

EXPLORATION GEOPHYSICS

Refraction & reflection seismic surveying

REFLECTION VERSUS REFRACTION SEISMICS

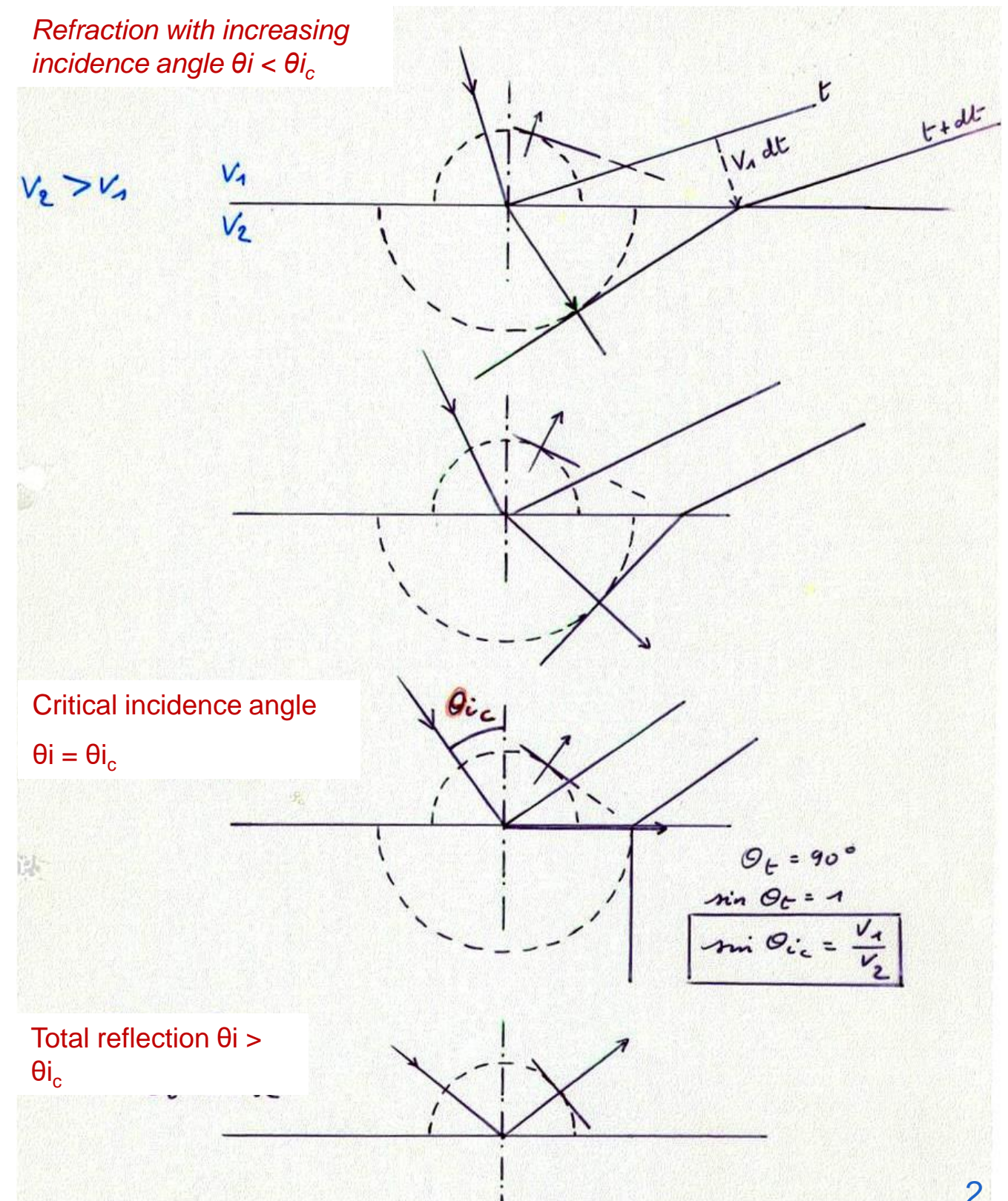
Increased incidence angle effects

Critical incidence angle

- ➔ Incidence angle where refraction = 90°
- a wavefront will propagate horizontally
- on the interface of the 2 media
- with the velocity of the 2nd medium (!)

Total reflection *beyond* critical angle

- all energy will be totally reflected
- no refraction to lower medium

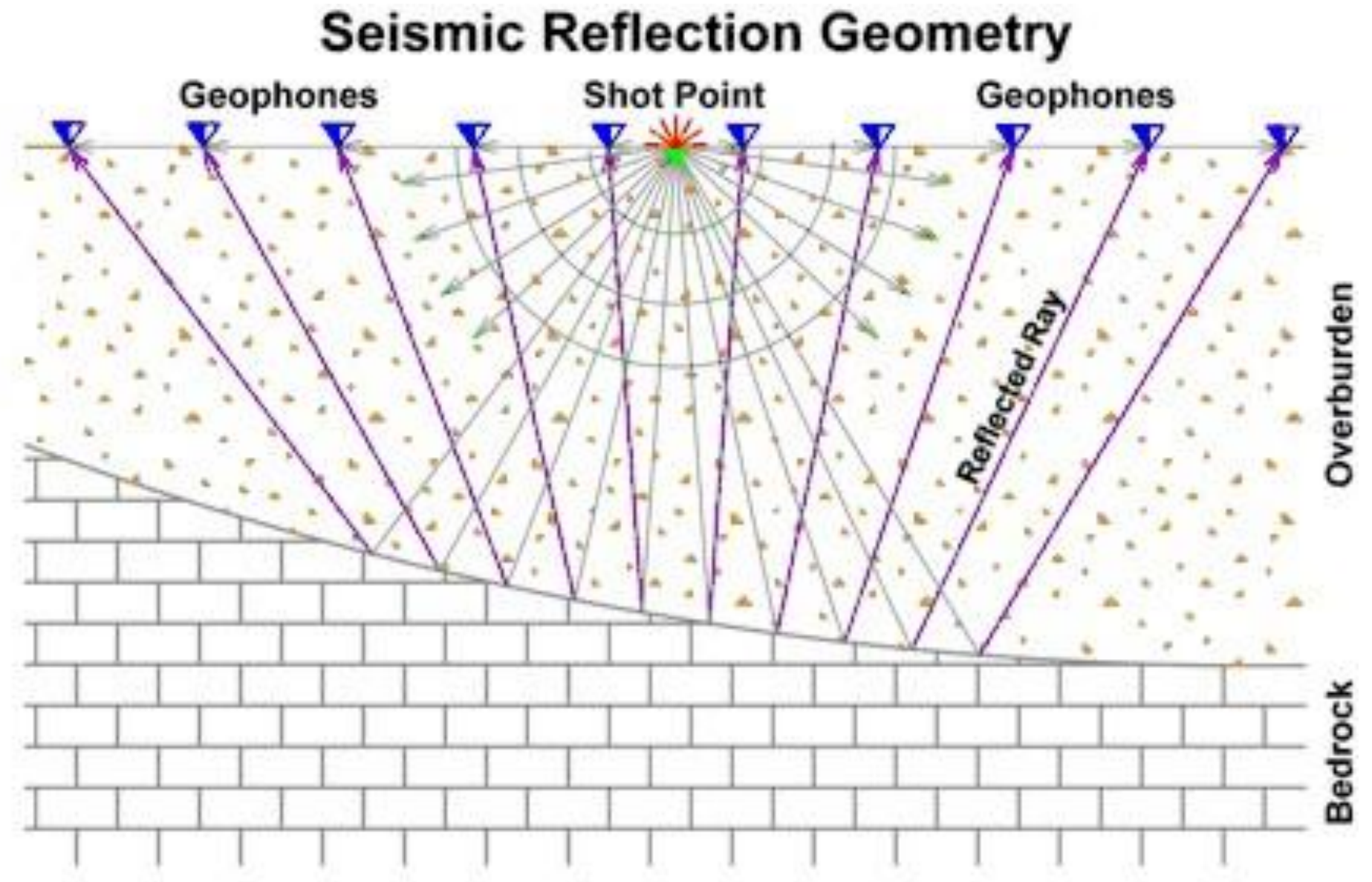


REFLECTION VERSUS REFRACTION SEISMICS

Reflection seismics

Analysis of all **reflected** waves and of the complete signal to achieve a 2D or 3D image

- Continuous profiles
- Larger processing time
- Short lines & all frequencies
- Superior resolution cfr. *refraction*
- Land *versus* water

