

UEFI & EDK II Training

Changing PCDs w/ Windows Lab

tianocore.org

See also LabGuide.md for Copy & Paste examples in labs



Lesson Objective





EDK II PCD's Purpose and Goals





Documentation: MdeModulePkg/Universal/PCD/Dxe/Pcd.inf

Purpose

- Establishes platform common definitions
- Build-time/Run-time aspects
- Binary Editing Capabilities

Goals

- Simplify porting
- Easy to associate with a module or platform



PCD Syntax



PCDs can be located anywhere within the Workspace even though a different package will use those PCDs for a given

project

.DEC

.INF

.DSC

Define PCD

Reference PCD Modify PCD

Package

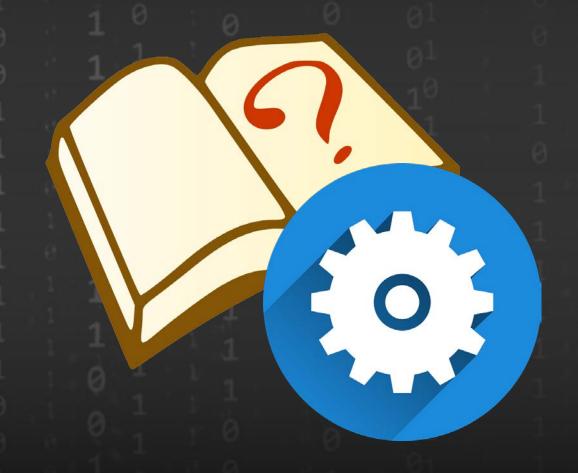
Module

Platform



Lab 1.1: Writing UEFI Applications with PCDs

In this lab, you'll learn how to write UEFI applications with PCDs.



Solution: Lab_Material_FW/FW/LabSampleCode/LabSolutions/LessonB.1



EDK II HelloWorld App Lab

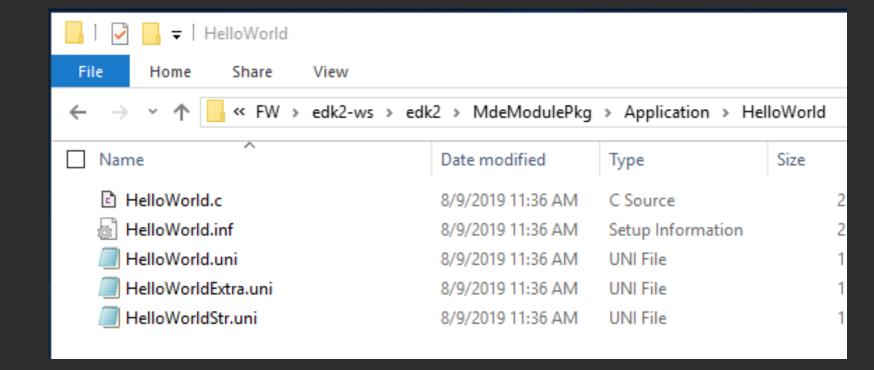
First Setup for Building EDK II for EmulatorPkg, See Lab Setup

Locate and Open edk2\MdeModulePkg\Application\HelloWorld\HelloWorld.c

Notice the PCD values

Build Emulation Package

Then Run HelloWorld





EDK II HelloWorld App Lab

Open a VS Command Prompt and type: cd C:/FW/edk2-ws then

- \$> Setenv.bat
- \$> cd edk2
- \$> edksetup

Build EmulatorPkg for Windows X64 (run WinHost.exe from Build/EmulatorX64/ . . ./X64)

