

# UEFI & EDK II TRAINING

## UEFI SHELL LAB w/ WINDOWS EMULATION

See also [Lab Guide.md](#) for Copy & Paste examples in labs

[tianocore.org](https://tianocore.org)

# Lesson Objective

 Run UEFI Shell (Windows Emulation)

 Run UEFI Shell Commands

 Run UEFI Shell Scripts

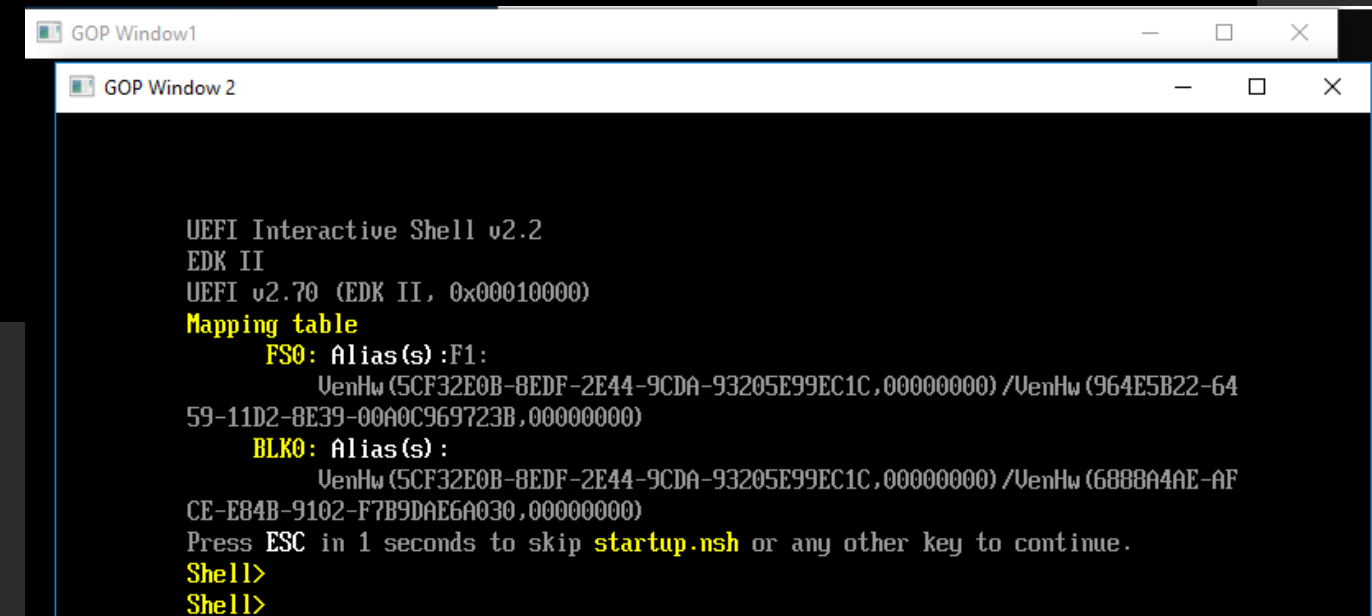
# UEFI SHELL LAB WITH WIN EMULATOR

# Invoke Win Emulation

First Setup for Building EDK II for EmulatorPkg, See [Lab Setup](#)

From the VS command prompt

```
CD C:\FW\edk2-ws
# set up PACKAGES_PATH
$> set WORKSPACE=%CD%
$> set PACKAGES_PATH=%WORKSPACE%\edk2;%WORKSPACE%\edk2-libc
$> cd edk2
$> edksetup Rebuild
$> Build -a X64
$> RunEmulator.bat
```



```
GOP Window 1
GOP Window 2

UEFI Interactive Shell v2.2
EDK II
UEFI v2.70 (EDK II, 0x00010000)
Mapping table
  FS0: Alias(s):F1:
        VenHw (5CF32E0B-8EDF-2E44-9CDA-93205E99EC1C,00000000) /VenHw (964E5B22-64
59-11D2-8E39-00A0C969723B,00000000)
  BLK0: Alias(s):
        VenHw (5CF32E0B-8EDF-2E44-9CDA-93205E99EC1C,00000000) /VenHw (688BA4AE-AF
CE-E84B-9102-F7B9DAE6A030,00000000)
Press ESC in 1 seconds to skip startup.nsh or any other key to continue.
Shell>
Shell>
```

# UEFI SHELL COMMANDS

Commands from the Command Line Interface

# Common Shell Commands for Debugging

```
help  
mm  
mem  
mmap  
drivers  
devices  
devtree  
dh  
Load  
Dmpstore  
pci  
stall
```

