#### **Ian James Hunter**

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## **EDUCATION**

## B.S in Software Engineering- GPA 3.67

San Jose State University, San Jose, CA

Graduating Spring 2017

### **TECHNICAL SKILLS**

**Languages:** Java, C, C++, C#, Python, Swift3, Javascript (React, AJS, Node), HTML5/CSS3, Clojure, BAT, SQL **Experience with**: Git, Spark, Machine Learning, AWS, Agile, Taiga, Unity, Valgrind, MySQL, NoSQL, Unix, Linux

#### **PROJECTS**

Virtual Reality Education: Interactive Learning Environments – C# (Unity) & HTC Vive

Present

· Developing immersive educational environments, such as marine life exploration and visualization of chemistry.

## Machine Learning Web Crawler: Find Scientific Articles of Interest - Python & Spark

Present

Harnessing MLlib's collaborative-filtering to return scientific articles about the fields of interest for researchers.

## Hive: Anonymous Location-Based Chat iOS App - Swift3 & Firebase

Fall 2016-Present

Utilized AWS and node.js for push notifications, CoreLocation API for location, and JSQMVC for the messenger.

## Robotic All-Terrain-Vehicle: Embedded Systems - C & Node.js

Fall 2016-Present

- Implementing a new mechanical stabilization unit for rovers to explore tougher and steeper terrains.
- Created the first dspic33F microcontroller SPI interface for the Pixy CMUcam5 object-r camera.

## Pronet: A Pseudo LinkedIn - Python (Django Web Application) & SQL

Fall 2016

- Deployed web application on an Amazon EC2 and AWS with uWSGI, nginx, and MySQL.
- Managed a team of 5 people to develop modules for the application.

# Chad the Defender: A Dodging Dino Game - Java (Android)

Spring 2016

- Utilized the libGDX java game development framework for the game engine and VCS for source control.
- Designed and used the Abstract Factory design pattern for the Enemy classes.

## 8x8x8 LED Cube: Applied Linear Algebra Project – C (Arduino)

Spring 2014

#### **EXPERIENCE**

# Software Engineer Intern, Yoshi Inc., Mobile Gas Delivery Service, Palo Alto, CA

Summer 2015-2016

- Assisted in design of patented technology for remote entry to car's gas doors.
- Programmed Social Media automation, IoT sensors, and OBD2 iOS mobile application.

## Partner, Hunter 3D, Palo Alto, CA

Dec 2014 – Present

- Started a small business and actualized prototypes for customers using Solidworks.
- Modified the miracle.json print-configuration file and printer to extrude NinjaFlex.

# Research Assistant, S.E.R.C., HSU, Arcata, CA

Jan 2014 - Aug 2014

Contributed to IEC technical specifications for off-grid photovoltaic lighting products.

### Intern Programmer, Cognisense Labs, Arcata, CA

Summer 2013

• Collaborated with a team to code a health monitoring system in C#.

# **EXTRA-CURRICULAR ACTIVITIES & HONORS**

HAM Radio Volunteer, Devil Slide Ride Event

Summer 2016

Volunteer to help the non-profit for event communications effort.
SJSU Radio Club, Member (KM6CRJ)

Tau Beta Pi, Member (Top 1/8th of Senior Class)

Fall 2014-Present Fall 2015-Present

Dean's scholar (GPA > 3.65)

Sprina 2016

### **HOBBIES & INTERESTS**

3D printing, 3D modeling, Alto Saxophone, Animation, Film History, Game Programming, Guitar, HAM Radio