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**Improving Traffic Sign Recognition (Traffic Light)**

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## Declaration of independence

Ibrahim. H

S. Eshwar

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# **1 Motivation and goal setting**

## **1.1 Introduction**

## 1.2 Objective

**Optimizing the Blob Detection Algorithm:**

**Implementing a Pixel Counting Mechanism:**

## 1.3 Methods

## 1.4 Scope

**Current Algorithm Assessment:**

**Algorithm Modification:**

**New Algorithm Proposal:**

**Method Evaluation:**

## 1.5 Software

## 2 Theoretical basics

### 2.1 OpenCV

#### 2.1.1 Gaussian Blur



Figure 2.1: *Applying Gaussian blur using OpenCV*

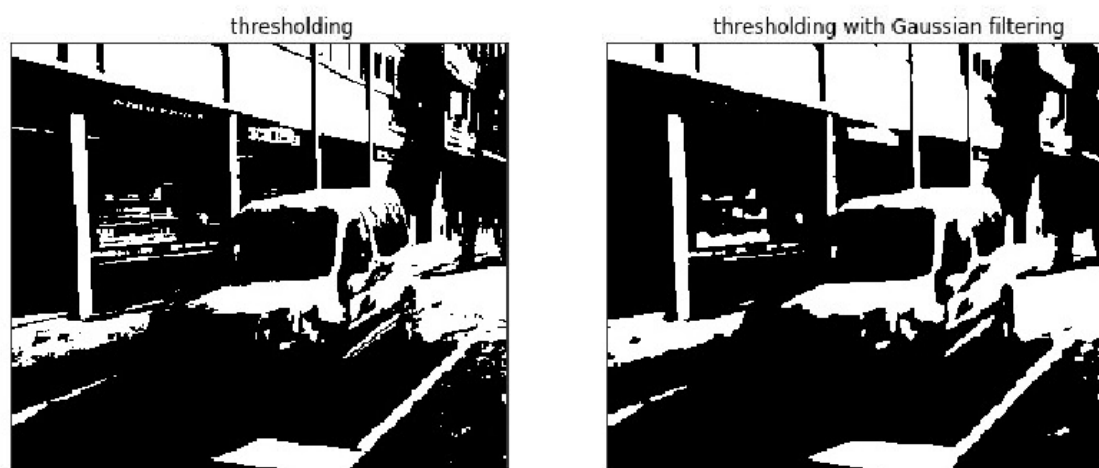


Figure 2.2 Effect of Gaussian Blur on Thresholding[6]

## 2.1.2 Color Filter



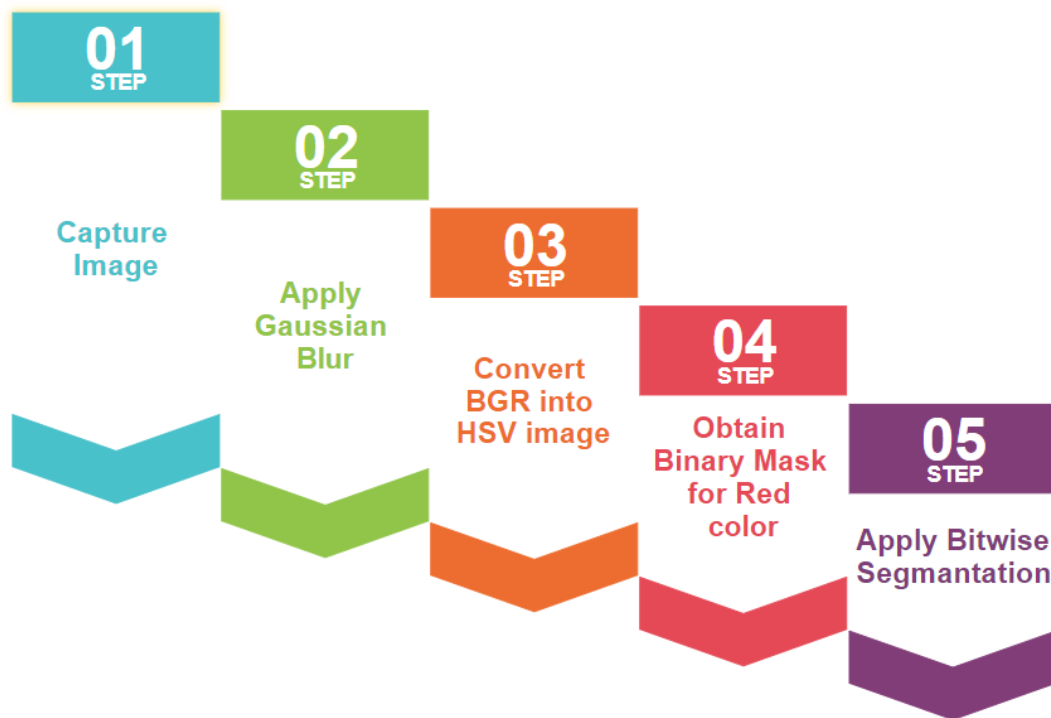


Figure 2.3 Steps to filter Red color

| |



Figure 2.4 Isolating Red of an image.[7]