“-b” is the command line parameter for breaking after each page.

```
Shell> help -b
```

```
GOP Window 2

acpiview      - Display ACPI Table information.
alias         - Displays, creates, or deletes UEFI Shell aliases.
attrib       - Displays or modifies the attributes of files or directories.
bcfg         - Manages the boot and driver options that are stored in NVRAM.
cd           - Displays or changes the current directory.
cls          - Clears the console output and optionally changes the background
and foreground color.
comp         - Compares the contents of two files on a byte-for-byte basis.
connect      - Binds a driver to a specific device and starts the driver.
cp           - Copies one or more files or directories to another location.
date         - Displays and sets the current date for the system.
dblk         - Displays one or more blocks from a block device.
devices      - Displays the list of devices managed by UEFI drivers.
devtree      - Displays the UEFI Driver Model compliant device tree.
dh           - Displays the device handles in the UEFI environment.
disconnect   - Disconnects one or more drivers from the specified devices.
dmem         - Displays the contents of system or device memory.
dmpstore     - Manages all UEFI variables.
drivers      - Displays the UEFI driver list.
drvcfg       - Invokes the driver configuration.
drvdiag      - Invokes the Driver Diagnostics Protocol.
echo         - Controls script file command echoing or displays a message.
edit         - Provides a full screen text editor for ASCII or UCS-2 files.
eficompress  - Compresses a file using UEFI Compression Algorithm.
Press ENTER to continue or 'Q' break: _
```

```
Shell> memmap
```

Displays the memory map maintained by the UEFI environment

```
RT_Data  000002B208574000-000002B208574FFF 000000000000000001 8000000000000000F
BS_Data  000002B208575000-000002B20859CFFF 000000000000000028 0000000000000000F
RT_Data  000002B20859D000-000002B20859FFFF 000000000000000003 8000000000000000F
MMIO     000002B200580000-000002B20058BFFF 00000000000000000C 80000000000000001
```

```
Reserved :          0 Pages (0 Bytes)
LoaderCode:        307 Pages (1,257,472 Bytes)
LoaderData:         0 Pages (0 Bytes)
BS_Code   :        1,239 Pages (5,074,944 Bytes)
BS_Data   :         5,936 Pages (24,313,856 Bytes)
RT_Code   :          97 Pages (397,312 Bytes)
RT_Data   :         193 Pages (790,528 Bytes)
ACPI_Recl :          0 Pages (0 Bytes)
ACPI_NVS  :          0 Pages (0 Bytes)
MMIO      :          12 Pages (49,152 Bytes)
MMIO_Port :          0 Pages (0 Bytes)
PalCode   :          0 Pages (0 Bytes)
Available :       24,996 Pages (102,383,616 Bytes)
Persistent:         0 Pages (0 Bytes)
```

```
-----
Total Memory:       128 MB (134,217,728 Bytes)
```

```
Shell> _
```



```
Shell> mm -? -b
```

Help for “mm” command shows options for different types of memory and I/O that can be modified

```

GOP Window1

Displays or modifies MEM/MMIO/IO/PCI/PCIE address space.

MM Address [Value] [-w 1|2|4|8] [-MEM | -MMIO | -IO | -PCI | -PCIE] [-n]

Address - Starting address in hexadecimal format.
Value   - The value to write in hexadecimal format.
-MEM    - Memory Address type
-MMIO   - Memory Mapped IO Address type
-IO     - IO Address type
-PCI    - PCI Configuration Space Address type:
          Address format: ssssbbddffrr
          ssss - Segment
          bb   - Bus
          dd   - Device
          ff   - Function
          rr   - Register
-PCIE   - PCIE Configuration Space Address type:
          Address format: ssssbbddffrrr
          ssss - Segment
          bb   - Bus
          dd   - Device
          ff   - Function
          rrr  - Register
-w      - Unit size accessed in bytes:
Press ENTER to continue or 'Q' break:

```

```
Shell> mm **
```

\*\*Pick a location from the MemMap command on Previous slide

```
Shell> mm 2b208575000
MEM 0x000002B208575000 : 0x70 >
MEM 0x000002B208575001 : 0x68 >
MEM 0x000002B208575002 : 0x64 >
MEM 0x000002B208575003 : 0x30 >
MEM 0x000002B208575004 : 0x01 >
MEM 0x000002B208575005 : 0x00 >
MEM 0x000002B208575006 : 0x00 > q

Shell> _
```

```
BS_Data 000002B208575000-000002B20859CFFF 0000000000000028 00000
```

MM in can display / modify any location

Do **not** try in Win Emulator

```
Shell> mm 0000
```

“q” to quit

```
Shell> mem
```

Displays the contents of the system or device memory without arguments, displays the system memory configuration.

```
061EC170: AF AF AF AF AF AF AF AF-AF AF AF AF AF AF AF AF *.....*
061EC180: AF AF AF AF AF AF AF AF-AF AF AF AF AF AF AF AF *.....*

Valid EFI Header at Address 00000000061EBF90
-----
System: Table Structure size 00000048 revision 0002001F
ConIn (000000000A3271F4) ConOut (0000000005373114) StdErr (000000000A3273A4)
Runtime Services 00000000061EBF10
Boot Services   0000000000415C40
SAL System Table 0000000000000000
ACPI Table       0000000000000000
ACPI 2.0 Table   0000000000000000
MPS Table        0000000000000000
SMBIOS Table     000000000622F000
Shell> _
```

UEFI System  
Table Pointer



# Shell “Drivers”

```
Shell> drivers -b
```

Displays the UEFI driver list.

