

# UEFI & EDK II Training

How to Write a UEFI Driver

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## Lesson Objective



What is the UEFI Driver Model



Details on Driver Binding Protocol



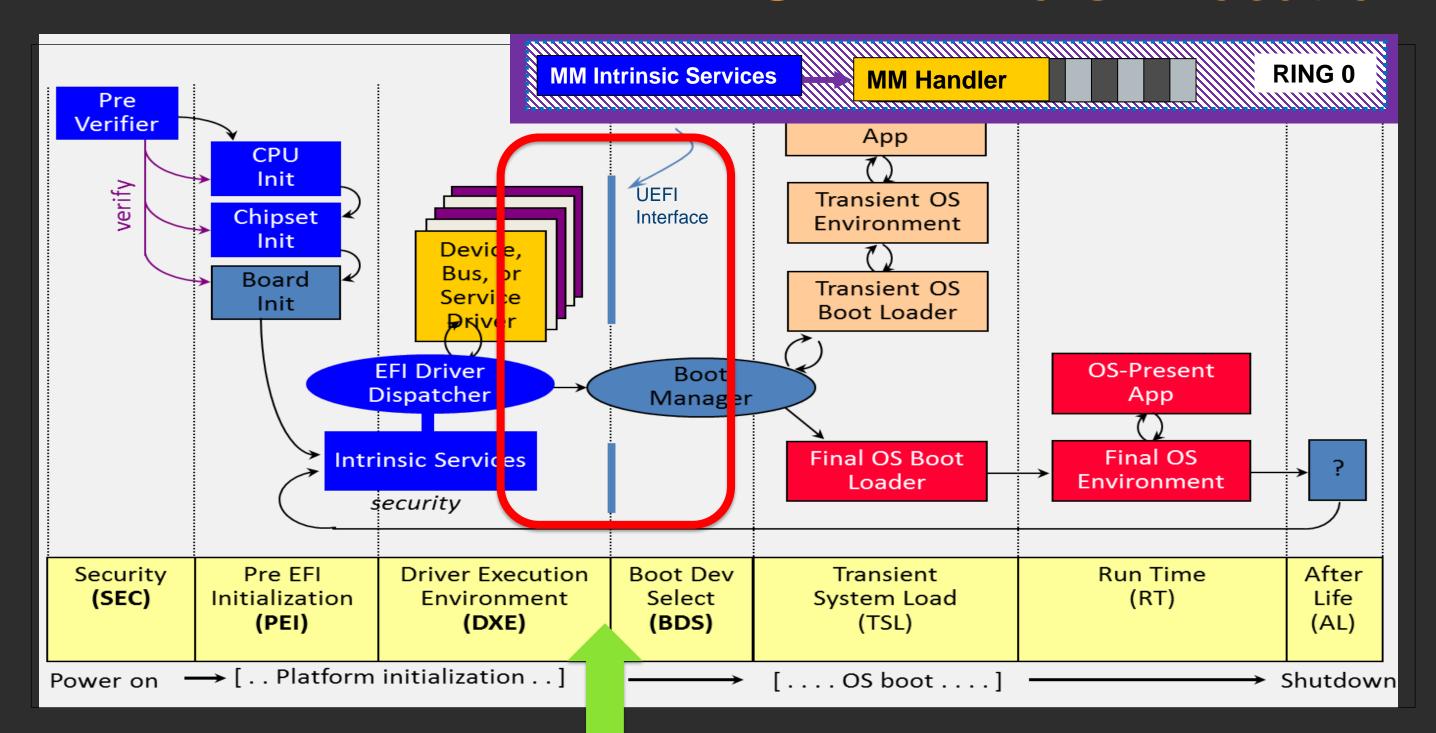
**Example of UEFI Driver** 



# UEFI DRIVER MODEL



### **UEFI** Drivers - Location





## What are UEFI Drivers?

- UEFI Drivers extend firmware
- Portable across platforms
- Enables rapid development
- Produce Protocols



UEFI driver is chained into a link list of Drivers Managing Devices



## Defining a UEFI Driver

UEFI Loadable Image

May produce/consume protocols

Supports complex bus hierarchies

Driver Binding Protocol matches drivers to devices, adds version management

Supports specific hardware, can be unloaded or override an existing driver



## What is a UEFI protocol?

## Protocols

 Interfaces consisting of functions and data structures named by a GUID and stored in the Handle Database

