

Lesson 8 – Hash Functions

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CS166 Fall 2024

- Public key crypto provides integrity and non-repudiation when used for digital signature
 - Since only signee knows his/her private key
 - No one else can “encrypt” message use signee’s private key
 - If signed using public key crypto, signee cannot deny after!
- Always remember public key is public!
 - A message can be signed and sent by different people!
 - A message can be signed and encrypted by different people!
 - Signee, encrypter, sender can all be different!

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- Public Key Infrastructure (PKI): the stuff needed to securely use public key crypto
 - Generate and manage the keys
 - Include certificate authority (CA), a trusted 3rd party (TTP) to create and sign digital certificate for users
- Digital certificate: contains user's name and public key
- Verify CA's signature to verify integrity & identity of owner of corresponding private key
- PKI can use different "trust models"
 - Monopoly, oligarchy, anarchy

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- A signed message may be costly to compute & send
 - Suppose Alice send Bob a signed message $S = [M]_{\text{Alice}}$
 - Alice also needs to send Bob M so Bob can verify $M = \{S\}_{\text{Alice}}$
 - If M is big, it means Alice needs to send 2 big messages!
- Hash function: “map” big M to smaller “fingerprint” of M
 - Notation: $h(M)$, also called hash, or digest
 - Then Alice signs $h(M)$ instead and sends M and $S = [h(M)]_{\text{Alice}}$
 - Bob verifies that $h(M) = \{S\}_{\text{Alice}}$
- Collision: different M map to same $h(M)$
 - Must happen...since input space is larger than output space

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- Use birthday problem to understand collision
- “Lighter” version of birthday problem: Suppose N people in a room, how large must N be before the probability “at least one person’s birthday is on X” is $\geq 50\%$?
 - For example, X can be Sep. 19
 - Ignore the leap years and all dates are equally likely (1 / 365)
 - Approach: get $P(A')$ first, then $P(A) = 1 - P(A')$

$$A': \text{no one's birthday is on X, and } P(A') = \left(1 - \frac{1}{365}\right)^N = \left(\frac{364}{365}\right)^N$$

- Solve $P(A) = 1 - \left(\frac{364}{365}\right)^N = 50\%$, get $N \approx 253$

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- Birthday Problem: how many people must be in a room before probability is $\geq 50\%$ that at least 2 people have the same birthday?
 - Similar approach: find A' – all people have different birthday
 - Solve $P(A) = 1 - P(A') = 1 - \frac{365}{365} * \frac{364}{365} * \dots * \frac{365-N+1}{365} = 50\%$
 - Get $N \approx 23$
 - Or different approach, since we are comparing all pairs x and y
$${}_N C_2 = \frac{N!}{2!(N-2)!} = \frac{N(N-1)}{2} = 365, \text{ get } N \approx 19$$
 - i.e., if have x outputs, compute \sqrt{x} inputs to find “collision”

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- Apply to hash function...suppose $h(M)$ has n bits
 - Then there are 2^n possible hashes (outputs)
 - So, if hash about $\sqrt{2^n} = 2^{n/2}$ inputs, will find 1 collision
 - 💡 How many inputs need be hashed to find m collisions?
- If find a collision, the hash is broken
 - If Trudy finds $M' \neq M$ such that $h(M) = h(M')$, then she can replace (M, S) with $(M'$ and $S)$, and Bob can't detect that
 - So, need $2^{n/2}$ tries to break a n -bit $h(M)$ by “brute-force”
 - 💡 Suppose $h(M)$ has n bits, how many bits should a symmetric key have to achieve same level of security?

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- A secure crypto hash function $h(x)$ must be...
- Deterministic
 - Same x always result in same $h(x)$
- Compressive
 - The output length is small
- Efficient
 - $h(x)$ is easy to compute for any x
- One-way
 - Easy: given x , compute $h(x)$
 - Hard: given $h(x)$, find x

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- A secure crypto hash function $h(x)$ must have...
- Avalanche effect
 - Small change in x (1 bit) result in huge change in $h(x)$
- Weak collision resistance (“lighter” birthday problem)
 - Given x and $h(x)$, hard to find $y \neq x$ such that $h(y) = h(x)$
 - That is, hard to generate a message that result in same $h(x)$
- Strong collision resistance (birthday problem)
 - Hard to find any x and y , with $x \neq y$ such that $h(x) = h(y)$
 - Lots of collisions exist, but hard to find any
 - 💡 If $h(x)$ has n bits, how many collisions if we hash x inputs?