To get a description of each section in the list, Use:

```
Shell>
```

D	R	U	VERSION	T Y E	D C F G	I A	#D	#C	DRIVER NAME	IMAGE NAME
==	==	==	=====	=	=	=	==	==	=====	=====
47			00000000A	D	-	-	2	-	Platform Console Management Driver	ConPlatformDxe
48			00000000A	D	-	-	2	-	Platform Console Management Driver	ConPlatformDxe
49			00000000A	B	-	-	2	2	Console Splitter Driver	ConSplitterDxe
4A			00000000A	B	-	-	2	2	Console Splitter Driver	ConSplitterDxe
4B			00000000A	?	-	-	-	-	Console Splitter Driver	ConSplitterDxe
4C			00000000A	B	-	-	2	2	Console Splitter Driver	ConSplitterDxe
4D			00000000A	?	-	-	-	-	Console Splitter Driver	ConSplitterDxe
51			00000000A	D	-	-	2	-	Graphics Console Driver	GraphicsConsoleDxe
52			00000000A	B	-	-	1	1	Serial Terminal Driver	TerminalDxe
53			00000000A	D	-	-	1	-	Generic Disk I/O Driver	DiskIoDxe
54			00000000B	?	-	-	-	-	Partition Driver (MBR/GPT/El Torito)	PartitionDxe
57			00000000A	?	-	-	-	-	PCI Bus Driver	PciBusDxe
59			00000000A	?	-	-	-	-	SCSI Bus Driver	ScsiBus
5A			00000000A	?	-	-	-	-	Scsi Disk Driver	ScsiDisk
5B			00000000A	B	-	-	1	4	Emu Bus Driver	EmuBusDriver
5C			00000000A	D	-	-	2	-	Emulator GOP Driver	EmuGopDxe
5D			00000000A	D	-	-	1	-	Emu Simple File System Driver	EmuSimpleFileSystem
5E			00000000A	D	-	X	1	-	Emu Block I/O Driver	EmuBlockIo
Press ENTER to continue or 'Q' break: _										

```
Shell> devices -b
```

Displays a list of devices that UEFI drivers manage.

```
Shell> devices
      T      D
      Y C I
      P F A
CTRL E G G #P #D #C Device Name
=====
  1C R - - 0 1 5 VenHw (5CF32E0B-8EDF-2E44-9CDA-93205E99EC1C,000000000)
  20 R - - 0 1 1 VenHw (D3987D4B-971A-435F-8CAF-4967EB627241) /Uart (115200,8,N
,1)
  4E D - - 2 0 0 Primary Console Input Device
  4F D - - 2 0 0 Primary Console Output Device
  6F B - - 1 7 2 GOP Window 1
  70 B - - 1 7 2 GOP Window 2
  71 D - - 1 1 0 .
  72 D - X 1 2 0 disk.dmg:FW
  73 D - - 1 1 0 VenHw (5CF32E0B-8EDF-2E44-9CDA-93205E99EC1C,000000000) /VenHw (
FD5FBE54-8C35-B345-8A0F-7AC8A5FD0521,000000000)
  74 D - - 1 0 0 VT-100 Serial Console
Shell> _
```

For the Windows Emulation there is not that many devices

```
Shell> devtree -b
```

