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CS 113a - Introduction To Computing

Challenge#1: Goal

My initial goal was for something basic, like maybe a website containing just plain text, but as time went on, I began to consider my choice. So after another reconsideration, I've decided to make a game, just a simple but fun game, and that game would be tic-tac-toe. I believe this shift in direction not only adds an element of interactivity to my project but also allows me to explore the dynamics of game development, providing users with a more engaging experience.