## Advantages of Using HSV Color Space

- Hue
- Saturation
- Brightness

### 2.1.3 Blob Detection

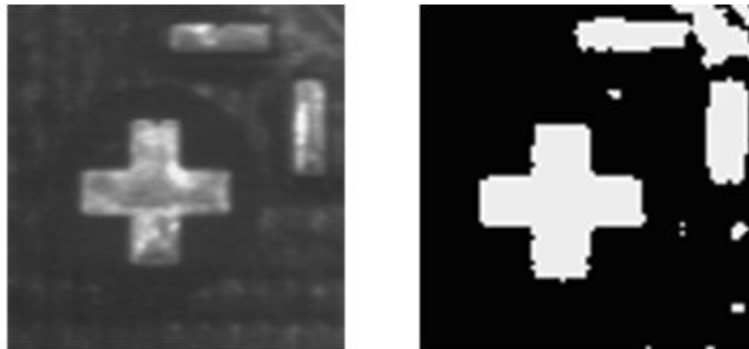


Figure 2.5 Different Blobs in an image

`SimpleBlobDetector()`

## SimpleBlobDetector() Parameters

- Filter by Area

filterByArea = 1

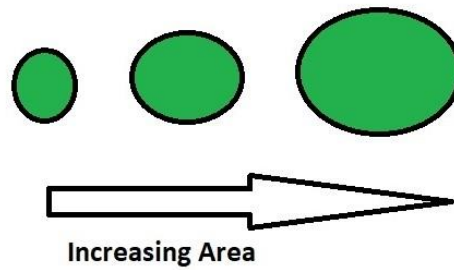


Figure 2.6 Blob Area Parameter

- Filter by Circularity

filterByCircularity = 1

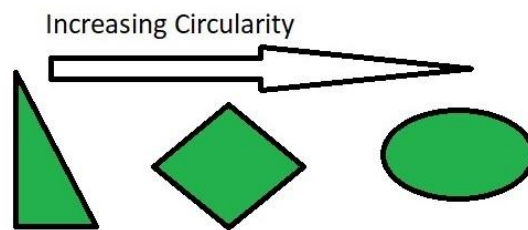


Figure 2.7 Blob Circularity Parameter

- Filter by Convexity

filterByConvexity = 1

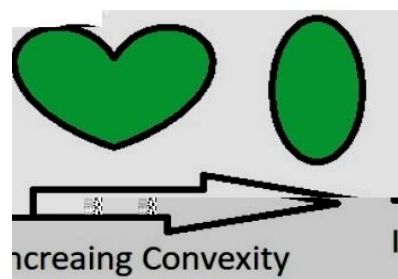


Figure 2.8 Blob Convexity Parameter

- **Filter by Inertia**
- `filterByInertia = 1`

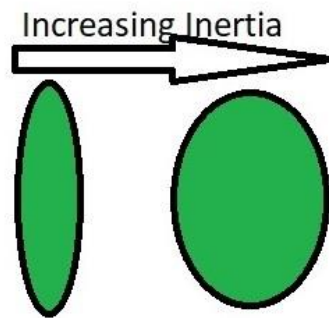


Figure 2.9 Blob Inertia Parameter

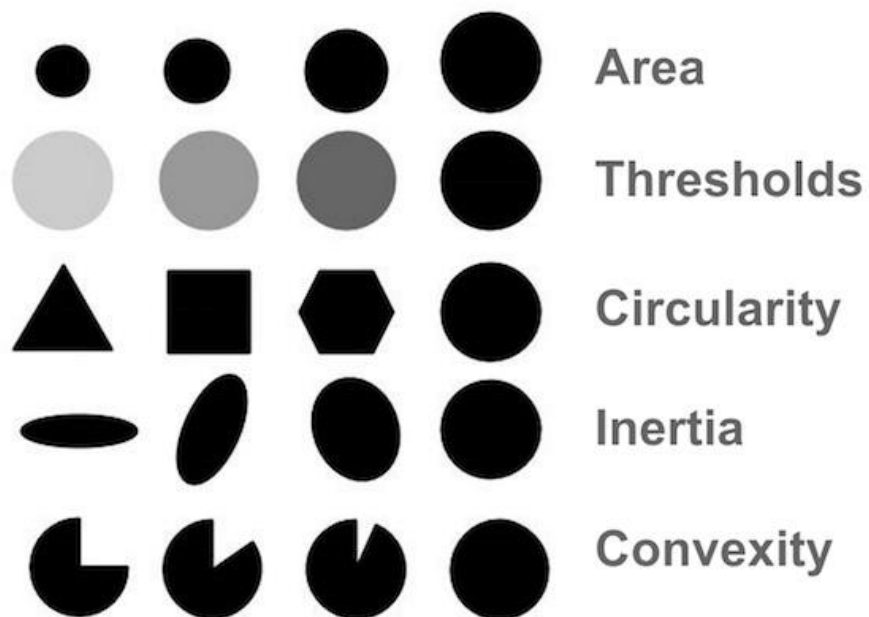


Figure 2.10 SimpleBlobDetector() Parameters.[11]