# Handle Database

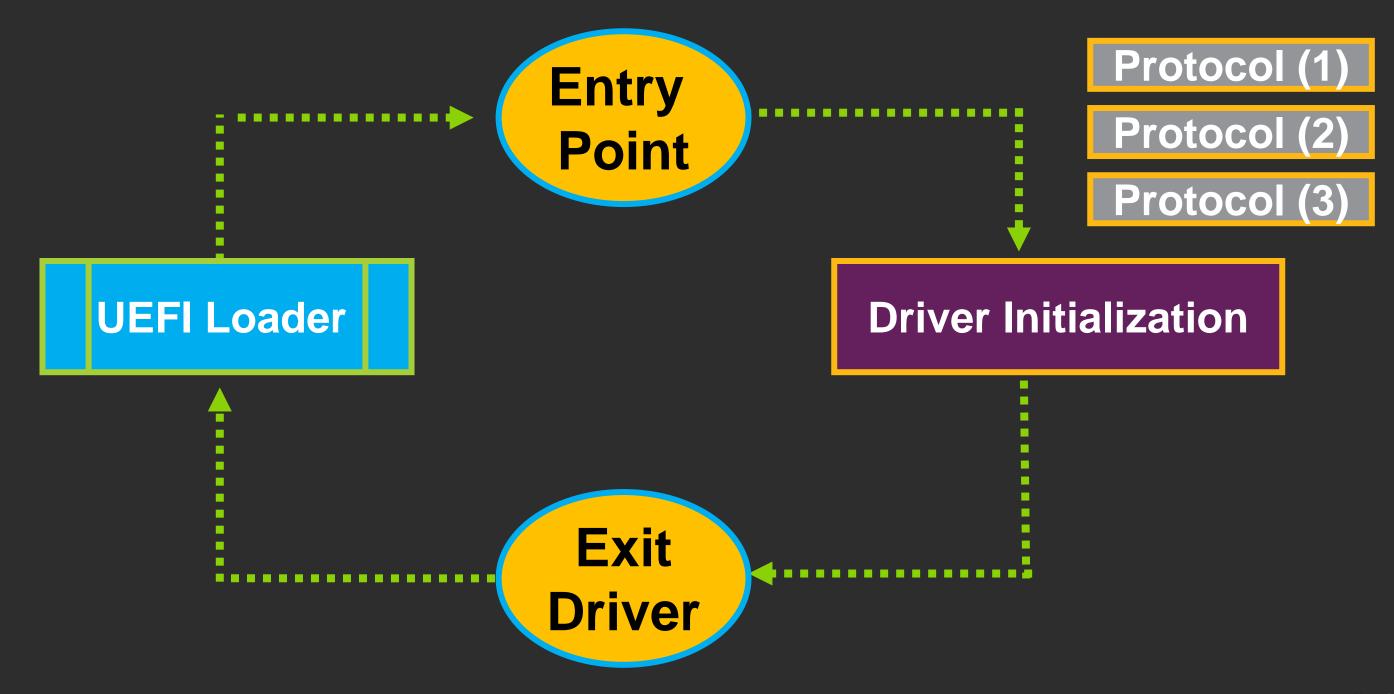
 Everything in the platform system gets a handle, drivers, devices, Images, etc.

## GUIDs

 The UEFI Platform only knows items in the Handle Database by its GUID



## **UEFI Drivers Vs. Applications**





## **UEFI** Drivers Vs. Applications

Protocol (1)

Protocol (2)