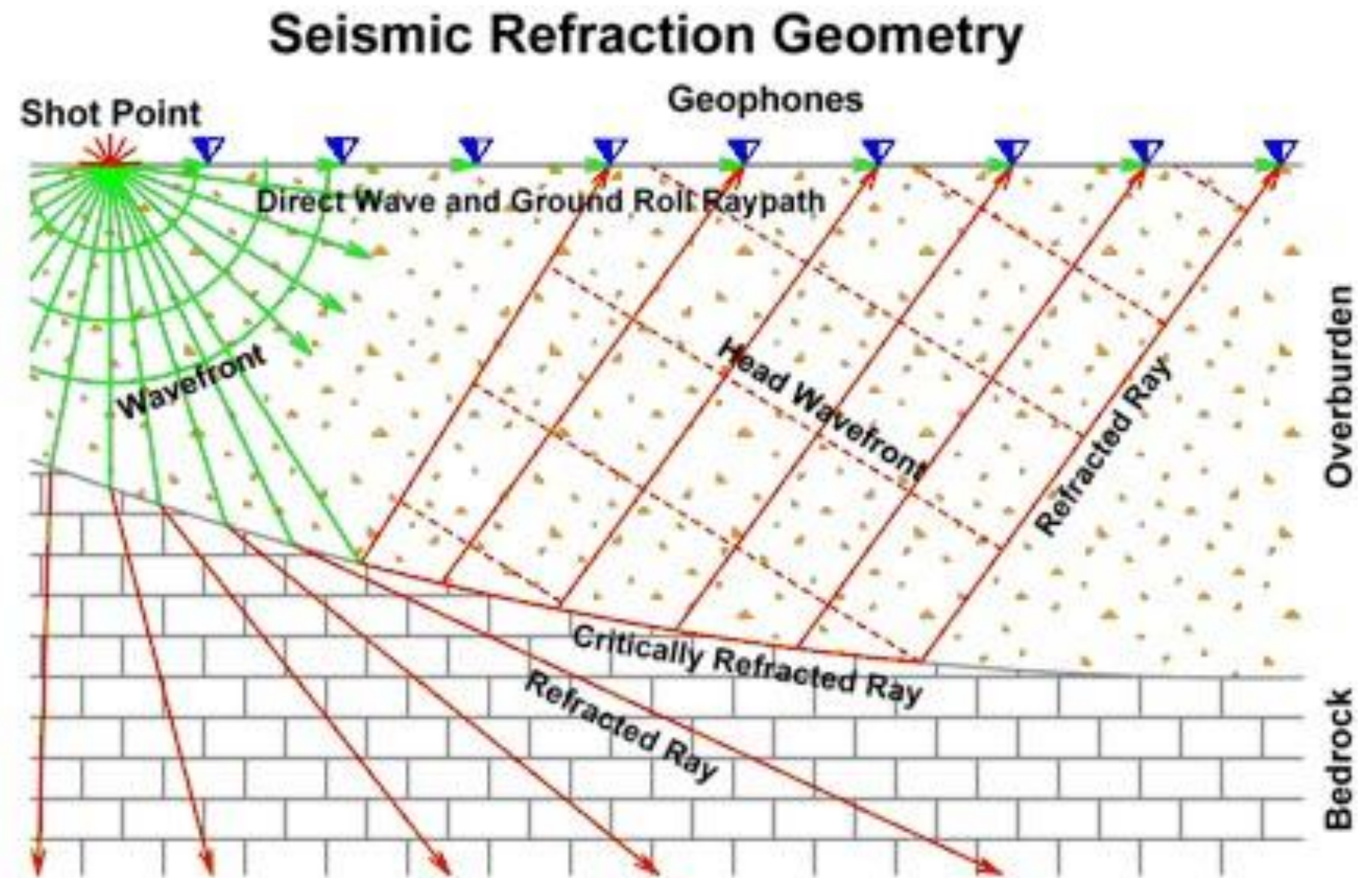


REFLECTION VERSUS REFRACTION SEISMICS

Refraction seismics

Timing of the first arrival of the quickest **refracted** wave

- Uniquely velocity information
- Large geophone array
=> 4-5 times depth
- High energy sources needed
- Practically limited
- Predominantly land seismics

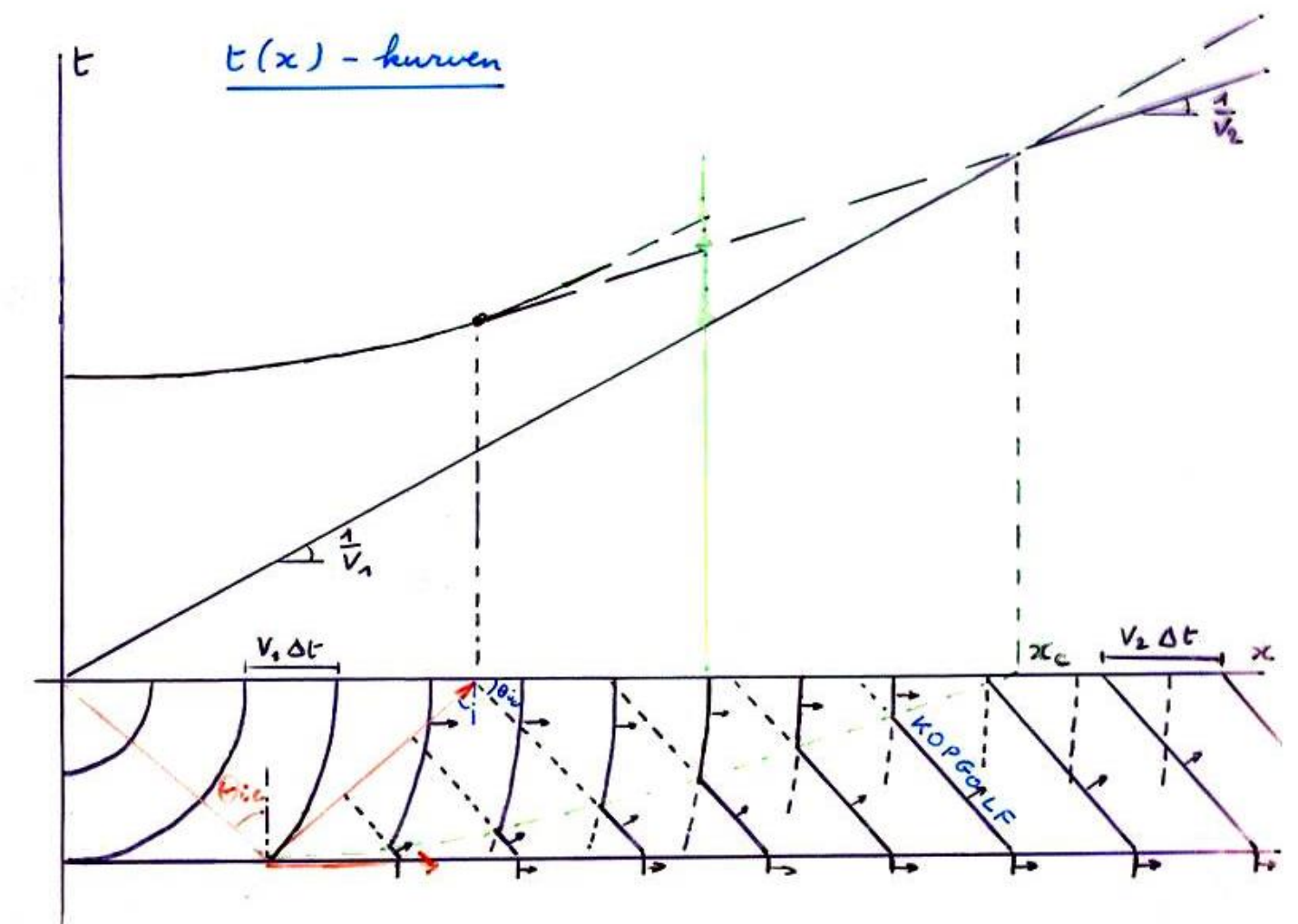
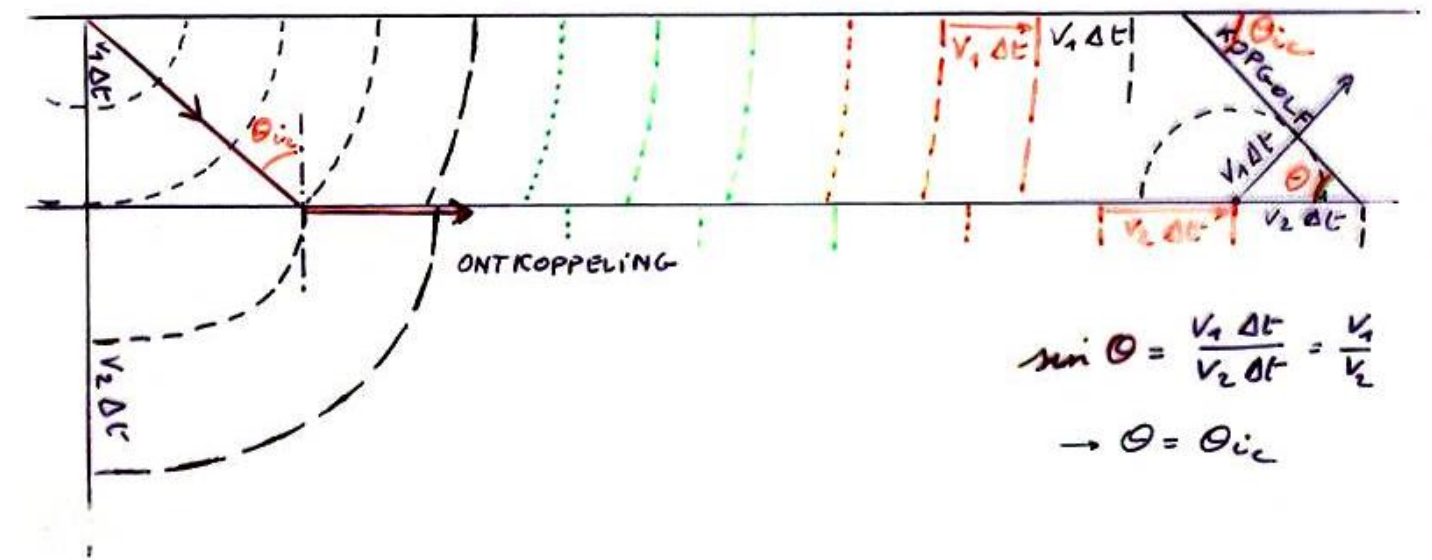