## 2.2 Traffic light Detection Algorithm

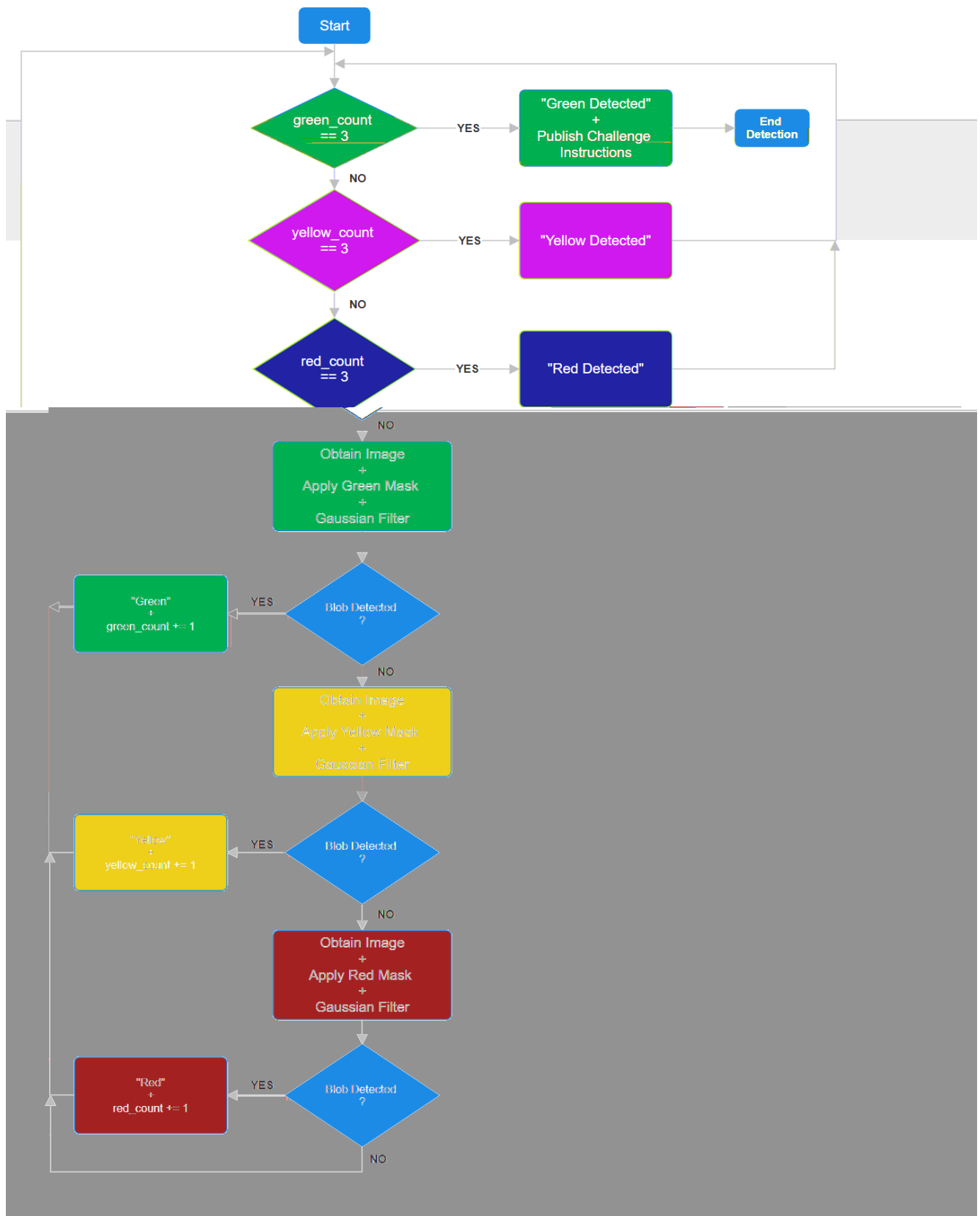


Figure 2.11 Traffic Light Detection Flow Chart

### Initialization:

```
self.green_count = 0           #Initializing Counters
self.yellow_count = 0
self.red_count = 0
```

### Green Detection:

- 

|

```
def fnMaskGreenTrafficLight(self):
    image = np.copy(self.cv_image)

    # Convert BGR to HSV
    hsv = cv2.cvtColor(image, cv2.COLOR_BGR2HSV)

    Hue_l = self.hue_green_l
    Hue_h = self.hue_green_h
    Saturation_l = self.saturation_green_l
    Saturation_h = self.saturation_green_h
    Lightness_l = self.lightness_green_l
    Lightness_h = self.lightness_green_h

    # define range of green color in HSV
    lower_green = np.array([Hue_l, Saturation_l, Lightness_l])
    upper_green = np.array([Hue_h, Saturation_h, Lightness_h])

    # Threshold the HSV image to get only green colors
    mask = cv2.inRange(hsv, lower_green, upper_green)

    # Bitwise-AND mask and original image
    res = cv2.bitwise_and(image, image, mask=mask)
```

- 

```
def fnFindTrafficLight(self):
    rospy.loginfo("[Deting traffic light color]")
    cv_image_mask = self.fnMaskGreenTrafficLight()
    cv_image_mask = cv2.GaussianBlur(cv_image_mask, (5,5), 0)
```

