# Face Recognition for Mpuza

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### Overview

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#### **Problem Statement**

We want you to design and implement algorithm and model to learn from the uploaded user profile picture by checking if it is your own or a picture of other users in system you are going to use.

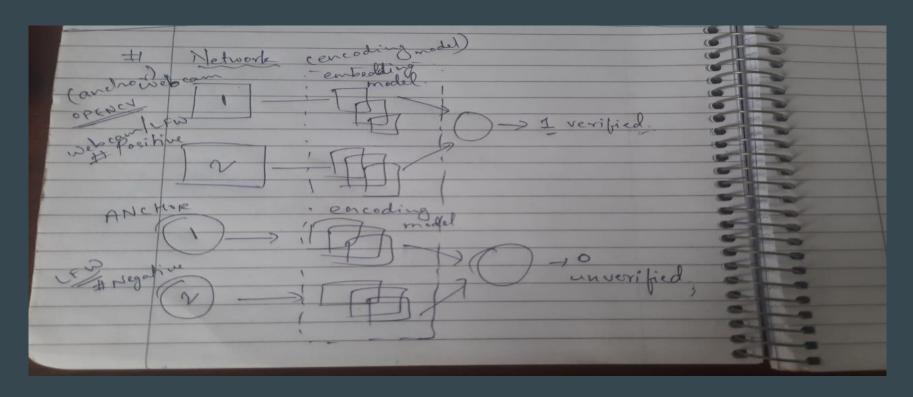
- Model can accept one input of image and check the identical one among the set of pictures exist in your dataset store.
- Increase precision and accuracy of the result up to where model can differentiate the twins
- Consider the similarity of the same person pictures within different generations like your picture if you were 12 years old and the one of today. To identify the matching.
- Consider to preserve the transformation of the face like for example to match the picture before and after accident that crush the peoples face.

#### **Objective**

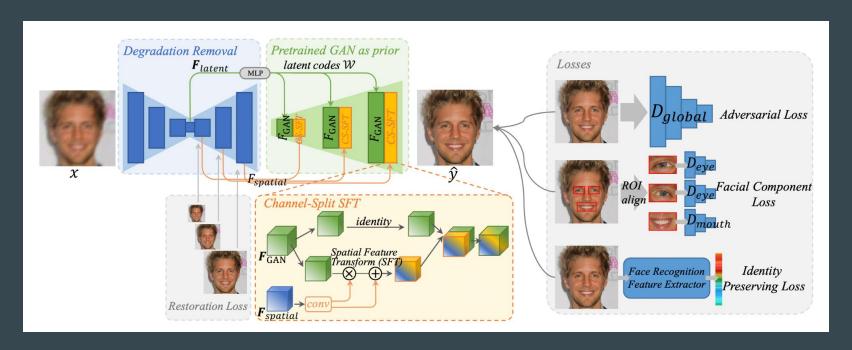
#### The objective of this project is to:

- Develop a Network which can perform Face Recognition while maintaining a good balance between realness and fidelity.
- Improve upon maintaining the unique identity of the person while restoring the face, so that this can be applied in realistic use-cases.
- Better understand the linking of latent code and leveraging it to do fast computations in different segments and not only Face Recognition.

#### Network to be followed



## Approach for layers



#### Approach (contd.)

- **Degradation Removal**: The degradation removal module is designed to explicitly remove the above degradation and extract 'clean' features F<sub>latent</sub> and F<sub>spatial</sub>', alleviating the burden of subsequent modules.
- Generative Facial Prior and Latent Code Mapping: A pre-trained face GAN
  captures a distribution over faces in its weights of convolutions as generative
  prior. We leverage it to get diverse and rich facial details for our task.
- Channel-Split Spatial Feature Transform: In order to better preserve fidelity, we further use the input spatial features  $F_{\text{spatial}}$  to modulate the GAN features  $F_{\text{GAN}}$ .

#### Approach (contd.)

• **Model Objectives**: The learning objective of training our GFP-GAN consists of: 1) reconstruction loss that constraints the outputs y<sup>^</sup> close to the ground-truth y, 2) adversarial loss for restoring realistic textures, 3) proposed facial component loss to further enhance facial details, and 4) identity preserving loss.

$$L_{\text{total}} = L_{\text{rec}} + L_{\text{adv}} + L_{\text{comp}} + L_{\text{id}}$$

#### **Identity Preserving Model**

 Objective: The model provides the Facial data for a face, based on that Loss component is decided. This data is the unique facial feature, which can be obtained from a Deep Convolutional Neural Network.