REFRACTION SEISMIC SURVEYING

The critical angle and the head wave

Horizontally propagating wave ($\theta_t = 90^\circ$)

- “excites” all passed points on the interface
- points will act as sources (*Huyghens*)
- energy is sent to upper medium as a
 “head wave”
- the angle related to the head wave ray equals the critical incidence angle!

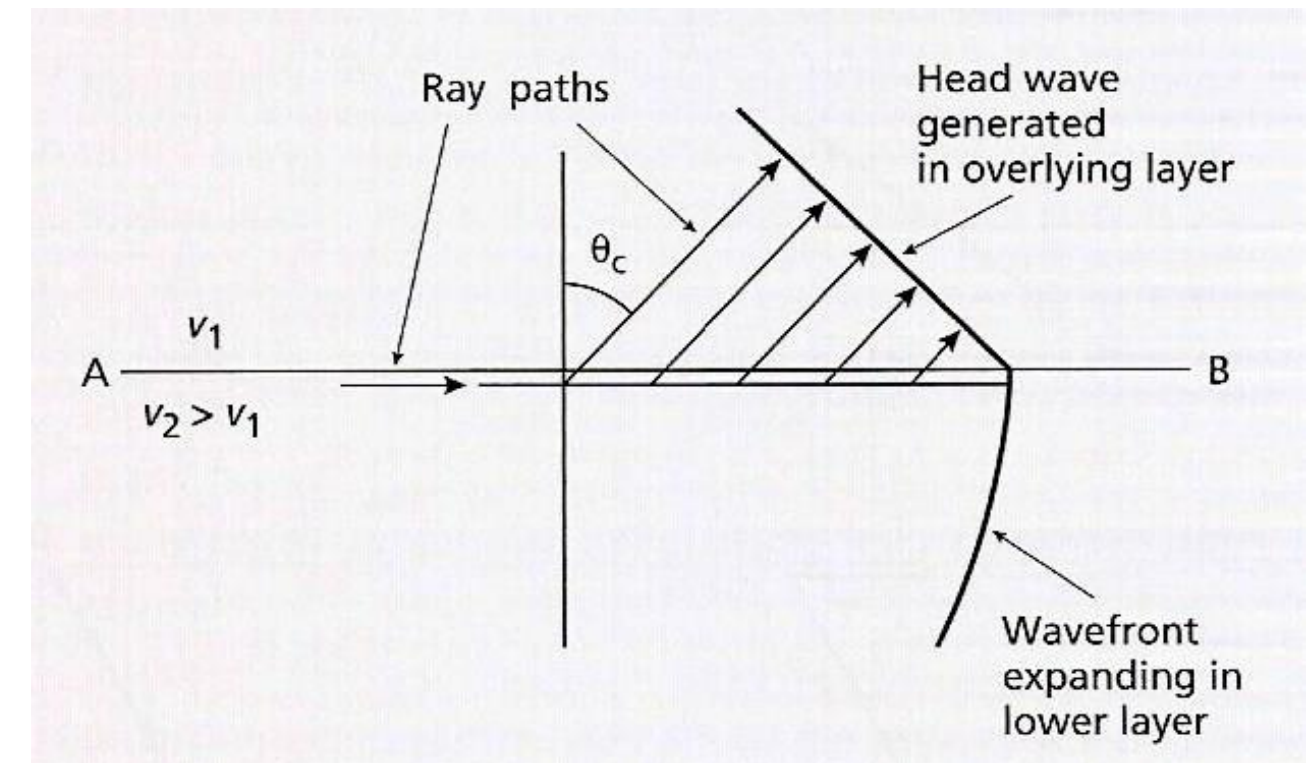


REFRACTION SEISMIC SURVEYING

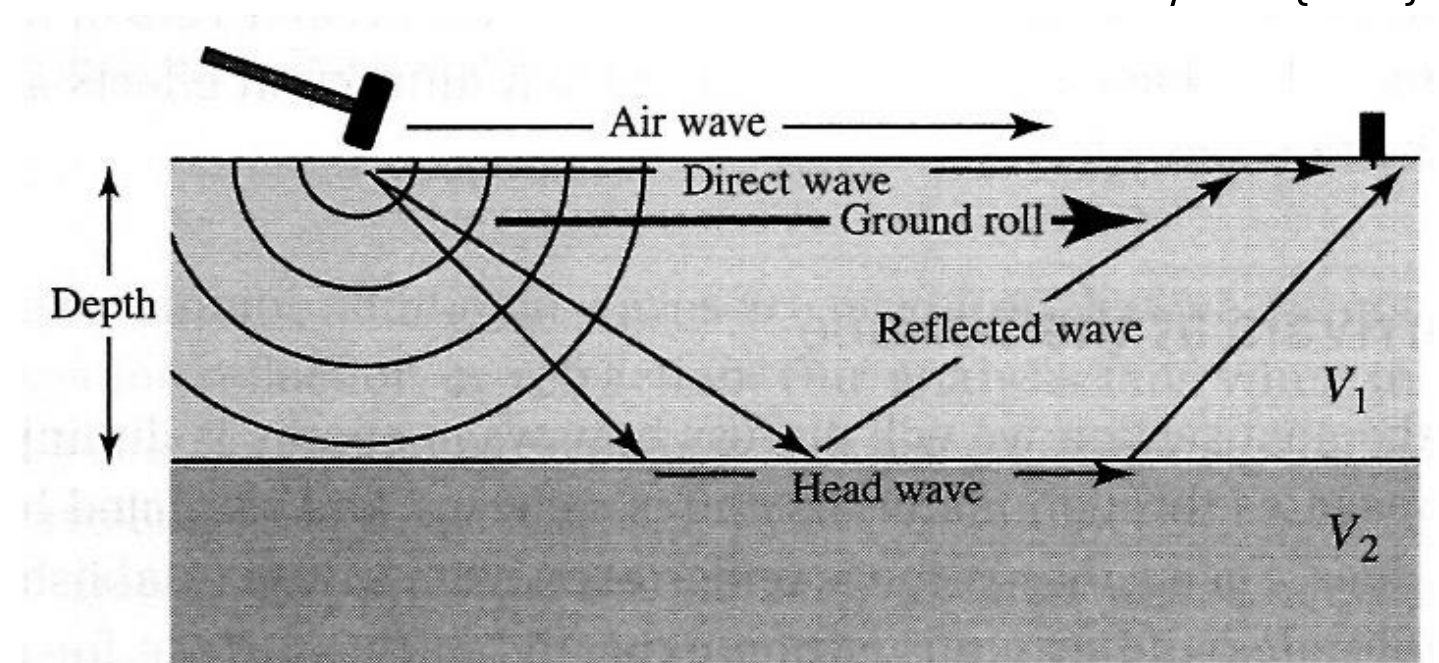
The critical angle and the head wave

The head wave is a perturbation in the upper layer, travelling with higher velocities of layer 2!

