

# Ian Roger Nicholas

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## CAREER SUMMARY AND OBJECTIVE

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To secure an entry-level position as a Computer Engineer where I can leverage my strong programming skills in languages like Python, C and C++, as well as my knowledge of software development, web programming and game development to contribute to the success of the organization while gaining valuable experience to further my professional growth.

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## EDUCATION

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**NMAM Institute of Technology** | *Bachelor of Engineering*

*Udupi, Karnataka* | **2022-2025**

- **CGPA:** 8.08/10

**Vidyodaya Pre-University College** | *PCMCs*

*Udupi, Karnataka* | **2020-2022**

- **Percentage:** 93.166/100

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## SKILLS

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|----------------------------|---|---|
| • <b>Software tools:</b>   | <i>Python, C, C++, HTML, CSS, JAVASCRIPT, MySQL, Unreal Engine, Networking</i>  | <b>Technical Skills:</b> Basics, Intermediate         |
| • <b>Content Creation:</b> | <i>Adobe Premiere Pro, DaVinci Resolve</i>  | <b>Skill Level:</b> Basic                             |
| • <b>Soft Skills:</b>      | <i>Great at communicating and socializing, adaptive to different working conditions, Open to corrections, learning and expanding knowledge.</i> | <b>Language and communication proficiency:</b> Strong |

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## PROJECTS/EXPERIENCE/INTERESTS

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- **Car parking system** using C++
- **Amazon clone, portfolio website** using HTML, CSS and JavaScript
- **Graphic head designer** for Branch Committee
- **Gym Management system** with MySQL
- **FPS Game development, 3D Environmental/Game Design** using Unreal Engine 5