger has hit this combat chain.

2 Assassin / Ninja Action - Attack 3

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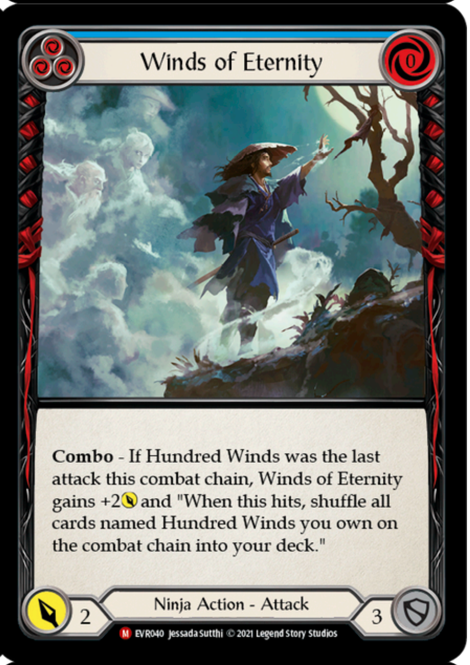

Winds of Eternity

Combo - If Hundred Winds was the last attack this combat chain, Winds of Eternity gains +2⚔ and "When this hits, shuffle all cards named Hundred Winds you own on the combat chain into your deck."

2 Ninja Action - Attack 3

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Winds of Eternity

Combo - If Hundred Winds was the last attack this combat chain, Winds of Eternity gains +2⚔ and "When this hits, shuffle all cards named Hundred Winds you own on the combat chain into your deck."

2 Ninja Action - Attack 3

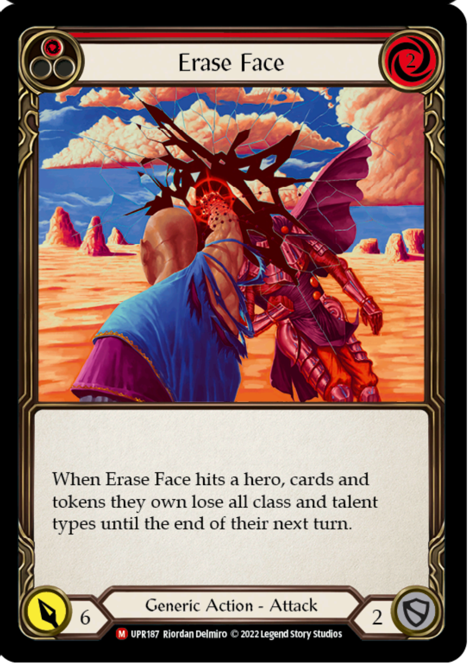
M EVR040 Jessada Sutthi © 2021 Legend Story Studios

Winds of Eternity

Combo - If Hundred Winds was the last attack this combat chain, Winds of Eternity gains +2⚔ and "When this hits, shuffle all cards named Hundred Winds you own on the combat chain into your deck."

2 Ninja Action - Attack 3

M EVR040 Jessada Sutthi © 2021 Legend Story Studios



Erase Face

When Erase Face hits a hero, cards and tokens they own lose all class and talent types until the end of their next turn.

6 Generic Action - Attack 2

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