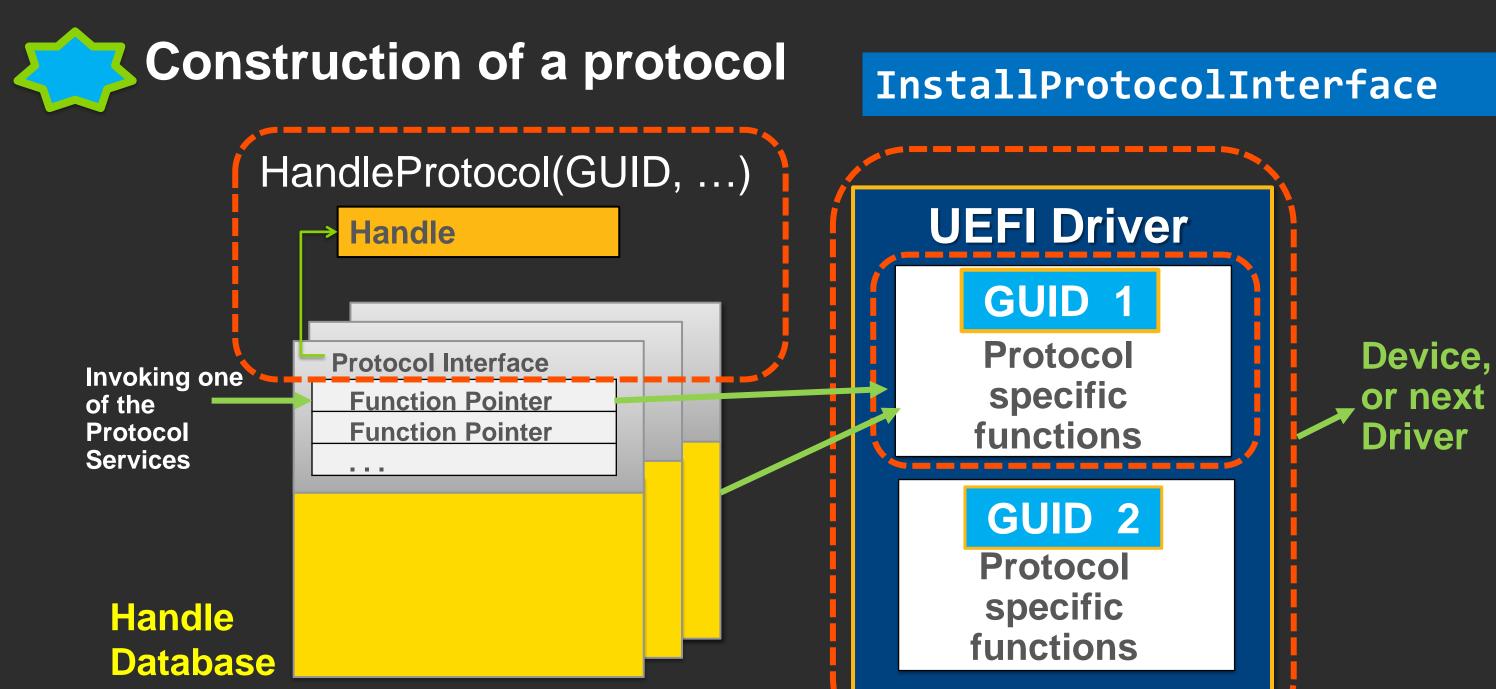
Protocol (3)

**Driver Initialization** 

**UEFI** Loader



### **Drivers Produce Protocols**



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## **UEFI Driver Binding Protocol**





## Supported()

Determines if a driver supports a controller



## Start()

Starts a driver on a controller & Installs Protocols



## Stop()

Stops a driver from managing a controller



## Supported - PCI Controller Device Handle

#### PCI Controller Device Handle

EFI\_DEVICE\_PATH\_PROTOCOL

EFI\_PCI\_IO\_PROTOCOL

#### Inputs:

- "This"
- Controller to manage
- Remaining Device Path

#### **Tasks**

- 1. Opens PCI\_IO Protocol
- 2. Checks
- 3. Closes PCI\_IO Protocol
- 4. Returns: Supported or Not Supported

#### Supported()

- Checks to see if a driver supports a controller
- Check should not change hardware state of controller
- Minimize execution time, move complex I/O to Start()
- May be called for controller that is already managed
- Child is optionally specified



## Start - PCI Controller Device Handle

#### PCI Controller Device Handle

EFI\_DEVICE\_PATH\_PROTOCOL

EFI\_PCI\_IO\_PROTOCOL

EFI BLOCK IO PROTOCOL

#### Inputs:

- "This"
- Controller to manage,
- Remaining Device Path

#### Start()

- Opens PCI I/O
- Starts a driver on a controller
- Can create ALL child handles or ONE child handle



## **Stop - PCI Controller Device Handle**

#### PCI Controller Device Handle

EFI\_DEVICE\_PATH\_PROTOCOL

EFI PCI IO PROTOCOL

EFI BLOCK IO PROTOCOL

#### Inputs:

- "This"
- Controller to manage,
- Remaining Device Path

#### Stop()

- **Closes** PCI I/O
- Stops a driver from managing a controller
- Destroys all specified child handles
- If no children specified, controller is stopped
- Stopping a bus controller requires 2 calls

