



Ian Fletcher

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Portfolio

LinkedIn

GitHub

Skills

Software Development

Game Design

Unreal Engine

Unity

RPG Maker

C#

C++

Python

Java

Kotlin

AI

Angular Web Development

Excel

Information Technology

Teaching

Github

MySQL

Profile

Recent Grand Canyon University graduate with a B.S. in Computer Science with an Emphasis in Game Design and a minor in Cybersecurity.

Passionate and driven software developer seeking opportunities to grow in software development and game design.

Experience

Aura Solutions

August 2025 - Present

Software Developer

- Develop and maintain the Arizona Department of Transportation website and in-house software

Sundt Construction

May 2024 - December 2024

Software Development Intern

- Develop applications and plugins for other virtual design and construction employees

Grand Canyon Education

May 2023 - May 2024

Online Student Tutor

- Tutor students from Grand Canyon University's online program in math and computer science

Mathnasium

Instructor

- Tutored students K-12 in various levels of math

Education

Grand Canyon University

September 2021 - April 2025

Computer Science

Bachelor's

3.97

Projects

Pokemon Copper

🔗 <https://www.pokecommunity.com/threads/pokemon-copper-beta-1-4.537017/>

A 2D, open-world Pokemon fan game.

Pokemon Inverse Emerald

🔗 <http://pokecommunity.com/threads/pok%C3%A9mon-inverse-emerald.505693/>

A ROM hack of Pokemon Emerald with inverted type matchups.

Arizona Department of Transportation (ADOT) Website

Helped with bug fixes and feature implementation for the ADOT website.

Aura Solutions Team Time Reporting Website

Helped update and manage Aura Solutions' time reporting website.

Sundt Consturction Unreal Engine VR Experience

Built a VR tour of one of Sundt Construction's water treatment plants.