

# Our 2's Complement Worksheet

I suggest doing the assignment in the following order:

1. Get `__add__()` working using the algorithm below (also in the ppt). Test your method using the hw1 description. It has a table of the int equivalents to Binary2C numbers for -8 to 7, so you construct Binary2C objects, add them, and know what the answer should be.
2. Get `__neg__()` working by flipping digits, then adding 01.
3. Get `__int__()` working. You might want to break it into two cases.

When a method specifies returning a new Binary2C object, make sure you do not alter the `num_list` of the original object.

Some practice:

Add the following pairs of 2's complement binary numbers using the following algorithm:

- a) Numbers to be added are called addends. If one addend is shorter than the other, prepend its leftmost digit until they are the same length. E.g. make  $0101 + 1$  into  $0101 + 1111$ . Then do addition digit-by-digit, as you would for decimal.
- b) If your result has more digits than your addends, ignore the leftmost digit.
- c) If both numbers were positive and your answer begins with 1, prepend a 0. If both numbers were negative and your answer begins with 0, prepend a 1.

1.     1000  
      + 1000

5.     01000  
      +    01

$$\begin{array}{r} 2. \quad 01000 \\ + \underline{01000} \end{array}$$

$$\begin{array}{r} 6. \quad 0111 \\ + \underline{0111} \end{array}$$

$$\begin{array}{r} 3. \quad 01000 \\ + \underline{10111} \end{array}$$

$$\begin{array}{r} 7. \quad 10111 \\ + \underline{\quad 1} \end{array}$$

$$\begin{array}{r} 4. \quad 01000 \\ + \underline{\quad 1} \end{array}$$

Give the negated Binary2C number by flipping digits and then adding 01 using the algorithm above (show work):

$$8. \quad 1101 = 0010 + 01 = 010 + 001 = 011$$

$$9. \quad 011$$

10. 0100101

11. 1000

12. 1

13. 1111 (not starting out as our 2's comp, but informative)

14. 0

Give the signed decimal equivalent (hint – use the results from above):

15.  $1101 = -011 = -((2^2 * 0) + (2^1 * 1) + (2^0 * 1)) = -3$

16. 0100101

17. 1000

18. 1

19. 0

Give the unsigned hexadecimal equivalent (don't have to show work):

20.1101 == 0xD

21.1111

22.1010