

UEFI & EDK II Training

How to Write a UEFI Driver

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Lesson Objective



What is the UEFI Driver Model



Details on Driver Binding Protocol



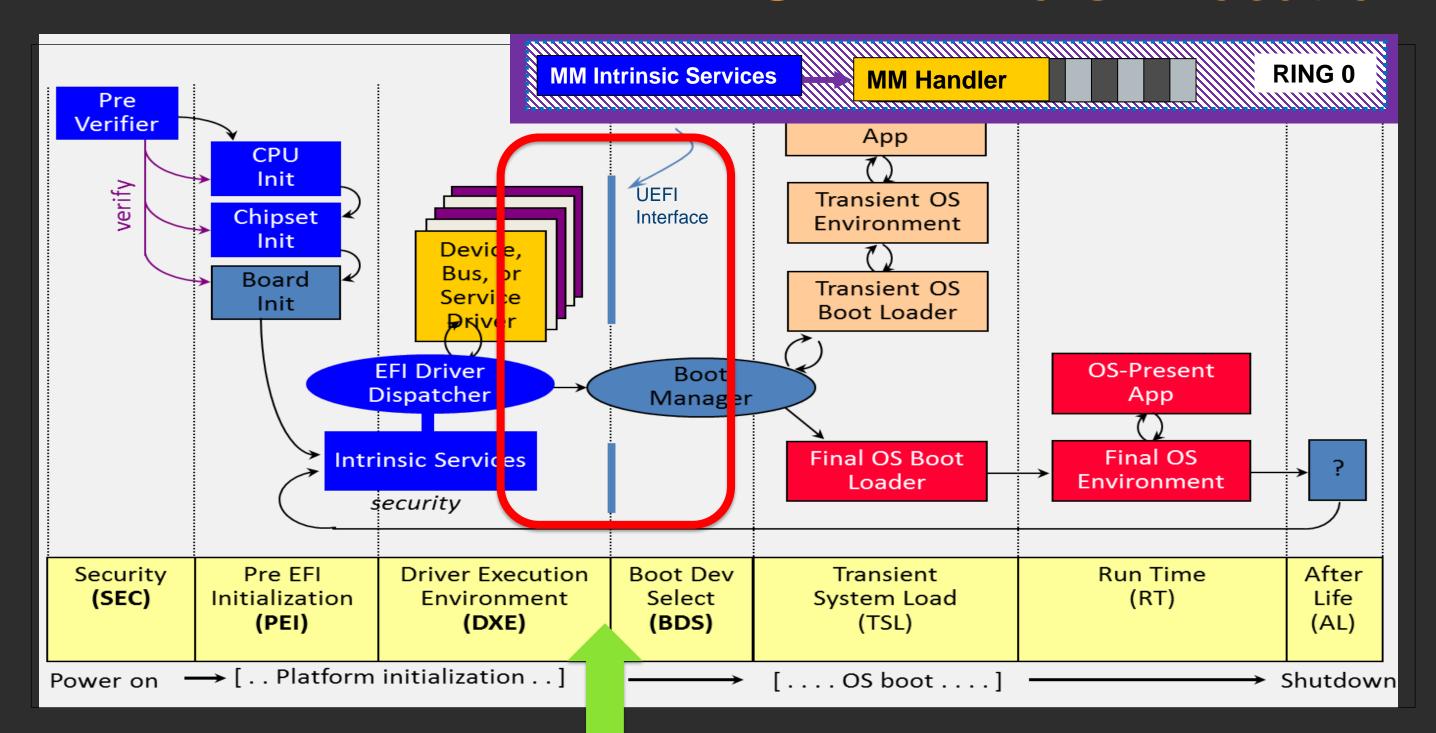
Example of UEFI Driver



UEFI DRIVER MODEL



UEFI Drivers - Location





What are UEFI Drivers?

- UEFI Drivers extend firmware
- Portable across platforms
- Enables rapid development
- Produce Protocols



UEFI driver is chained into a link list of Drivers Managing Devices



Defining a UEFI Driver

UEFI Loadable Image

May produce/consume protocols

Supports complex bus hierarchies

Driver Binding Protocol matches drivers to devices, adds version management

Supports specific hardware, can be unloaded or override an existing driver



What is a UEFI protocol?