- \$> Build
- \$> RunEmulator.bat

At the UEFI Shell prompt

```
Shell> Helloworld
UEFI Hello World!
Shell>
```

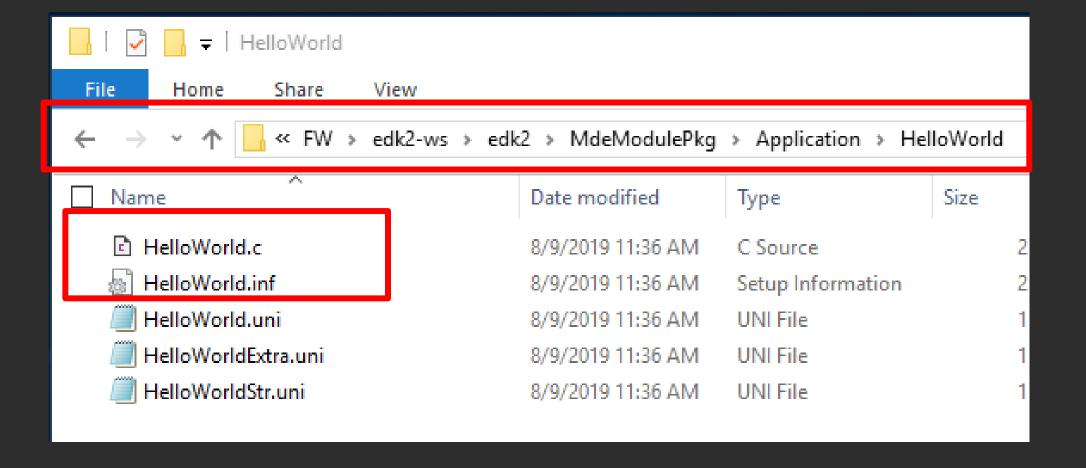
How can we force the HelloWorld application to print out 3 times?

Note: RunEmulator.bat will run WinHost.exe from Build/EmulatorX64/DEBUG_TAG/X64



EDK II HelloWorld App Lab

MdeModulePkg/Application/HelloWorld





Source HelloWorld.c

EDK II HelloWorld App

```
EFI STATUS
EFIAPI
UefiMain (
  IN EFI_HANDLE
                       ImageHandle,
  IN EFI_SYSTEM_TABLE *SystemTable
  UINT32 Index;
  Index = 0;
  // Three PCD type (FeatureFlag, UINT32
  // and String) are used as the sample.
  if (FeaturePcdGet (PcdHelloWorldPrintEnable)) {
  for (Index = 0; Index < PcdGet32</pre>
                                      (PcdHelloWorldPrintTimes); Index ++) {
    // Use UefiLib Print API to print
      // string to UEFI console
          Print ((CHAR16*)PcdGetPtr (PcdHelloWorldPrintString));
  return EFI_SUCCESS;
```

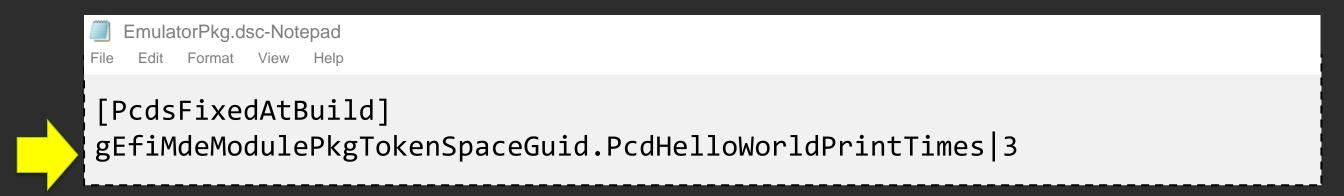
Notice the 3 PCDs



EDK II HelloWorld App Solution

1. Edit the file C:/FW/edk2-ws/edk2/EmulatorPkg/EmulatorPkg.dsc

After the section [PcdsFixedAtBuild] (search for "PcdsFixedAtBuild" or "Hello")



2. Re-Build – Cd to C:/FW/edk2-ws/edk2

\$> Build



EDK II HelloWorld App Solution

3. Run Emulation (run WinHost.exe from Build/EmulatorX64/ . . ./X64)

```
C:/FW/edk2-ws/edk2> RunEmulator.bat
```

4. At the Shell prompt

```
Shell> Helloworld
UEFI Hello World!
UEFI Hello World!
UEFI Hello World!
Shell>
```

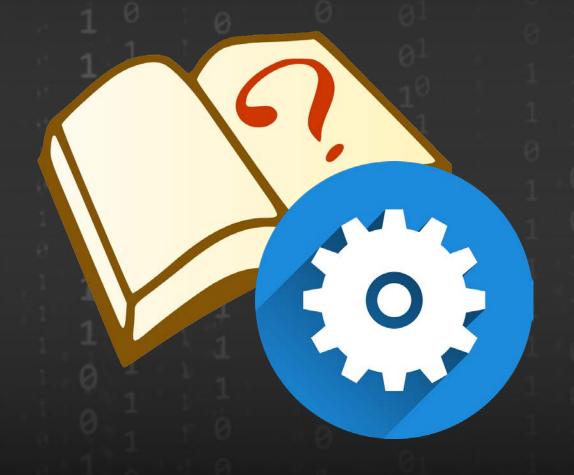
5: Exit Emulation

```
Shell> Reset
```



Lab 1.2: Writing UEFI Applications with PCDs

In this lab, you'll learn how to change a PCD String in the HelloWorld UEFI applications.