- Oblique passage through upper layer
- Any associated ray is inclined at critical angle
- Direct wave also propagates through the slower upper layer at velocity of upper layer
- Head wave will be “*ahead*” of the direct wave over a *large* distance



Kearey *et al.* (2002)

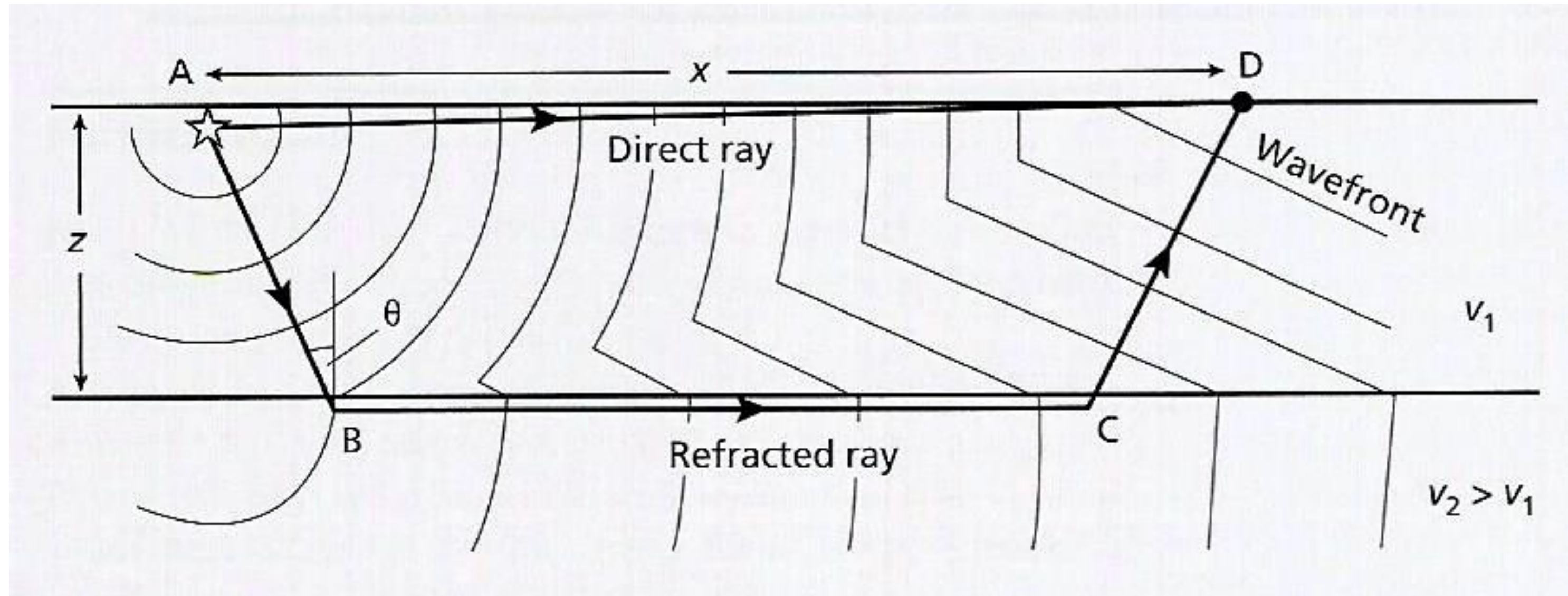


Burger *et al.* (2006)

REFRACTION SEISMIC SURVEYING

The crossover point

At point D, the crossover point, the *refracted* ray arrives before the *direct* ray

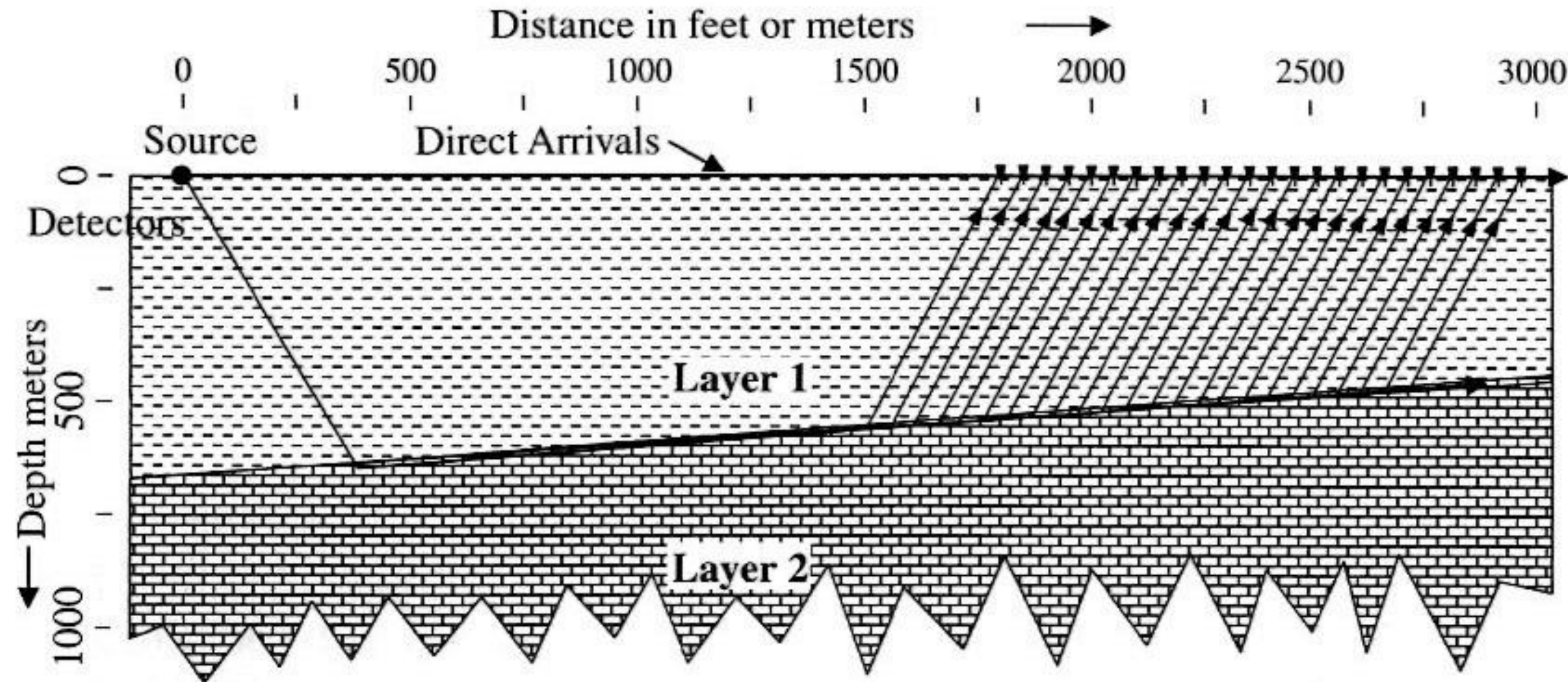


Kearey *et al.* (2002)

