



Authentication

ECE568 – Lecture 16
Courtney Gibson, P.Eng.
University of Toronto ECE

Outline

User Authentication

Passwords

- Password Storage
- Salts
- One-Time Passwords

Multi-Factor Authentication



User Authentication

Authentication

Authentication is used for two main purposes

- **Data authentication**

- Data integrity
 - Proves that data has not been modified
 - Uses what technique?
- Data origin authentication
 - Proves the origin of some data
 - Uses what technique?

- **User authentication**

- Allows a principal (user or machine) to prove their identity to a system



Passwords

Passwords

Passwords are commonly used for user authentication, but have several problems

- People can't remember them, so they pick **easy** passwords or write them down where attackers can find them
 - Attacker has a list of commonly used passwords and tries them (**dictionary attack**)
- People tend to use the **same** passwords for many systems
 - A weak system that gets compromised can lead to a strong system getting compromised
- The authentication is **not mutual**
 - When a user enters a password, they usually don't know if they are sending their password to the right system
 - Examples of problems?



Storage of Passwords

Systems usually don't store passwords in the clear

- Why is this a good practice?
 - If an attacker somehow got the password file, they would know the passwords of all users
- The passwords are hashed using a one-way hash, and only the hash is stored

tom: **\$1\$r4ySvmPT\$uG3vAOKx9oe84UyaU6MEv0**:13090:0:99999:7:::

- If attacker gets the hash, she doesn't know the password without guessing or reversing the hash
- Login procedure
 - User provides input password
 - System calculates the hash of the input password, and compares this value with the one in the password file

Storage of Passwords

/etc/passwd

cgibson:x:507:100:Courtney Gibson:/home/cgibson:/bin/bash

/etc/shadow

cgibson:qDjGf7984zb3.:12975:0:99999:7:::

Interesting note: the Unix `crypt` function, used for traditional password hashing, ignores everything after the first eight characters.

Password Salts

Suppose an attacker steals the password file and breaks one password (*i.e.*, attacker finds a password **p**, given **H(p)**)

- Then the attacker has found the password for all users using the password **p**, since **H(p)** will match
- This problem can be prevented by adding a random value called a **salt** (different for every user) to the password, before hashing:
 - User 1: $\text{crypt}(\text{"password"} + \text{"aa"}) = \text{jfMkNH1hTm2}$
 - User 2: $\text{crypt}(\text{"password"} + \text{"bb"}) = \text{v4NvUbQpMC2}$
- Salt value is stored in the password file
 - Do salts make it harder to break a single password?

One-Time Passwords

Static passwords can be broken given enough time

- A **one-time password** changes every time it is used, reducing this risk greatly
- One-time passwords are often implemented using **challenge-response authentication**
 - One party presents a question (“challenge”)
 - Other party must provide a valid answer (“response”)
- Example:
 - Server encrypts ‘n’ using shared key, sends $E(n)$ to client
 - Client decrypts ‘n’, adds 1, and send $E(n+1)$ to server
 - Client is authenticated if server is able to decrypt the message and get ‘n+1’



Multi-Factor Authentication

Multi-factor Authentication

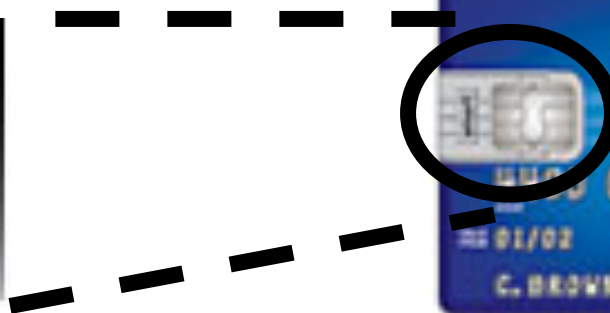
Authentication, in general, uses a piece of information about the user, called an **authentication factor**

- An authentication factor can be
 - Something the user **knows** (*i.e.*, password)
 - Something the user **has**
 - Something the user **is**
 - Something the user **can do**
- **Multi-factor authentication** provides better security by using multiple authentication factors

Something the User Has: Smart Cards

Smart cards are a good option for a security token

- Smart card contains secure microcontroller that is hardened against tampering
- Contains keys and performs cryptographic operations
- How can the card be used for authentication?
- Have the card sign a randomly generated string
 - Why random?
 - Who generates string?



