How to Play

1. Open "Installer.jar"
2. Select a save location to install game
3. Open new folder titled "Cave Runner"
4. Select file named "CaveRunner.jar" to load game
5. Click the "Start Game" button to begin playing (small loading time)
6. The following keys are for character control:
   a. Arrow keys to move character
   b. Use space key to jump
   c. Use "z" key or "Enter" to attack
      i. Attacking changes the players illumination to red, indicating that you have attacked and that it is on cooldown
7. To remove the tutorial popup, press "Enter"

Compiling/Building

To compile and/or build the project, the source code must be opened in NetBeans. To compile and run, click the green arrow in the top bar. For those who wish to build the project, click the icon with the hammer and broom (representing "clean and build"). You find this icon next to the green arrow needed in compiling and running the project.

Features

- High Scores system
- Attack an assortment of enemies
- Explore a vast maze-like terrain
- Classic 8-bit style
- Retro camera view w/ old-timey black flicker
- Original artwork and soundtrack
- Additional levels to be implemented
- Bosses to be added as well