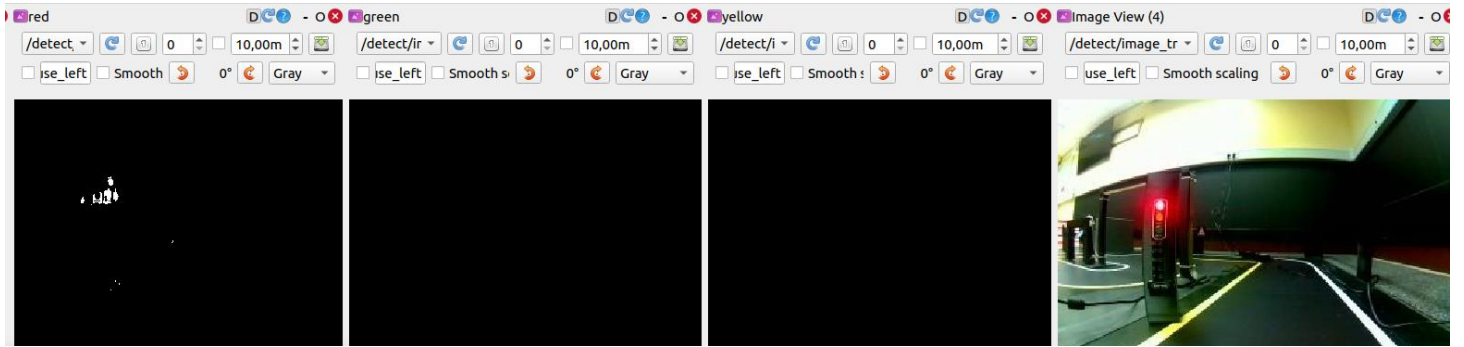


Figure 2.12 The three published images after color and noise filtration

- 

```
def fnFindCircleOfTrafficLight(self, mask, find_color):
    status = 0

    params=cv2.SimpleBlobDetector_Params()
    # Change thresholds
    params.minThreshold = 0
    params.maxThreshold = 255

    # Filter by Area.
    params.filterByArea = True
    params.minArea = 50
    params.maxArea = 600

    # Filter by Circularity
    params.filterByCircularity = True
    params.minCircularity = 0.4

    # Filter by Convexity
    params.filterByConvexity = True
    params.minConvexity = 0.6

    det=cv2.SimpleBlobDetector_create(params)
```

- 

Yellow and Red Detection:

- 

Looping Algorithm:

- 
- 
- 
- 
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# 3 Optimizing Blob Detection

## 3.1 Optimizing Procedure

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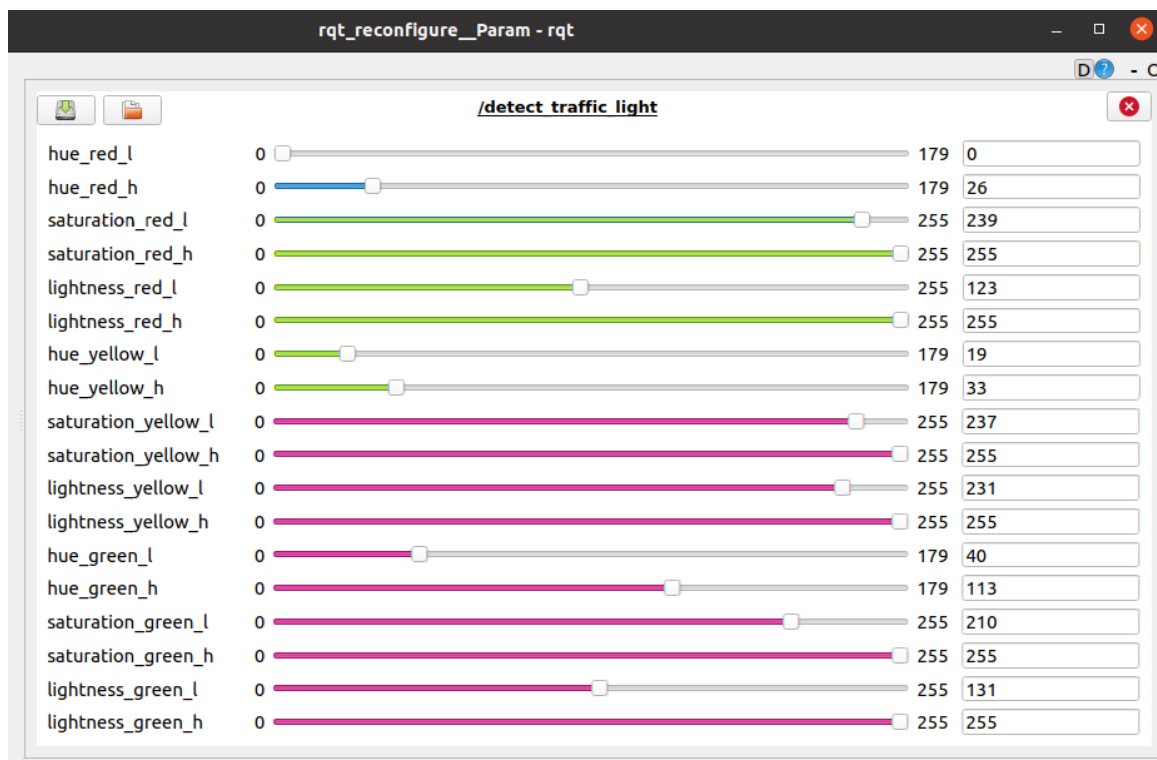
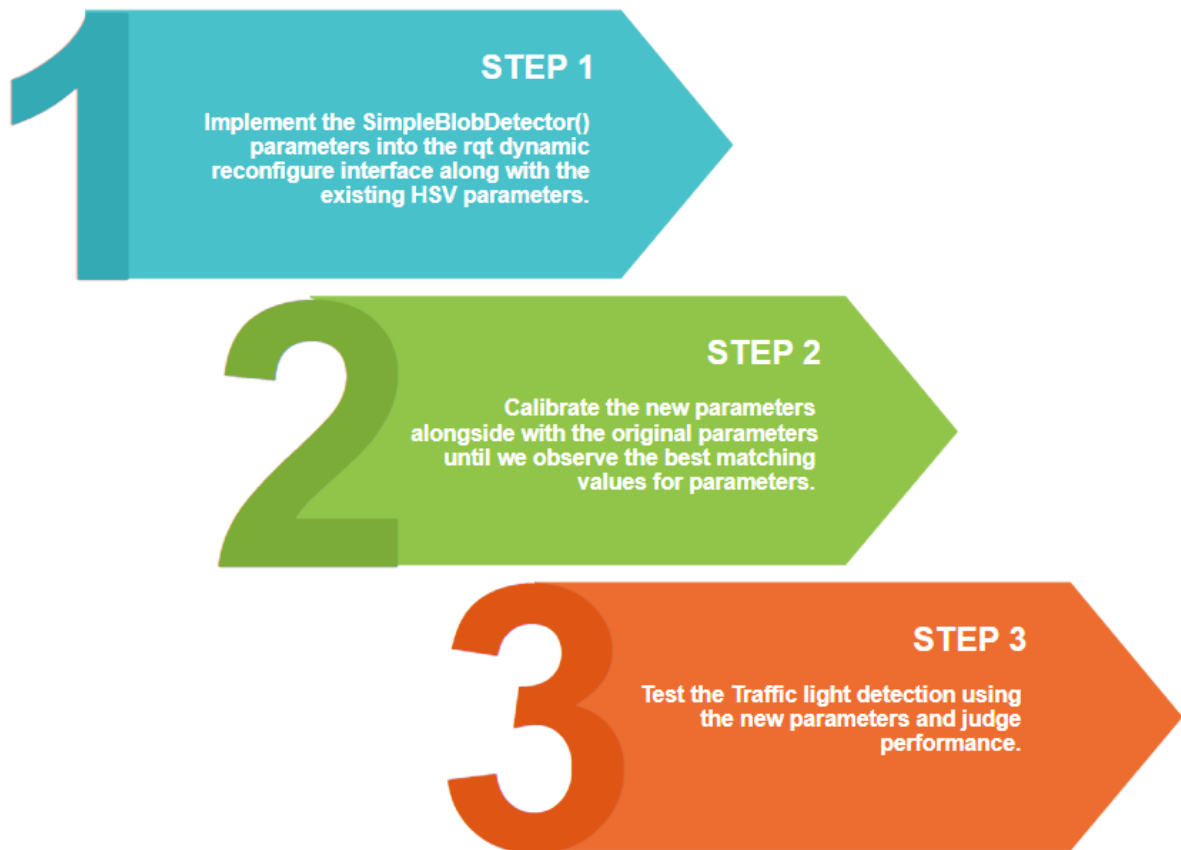