Solution: Lab_Material_FW/FW/LabSampleCode/LabSolutions/LessonB.1_2



EDK II HelloWorld App Change String

How can we change the string of the HelloWorld application?

- 1. Edit the file C:/FW/edk2-ws/edk2/EmulatorPkg/EmulatorPkg.dsc After the section [PcdsFixedAtBuild] add the PCD for the HelloWorld String
- 2. Re-Build Cd to C:/FW/edk2-ws/edk2

\$> Build

Hint: see ../edk2/MdeModulePkg/MdeModulePkg.Dec



EDK II HelloWorld App Solution

3. Run Emulation (run WinHost.exe from Build/EmulatorX64/ . . ./X64)

```
C:/FW/edk2-ws/edk2> RunEmulator.bat
```

4. At the Shell prompt

```
Shell> Helloworld
My New String!
My New String!
My New String!
Shell>
```

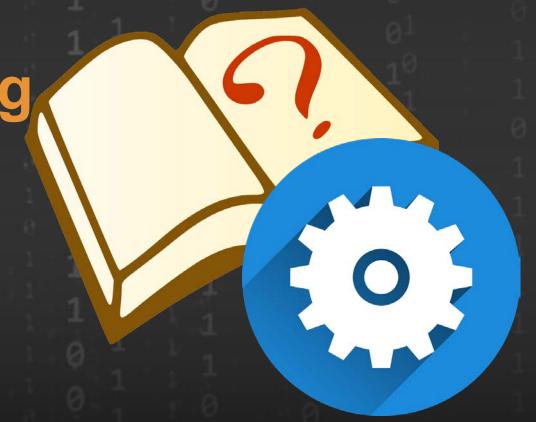
5: Exit Emulation

```
Shell> Reset
```



Lab 1.3 – Adding PCD String

In this lab, you'll add a PCD String to the previous lab's SampleApp UEFI Shell application



Solution: Lab_Material_FW/FW/LabSampleCode/LabSolutions/LessonB.1_3



Lab 1.3: Catch up from previous lab

Skip to next slide if Lab Writing UEFI App Lab completed (Lab Guide)

- Perform Lab Setup from previous Labs (<u>Lab Guide</u>)
- Create a Directory under the workspace C:/FW/edk2-ws/edk2 "SampleApp"
- Copy contents of C:../FW/LabSampleCode/SampleAppPCD to C:/FW/edk2-ws/edk2/SampleApp
- Open C:/FW/edk2/EmulatorPkg/EmulatorPkg.dsc
- Add the following to the [Components] section:

```
# Add new modules here
SampleApp/SampleApp.inf
```

Save and close the file EmulatorPkg.dsc



Sample App Add PCD String

How can we add a string to the SampleApp application?

- 1. Edit the file C:/FW/edk2-ws/edk2/EmulatorPkg/EmulatorPkg.dec. After the section [PcdsFixedAtBuild] add the PCD for the SampleApp called: PcdSampleAppString
- 2. Edit the file C:/FW/edk2-ws/edk2/SampleApp.inf and add the new PCD in the PCD section. Also add the package EmulatorPkg.dec in the Package section
- 3. Edit the file C:/FW/edk2-ws/edk2/SampleApp.c and add the correct Library include and also add:

```
Print((CHAR16 *)PcdGetPtr(PcdSampleAppString));
```

4. Re-Build – Cd to C:/FW/edk2-ws/edk2

\$> Build



EDK II SampleApp Test

5. Run Emulation (run WinHost.exe from Build/EmulatorX64/ . . ./X64)

C:/FW/edk2-ws/edk2> RunEmulator.bat

6. At the Shell prompt

Shell> SampleApp
SampleApp String

Shell>

7: Exit Emulation

Shell> Reset



Summary









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ACKNOWLEDGEMENTS

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