We have proposed a Model Architecture for such a network, based on the implementation of XceptionNet, ShuffleNet and InceptionNet.

#### **Model Architecture**



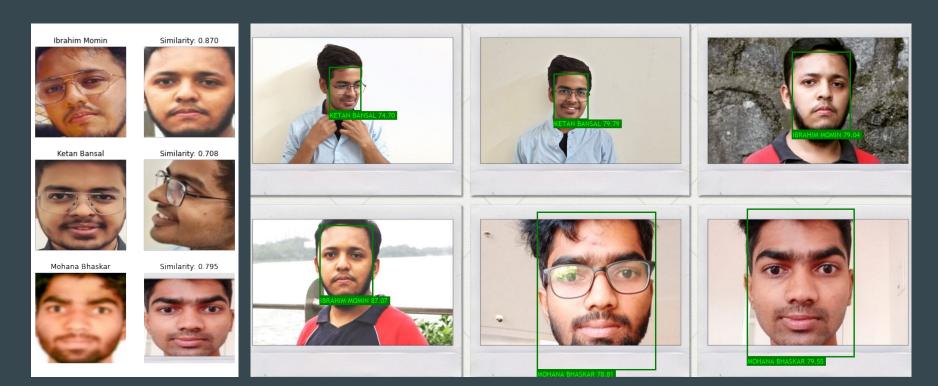
#### Model Architecture (contd.)

The module combines the Inception inspired modules through Shufflenet blocks, that is the grouped Depthwise convolution followed by grouped pointwise convolution from different scale of receptive fields. The single DISNet block is made of up of 2 blocks, one with 3×3 kernel size and another with 5×5 for having different scale of receptive fields, the outputs are finally added to the inputs for the residual connection.

#### **Experimental Setup and Datasets**

- The model training was done in 2 steps, GFP-GAN on the FFHQ dataset, which consists of 70,000 high-quality images. We resize all the images to 512 during training. GFP-GAN is trained on synthetic data that approximate to the real low-quality images and generalise to real-world images during inference.
- We adopt the pretrained StyleGAN2 with 512 outputs as our generative facial prior. The UNet for degradation removal consists of seven downsamples and seven upsamples, each with a residual block. For each CS-SFT layer, we use two convolutional layers to generate the affine parameters  $\alpha$  and  $\beta$  respectively.
- Our Custom Identity Preserving Network was trained on VGGFace2 Dataset, the input size for the image is 128x128x3, the model object for training was focal loss.

### Results



#### Results











Input from real life

Output Our Model

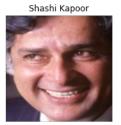
Input from real life

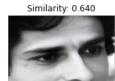
Output Our Model

Input from real life

Output Our Model









Similarity: 0.801

Kajal Aggarwal



Similarity: 0.220



#### Results

Methods	FID	NIQE
Bicubic	148.87	10.767
ESRGAN	49.2	4.099
GFP-GAN	42.36	4.078
Ours	43.72	4.076
GT	43.43	4.292

**FID** (Fréchet inception distance) compares the distribution of generated images with the distribution of real images that were used to train the generator.

Natural Image Quality Evaluator (NIQE) is a completely blind image quality analyzer that only makes use of measurable deviations from statistical regularities observed in natural images.

Quantitative comparison on CelebA-Test for 4× face super-resolution

#### **Novelty**

- Privacy Preserving: This project focuses on using Latent Features to recognize faces while maintaining privacy.
- Identity Preserving: Based on ShuffleNet, InceptionNet, and Xception architecture combined the network maintains the unique identity of .
- This project can be used to obtain high quality images for Face Recognition models.

#### **Future Directions**

In future this network can be modified to work well in real-time, i.e. we can run the Face Restoration task as we receive the face in less than a second, this can help in Video surveillance like Face Recognition, Video Forensics, etc., more modifications can be on the Degradation removal module, current we are using a segmentation model instead we can use a Pixel Shuffle Network to remove the noise as used in Super Resolution.

#### References

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# Thank You

# Face Recognition