**Game Evaluation:**

Name of Game: **Painkiller**

What is the storyline/concept (how do you feel about it)?

**You control a man who has been murdered, but given a second chance by the devil. The story is interesting, but is never fleshed out or expanded upon.**

Is this game best played alone, or with a group?

**Alone**

Level of Immersion (On a scale of 1 – 10):

**5**

How difficult is this game?

**Moderate – there are some difficulty spikes, but nothing too easy or too difficult.**

Would you like to give it another go?

**Yes, but it’s not a top priority, due to the game’s repetition.**

Review:

**Painkiller is a first-person shooter filled with action and carnage. There is not much to the game besides shooting creative enemies with various weapons. However, this can be very fun, because sometimes I’m in that mood. It also helps that the sound in the game is atmospheric, and the graphics are very attractive for 2004. Constant repetition makes this game a bore after a while, and leaves me wanting more than just level-to-level shooting. However, if you sit back and lower your expectations a bit – Painkiller will be loads of fun. 7.7/10 – 4/5**