Figure 3.1 Dynamic Callibration for Traffic light detection

rqt dynamic





**Figure 3.2 Steps to optimize Blob Detection**

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**File and Code Location:**

- 
- 

**Tuning Process:**

- 

**Testing and Evaluation:**

- 
- 

|

## 3.2 Implementation

5 files

`/home/user/catkin_ws/devel/lib/python3/dist-packages/turtlebot3_autorace_detect/cfg/DetectTrafficLightParamsConfig.py`

`/home/user/catkin_ws/src/turtlebot3_autorace_HSA23/turtlebot3_autorace_detect/nodes/detect_traffic_light`

`/home/user/catkin_ws/src/turtlebot3_autorace_HSA23/turtlebot3_autorace_detect/cfg/DetectTrafficLightParams.cfg`

`/home/user/catkin_ws/src/turtlebot3_autorace_HSA23/turtlebot3_autorace_detect/param/traffic_light/traffic_light.yaml`

`/home/user/catkin_ws/devel/include/turtlebot3_autorace_detect/DetectTrafficLightParamsConfig.h`

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DynamicBlob

[illegible]

**Figure 3.3: Example to implementing Blob Parameters into dynamic rqt reconfigure**

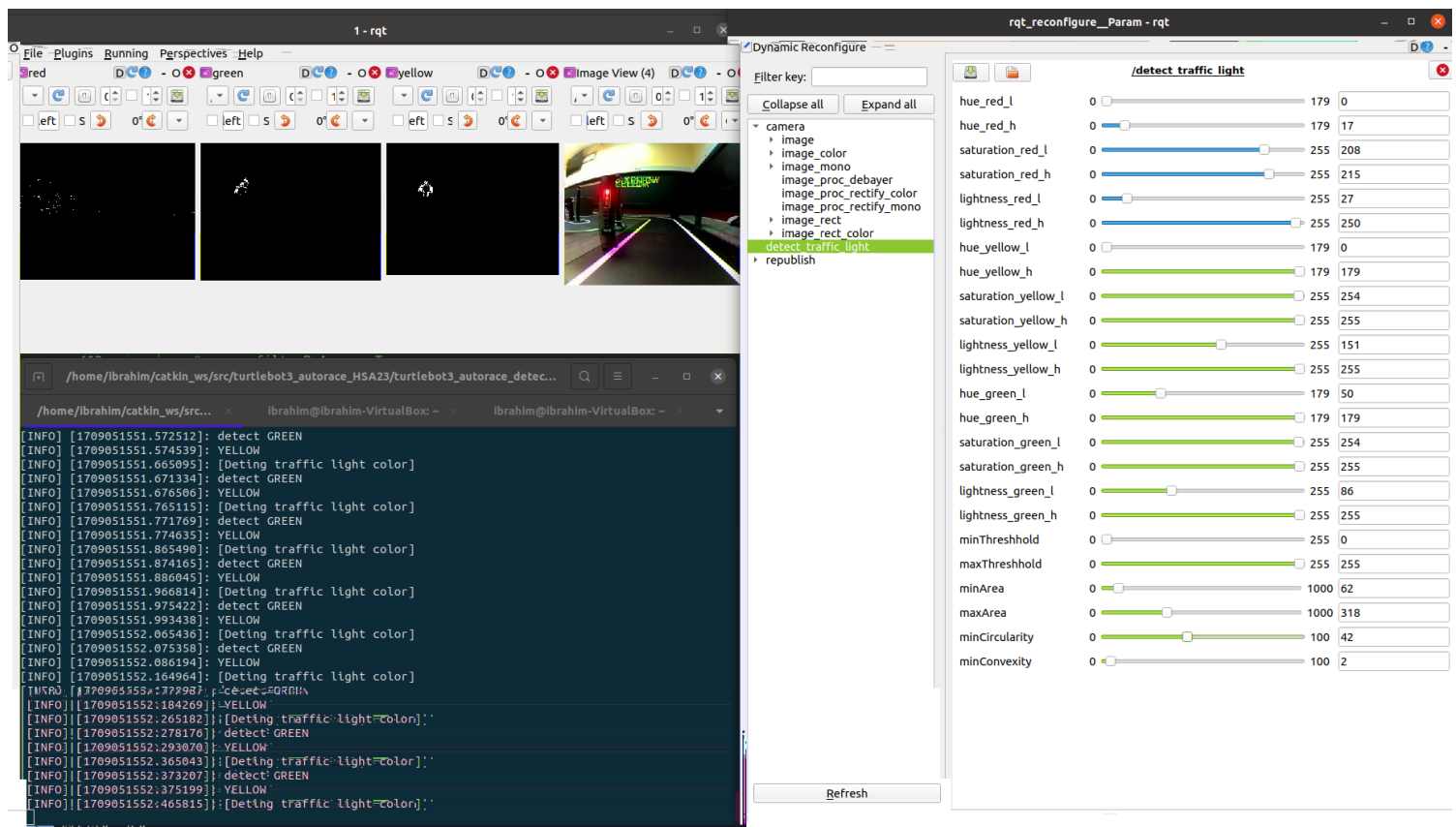


Figure 3.3 Blob detector parameters integrated into the calibration environment

## 3.3 Observation and Results

Improved Detection Performance:

Increased Crashes:

Less Tolerance for Errors:

Optimal Values:

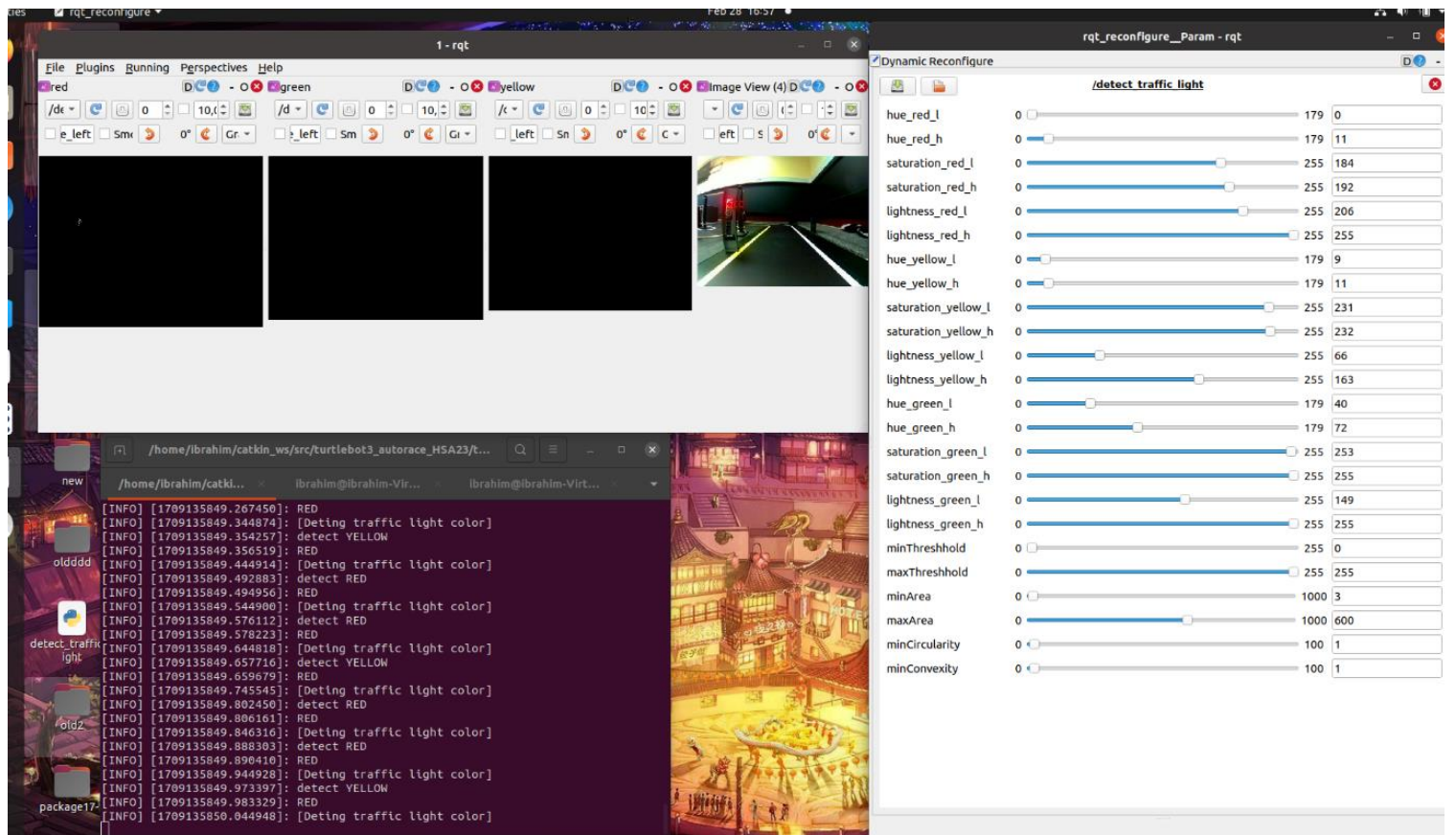


Figure 3.4 Most accurate Blob detection Parameters

New Approach:

# 4 Alternative Algorithm: Pixel Counting

## 4.1 Introduction

- **Optimal Blob Detection Parameters:**
- **Challenges with Perfect Color Filtering:**