Protocols

 Interfaces consisting of functions and data structures named by a GUID and stored in the Handle Database

Handle Database

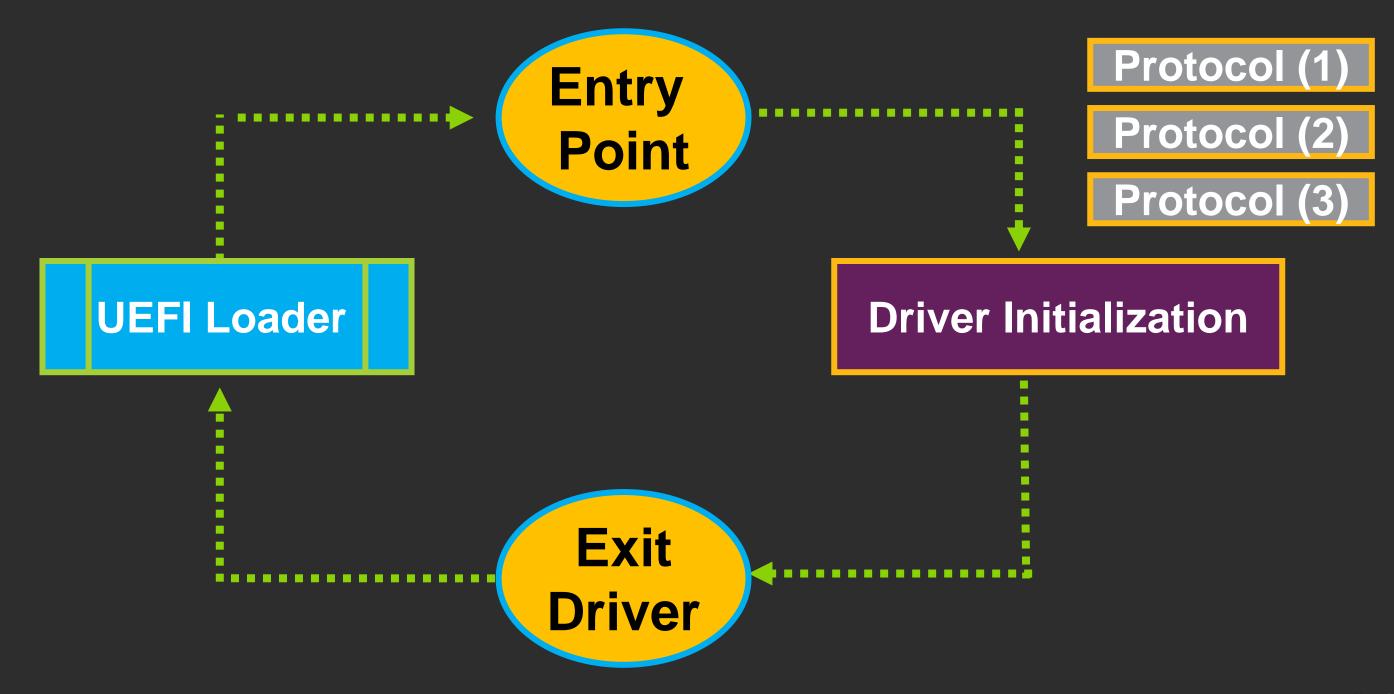
 Everything in the platform system gets a handle, drivers, devices, Images, etc.

GUIDs

 The UEFI Platform only knows items in the Handle Database by its GUID



UEFI Drivers Vs. Applications





UEFI Drivers Vs. Applications

Protocol (1)

Protocol (2)