Something the User Is: Biometrics

Biometrics involves identifying a person by measuring some physical aspect of that person

- Common biometrics techniques are based on using:
 - **Fingerprints:** Every person's fingerprint is fairly unique, a product of genetics and environment
 - **Iris:** Scans the pattern of a person's iris (pretty accurate)
 - **Retina:** Scans the pattern of blood vessels at the back of the eye (pretty accurate)
 - **Hand Geometry:** Matches the shape of your hand
 - **Gait Recognition:** Recognize people by the way they walk (non-intrusive)
 - **Facial Recognition:** Recognize faces (non-intrusive)
 - **Speech Recognition:** Recognize people by their voices and the way they say things

Using Fingerprints

Challenges in using fingerprints are:

- Getting a high quality image to compare
- Accurately comparing the image

Two general algorithms used for comparisons are:

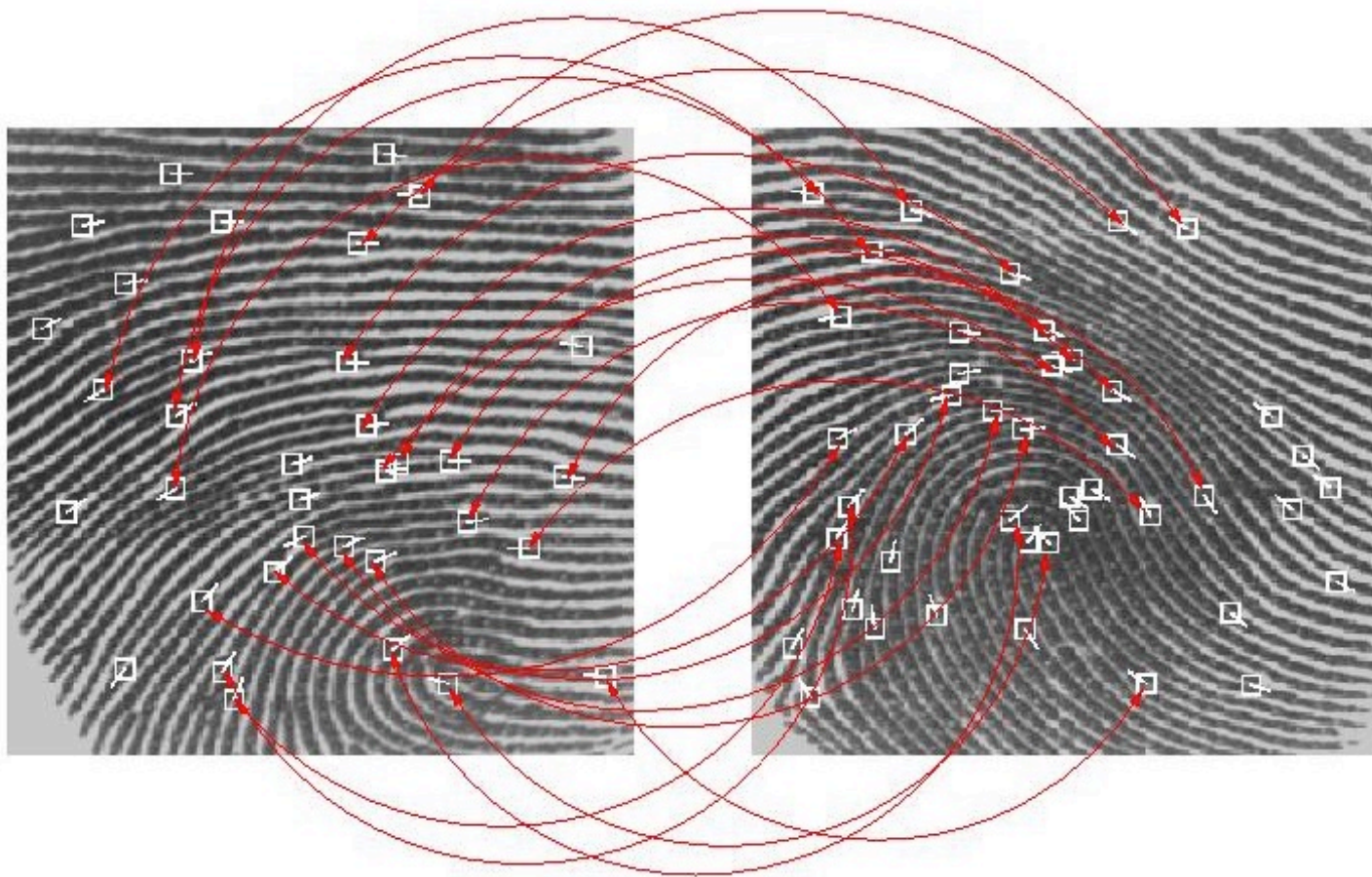
- **Minutiae-based**

- The algorithm picks out minutiae points, which can be ridge endings or ridge bifurcation (splitting)
- The relative positions of these are compared
- Does not take into account global fingerprint features
- Requires high quality image to extract minutiae points well