- Data $X = (X_1, X_2, X_3, \dots, X_n)$, each X_i is a byte (8 bits)
 - Define $h(X) = (X_1 + X_2 + X_3 + \dots + X_n) \bmod 256$
- Is this a secure cryptographic hash?
 - No! Easy to find collisions
 - Example:
 $X = (10101010, 00001111), h(X) = 10111001$
 $Y = (00001111, 10101010), h(Y) = 10111001$
That is, $X \neq Y$, but $h(X) = h(Y)$
 - 💡 Other examples? $h(x)$

- Data $X = (X_1, X_2, X_3, \dots, X_n)$, each X_i is a byte (8 bits)
 - Define $h(X) = [nX_1 + (n-1)X_2 + (n-2)X_3 + \dots + X_n] \bmod 256$
- Is this a secure cryptographic hash?
 - No! Not easy as example 1, but still not so hard...
 - Example:
 $X = (00000001, 00001111), h(X) = 00010001$
 $Y = (00000000, 00010001), h(Y) = 00010001$
That is, $X \neq Y$, but $h(X) = h(Y)$
 - But this hash is used in a non-crypto application [rsync](#)

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- Cyclic Redundancy Check (CRC)
 - Essentially, CRC is the remainder in a long division calculation
 - Good for detecting burst errors
 - Such random errors unlikely to yield a collision
- But can't use in crypto!
 - Since it's easy to construct collisions (strong collisions)
- CRC has been mistakenly used where crypto integrity check is required (e.g., WEP)

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- Recall: crypto hash function must be secure and fast
 - The message is hashed in blocks
 - The hash function consists of some number of rounds
 - Secure: “avalanche effect” after few rounds
 - Fast: simple rounds
 - Analogous to design of block ciphers
- Will briefly introduce the following crypto hash functions
 - Popular ones: MD5 & SHA-1
 - “Fast and strong”: Tiger hash

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- MD5 & SHA-1 are popular hash functions
 - Both broken now, so not used for encryption any more
 - But still widely used for integrity or other non-crypto apps
- MD5: Message-Digest algorithm (version 5)
 - Invented by Rivest (who also invented RSA, RC4, RC6, etc.)
 - 128-bit output
- SHA-1: Secure Hash Algorithm (version 1)
 - Was U.S. government standard, inner workings similar to MD5
 - 160-bit output
 - Replaced by SHA-3 now

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- Tiger Hash

- Designed by Ross Anderson and Eli Biham
- Fast and strong
- Optimized for 64-bit processors
- Can be replacement for MD5 or SHA-1

- A high-level view of the algorithm

- Used lots of ideas from block ciphers
- Input divided into 512-bit blocks (same as MD5 and SHA-1)
- 24 inner rounds
- Intermediate values & final output are all 192 bits

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- A high-level view of inner rounds
 - 192 bits breaks into three 64-bits words, a, b, and c
 - 4 S-boxes: each maps 8 bits to 64 bits
 - Claimed that each input bit affects a, b and c after 3 rounds
 - Key schedule: small change in message affects many bits of intermediate hash values
 - Multiply: ensure that input to S-box in one round mixed into many S-boxes in next
 - S-boxes, key schedule and multiply together ensures the avalanche effect

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- HMAC: hashed MAC, used for integrity
 - Recall: MAC (Message Authentication Code) is computed as the last block of CBC, used for integrity
 - A “keyed” hash –a key is required
- HMAC algorithm
 - Let B be the block length of hash, in bytes
 - ipad= 0x36 repeated B times
 - opad= 0x5C repeated B times
 - $\text{HMAC}(M,K) = h(K \oplus \text{opad}, h(K \oplus \text{ipad}, M))$

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- Suppose Alice, Bob, and Charlie are bidders
 - Alice plans to bid A, Bob bids B, and Charlie bids C
 - If bids revealed, Trudy can place $\max(A, B, C) + 0.1$
- A possible solution?
 - Alice, Bob, Charlie submit hashes $h(A)$, $h(B)$, $h(C)$
 - All hashes received and posted online
 - Then bids A, B, and C submitted and revealed
 - Hashes don't reveal bids (one way)
 - Can't change bid after hash sent (collision)
 - 💡 Any flaw?

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- Reduce spam email by requesting sender to prove they did some “work” (“proof-of-work”) before accepting email
 - Here, “work” == CPU cycles
 - This approach will NOT eliminate spam
 - Instead, make spam more costly to send
 - Then the amount of email can be sent is limited
- A high-level view of the algorithm
 - Let M = email message, R = value to be determined, T = current time
 - Sender must determine R so that $h(M, R, T) = (00\dots 0, X)$

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- A high-level view of the algorithm (continued)
 - That is, initial N bits of hash value are all zero
 - The calculation is done by “brute-force”
 - Sender: sends (M, R, T)
 - Recipient: verify that $h(M, R, T)$ begins with N zeros
 - “Hard” work for sender: on average 2^N hashes
 - “Easy” work for recipient: always 1 hash
- Choose N so that
 - Work acceptable for normal amounts of email
 - Work is too high for spammers

- Software
 - Buffer overflow
 - Incomplete mediation
 - Race conditions

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- Birthday problem
- Crypto hash function properties
 - Deterministic, compressive, efficient, one-way
 - Avalanche effect, weak/strong collision resistance
- Crypto hash function examples
 - MD5, SHA-1, Tiger hash
- Crypto hash function usages
 - HMAC, online bids, spam reduction

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- Suppose that a secure cryptographic hash function generates hash values that are n bits in length. Explain how a brute force attack could be implemented. What is the expected work factor?
- Consider a CRC that uses the divisor 10011. Find two collisions with 10101011, that is, find two other data values that produce the same CRC checksum as 10101011.
- Does a MAC work as an HMAC? That is, does a MAC satisfy the same properties that an HMAC satisfies?

References

- Stamp, Mark, “Information Security, Principles and Practice, 2nd ed.,” Wiley, New Jersey, USA, 2011