REFRACTION SEISMIC SURVEYING

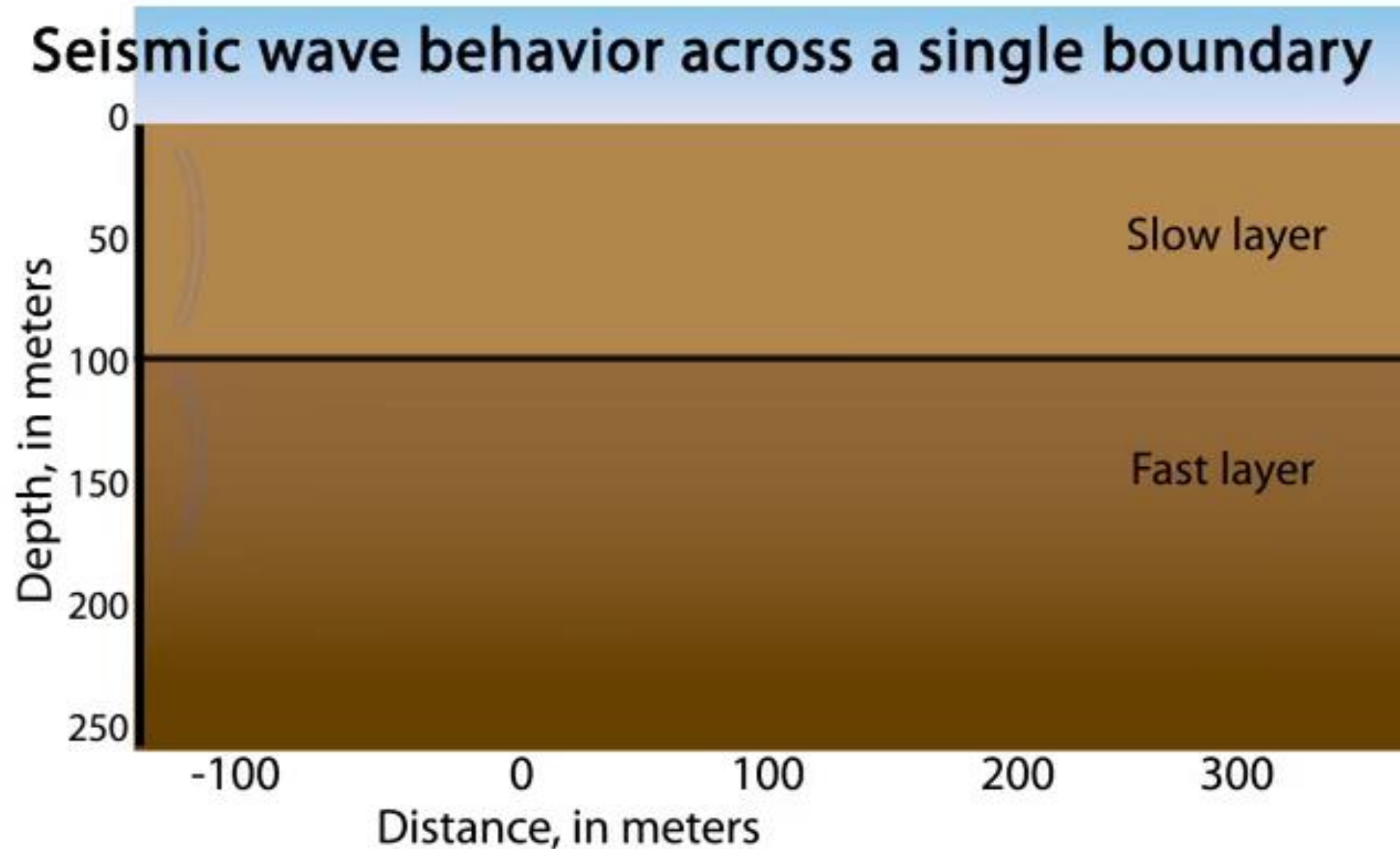
Consequences of the critical angle

The crossover point will occur at a large distance, resulting into a long geophone array



REFRACTION SEISMIC SURVEYING

