**Game Evaluations**

Name:

**Rock-Paper-Scissors (Mayo Edition)**

Game genre:

**Physical / Party Game**

Did this game create a positive/stress-free environment?

**Yes, it was quick and fun to play, so it created a positive environment for me.**

What elements would you have added?

**I would have added a variation to rock-paper-scissors – in other words, maybe six moves instead of the three. This is so that it could be more challenging.**

Did this game leave you wanting more?

**Yes, our game was too brief, and it would’ve been fun to play it some more.**

Concept:

**In this game, players battle in rock paper scissors, and the best (2/3) wins, and the loser gets out. The last person standing is the winner.**

The Breakdown:

**RPS is fun, and maintains a challenging luck factor, and doesn’t switch like the tic-tac-toe game. It’s brief, but entertaining and fun to play with friends. 8/10**