**Game Evaluation:**

Name of Game: **Gunstar Heroes**

What is the storyline/concept (how do you feel about it)?

**Obtain the four gems that the General has stolen to take over the world. It is simple, but as the story progresses, it becomes more and more interesting.**

Is this game best played alone, or with a group?

**Both**

Level of Immersion (On a scale of 1 – 10):

**1**

How difficult is this game?

**Hard – very difficult**

Would you like to give it another go?

**Yes, because it is extremely challenging, and wants me to beat it and enjoy myself!**

Review:

**Gunstar Heroes is my favorite Sega Genesis game. It is a run-and-gun game with two playable characters, and TONS of explosions. The concept of the game is to fight many bosses, and obtain four gems. This. Game. Is. Rock. Hard. Each boss in this game has a specific pattern that you have to learn or die – and this is just on Medium mode. However, once you learn these patterns, it will still be challenging, but more fun and relieving. You will have a blast killing tons of bosses and smaller enemies with the sixteen – yes, SIXTEEN – weapon combinations. Each weapon can be combined with itself or another weapon, which adds an extra layer of pure explosive fun. Multiplayer is also a blast, but it is more difficult, as the enemies are harder. Gunstar Heroes is a challenging classic and I’ll never get tired of it – too bad I’ve rage-quitted several times in it. To add to this, GH is the first game to actually make me cry. Yeah. 9.3/10 - 4.8/5**