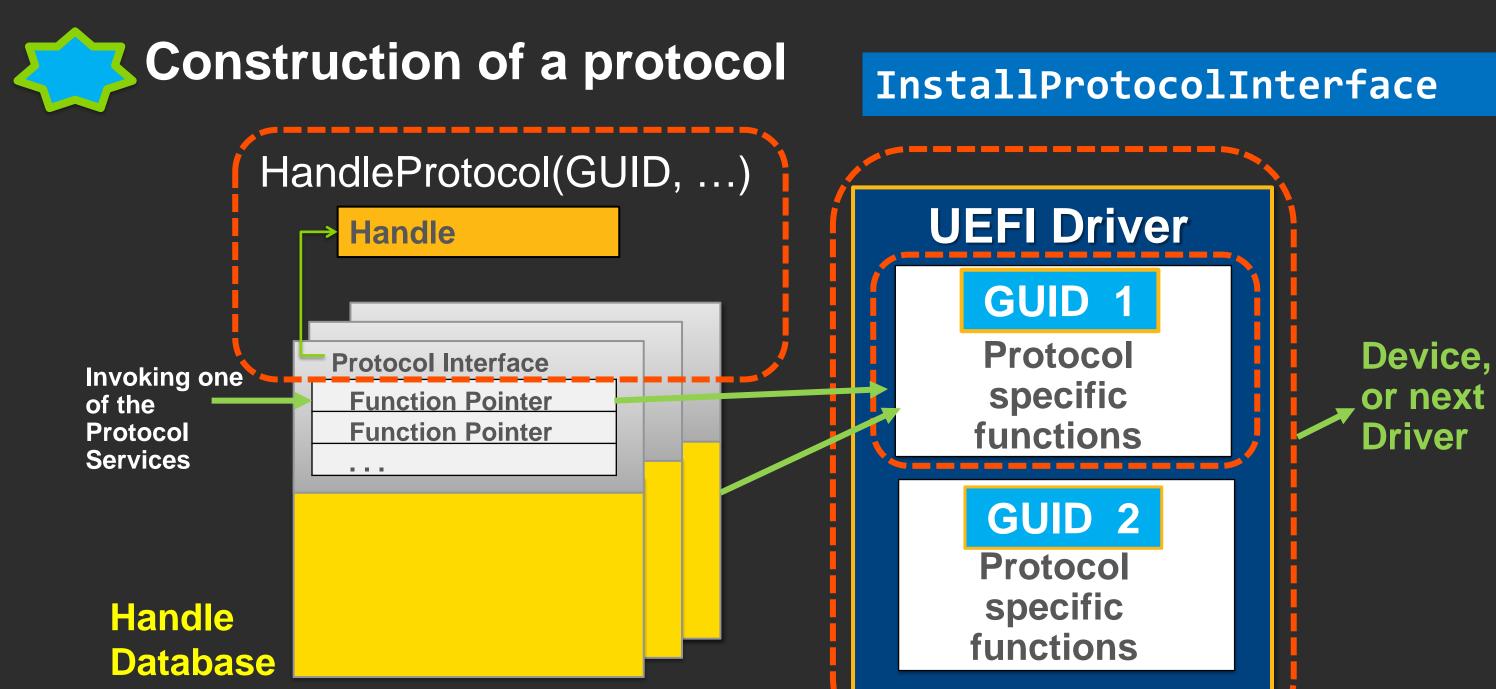
Protocol (3)

Driver Initialization

UEFI Loader



Drivers Produce Protocols



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UEFI Driver Binding Protocol





Supported()

Determines if a driver supports a controller



Start()

Starts a driver on a controller & Installs Protocols



Stop()

Stops a driver from managing a controller



Supported - PCI Controller Device Handle

PCI Controller Device Handle

EFI_DEVICE_PATH_PROTOCOL

EFI_PCI_IO_PROTOCOL

Inputs:

- "This"
- Controller to manage
- Remaining Device Path

Tasks

- 1. Opens PCI_IO Protocol
- 2. Checks
- 3. Closes PCI_IO Protocol
- 4. Returns: Supported or Not Supported

Supported()

- Checks to see if a driver supports a controller
- Check should not change hardware state of controller
- Minimize execution time, move complex I/O to Start()
- May be called for controller that is already managed
- Child is optionally specified



Start - PCI Controller Device Handle

PCI Controller Device Handle

EFI_DEVICE_PATH_PROTOCOL

EFI_PCI_IO_PROTOCOL

EFI BLOCK IO PROTOCOL

Inputs:

- "This"
- Controller to manage,
- Remaining Device Path

Start()

- Opens PCI I/O
- Starts a driver on a controller
- Can create ALL child handles or ONE child handle



Stop - PCI Controller Device Handle

PCI Controller Device Handle

EFI_DEVICE_PATH_PROTOCOL

EFI PCI IO PROTOCOL

EFI BLOCK IO PROTOCOL

Inputs:

- "This"
- Controller to manage,
- Remaining Device Path

Stop()

- **Closes** PCI I/O
- Stops a driver from managing a controller
- Destroys all specified child handles
- If no children specified, controller is stopped
- Stopping a bus controller requires 2 calls

