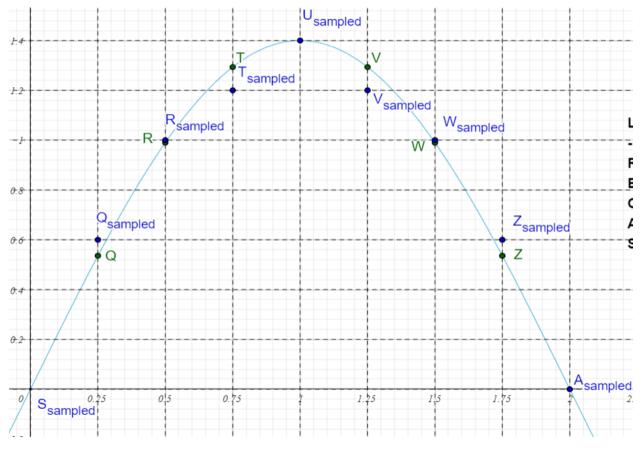
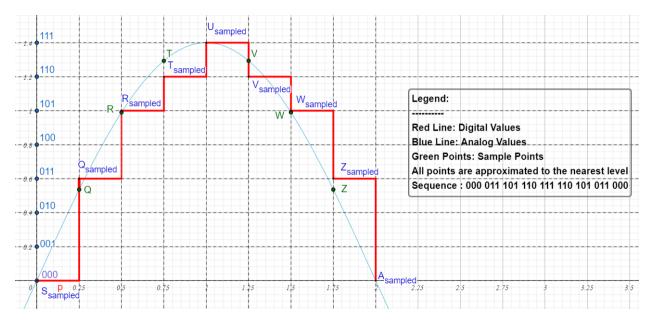


