

ملخص شامل للغة



التعليمات الشرطية

Conditional Instructions

if - else if - else

```
if(<condition1>) {
    <statement1>;
}
else if(<condition2>{
    <statement2>;
}
else {
    <statement3>;
}
```

switch - case

```
switch(<expression>){
    case <constant1>;
    <statement1>;
    break;
    case <constant2>;
    <statement2>;
    break;
    default:
    <defaultstatement>;
}
```


السلاسل النصية

message loops

Initialization

```
char myStr[3] = {'h', 'i', '\0'};  
or  
char myStr[] = "hi";
```

Useful Functions

```
strcpy(s1, s2);  
strcat(s1, s2);  
strlen(s1);  
strcmp(s1, s2);  
strchr(s1, ch);  
strstr(s1, s2);
```


المصفوفات **Matrices**

Declaration

```
type arrayName [arraySize] ;
```

Initialization

```
type arrayName [arraySize] = {value1, value2};
```

Accessing Elements

```
type varName = arrayName[index];  
(index goes from 0 to arraySize-1)
```

Matrix (2D Arrays) Declaration

```
type matrixName[rows][columns];
```

Matrix (2D Arrays) Initialization

```
type matrixName[lr][c] = {{v1, v2}, {v3, v4}}
```


رؤوس الملفات

header files

<setjmp.h>	Jump functions
<time.h>	Date time functions
<locale.h>	Localization functions
<math.h>	Mathematics functions
<ctype.h>	Character type functions
<string.h>	String handling functions
<signal.h>	Signal handling functions
<stdlib.h>	Standard Utility functions
<stdarg.h>	Variable arguments handling
<assert.h>	Program assertion functions
<stdio.h>	Standard Input/Output functions

الحلقات

Loops

While

```
while(<condition>){  
<statement>;  
}
```

Do - While

```
do{  
<statement>;  
} while(<condition>);
```

For

```
for(sinitialize>; <condition>; <update>){  
<statement>;  
{
```

أنواع البيانات

Types of data

Built-in

int
char
float
double

Derived

array
pointer
function
reference

Type modifiers

long
short
signed
unsigned

User defined

union
structure
enumeration



المؤشرات و المراجع

References and pointers

Pointer

```
int* n1 = &n2;
```

Reference

```
int &n3 = n4;
```

Dereference

```
int n = 3;  
//Pointer  
int* pointer = &n;  
//Dereference  
int dereference = *pointer;
```


المشغلات

Operators

Arithmetic

Division: /
 Addition: +
 Modulus: %
 Subtraction: -
 Increment: ++
 Decrement: --
 Multiplication: *

Logical

OR: ||
 NOT: !
 AND: &&

Relational

Equal To: =
 Less Than: <
 Greater Than: >
 Not Equal To: !=
 Less Than or Equal To: <=
 Greater Than or Equal To: >=

I/O

Input: scanf();
 Ex: scanf("%d", &a);
 Output: printf();
 Ex: printf("%d", a);