**Setting up Calibration Environment:** |

**Calibrating Color Filters:**

**Implementing Detection Algorithm:**

## 4.2 Algorithm and Implementation

np.sum()

NumPy

```
if find_color == 'green':
    rospy.loginfo("Green Pixel Count = %d", (19584000-np.sum(mask))/256)
elif find_color == 'yellow':
    rospy.loginfo("Yellow Pixel Count : %d", (19584000-np.sum(mask))/256)
elif find_color == 'red':
    rospy.loginfo("Red Pixel Count : %d", (19584000-np.sum(mask))/256)
```

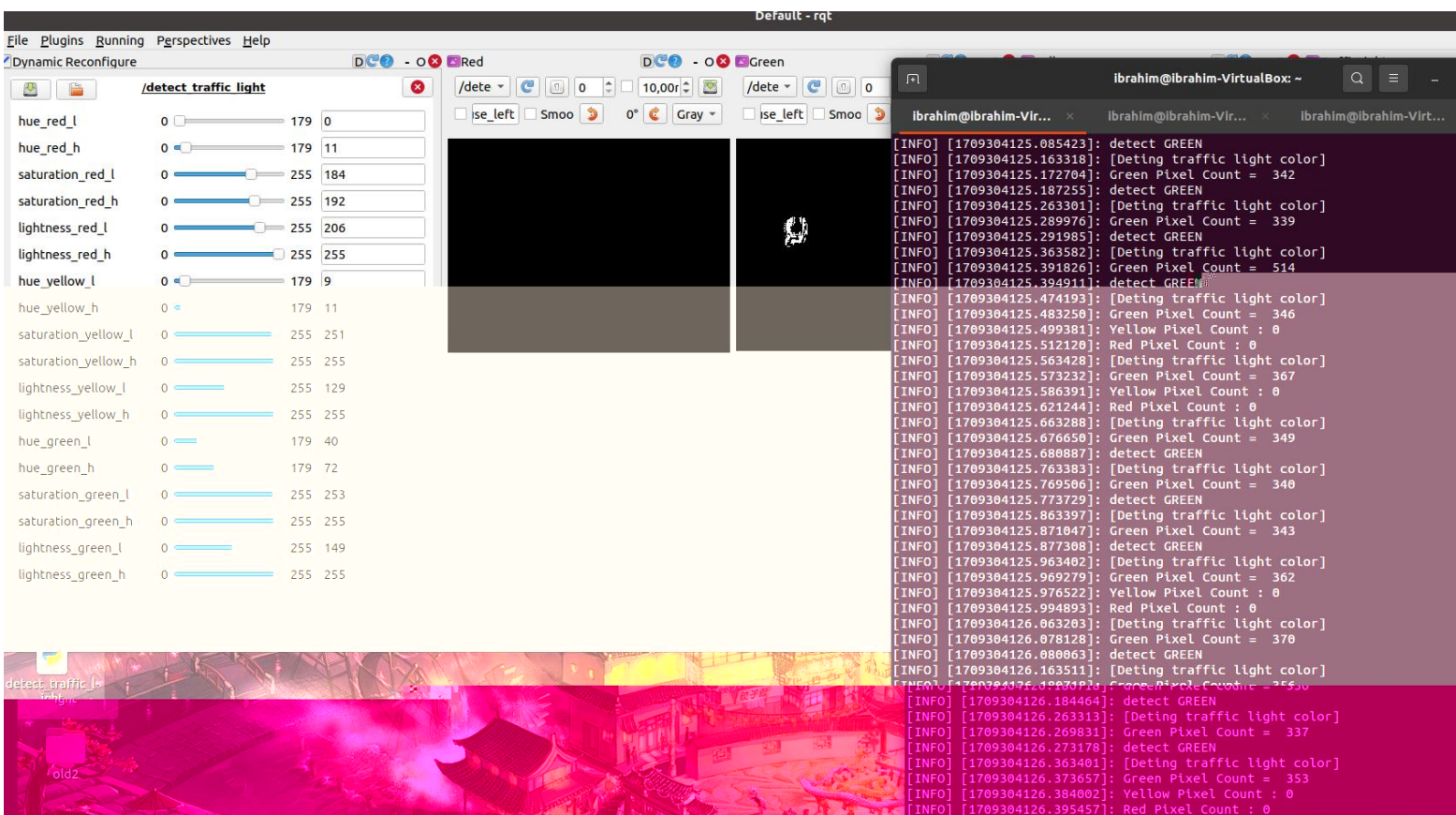
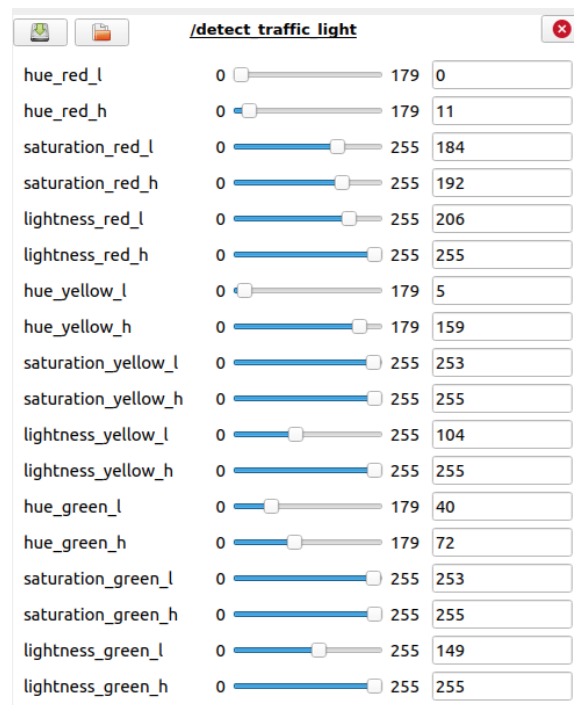


