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How can I add textures to my bars and wedges?

I'm drawing several bar and pie charts using <code>matplotlib.pyplot.bar()</code> and <code>matplotlib.pyplot.pie()</code>. In both functions, I can change the colors of the bars and wedges.

However, I need to print these charts in black and white. It would be much more useful to be able to put textures on the bars and wedges, similar to the Line2D marker property which is available for drawing lines. Can I maybe fill the bars and wedges with these markers in a consistent way? Or is there any other way to achieve something like that?

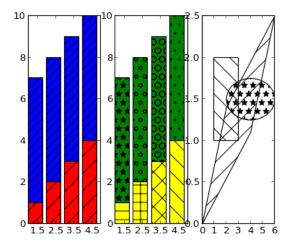
python matplotlib

asked Jan 11 '13 at 13:37



2 Answers

With bar(), you can directly use hatches (with some backends): http://matplotlib.org/examples/pylab_examples/hatch_demo.html:



It works by adding the hatch argument to your call to bar().

As for pie(), it does not have a hatch keyword. You can instead get the individual pie chart patches and add hatches to them: you get the patches with:

patches = pie(...)[0] # The first element of the returned tuple are the pie slices

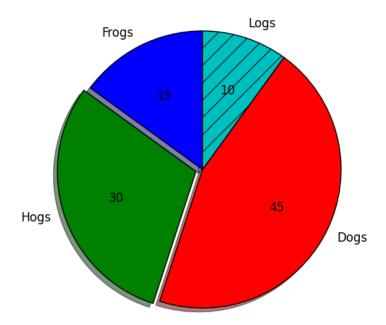
then you apply the hatches to each slice (patch):

patches[0].set_hatch('/') # Pie slice #0 hatched.

(hatches list at http://matplotlib.org/api/artist_api.html#matplotlib.patches.Patch.set_hatch).

And you apply the changes with:

pyplot.draw()



edited Jan 12 '13 at 8:33

answered Jan 11 '13 at 13:48



28.2k 15 78 130

import matplotlib.pyplot as plt

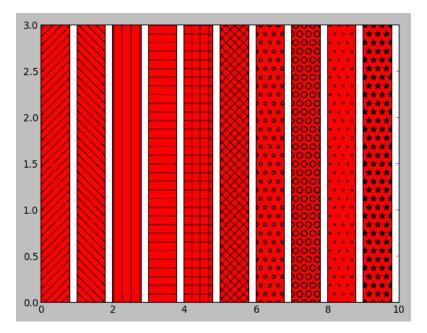
```
fig = plt.figure()
```

patterns = ["/" , "\\" , "|" , "-" , "+" , "x", "o", "0", ".", "*"]

¹ Awesome! I would have never found that out so fast on my own. Thanks a lot! :) - pemistahl Jan 11 '13 at 14:04

```
ax1 = fig.add_subplot(111)
for i in range(len(patterns)):
    ax1.bar(i, 3, color='red', edgecolor='black', hatch=patterns[i])
```

plt.show()



It's in the documentation here:

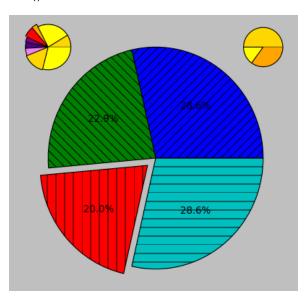
http://matplotlib.org/api/artist_api.html#matplotlib.patches.Patch.set_hatch

Okay - so to texture a piechart, you need to do this:

if you look here:

```
Return value:
If autopct is None, return the tuple (patches, texts):
patches is a sequence of matplotlib.patches.Wedge instances
texts is a list of the label matplotlib.text.Text instances.
so then we look at the Wedges page, and see that it has a set_hatch() method.
so we just need to add a few lines to the piechart demo and...
""" import matplotlib.pyplot as plt
fig = plt.figure()
patterns = [ "/" , "\" , "|" , "-" , "+" , "x", "o", "O", ".", "*" ]
ax1 = fig.add_subplot(111) for i in range(len(patterns)): ax1.bar(i, 3, color='red',
edgecolor='black', hatch=patterns[i])
plt.show()"""
Make a pie chart - see
\verb|http://matplotlib.sf.net/matplotlib.pylab.html\#-pie for the docstring.|
 This example shows a basic pie chart with labels optional features,
 like autolabeling the percentage, offsetting a slice with "explode",
 adding a shadow, and changing the starting angle.
 from pylab import *
 import math
 import numpy as np
 patterns = [ "/" , "\\" , "|" , "-" , "+" , "x", "o", "0", ".", "*" ]
 def little_pie(breakdown,location,size):
    breakdown = [0] + list(np.cumsum(breakdown)* 1.0 / sum(breakdown))
```

show()



edited Jan 11 '13 at 14:11

answered Jan 11 '13 at 13:55



Thanks. :) And how do I do this for pie wedges? - pemistahl Jan 11 '13 at 13:58

@PeterStahl - Sorry, i've never used pie charts. set_hatch is a method for the artist though, so you should be able to set it get getting the artist for each slice. - will Jan 11 '13 at 14:04

@PeterStahl okay, worked a way to do it. - will Jan 11 '13 at 14:12

1 Thank you will. But since @EOL was the first one providing the solution, I accepted his answer. I gave you an upvote though. Thanks!:) - pemistahl Jan 11 '13 at 14:18

Yah i noticed. Pipped me at the post – will Jan 11 '13 at 14:20