Displays tree of devices currently managed by UEFI drivers.

```
Ctrl[04] MemoryMapped (0xB,0x1A3F5300000,0x1A3F531FFFF)
Ctrl[13] MemoryMapped (0xB,0x1A3F4D80000,0x1A3F52FFFFF)
Ctrl[1C] VenHw(5CF32E0B-8EDF-2E44-9CDA-93205E99EC1C,00000000)
  Ctrl[6F] GOP Window 1
    Ctrl[4E] Primary Console Input Device
    Ctrl[4F] Primary Console Output Device
  Ctrl[70] GOP Window 2
    Ctrl[4E] Primary Console Input Device
    Ctrl[4F] Primary Console Output Device
  Ctrl[71] .
  Ctrl[72] disk.dmg:FW
  Ctrl[73] VenHw(5CF32E0B-8EDF-2E44-9CDA-93205E99EC1C,00000000)/VenHw(FD5FBE54-
8C35-B345-8A0F-7AC8A5FD0521,00000000)
  Ctrl[20] VenHw(D3987D4B-971A-435F-8CAF-4967EB627241)/Uart(115200,8,N,1)
    Ctrl[74] VT-100 Serial Console
  Ctrl[2A] Fv(6D99E806-3D38-42C2-A095-5F4300BFD7DC)/FvFile(462CAA21-7614-4503-836
E-8AB6F4662331)/Enter Setup
  Ctrl[2B] Fv(6D99E806-3D38-42C2-A095-5F4300BFD7DC)/FvFile(EEC25BDC-67F2-4D95-B1D
5-F81B2039D11D)/BootManagerMenuApp
  Ctrl[2C] Fv(6D99E806-3D38-42C2-A095-5F4300BFD7DC)/FvFile(7C04A583-9E3E-4F1C-AD6
5-E05268D0B4D1)/Shell
  Ctrl[6D] VenHw(A04A27F4-DF00-4D42-B552-39511302113D)
  Ctrl[6E] VenHw(B3F56470-6141-4621-8F19-704E577AA9E8)
Press ENTER to continue or 'Q' break:
Shell> _
```

# Shell Handle Database - “Dh”

```
Shell> dh -b
```

Dump Handle - Displays the device handles associated with UEFI drivers

```
Shell> dh -b
Handle dump
01: LoadedImage (DxeCore)
02: Decompress
03: FirmwareVolume2 DevicePath(..3D38-42C2-A095-5F4300BFD7DC)) FirmwareVolumeBlock
04: DevicePath(..0x1A3F5300000,0x1A3F531FFFF)) FirmwareVolumeBlock
05: FC1BCDB0-7D31-49AA-936A-A4600D9DD083 EE4E5898-3914-4259-9D6E-DC7BD79403CF
06: ImageDevicePath(..87AB-47F9-A3FE-D50B76D89541)) LoadedImage (PcdDxe)
07: GetPcdInfo GetPcdInfoProtocol Pcd Pcd
08: ImageDevicePath(..A563-4561-B858-D8476F9DEFC4)) LoadedImage (Metronome)
09: MetronomeArch
0A: ImageDevicePath(..A7EB-4730-8C8E-CC466A9ECC3C)) LoadedImage (ReportStatusCodeRouterRuntimeDxe)
0B: SmartCardReader RscHandler
0C: ImageDevicePath(..8985-11DB-8429-0040D02B1835)) LoadedImage (RealTimeClock)
0D: RealTimeClockArch
0E: ImageDevicePath(..37AD-8743-BCF2-DF1A8FF12FAB)) LoadedImage (EmuReset)
0F: ResetArch
10: ImageDevicePath(..43B7-4784-95B1-F4226CB40CEE)) LoadedImage (RuntimeDxe)
11: RuntimeArch
12: ImageDevicePath(..96E8-2A4C-95F4-85248F989753)) LoadedImage (FwBlockService)

13: FirmwareVolume2 DevicePath(..0x1A3F4D80000,0x1A3F52FFFFF)) FirmwareVolumeBIP
ress ENTER to continue or 'Q' break: _
```

Also try `dh -d`  
with handle number  
to get more information  
on that handle.

```
Shell> load -?
```

## Loads a UEFI driver into memory

```
Shell> load -? -b
Loads a UEFI driver into memory.

LOAD [-nc] file [file...]

    -nc - Loads the driver, but does not connect the driver.
    File - Specifies a file that contains the image of the UEFI driver (wildcards
are
        permitted).
```

NOTES:

1. This command loads a driver into memory. It can load multiple files at one time. The file name supports wildcards.
2. If the -nc flag is not specified, this command attempts to connect the driver to a proper device. It might also cause previously loaded drivers to be connected to their corresponding devices.
3. Use the 'UNLOAD' command to unload a driver.

EXAMPLES:

- \* To load a driver:



```
Shell> dmpstore -all -b
```

Display the contents of the NVRAM variables

```
Shell> dmpstore -all -b
Variable NV+RT+BS 'EB704011-1402-11D3-8E77-00A0C969723B:MTC' DataSize = 0x04
00000000: 03 00 00 00                                     *....*
Variable NV+RT+BS 'EFIGlobalVariable:BootOrder' DataSize = 0x0C
00000000: 05 00 01 00 02 00 03 00-04 00 00 00             *.....*
Variable NV+RT+BS 'EFIGlobalVariable:Boot0005' DataSize = 0x68
00000000: 01 00 00 00 3C 00 55 00-45 00 46 00 49 00 20 00 *....<.U.E.F.I. .*
00000010: 53 00 68 00 65 00 6C 00-6C 00 00 00 04 07 14 00 *S.h.e.l.l.....*
00000020: 06 E8 99 6D 38 3D C2 42-A0 95 5F 43 00 BF D7 DC *...m8=.B.._C....*
00000030: 04 06 14 00 83 A5 04 7C-3E 9E 1C 4F AD 65 E0 52 *.....l>..O.e.R*
00000040: 68 D0 B4 D1 04 04 10 00-53 00 68 00 65 00 6C 00 *h.....S.h.e.l.*
00000050: 6C 00 00 00 7F FF 04 00-4E AC 08 81 11 9F 59 4D *l.....N.....YM*
00000060: 85 0E E2 1A 52 2C 59 B2-                       *....R,Y.*
Variable NV+RT+BS 'EFIGlobalVariable:Boot0004' DataSize = 0x9C
00000000: 01 00 00 00 56 00 55 00-45 00 46 00 49 00 20 00 *....U.U.E.F.I. .*
00000010: 42 00 6F 00 6F 00 74 00-4D 00 61 00 6E 00 61 00 *B.o.o.t.M.a.n.a.*
00000020: 67 00 65 00 72 00 4D 00-65 00 6E 00 75 00 41 00 *g.e.r.M.e.n.u.A.*P
ress ENTER to continue or 'Q' break: _
```

```
Shell> pci -? -b
```

Display the help for the PCI command

```
Shell> pci -? -b
```

Displays PCI device list or PCI function configuration space and PCIe extended configuration space.

```
PCI [Bus Dev [Func] [-s Seg] [-i [-ec ID]]]
```

-s - Specifies optional segment number (hexadecimal number).  
-i - Displays interpreted information.  
-ec - Displays detailed interpretation of specified PCIe extended capability ID (hexadecimal number).  
Bus - Specifies a bus number (hexadecimal number).  
Dev - Specifies a device number (hexadecimal number).  
Func - Specifies a function number (hexadecimal number).

NOTES:

1. This command displays a list of all the PCI devices found in the system. It also displays the configuration space of a PCI device according to the specified bus (Bus), device (Dev), and function (Func) addresses. If the function address is not specified, it defaults to 0.
  2. The -i option displays verbose information for the specified PCI device. The PCI configuration space for the device is displayed with a detailed interpretation.
  3. If no parameters are specified, all PCI devices are listed.
- Press ENTER to continue or 'Q' break: \_

```
Shell> stall 10000000
```

Stalls the operation for a specified number of microseconds

```
Shell> stall 10000000  
Shell> _
```

# UEFI SHELL SCRIPTS

Use Scripting with UEFI Shell

The UEFI Shell can execute commands from a file, which is called a batch script file (**.nsh** files).

**Benefits:** These files allow users to simplify routine or repetitive tasks.

- Perform basic flow control.
- Allow branching and looping in a script.
- Allow users to control input and output and call other batch programs (known as script nesting).

# Writing UEFI Shell Scripts

At the shell prompt

```
Shell> fs0:  
FS0:\> edit HelloScript.nsh
```

Type : `echo Hello World`

```
UEFI EDIT helloscript.nsh      UNICODE  
echo Hello World
```

Press “F2”  
Enter  
Press “F3” to exit

## Help Menu - Shell

### Help

Control Key	Function Key	Command
-----	-----	-----
Ctrl-G	F1	Go To Line
Ctrl-S	F2	Save File
Ctrl-Q	F3	Exit
Ctrl-F	F4	Search
Ctrl-R	F5	Search/Replace
Ctrl-K	F6	Cut Line
Ctrl-U	F7	Paste Line
Ctrl-O	F8	Open File
Ctrl-T	F9	File Type

Use Ctrl-W to exit this help

In the shell, **type** HelloScript for the following result:

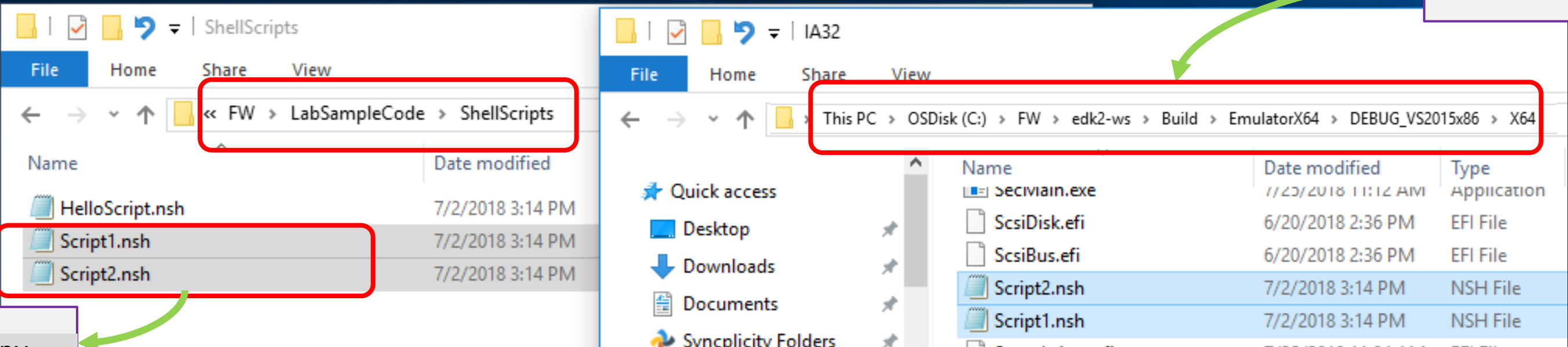
```
FS0:\> helloscript.nsh
FS0:\> echo Hello World
Hello World
FS0:\> _
```