Figure 4.1 Callibrating Pixel Counter





**Figure 4.2 Optimal Parameters for Pixel Counter**

	RED PIXELS DETECTED	YELLOW PIXELS DETECTED	GREEN PIXELS DETECTED
RED TRAFFIC LIGHT	1~4	0	0
YELLOW TRAFFIC LIGHT	0	15~30	10~20
GREEN TRAFFIC LIGHT	0	500~550	300~550

**Figure 4.3 Pixel Detector Count Table**



Red Pixel Count:

- 

Yellow Pixel Count:

- 
- 
- 

Green Pixel Count:

- 
- 
- 

```
def fnFindTrafficLight(self):
    rospy.loginfo("[Deteting traffic light color]")
    cv_image_mask = self.fnMaskGreenTrafficLight()           #filter using green mask
    cv_image_mask = cv2.GaussianBlur(cv_image_mask,(5,5),0)  #Gaussian Blur
    GreenPixel = (19584000-np.sum(cv_image_mask))/256         #Obtain GreenPixel count
    #status1 = self.fnFindCircleOfTrafficLight(cv_image_mask, 'green') #Uncomment this line for debugging (printing detected pixel count)
    if GreenPixel >= 50:                                       #check condition
        rospy.loginfo("detect GREEN")                          #publish message
        self.green_count += 1                                  #increment counter
        self.red_count = 0                                     #reset other counters
        self.yellow_count = 0
```

```
else:
    self.green_count = 0
    cv_image_mask = self.fnMaskRedTrafficLight()             #filter using red mask
    cv_image_mask = cv2.GaussianBlur(cv_image_mask,(5,5),0)  #Gaussian Blur
    RedPixel = (19584000-np.sum(cv_image_mask))/256          #Obtain RedPixel count
    #status2 = self.fnFindCircleOfTrafficLight(cv_image_mask, 'yellow') #Uncomment this line for debugging (printing detected pixel count)
    if RedPixel >= 1:                                         #check condition
        rospy.loginfo("detect RED")                           #publish message
        self.red_count += 1                                    #increment counter
        self.green_count = 0
        self.yellow_count = 0
```



# 4.3 Observation and Results

Significant Improvement:

Successful Detection at Multiple Angles:

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Highly Optimized:

Limited Background Effects:

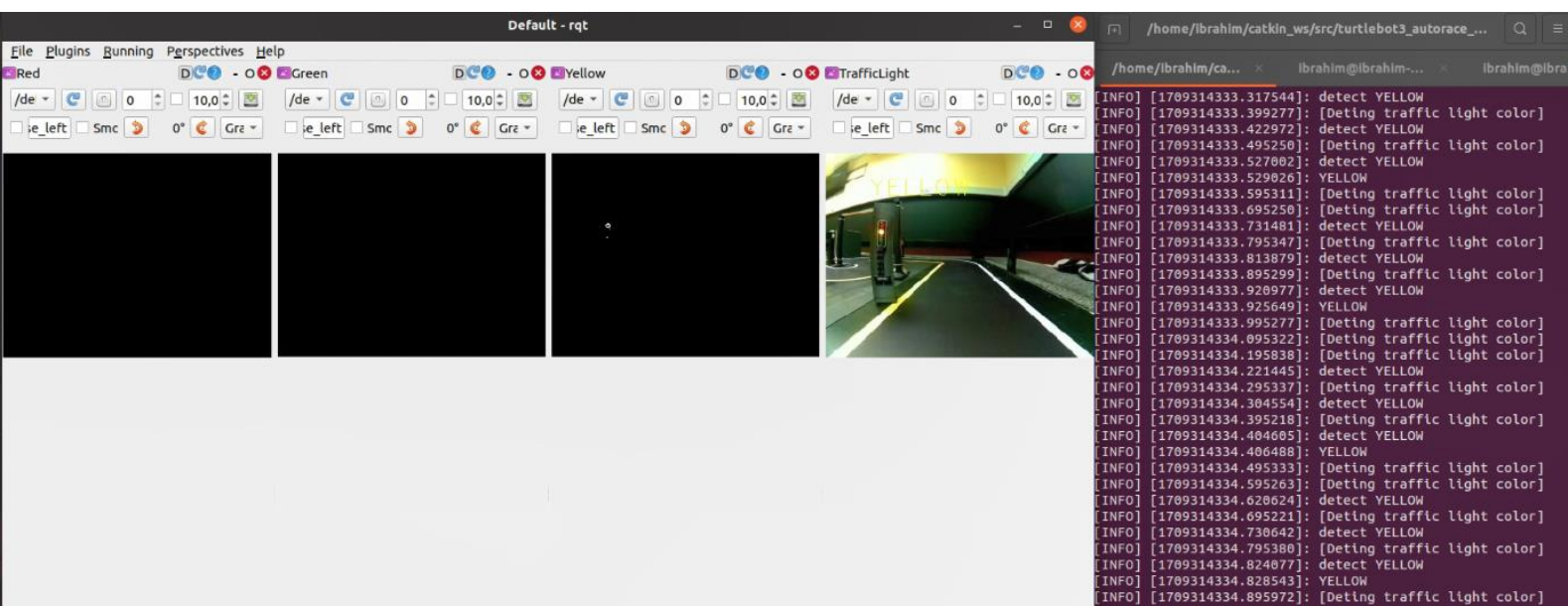


Figure 4.5 Background showing no effect on detection

Drawback of Pixel Counting:

## **5 Conclusion and Future Thoughts**

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