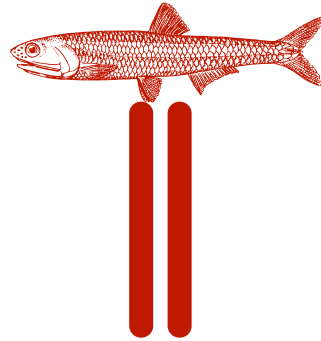
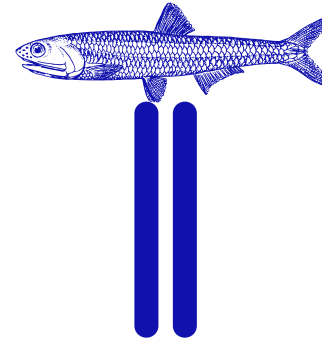


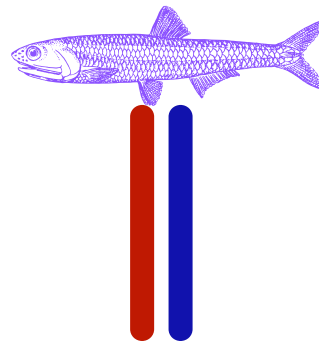
F0



x



F1



x

F2

