

# Digital Image Processing Project 5

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## (a)Source Code

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import os
import sys
import cv2
import copy
import numpy as np

from tqdm import tqdm
from PIL import Image
import matplotlib.pyplot as plt

def check_folder(path):
    if not os.path.exists(path):
        os.makedirs(path)
    return path

class CannyEdgeDetector():

    def __init__(self, img_path):
        self.img = cv2.imread(img_path, 0)
        self.norm_img = self.img / 255.
        self.sigma = min(self.img.shape[:2]) * 0.005
        self.gaus_img = self.gaussian_smooth(self.norm_img, (3,3), self.sigma)
        self.magnitude, self.angle = self.sobel_filter(self.gaus_img)
        self.Gn = self.non_maximum_suppress(self.magnitude, self.angle)
        self.thres_result, self.gnh, self.gnl = self.hysteresis_thres(self.Gn, 0.01,
0.1)

    def gaussian_smooth(self, image, kernel_size: tuple, sigma: float):
        blur_img = cv2.GaussianBlur(image, kernel_size, sigma)
        return blur_img

    def sobel_filter(self, image):
        #  $M_s(x, y) = \sqrt{G_x^2 + G_y^2}$ 
        #  $\alpha(x, y) = \text{Gangle}$ 
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Gx_filter = np.array([[ -1, -2, -1]
                      ,[  0,  0,  0]
                      ,[  1,  2,  1]])
Gy_filter = np.array([[ -1,  0,  1]
                      ,[-2,  0,  2]
                      ,[-1,  0,  1]])

Gx = cv2.filter2D(image, ddepth=-1, kernel=Gx_filter)
Gy = cv2.filter2D(image, ddepth=-1, kernel=Gy_filter)

# Extract the angle from the Gx, Gy
n, m = Gx.shape[:2]
angle = np.zeros(Gx.shape)
for i in range(n):
    for j in range(m):
        angle[i][j] = np.arctan2(Gy[i][j], Gx[i][j])

magnitude = np.sqrt(Gx**2 + Gy**2)

return magnitude, angle

def non_maximum_supress(self, magnitude_map, direction_map):
    nonmaxima_supress_img = np.zeros(magnitude_map.shape)
    n, m = magnitude_map.shape[:2]

    # solve the corner case during the processing
    # make each pixel has complete neighbors
    magnitude_map_pad = np.pad(magnitude_map, pad_width=1, mode='constant',
constant_values=0)

    for i in range(1, n+1):
        for j in range(1, m+1):
            degrees = np.rad2deg(direction_map[i-1][j-1])
            # decide the pixel is belong to which domain d1~d4
            # D1: horizontal edge
            if (degrees <= 22.5 and degrees > -22.5) or (degrees > 157.5 and
degrees <= 180) or (degrees >= -180 and degrees <= -175.5):
                # compare top and down
                if magnitude_map_pad[i][j] > magnitude_map_pad[i-1][j] and
magnitude_map_pad[i][j] > magnitude_map_pad[i+1][j]:
                    nonmaxima_supress_img[i-1][j-1] = magnitude_map_pad[i][j]
                # D2: -45 degree edge

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        elif (degrees <= 67.5 and degrees > 22.5) or (degrees > -157.5 and
degrees <= -112.5):
            # compare top-left and down-right
            if magnitude_map_pad[i][j] > magnitude_map_pad[i-1][j-1] and
magnitude_map_pad[i][j] > magnitude_map_pad[i+1][j+1]:
                nonmaxima_supress_img[i-1][j-1] = magnitude_map_pad[i][j]
            # D3: vertical edge
            elif (degrees <= 112.5 and degrees > 67.5) or (degrees > -112.5 and
degrees <= -67.5):
                # compare left and right
                if magnitude_map_pad[i][j] > magnitude_map_pad[i][j+1] and
magnitude_map_pad[i][j] > magnitude_map_pad[i][j-1]:
                    nonmaxima_supress_img[i-1][j-1] = magnitude_map_pad[i][j]
                # D4: 45 degree edge
                elif (degrees <= 157.5 and degrees > 112.5) or (degrees > -67.5 and
degrees <= -22.5):
                    # compare top-right and down-left
                    if magnitude_map_pad[i][j] > magnitude_map_pad[i-1][j+1] and
magnitude_map_pad[i][j] > magnitude_map_pad[i+1][j-1]:
                        nonmaxima_supress_img[i-1][j-1] =
magnitude_map_pad[i][j]

    return nonmaxima_supress_img

def hysteresis_thres(self, Gn, thres_low, thres_high):
    # Recommend ratio of high and low is T_high:T_low = 2:1 to 3:1
    gnh = np.zeros(Gn.shape)
    gnl = np.zeros(Gn.shape)
    output_image_pad = np.pad(gnl, pad_width=1, mode='constant',
constant_values=0)
    n, m = Gn.shape[:2]
    for i in range(1, n+1):
        for j in range(1, m+1):
            pixel = Gn[i-1, j-1]
            if pixel >= thres_high:
                gnh[i-1, j-1] = 1
                output_image_pad[i, j] = 1
            elif pixel >= thres_low:
                if output_image_pad[i-1, j] == 1 or output_image_pad[i+1, j] == 1
or output_image_pad[i, j-1] == 1 or output_image_pad[i, j+1] == 1 \
                    or output_image_pad[i-1, j-1] == 1 or output_image_pad[i-1,
j+1] == 1 or output_image_pad[i+1, j-1] == 1 or output_image_pad[i+1, j+1] == 1:

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        output_image_pad[i, j] = 1
        gnl[i-1, j-1] = 1

    return output_image_pad[1:n+1, 1:m+1], gnh, gnl

def visualize(self):
    cv2.imshow("Original image", self.norm_img)
    cv2.imshow("gaussian smooth", self.gaus_img)
    cv2.imshow("sobel", self.magnitude)
    cv2.imshow("nonmaximun supress", np.float64(self.Gn))
    cv2.imshow("gnh", self.gnh)
    cv2.imshow("gnl", self.gnl)
    cv2.imshow("hysteresis threshold", self.thres_result)
    cv2.waitKey()
    cv2.destroyAllWindows()

def save_single_img(self, img, img_title, save):
    if save:
        check_folder("result")
        image = Image.fromarray((img*255))
        if image.mode == "F":
            image = image.convert('L')
        image.save("result"+ '/' +img_title + ".jpg", dpi=(200.0, 200.0, 0))
    else:
        pass

def main():
    # class CannyEdgeDetector will do the Canny edge detection
    # you can get the detection result by call -> img.thres_result
    img = CannyEdgeDetector("Kid at playground.tif")

    save_image_list = [img.magnitude, img.angle, img.Gn, img.gnl, img.gnh,
img.thres_result]
    save_image_title = ['gradient magnitude', 'gradient angle', 'nonmaxima
suppressed', 'G_NL', 'G_NH', 'Final Edge Map']

    for i in range(len(save_image_list)):
        img.save_single_img(save_image_list[i], save_image_title[i], save=True)

if __name__ == "__main__":
    main()

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(b) Plot images of the gradient magnitude and gradient angle:

Magnitude:



Angle:



(c) Plot nonmaxima suppressed image  $g_N(x,y)$  as well as images of  $g_{NL}(x,y)$  and  $g_{NH}(x,y)$ :  
 $g_N(x,y)$ :



$g_{NL}(x,y)$ :





$g_{NH}(x,y)$



(d) Plot final edge map  $e(x,y)$ :

