Then by con struction r is not on our list but is between OR1.

Notice r disagrees u/ r; at spot ri; so rfr; ViEN

Then (0,1) is not countle => |R is not countle => |R is anoutable.

Note by convention IPH= IP(N) |

This proof Secret |x relies on 1= 0,989...

Because we need every real number to be distinct from other,

So lets prove this LOTS of Work, Ready?!

Ex: 12 0,999

lt Let X = 0.999 ...

1 2 0.11111 ...

10x: \$9.999 ... or = 9 + 0,9999 ... or

1= 9 - 0.999999

= 9 +X

1x : 9

x = 1

Three are crely to proofs as well that demon state there is no number between 180,9619...

## Matrices:

Def: Amutrix is a rectangular coray of numbers. Amutrix with m rows &n Columns is called an Mxn matrix, If M=n then the matrix is square.

Ex: [34] is a 3x2 montrex,

me often muste matrices more generally as {a;;}

$$A = \begin{bmatrix} a_{11} & a_{12} & a_{13} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & & & & & \\ a_{mn} & \cdots & & & & \\ a_{mn} & & & & & \\ \vdots & & & & & \\ a_{mn} & & & & & \\ \end{bmatrix}$$

We conadd matrices, when they are the same size:

$$\begin{bmatrix} 12 \\ 34 \end{bmatrix} + \begin{bmatrix} -15 \\ -32 \end{bmatrix} = \begin{bmatrix} 07 \\ 06 \end{bmatrix}$$

We can multiply two matrices in a very particula-case.

If A= nxn & B= pxk then we can multiply A&BiRf M=P. Then AxB = nxk inside. It is compared as follows:

C= { cij} where cij = airbij + aizbij + - + ainbnj

$$Ex: A=\begin{bmatrix} 1 & 3 \\ 2 & 4 \\ 5 & 6 \end{bmatrix}$$
 $B=\begin{bmatrix} 5 & 5 & 6 & 5 \\ 6 & 6 & 6 & 6 \end{bmatrix}$ 
 $2x4$ 

=) C=3×4 C11=1.5+3.6=23 C12=1.5+3.6=23

$$C = \begin{bmatrix} 23 & 23 & 23 & 23 \\ 34 & 34 & 34 & 34 \\ 61 & 61 & 61 & 61 \end{bmatrix}$$

Can think of this as taking a row of A & multiply in by a column of B.

Note AB & BA injured. In fact in overample B4 doesn's exox.

Ex: A: 
$$\begin{bmatrix} 12\\ 34 \end{bmatrix}$$
 6;  $\begin{bmatrix} 56\\ 78 \end{bmatrix}$ 

$$AB : \begin{bmatrix} 19 & 22 \\ 43 & 50 \end{bmatrix} \quad BA = \begin{bmatrix} 23 & 34 \\ 31 & 46 \end{bmatrix}$$

ABFBA.

e.g. 
$$I_2: \begin{bmatrix} \emptyset & \emptyset \\ \emptyset & 1 \end{bmatrix}$$
  $I_3: \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$  etc.

We conflip meterces: If A. Kxn then AT = nx k is the truspuse

rows become columns & columns become rows.