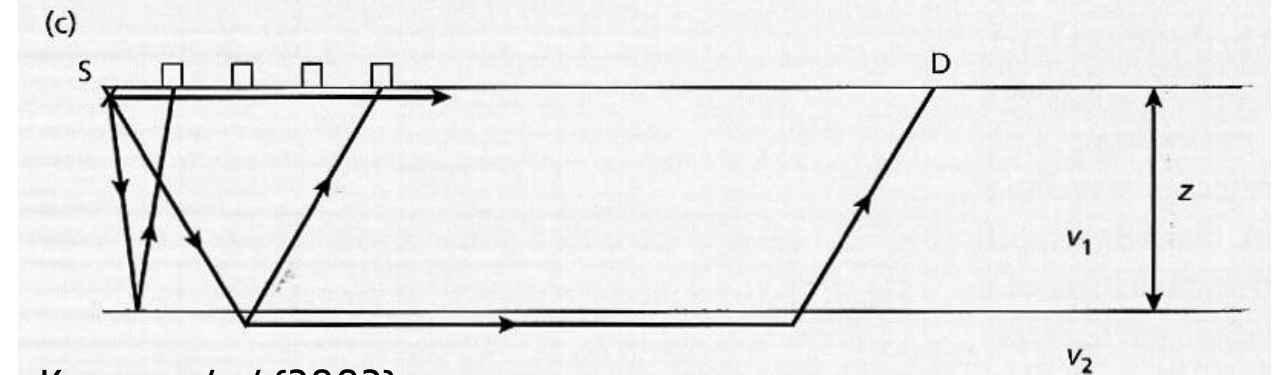
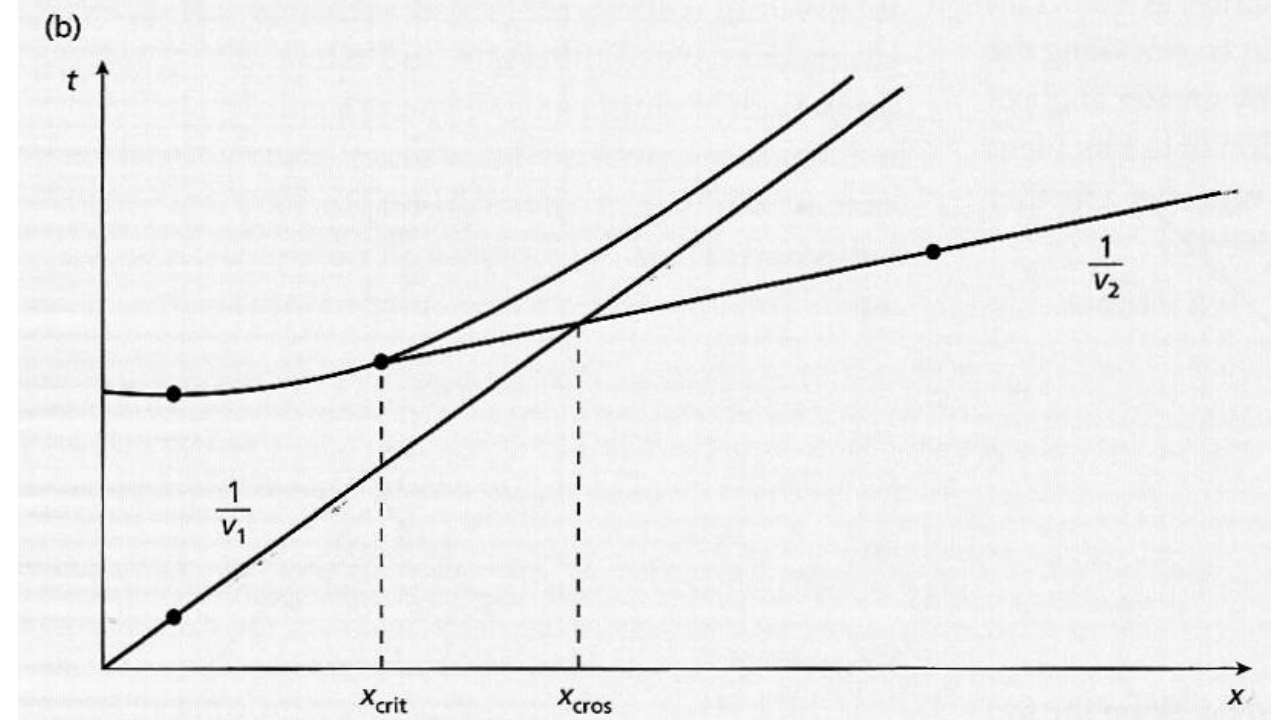
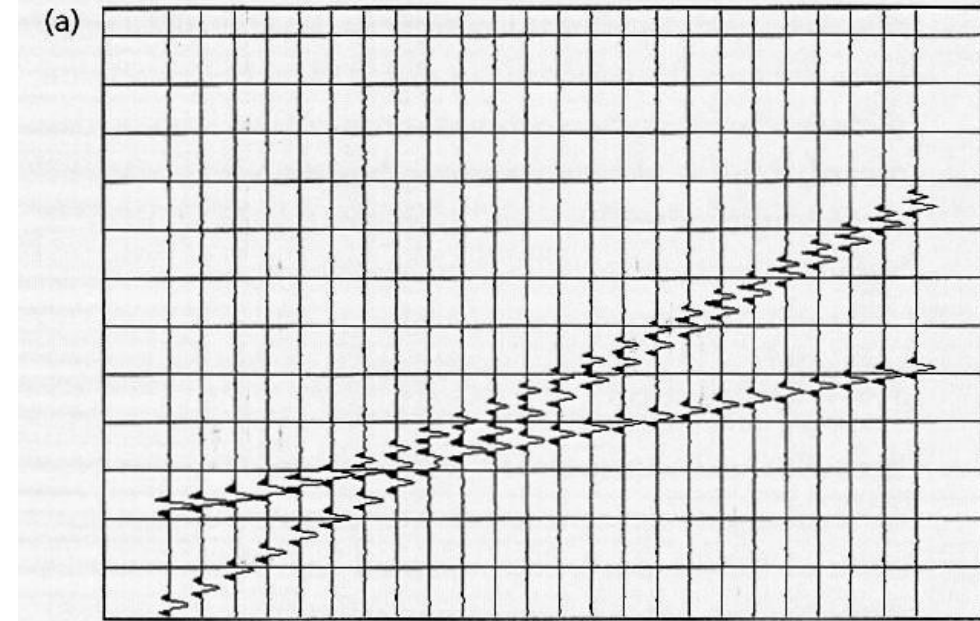
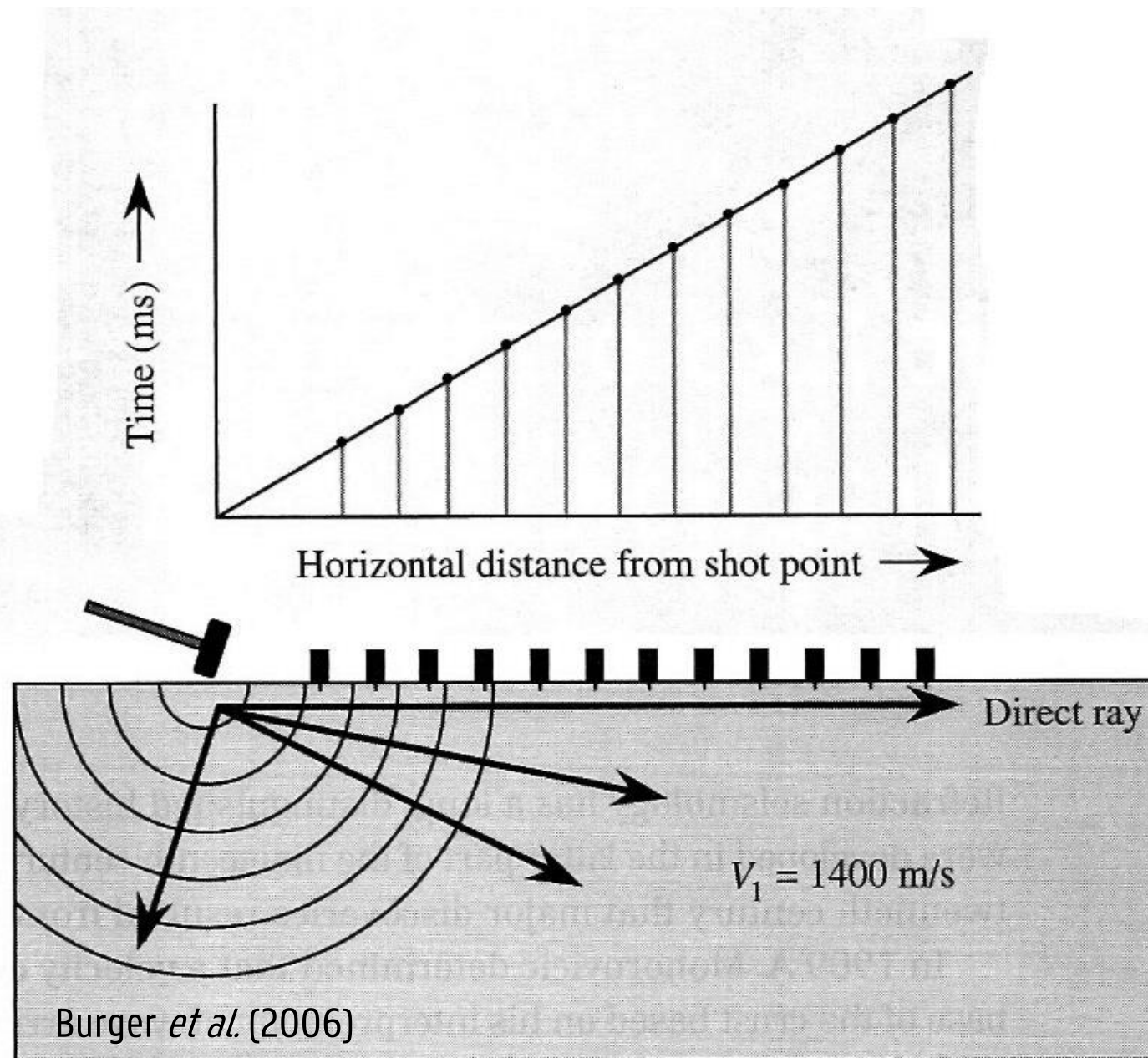
Summary of reflection, refraction and head wave formation