 One call to stop the children. A second call to stop
 the bus controller itself



Stop - PCI Controller Device Handle

PCI Controller Device Handle

EFI_DEVICE_PATH_PROTOCOL

EFI PCI IO PROTOCOL

Inputs:

- "This"
- Controller to manage,
- Remaining Device Path

Stop()

- **Closes** PCI I/O

- Stops a driver from managing a controller Destroys all specified child handles If no children specified, controller is stopped
- Stopping a bus controller requires 2 calls

 One call to stop the children. A second call to stop
 the bus controller itself



UEFI DRIVER EXAMPLE

Examine details of the UEFI Driver - ScsiDiskDxe

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edk2/MdeModulePkg/Bus/Scsi/ScsiDiskDxe

- ScsiDiskDxe.inf
- ScsiDisk.c
- ScsiDisk.h









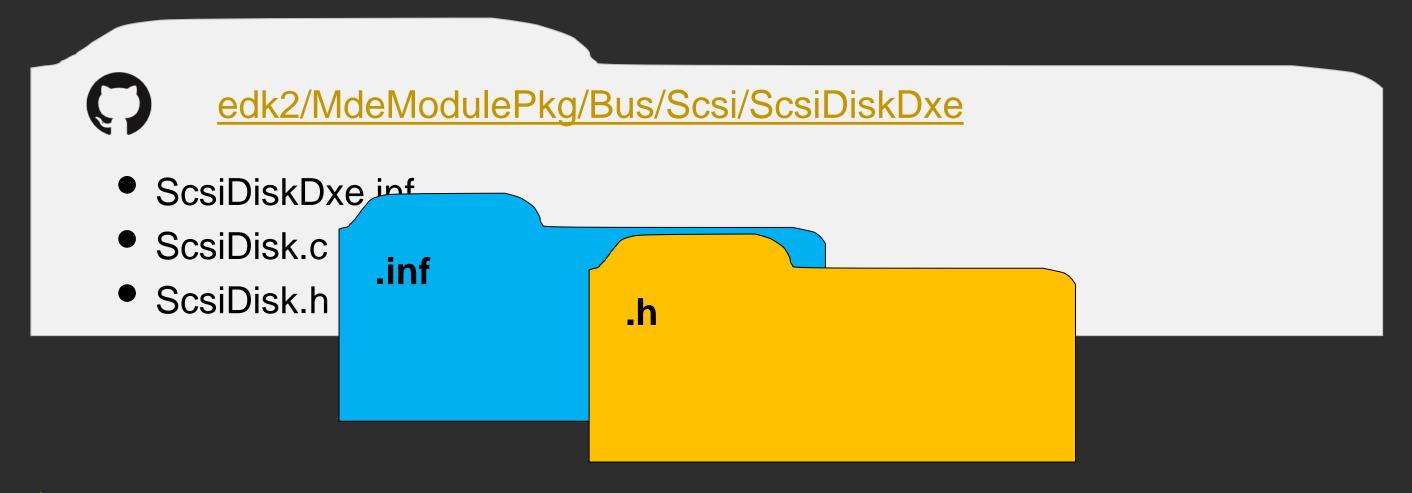
```
[Defines]
 INF VERSION
 BASE NAME
 MODULE UNI FILE
 FILE GUID
 MODULE TYPE
 VERSION STRING
 ENTRY_POINT
[Sources]
 ComponentName.c
 ScsiDisk.c
 ScsiDisk.h
[Packages]
 MdePkg/MdePkg.dec
```

```
= 0x00010005
= ScsiDisk
= ScsiDisk.uni
= 0A66E322-3740-4cce-AD62-BD172CECCA35
= UEFI_DRIVER
= 1.0
```

<u>Link to .inf</u> - Entry point function InitializeScsiDisk
Guids and Protocols Usage Fields