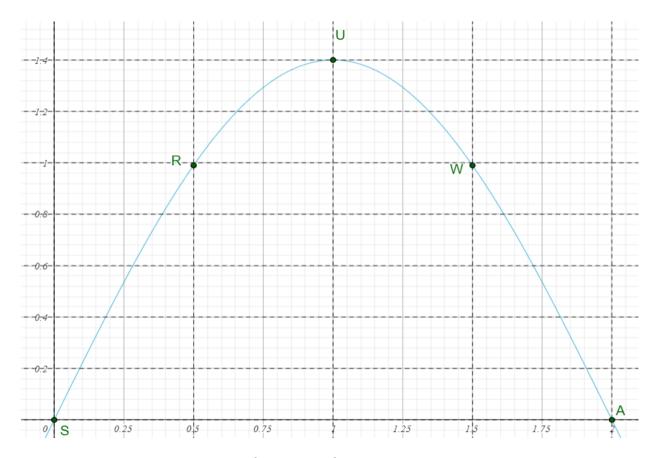
-Sampling -3bit time =0.25sec



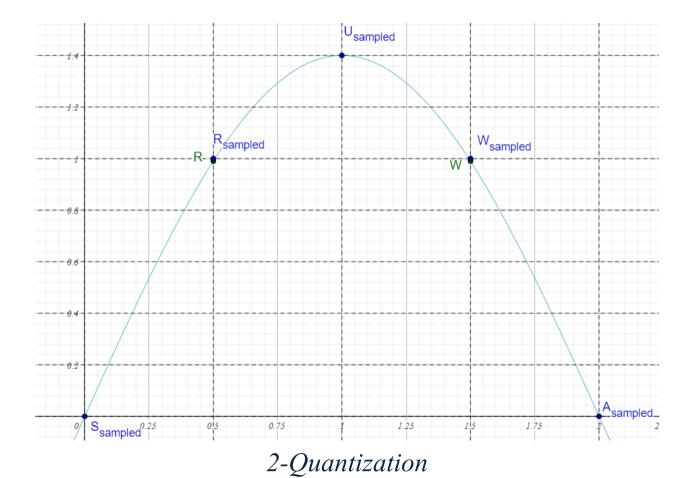
2-Quantization

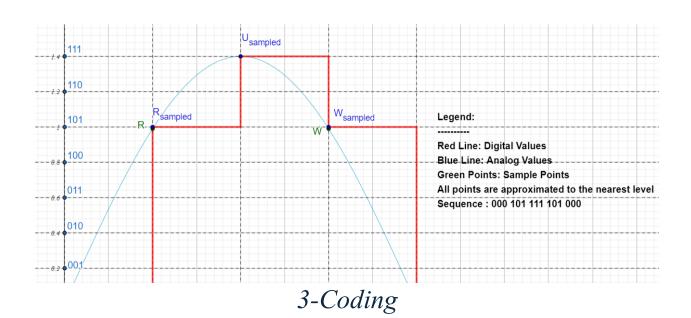


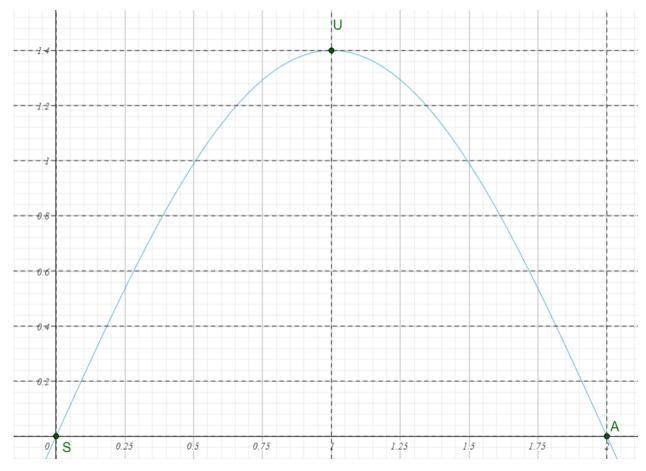
3-Coding



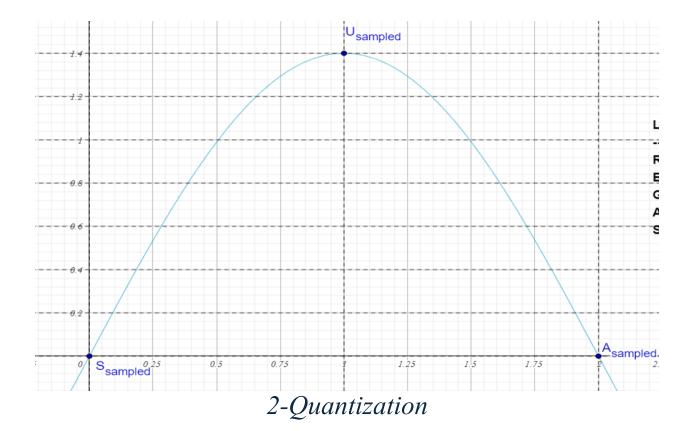
1-Sampling – 3bit time =0.5sec

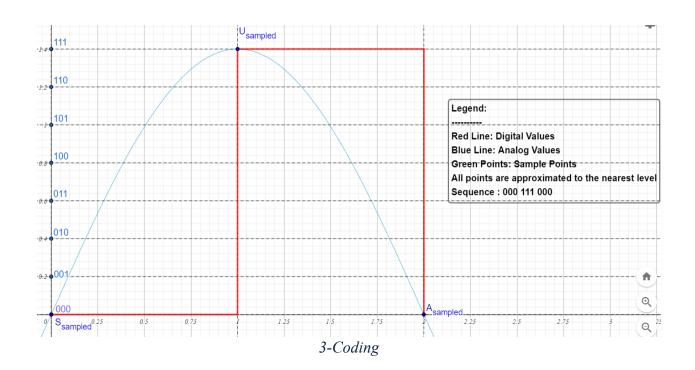


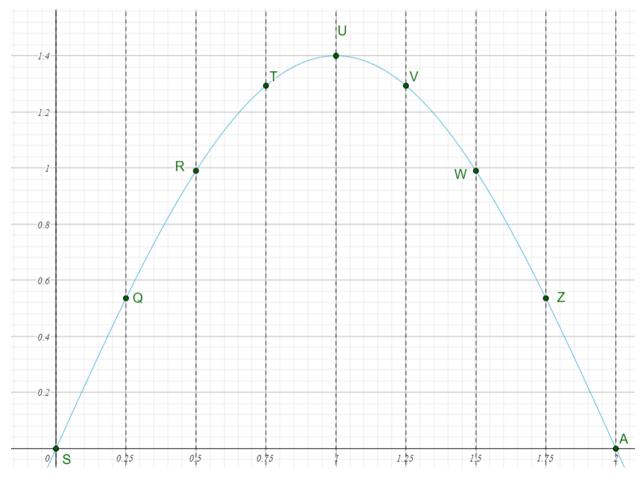




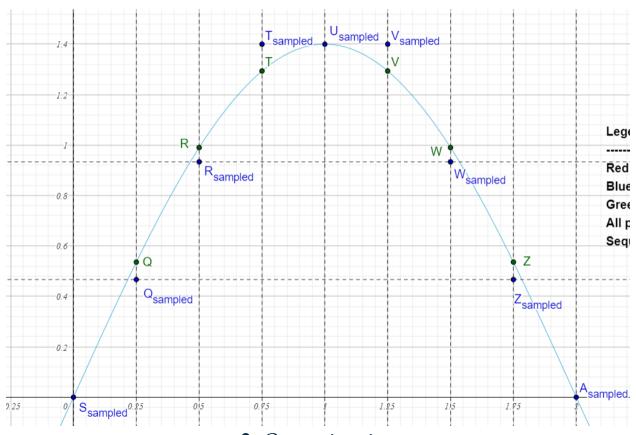
-Sampling -3bit time =1sec



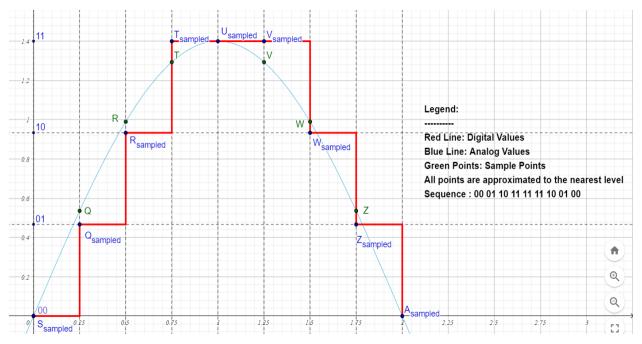




-Sampling $-2bit\ time = 0.25sec$



2-Ouantization



3-Coding