REFRACTION SEISMIC SURVEYING

Refraction seismogrammes and $t(x)$ curves

Direct wave expression

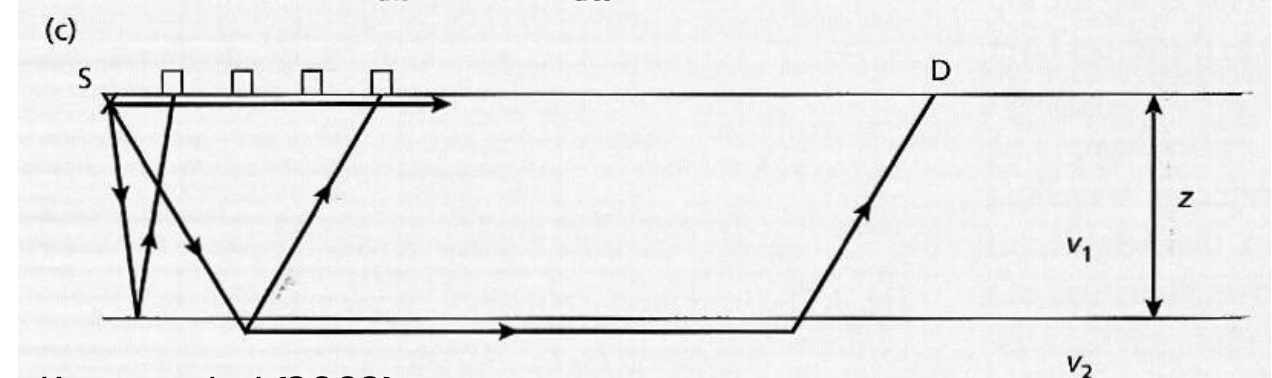
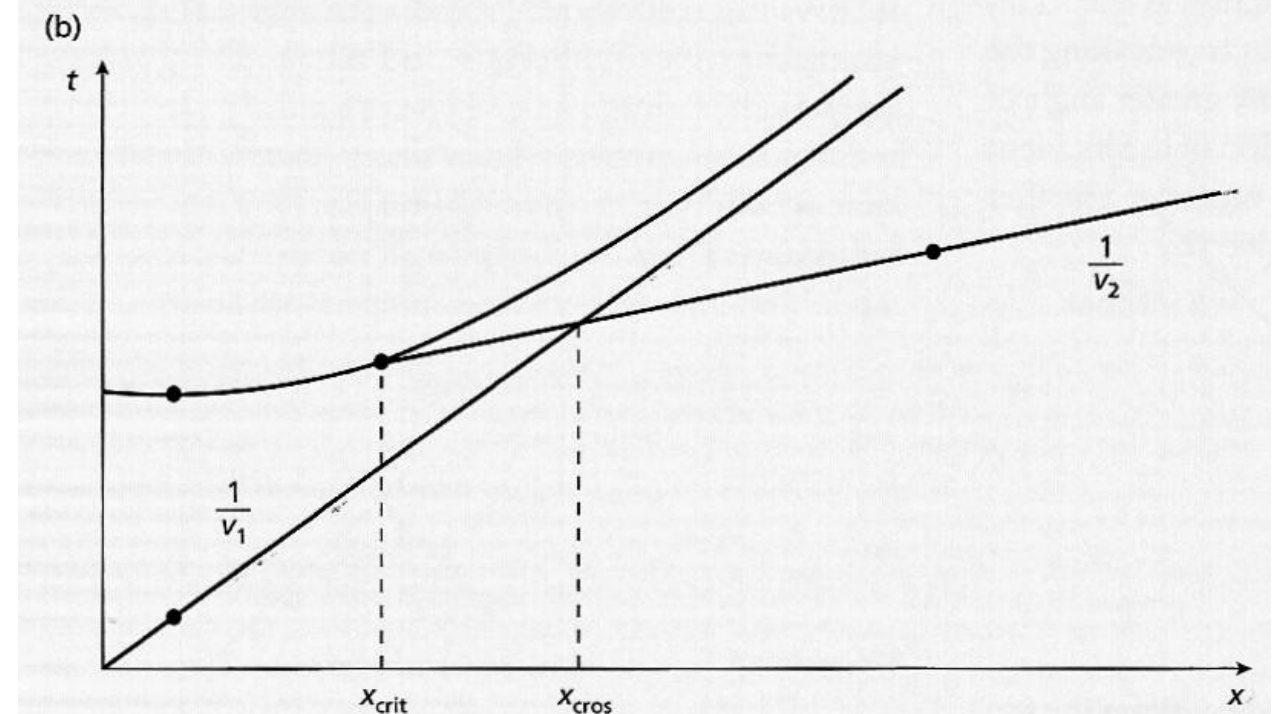
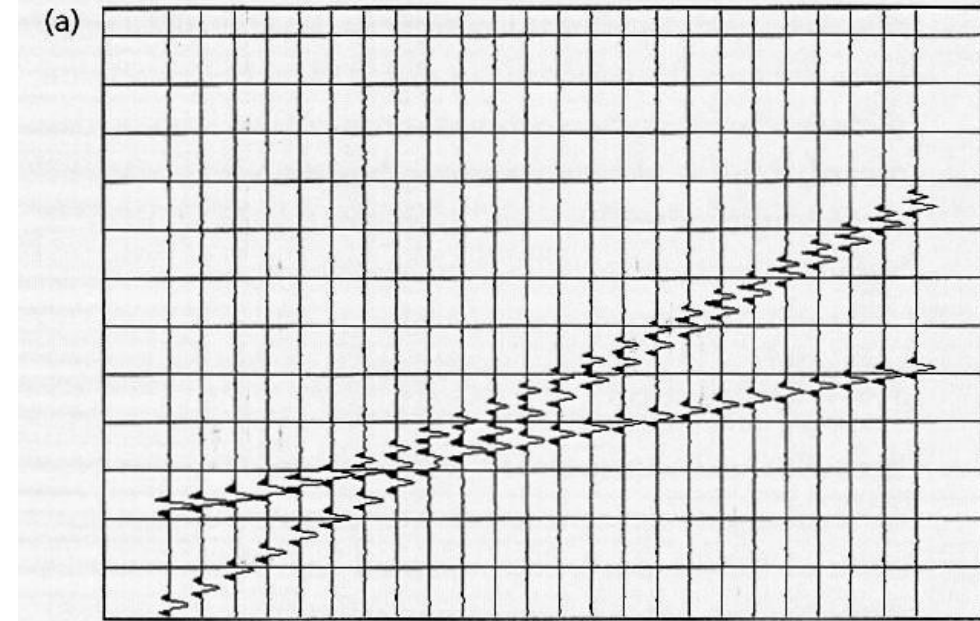
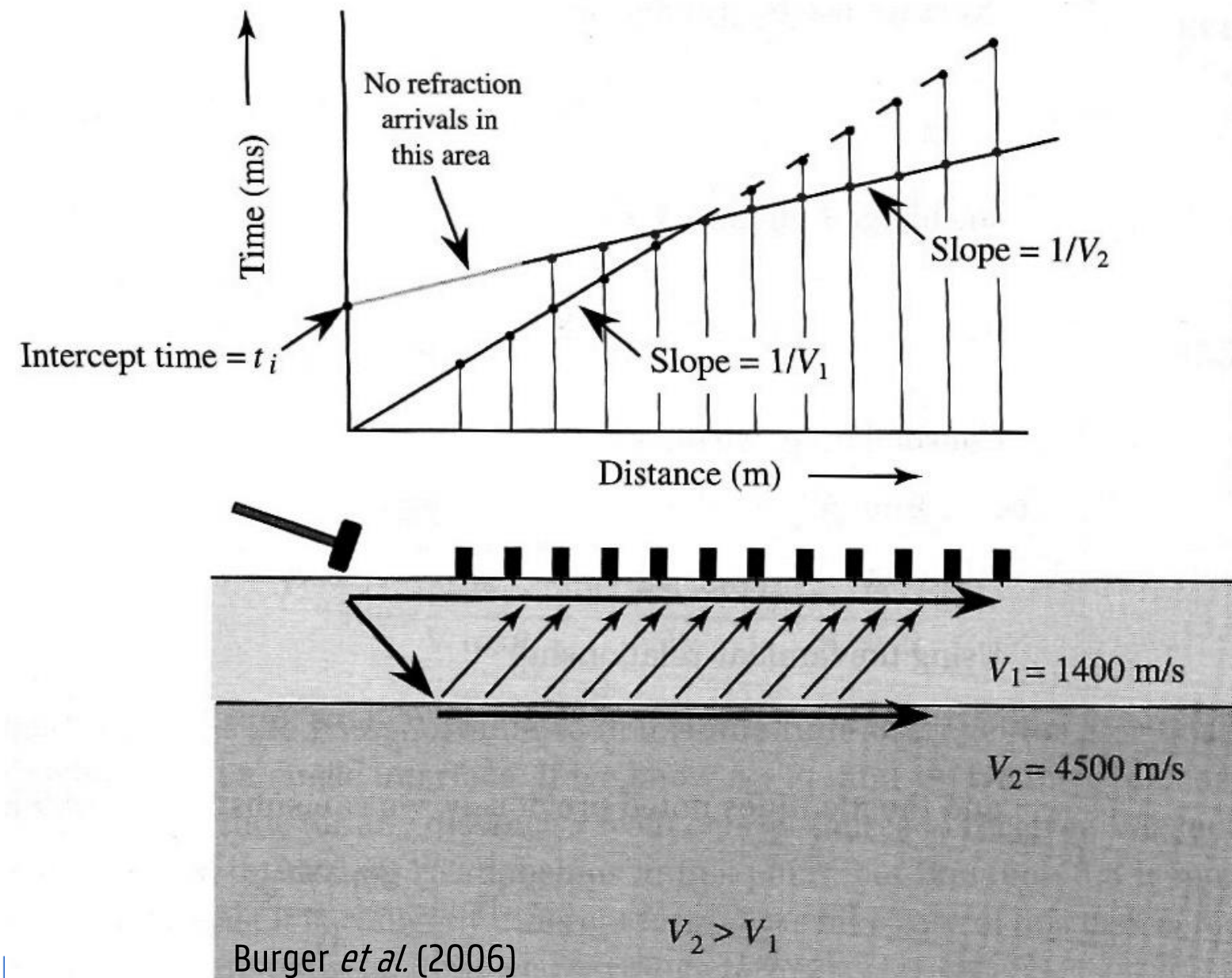


Kearey *et al.* (2002)