= InitializeScsiDisk









Example: ScsiDisk.h

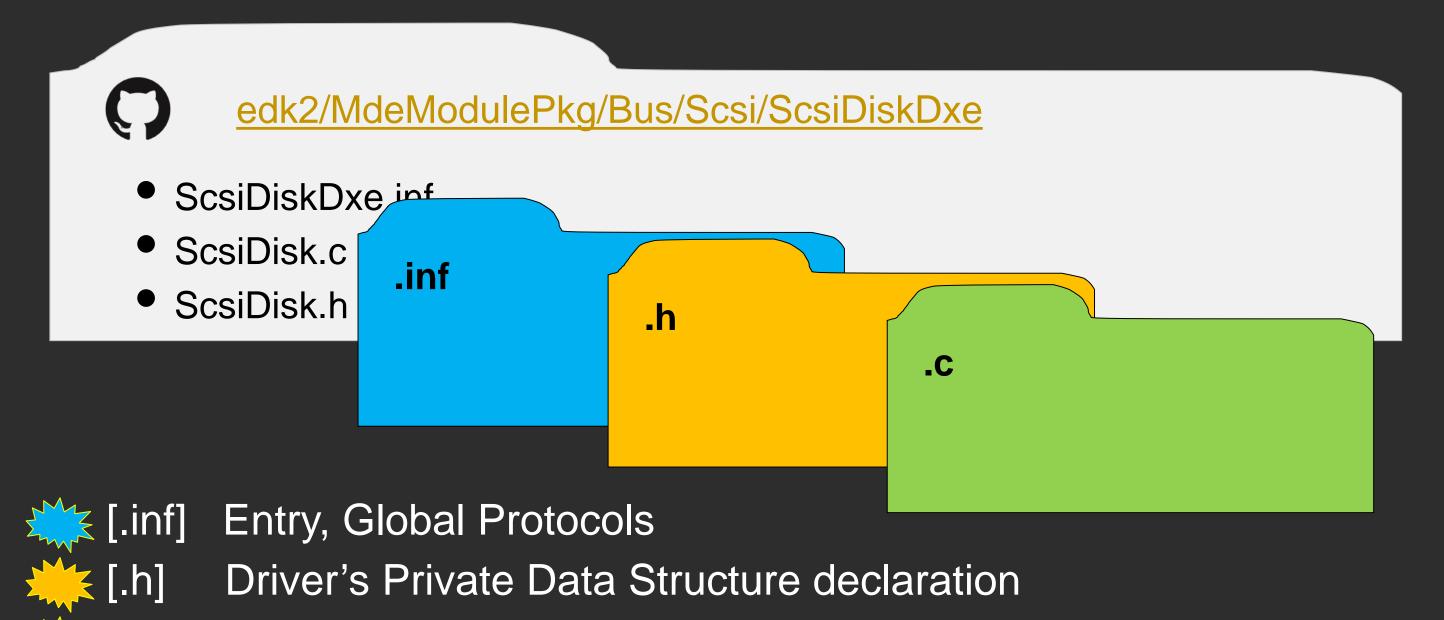
```
#ifndef _SCSI_DISK_H_
#define _SCSI_DISK_H_

#include <Protocol/ScsiIo.h>
#include <Protocol/ComponentName.h>
#include <Protocol/BlockIo.h>
#include <Protocol/BlockIo.h>
#include <Protocol/EraseBlock.h>
#include <Protocol/DriverBinding.h>
#include <Protocol/ScsiPassThruExt.h>
#include <Protocol/ScsiPassThru.h>
#include <Protocol/DiskInfo.h>
```

Link to ScsiDisk.h UEFI Driver's Private Data Structure declaration

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Review the Supported, Start and Stop functions



Example: ScsiDisk.c

```
#include "ScsiDisk.h"
EFI DRIVER BINDING PROTOCOL gScsiDiskDriverBinding = {
 ScsiDiskDriverBindingSupported,
 ScsiDiskDriverBindingStart,
 ScsiDiskDriverBindingStop,
 0xa,
 NULL,
 NULL
};
EFI_DISK_INFO_PROTOCOL gScsiDiskInfoProtocolTemplate = {
 EFI_DISK_INFO_SCSI_INTERFACE_GUID,
 ScsiDiskInfoInquiry,
 ScsiDiskInfoIdentify,
 ScsiDiskInfoSenseData,
 ScsiDiskInfoWhichIde
};
```

Link to ScsiDisk.c

Review:

- Driver Binding Protocol
- Initialization Entry point
- Supported
- Start Installs
- Stop Uninstalls



Summary

- UEFI Drivers manage HW and extend the Firmware
- The UEFI Driver Binding Protocol: Supported, Start and Stop
- Example of UEFI Driver ScsiDisk Driver

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