

CS 331: Algorithms and Complexity (Spring 2024)
Unique Number: 50930, 50935 50940, 50945

Assignment 3 - Solution

Due on Thursday, 8 February, by 11.59pm

Problem 1: Short Answer Section

(10 pts) True or false. If true, briefly justify, otherwise, provide a counter example . When justifying, restrict answers to no more than a few sentences.

1. (1 pt) True, a greedy option picks the best option at each step, without considering the future.
2. (2 pts) True, you argue that the differences between the two algorithms are irrelevant to the quality of the solution.
3. (2 pts) True, since the shortest path is the path with the fewest edges.
4. (2 pts) False, Counterexample:

(1, 2), (2, 3), (1, 3)

Pick (1, 3) since it has the largest time interval

Since it only conflicts with (1, 2) and (2, 3), we can pick it

However, the optimal solution is to pick (1, 2) and (2, 3)

5. (3 pts) No, the shortest path is not necessarily the path with the fewest edges, Counterexample:

(a, b) = 1; (b, c) = 1; (c, d) = 1; (a, d) = 4

Shortest path: a -> b -> c -> d with weight 3

Increment all edges by 1, we get: a -> b -> c -> d with weight 6

However, the shortest path is a -> d with weight 5

Problem 2

(10 points) I will denote tasks as $(p(i), t(i))$ where $p(i)$ is the value of the task and $t(i)$ is the duration of the task.

1. (Smallest duration first) Pick task i that has the minimum duration $t(i)$, or

Proof. This is not optimal.

Counterexample:

$(1, 1), (10, 2)$

Pick $(1, 1)$ first, then $(10, 2)$

This yields $(1 * 1) + (10 * 3) = 31$

However, the optimal solution is to pick $(10, 2)$ first, then $(1, 1)$

This yields $(10 * 2) + (1 * 3) = 23$

□

2. (Most valuable first) Pick task i that has maximum $p(i)$, or

Proof. This is not optimal.

Counterexample:

$(1, 1), (2, 3)$

Pick $(2, 3)$ first, then $(1, 1)$

This yields $(2 * 3) + (1 * 4) = 10$

However, the optimal solution is to pick $(1, 1)$ first, then $(2, 3)$

This yields $(1 * 1) + (2 * 4) = 9$

□

3. (Maximum time-scaled value first) Pick task i that has maximum $p(i)/t(i)$.

Proof. This is optimal.

I will prove this using the exchange argument.

Let the optimal solution $\mathbb{O} = (o_1, o_2, \dots, o_n)$ be the sequence of tasks that minimizes the total value.

Let the greedy solution $\mathbb{G} = (g_1, g_2, \dots, g_n)$ be the greedy solution where we pick the task with the maximum $p(i)/t(i)$ first.

Assume there are tasks (o_i, o_j) in \mathbb{O} that is out of order in \mathbb{G} .

We can also assume they're consecutive in \mathbb{O} , since we can just iteratively swap consecutive tasks.

\therefore , we have to show the greedy solution doesn't increase the total value of the tasks

after swapping them.

These two tasks have penalty $p(o_i) \cdot t(o_i) + p(o_j) \cdot (t(o_i) + t(o_j))$ in \mathbb{O} .

We can expand this to $p(o_i) \cdot t(o_i) + p(o_j) \cdot t(o_i) + p(o_j) \cdot t(o_j)$.

After swapping them, the penalty becomes $p(o_j) \cdot t(o_j) + p(o_i) \cdot (t(o_i) + t(o_j))$.

We can expand this to $p(o_j) \cdot t(o_j) + p(o_i) \cdot t(o_i) + p(o_i) \cdot t(o_j)$.

Now we compare $p(o_i) \cdot t(o_i) + p(o_j) \cdot t(o_i) + p(o_j) \cdot t(o_j)$ \leq $p(o_j) \cdot t(o_j) + p(o_i) \cdot t(o_i) + p(o_i) \cdot t(o_j)$.

We can subtract $p(o_i) \cdot t(o_i)$ and $p(o_j) \cdot t(o_j)$ from both sides to get $p(o_j) \cdot t(o_i) \leq p(o_i) \cdot t(o_j)$.

Divide both sides by $t(o_i) \cdot t(o_j)$ to get $\frac{p(o_j)}{t(o_j)} \leq \frac{p(o_i)}{t(o_i)}$.

Then, by definition of \mathbb{G} , $\frac{p(o_j)}{t(o_j)} \geq \frac{p(o_i)}{t(o_i)}$ since o_j was before o_i in the greedy solution.

\therefore , the optimal solution \geq the greedy solution.

\therefore , the greedy solution is optimal. □

Problem 3

(10 points) Yes

Proof. Assume by contradiction that Dijkstra's algorithm picks a different set of edges after doubling the weights of the edges.

Let \mathbb{D} be the set of edges picked by Dijkstra's algorithm before doubling the weights of the edges, we'll denote its weight as W_D .

Let \mathbb{D}' be the set of edges picked by Dijkstra's algorithm after doubling the weights of the edges, we'll denote its weight as $W_{D'}$.

Assume $\mathbb{D}' \neq \mathbb{D}$.

Since Dijkstra's algorithm picks the path with the minimum weight, then $W_{D'} \leq 2 \cdot W_D$.

Then, since $W_{D'}$ is the total weight of the doubled edges, then the total weight of the path before doubling the edges is $W_{D'}/2$.

Using the previous inequality, this implies $W_{D'}/2 \leq W_D$.

Then, \mathbb{D}' has the same path weight as \mathbb{D} . □