Close the Win emulation, type: "reset"

```
FS0:\>
```

# UEFI Shell Nested Scripts

Copy the Scripts from the /FW/LabSampleCode/ShellScripts to the runtime directory C:/FW/edk2-ws/Build/EmulatorX64/DEBUG\_VS2015x86/X64



The image shows two Windows File Explorer windows side-by-side, illustrating the process of copying UEFI Shell scripts.

**Left Window (Source):** The address bar shows the path: < < FW > LabSampleCode > ShellScripts. The file list includes:

Name	Date modified
HelloScript.nsh	7/2/2018 3:14 PM
Script1.nsh	7/2/2018 3:14 PM
Script2.nsh	7/2/2018 3:14 PM

**Right Window (Destination):** The address bar shows the path: This PC > OSDisk (C:) > FW > edk2-ws > Build > EmulatorX64 > DEBUG\_VS2015x86 > X64. The file list includes:

Name	Date modified	Type
SecMain.exe	7/23/2018 11:12 AM	Application
ScsiDisk.efi	6/20/2018 2:36 PM	EFI File
ScsiBus.efi	6/20/2018 2:36 PM	EFI File
Script2.nsh	7/2/2018 3:14 PM	NSH File
Script1.nsh	7/2/2018 3:14 PM	NSH File

Green arrows indicate the workflow: one arrow points from the 'Script1.nsh' and 'Script2.nsh' files in the left window to a 'Copy' button, and another arrow points from the 'X64' directory in the right window to a 'Paste' button.



# UEFI Shell Script Example

## Script1.nsh

```
# Simple UEFI Shell script file
echo -off
script2.nsh
if exist %cwd%Mytime.log then
    type Mytime.log
endif
echo "%HThank you." "%VByeBye:) %N"
```

## Script2.nsh

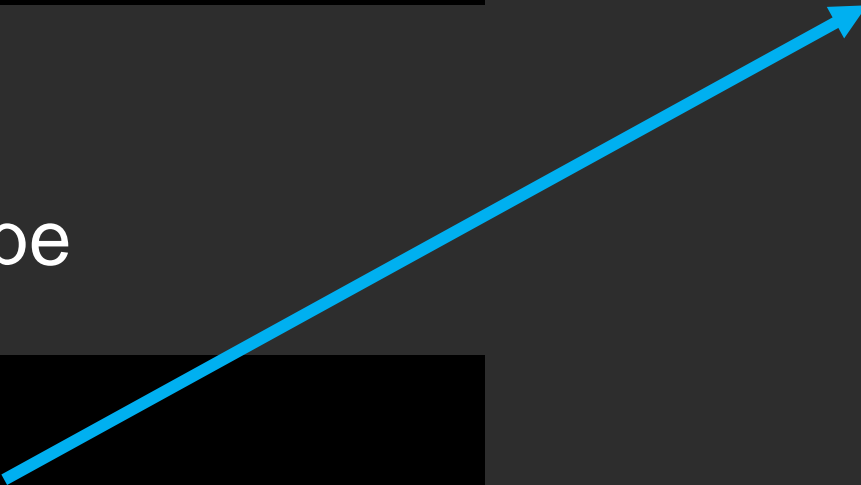
```
# Show nested scripts
time > Mytime.log
for %a run (3 1 -1)
    echo %a counting down
endfor
```

# Run UEFI Shell Scripts

From the VS command Prompt  
C:\FW\edk2> RunEmulator.bat

At the Shell prompt Type

```
Shell> fs0:  
FS0:\> Script1  
  
FS0:\> Edit Script1.nsh
```



```
0 DIR(S)  
FS0:\> Script1  
FS0:\> script2.nsh  
FS0:\> time > Mytime.log  
FS0:\> for %a run (3 1 -1)  
FS0:\>     echo %a counting down  
3 counting down  
FS0:\> endfor  
FS0:\> for %a run (3 1 -1)  
FS0:\>     echo %a counting down  
2 counting down  
FS0:\> endfor  
FS0:\> for %a run (3 1 -1)  
FS0:\>     echo %a counting down  
1 counting down  
FS0:\> endfor  
FS0:\> for %a run (3 1 -1)  
FS0:\> if exist %cwd%\Mytime.log then  
FS0:\>     type Mytime.log  
20:08:54 (UTC 00:00)  
  
FS0:\> endif  
FS0:\> echo "Thank you. ByeBye:) "  
Thank you. ByeBye:)  
FS0:\> _
```