  One call to stop the children. A second call to stop
  the bus controller itself



## **Stop - PCI Controller Device Handle**

#### PCI Controller Device Handle

EFI\_DEVICE\_PATH\_PROTOCOL

EFI PCI IO PROTOCOL

#### Inputs:

- "This"
- Controller to manage,
- Remaining Device Path

#### Stop()

- **Closes** PCI I/O

- Stops a driver from managing a controller Destroys all specified child handles If no children specified, controller is stopped
- Stopping a bus controller requires 2 calls

  One call to stop the children. A second call to stop
  the bus controller itself



# UEFI DRIVER EXAMPLE

Examine details of the UEFI Driver - ScsiDiskDxe

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edk2/MdeModulePkg/Bus/Scsi/ScsiDiskDxe

- ScsiDiskDxe.inf
- ScsiDisk.c
- ScsiDisk.h









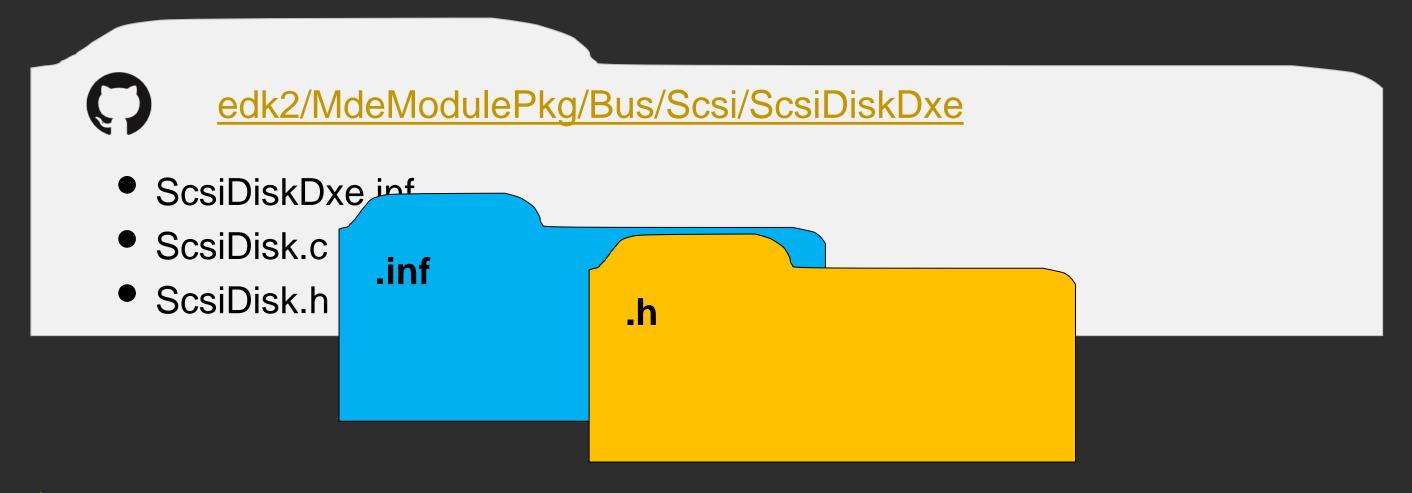
```
[Defines]
 INF VERSION
 BASE NAME
 MODULE UNI FILE
 FILE GUID
 MODULE TYPE
 VERSION STRING
 ENTRY_POINT
[Sources]
 ComponentName.c
 ScsiDisk.c
 ScsiDisk.h
[Packages]
 MdePkg/MdePkg.dec
```

```
= 0x00010005
= ScsiDisk
= ScsiDisk.uni
= 0A66E322-3740-4cce-AD62-BD172CECCA35
= UEFI_DRIVER
= 1.0
```

<u>Link to .inf</u> - Entry point function InitializeScsiDisk
Guids and Protocols Usage Fields