- **Correlation**

- The entire fingerprint is compared
- This algorithm suffers inaccuracies arising from rotation or translation

Finding and Matching Minutiae



Something the User Can Do: Turing Test

Often a remote site wants to check whether there is a human on the other end

- In 1950, Alan Turing postulated a test that could differentiate between a machine and a human
 - Given a means of communicating only through written language (*i.e.*, a terminal, chat client, etc.), can a human tell if the other end is a human or a computer?
- This test was a way to decide whether machines can think...
- While Turing's paper had much larger implications, the concept of a **test** to tell if something is a human or a computer still applies

Something the User Can Do: Turing Test

Previously, setting up an account required a user to physically meet a sys admin

- Today, that is often not feasible
- Common solution is to use a **CAPTCHA**
(**C**ompletely **A**utomated **P**ublic **T**uring Test
to tell **C**omputers and **H**umans **A**part)

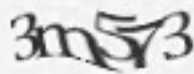
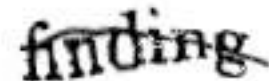
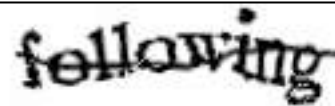


Image Source: Wikimedia Commons

reCAPTCHA

200 million CAPTCHAs are solved per day: equivalent to 150,000 hours of work

- The reCAPTCHA project provides a free CAPTCHA engine: aims to improve the accuracy of scanned historical texts
- Each new word that cannot be read correctly by OCR is given to a user in conjunction with another word for which the answer is already known. User is asked to read both words: if they solve the one for which the answer is known, the system assumes their answer is correct for the new one. The system gives the new image to a number of other people to determine, with higher confidence, whether the original answer was correct.

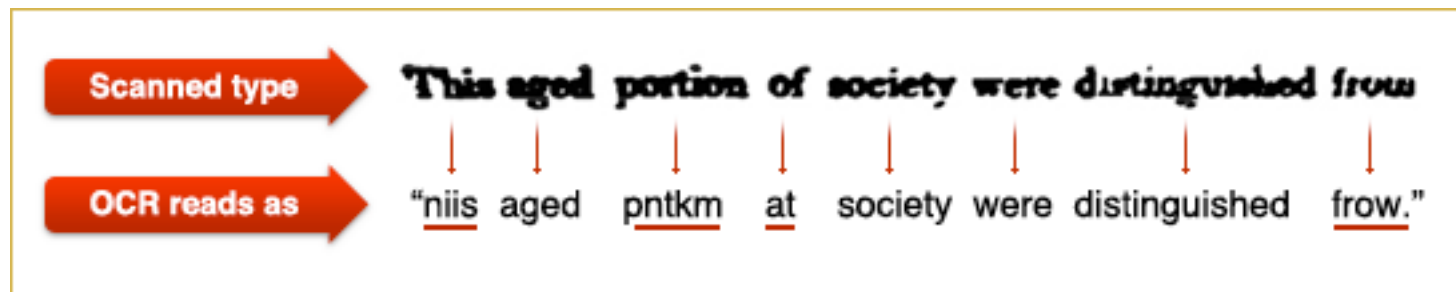


Image Source: Google.com

Strength of CAPTCHA's

- CAPTCHA's have many nice properties
 - No human tester is needed, since a computer can test if the other end is a computer or not quite reliably
 - Relatively easy to use (though getting worse)
- Unfortunately, CAPTCHA's have been getting weaker and alternatives will likely have to be found
 - Computer vision researchers have improved algorithms to the point that they are nearly on-par with humans
 - Analysis is slow, but is successful
 - One of the largest botnets tracked in 2008 consisted of 1.5 million infected computers being used to automate breaking CAPTCHAs
 - Can also trick humans into posting answers to CAPTCHA by copying the graphics to another page



Questions?