# IAN QUAN

#### Toronto, ON

## **EDUCATION**

# University of Toronto

Sep. 2021 - May 2025

Honors Bachelor of Science, Double Major in Computer Science and Statistics

CGPA: 3.65/4.0

- Dean's List Scholar 2021-2024
- Mathematical and Computational Sciences Department Honor Roll
- Relevant Coursework: Data Structures, Software Development, Database Management, Operating Systems, Systems Programming, Web Development, Computer Networks, Artificial Intelligence, Machine Learning, Neural Network and Deep Learning, Computer Vision, Applied Statistics, Regression Analysis

### TECHNICAL SKILLS

Languages: C, HTML/CSS, Java, JavaScript, Node.js, Next.js, Python, R, React.js, SQL(PostgreSQL & SQLite) Developer Tools: AWS, Azure, CI/CD, Docker, Excel, GitHub, Google Colab, Jupyter, Linux, RStudio, REST API Frameworks and Libraries: Bootstrap, Django, Firebase, Flask, Java Swing, MongoDB, Matplotlib, Pandas, PyTorch, Redux, Scikit-learn, TensorFlow

#### **EXPERIENCE**

Research Assistant Apr. 2024 – Present

University of Toronto Department of Economics — Supervisor: Loren Brandt

Toronto, ON

- Designed a topic modeling pipeline using Python, including data preprocessing on over 500 China policy documents, word embedding, and BERT topic model training.
- Discovered key trends and tracked economic policy focus in China using topic modeling, significantly reducing manual analysis time and providing quantitative insights.
- Enhanced model accuracy and meaningful topic extraction through hyperparameter tuning and model coherence evaluation.

## Full-Stack Web Developer Intern

Apr. 2024 – August. 2024 Toronto, ON

Global Health Core

- Collaboratively developed an interactive web application focused on enhancing global health accessibility. Utilized the
- MERN stack and integrated with NoSQL databases to optimize performance and scalability.
- Implemented a comprehensive patient dashboard that centralizes health data including medical reports, imaging, and medication details. Utilized **Redux** to create a user-friendly interface for effective health information management.
- Translated basic user cases into working prototypes and complex models with data structures to meet the requirements and solve customer-facing bugs.

# Software Developer Intern

Jan. 2024 – Apr. 2024

 ${\it 0Barriers}\ Foundation$ 

Toronto, ON

- Developed A11YLabs Simulation UI, a configurable WCAG violation scanning system designed for developers and accessibility testers. Utilized the MERN stack and deployed the application through AWS S3.
- Engineered a dynamic reporting module that allows users to export accessibility scan results in various formats (CSV, PDF, HTML). Integrated visual data insights and detailed issue breakdowns in reports to provide a comprehensive overview of accessibility compliance.
- Led the implementation of configurable parameters for webpage scans using **Puppteer**. This allowed for more thorough accessibility audits by simulating user interactions and bypassing authorization when necessary.

# Data Analyst

Sep. 2023 - Apr. 2024

University of Toronto, Department of Political Science — Supervisor: Lynette H. Ong

Toronto, ON

- Conducted **sentiment analysis** on personal diaries to analyze the impact of government policy under Covid lockdown, using dense neural network with **Linear Discriminant Analysis**.
- Performed logistic regression analysis using R to quantify impact of state repression methods on citizen response.

MeetHomie | Django, React.js, JavaScript, REST API, Material UI, Tailwind CSS

Jan. 2024

- Developed a **full-stack** scheduling platform using **React.js** for front-end, **Django** and **RESTful API** for back-end, designed to streamline the organization of regular one-on-one meetings.
- Implemented a preference-based matching system by collecting preferences from host and invitee to optimize for mutual convenience.
- Integrated **JWT authentication** to ensure secure token-based user authentication, enhancing platform security.

**J2C Translator** | Python, NumPy, PyTorch, Pandas, NLP, Deep Learning, Data Science

Nov. 2023

- Created the first Jyutping to Chinese Character translator with a test accuracy of 94% using Transformer Model.
- Performed data cleaning and word embedding on over 18,000 training examples from Cantonese dialogue datasets.
- Improved validation accuracy by 17% compared with the baseline model using RayTune for hyperparameter tuning.
- Designed a weighting mask to solve the homophone ambiguity problem in J2C translation, increasing 7% in accuracy.

Road Segmentation with U-Net | Python, Keras, OpenCV, Tensorflow, PyTorch, Numpy

Apr. 2024

- Trained a U-Net encoder-decoder model for road segmentation on KITTI dataset.
- Implemented a depth map fusion to incorporate 3D features during model training. Fused model outperformed the standard model in all key metrics, underscoring the benefit of incorporating depth data.
- Achived test accuracy with dice-coefficient of 91% using depth fusion mask.

NBA MVP Predictor | Python, Machine Learning, Pandas, Requests, BS4

Apr. 2023

- Web scrapped and pre-processed 30 years of NBA player statistics using **BS4**, **Pandas**, **Request** and **NumPy**.
- Developed Linear Regression Model to predict the MVP on a given season with over 80% test accuracy.
- Improved test accuracy by 5% by adding categorical predictors with Random Forest Regressor.

Student Partner Finder App | Java, Java Swing, Agile

Apr. 2022

- Developed an full-stack application using **Java Swing** for students to find study partners with the matching algorithm.
- Created a matching learning algorithm to analyze user's habits and study preferences.
- Processed user-inputted information in the back-end of the app to return a match based on the user's preference.
- Implemented **object-oriented programming** such as **inheritance** to create different user types and databases.

Personal Portfolio | React.js, Node.js, JavaScript, Material UI, Tailwind CSS, Framer

Jan. 2022

- Developed a personal portfolio website to showcase professional skills, projects, and personal interests.
- Utilized **React.** is for building a user-friendly interface with interactive components.
- Employed Material UI and Tailwind CSS to create a responsive and aesthetic design, ensuring a seamless user experience across various devices.

## **LANGUAGES**

English: Fluent Cantonese: Native Mandarin: Fluent