= InitializeScsiDisk









## Example: ScsiDisk.h

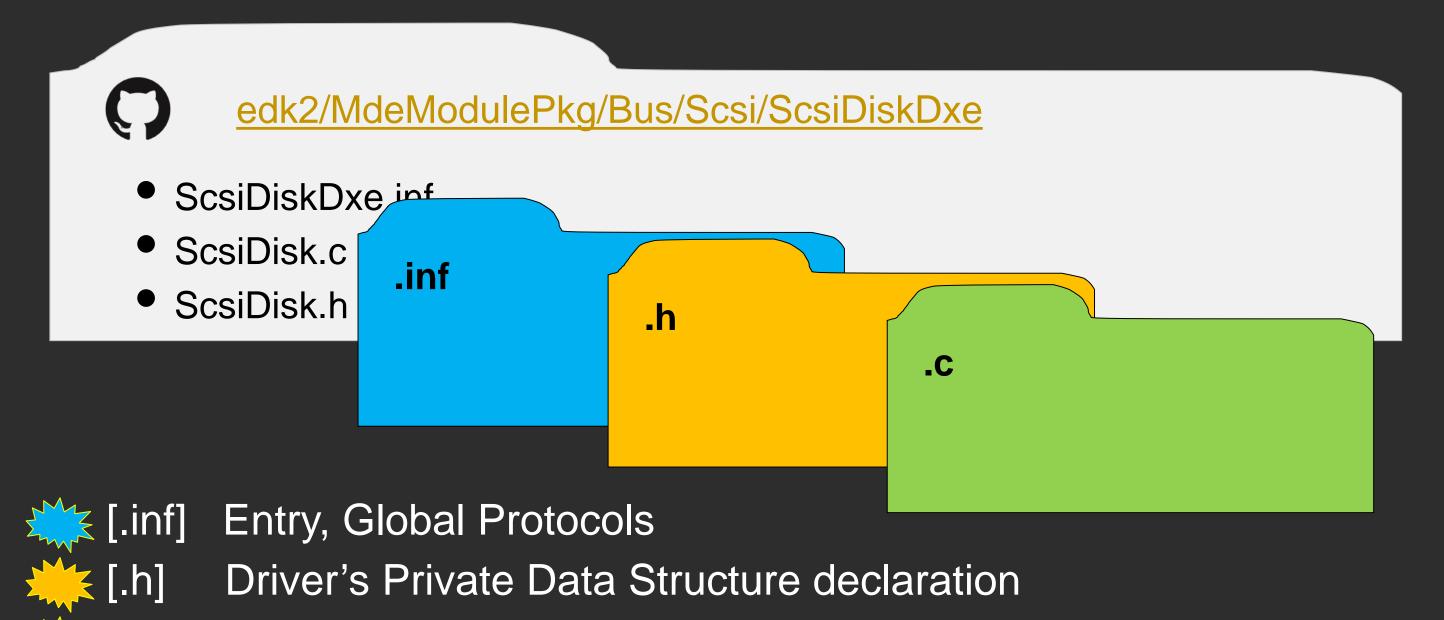
```
#ifndef _SCSI_DISK_H_
#define _SCSI_DISK_H_

#include <Protocol/ScsiIo.h>
#include <Protocol/ComponentName.h>
#include <Protocol/BlockIo.h>
#include <Protocol/BlockIo.h>
#include <Protocol/EraseBlock.h>
#include <Protocol/DriverBinding.h>
#include <Protocol/ScsiPassThruExt.h>
#include <Protocol/ScsiPassThru.h>
#include <Protocol/DiskInfo.h>
```

Link to ScsiDisk.h UEFI Driver's Private Data Structure declaration

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Review the Supported, Start and Stop functions



## Example: ScsiDisk.c

```
#include "ScsiDisk.h"
EFI DRIVER BINDING PROTOCOL gScsiDiskDriverBinding = {
 ScsiDiskDriverBindingSupported,
 ScsiDiskDriverBindingStart,
 ScsiDiskDriverBindingStop,
 0xa,
 NULL,
 NULL
};
EFI_DISK_INFO_PROTOCOL gScsiDiskInfoProtocolTemplate = {
 EFI_DISK_INFO_SCSI_INTERFACE_GUID,
 ScsiDiskInfoInquiry,
 ScsiDiskInfoIdentify,
 ScsiDiskInfoSenseData,
 ScsiDiskInfoWhichIde
};
```

#### Link to ScsiDisk.c

#### **Review:**

- Driver Binding Protocol
- Initialization Entry point
- Supported
- Start Installs
- Stop Uninstalls



# Summary

- UEFI Drivers manage HW and extend the Firmware
- The UEFI Driver Binding Protocol: Supported, Start and Stop
- Example of UEFI Driver ScsiDisk Driver

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