# Run UEFI Shell Scripts

Remove the “#” on the first line

Press “F2”

Enter

Press “F3” to exit

Type

```
UEFI EDIT Script1.nsh
echo -off
script2.nsh
if exist %cwd%/Mytime.log then
    type Mytime.log
endif
echo "%HThank you. %VByeBye:) %N"
```

```
FS0:\> Script1
```

```
FS0:\> Script1
FS0:\> echo -off
3 counting down
2 counting down
1 counting down
20:19:52 (UTC 00:00)
```

```
Thank you. ByeBye:)
FS0:\> _
```

# UEFI SHELL GLOBAL VARIABLES

Use BCFG and DmpStore

# Show the UEFI Boot Variables

At the Shell Prompt:

Shell> FS0:

FS0:> BCFG Boot Dump

```
Desc      - UEFI BootManagerMenuApp
DevPath   - Fv (6D99E806-3D38-42C2-A095-5F4300BFD7DC) /FuFile (EEC25BDC-67F2-4D95-B
1D5-F81B2039D11D)
Optional- N
Option: 02. Variable: Boot0002
Desc      - UEFI Misc Device
DevPath   - VenHw (5CF32E0B-8EDF-2E44-9CDA-93205E99EC1C,000000000) /VenHw (6888A4AE-
AFCE-E84B-9102-F7B9DAE6A030,000000000)
Optional- Y
Option: 03. Variable: Boot0003
Desc      - UEFI Non-Block Boot Device
DevPath   - VenHw (5CF32E0B-8EDF-2E44-9CDA-93205E99EC1C,000000000) /VenHw (964E5B22-
6459-11D2-8E39-00A0C969723B,000000000)
Optional- Y
Option: 04. Variable: Boot0004
Desc      - UEFI BootManagerMenuApp
DevPath   - Fv (6D99E806-3D38-42C2-A095-5F4300BFD7DC) /FuFile (EEC25BDC-67F2-4D95-B
1D5-F81B2039D11D) /BootManagerMenuApp
Optional- Y
Option: 05. Variable: Boot0000
Desc      - UEFI Enter Setup
DevPath   - Fv (6D99E806-3D38-42C2-A095-5F4300BFD7DC) /FuFile (462CAA21-7614-4503-B
36E-8AB6F4662331) /Enter Setup
Optional- N
FS0:\> _
```

# Use the Dmpstore to Show the Boot Order

At the Shell Prompt:

**FS0:>** Dmpstore BootOrder

```
FS0:\> dmpstore bootorder
Variable NU+RT+BS 'EFIGlobalVariable:BootOrder' DataSize = 0x0C
  00000000: 05 00 01 00 02 00 03 00-04 00 00 00          *.....*
FS0:\> _
```

# Use the BCFG to Move a boot item

Use BCFG to Move the 5th boot item  
too 1st location.

Then verify using the “dmpstore”

(Hint: use BCFG -? -b for help menu)

The dmpstore output should look like  
the screen shot



## Result

```
FS0:\> dmpstore bootorder
Variable NU+RT+BS 'EFIGlobalVariable:BootOrder' DataSize = 0x0C
00000000: 00 00 05 00 01 00 02 00-03 00 04 00 *.....
```

# Use the BCFG to Add a boot item

From Windows File explorer, Copy the file from the

%WORKSPACE%\edk2\ShellPkg\OldShell\Shell\_FullX64.efi to the directory  
%WORKSPACE%\Build\ . . .\X64

Use BCFG to Add a 06 entry for a new boot option with Shell\_FullX64.efi

Then verify using the “BCFG Boot Dump”

Hint: make sure Shell\_FullX64.efi is in the FS0: directory by doing:

FS0:\> Dir

After the bcfg add, The output should look like



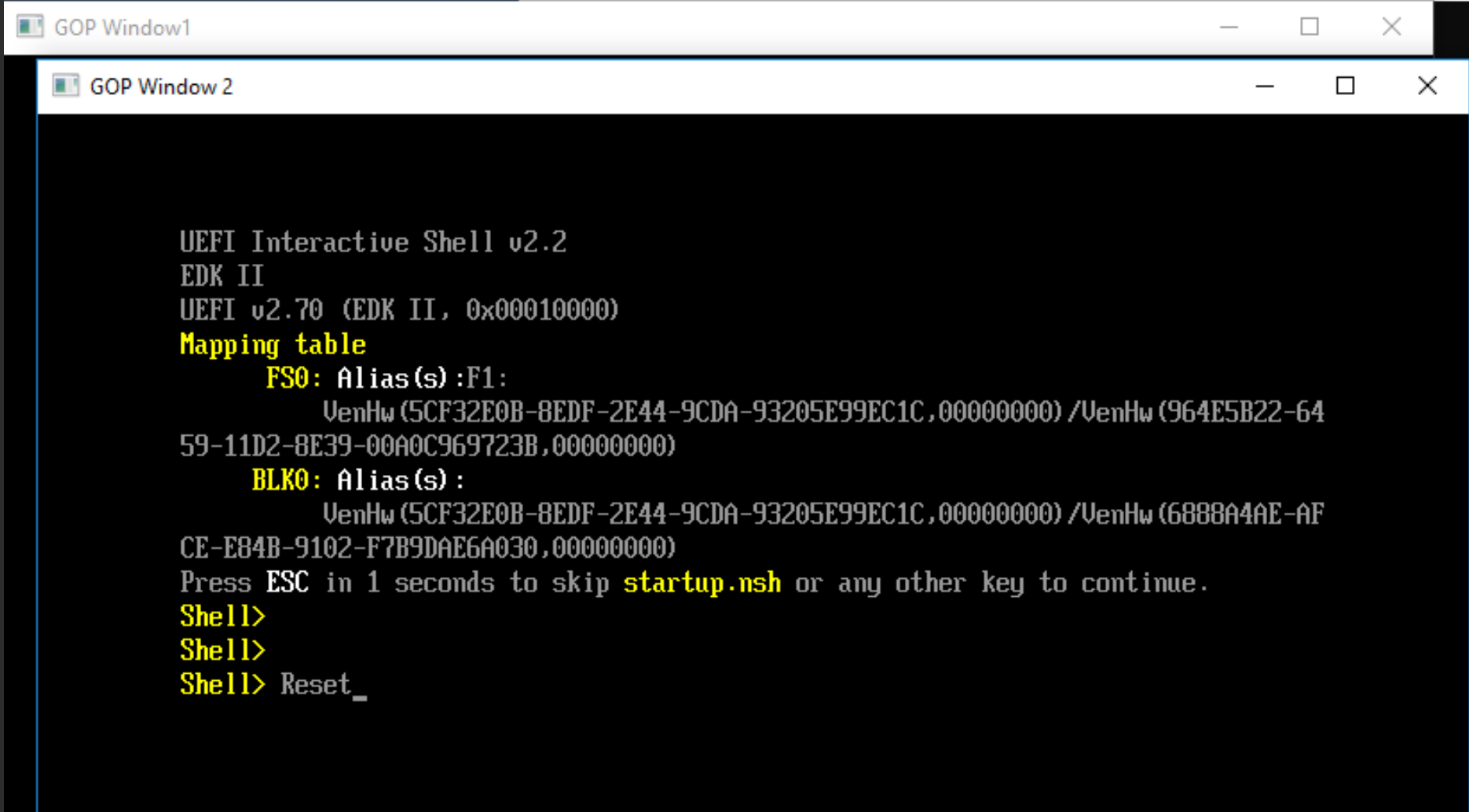
```
FS0:\> dir shell*.efi
Directory of: FS0:\
09/28/2021  12:32                1,425,408  Shell.efi
08/26/2021  15:33                771,136  Shell_FullX64.efi
```

Optional- Y	Result
Option: 06. Variable: Boot0006	
Desc - Olde EFI Shell 1.0	
DevPath - VenHw(5CF32E0B-8EDF-2E44-9CDA-93205E99EC1C,00000000)/VenHw(6459-11D2-8E39-00A0C969723B,00000000)/\Shell_FullX64.efi	
Optional- N	
FS0:\> _	



# Emulator at Shell Prompt

Type : “Reset” to exit



```

GOP Window 1
GOP Window 2

UEFI Interactive Shell v2.2
EDK II
UEFI v2.70 (EDK II, 0x00010000)
Mapping table
  FS0: Alias(s) :F1:
        VenHw (5CF32E0B-8EDF-2E44-9CDA-93205E99EC1C,000000000) /VenHw (964E5B22-64
59-11D2-8E39-00A0C969723B,000000000)
  BLK0: Alias(s) :
        VenHw (5CF32E0B-8EDF-2E44-9CDA-93205E99EC1C,000000000) /VenHw (6888A4AE-AF
CE-E84B-9102-F7B9DAE6A030,000000000)
Press ESC in 1 seconds to skip startup.nsh or any other key to continue.
Shell>
Shell>
Shell> Reset_
```

# Summary

 Run UEFI Shell (Windows Emulation)

 Run UEFI Shell Commands

 Run UEFI Shell Scripts

# Questions?



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# ACKNOWLEDGEMENTS

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