IAN ROGER NICHOLAS

B.E. IN COMPUTERS AND COMMUNICATION ENGINEERING

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A: Udupi

PROFILE

Undergrad at NMAMIT. Passionate and interested in software development, creating apps, games and developing projects that can be used for a real cause.

CAREER OBJECTIVE

To secure an entry-level position as a Computer Engineer where I can leverage my strong programming skills in languages like Python, Java and C++, as well as my knowledge of software development, web programming and hardware engineering, to contribute to the success of the organization while gaining valuable experience to further my professional growth.

PROJECTS/EXPERIENCE

0 20)22	Worked on a C++	project that	generated	parking

Mini project I tickets based on the number of hours the person

decides to park.

2023 Developed a basic gym management system with php and

Mini project II

Developed a copy of a map for a Tony hawk's skater clone

Environmental using UE5.

Designer

O **2024** Built an amazon clone using HTML,CSS and JAVASCRIPT.

WEB DEV

O **2024 graphic designer** Worked as a graphic designer for the branch committee .

O 2024 mini project with ue5 Created a Cinematic landscape using Unreal Engine 5.3.

EDUCATION

 NMAMIT (8.08 current CGPA)
 Vidyodaya(High (8.08 current CGPA)
 Christ School (10th)
 □ T.E.N.S (UAE)

 2021-2025
 2019-2021
 2015-2018
 2009-2015

MY SKILLS

Web Design: HTML, CSS

3D design: UE 5 ENVIRONMENTAL DESIGN

Video Editing: ADOBE PREMIER PRO, DA VINCI RESOLVE

Programming: C, C++, PYTHON

Database Management: SQL

Networking basics (CCNA, OS, Linux commands)

SOFT SKILLS

- Great at communicating and socialising.
- Open to corrections, learning and expanding my knowledge.
- Can work under pressure and adaptive to different working conditions.