REFRACTION SEISMIC SURVEYING

Refraction seismogrammes and $t(x)$ curves

Direct wave + 1 refracted wave expression

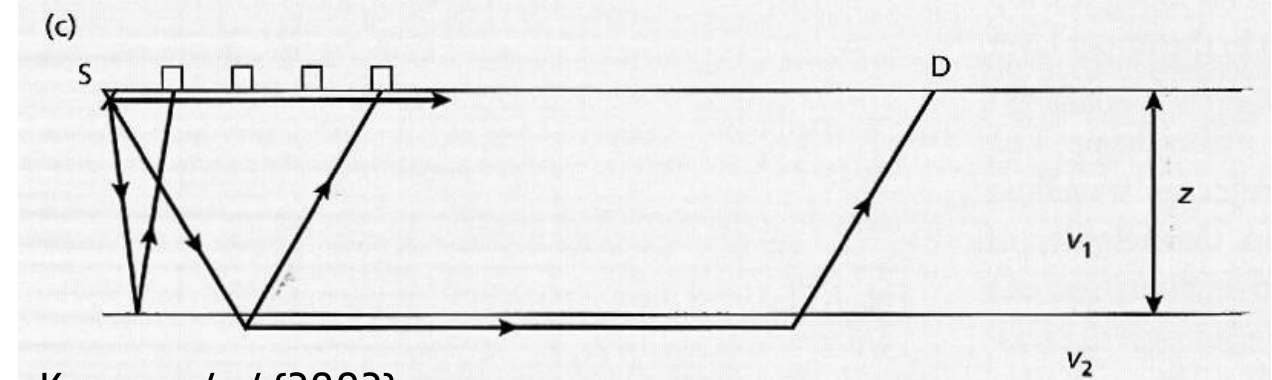
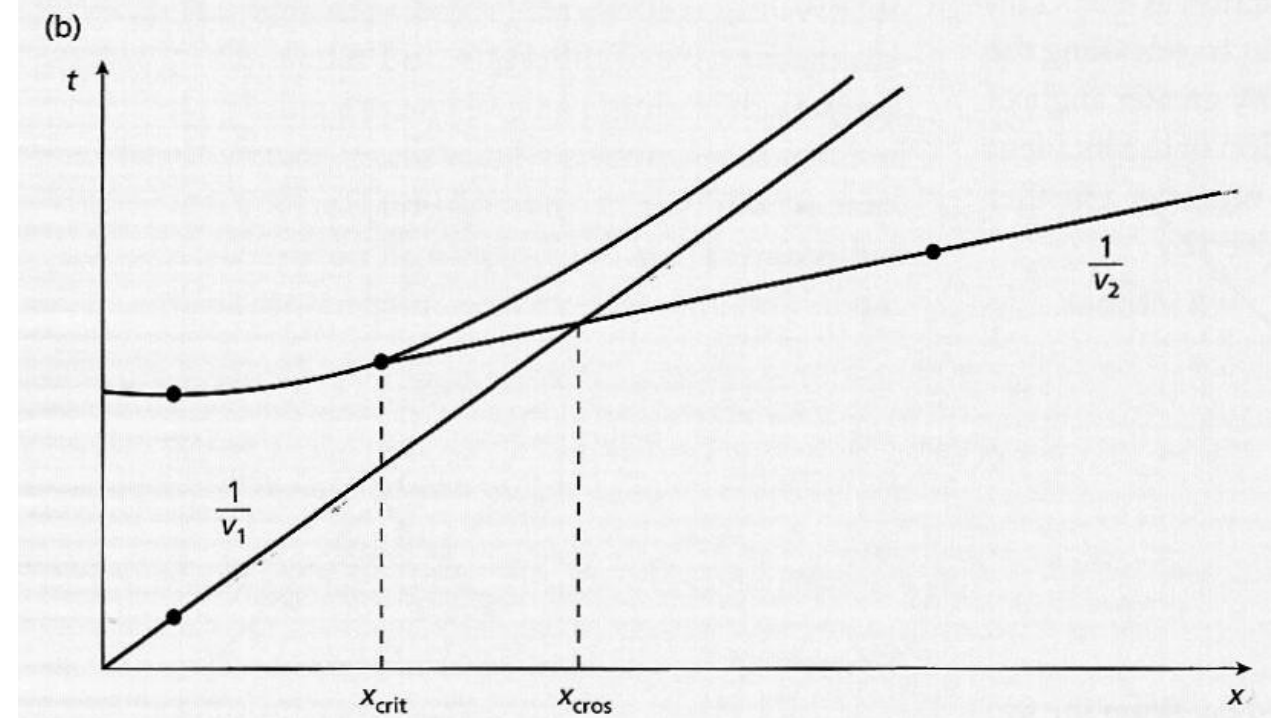
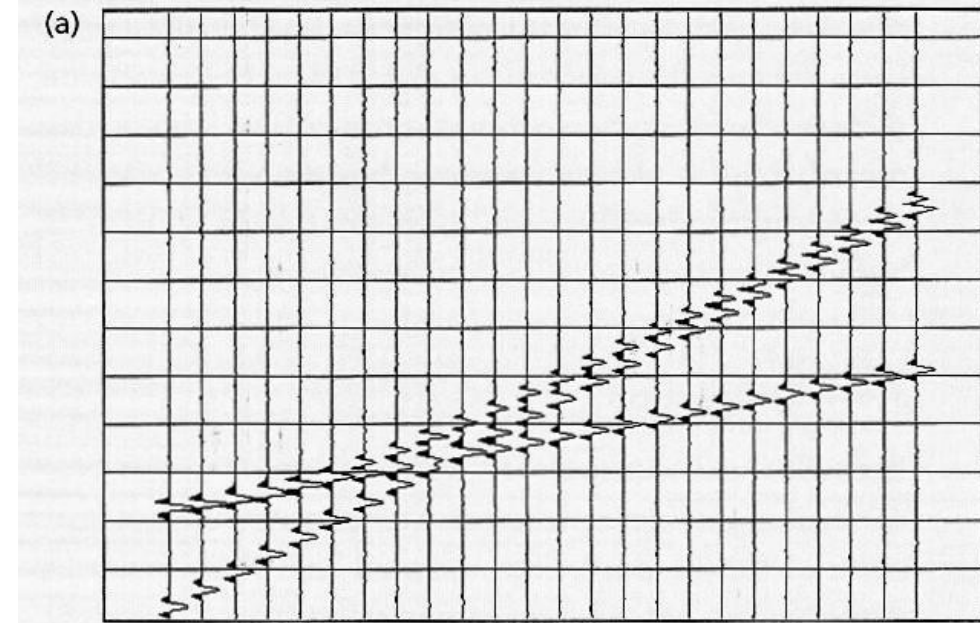
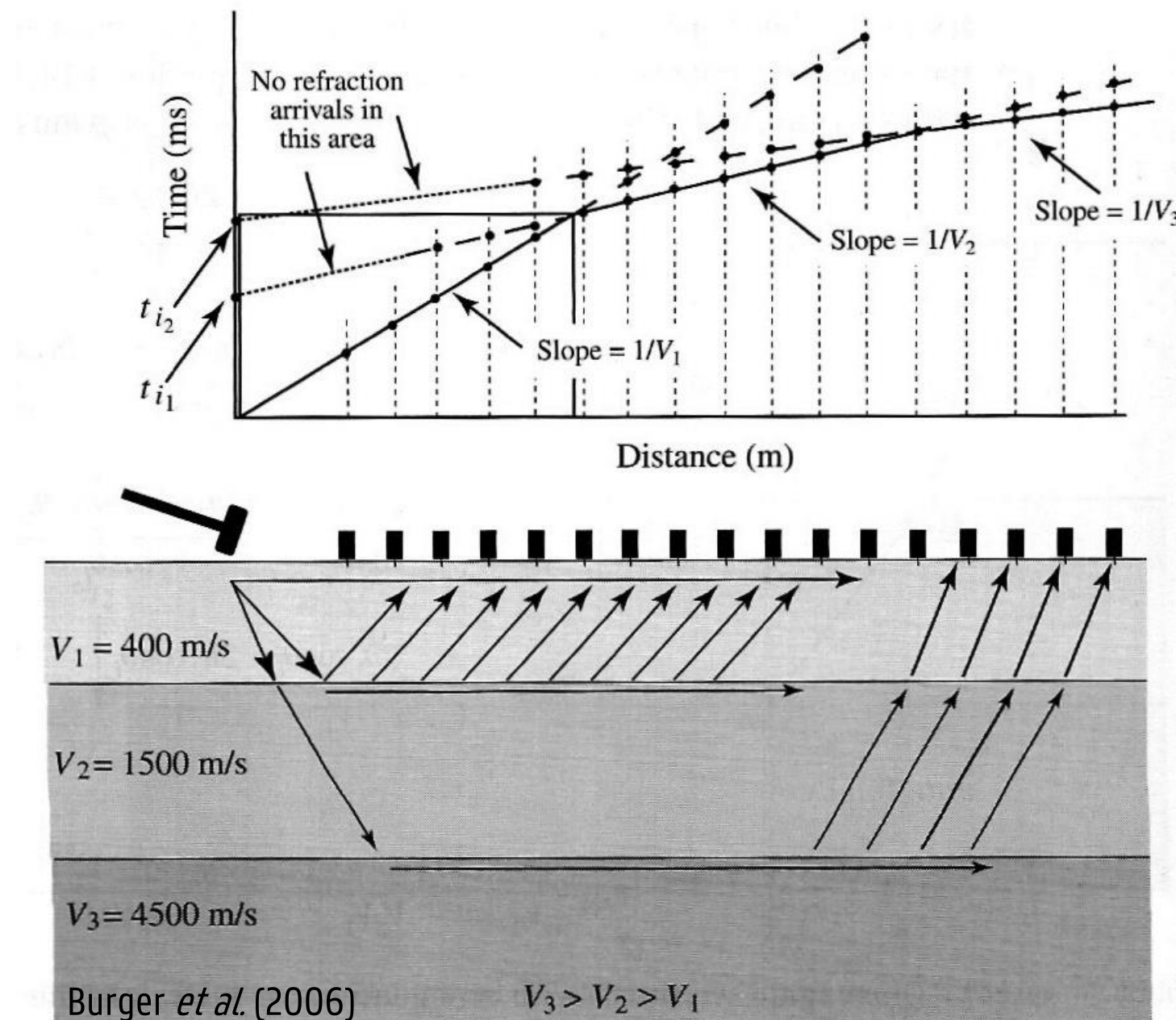


Kearey *et al.* (2002)

REFRACTION SEISMIC SURVEYING

Refraction seismogrammes and $t(x)$ curves

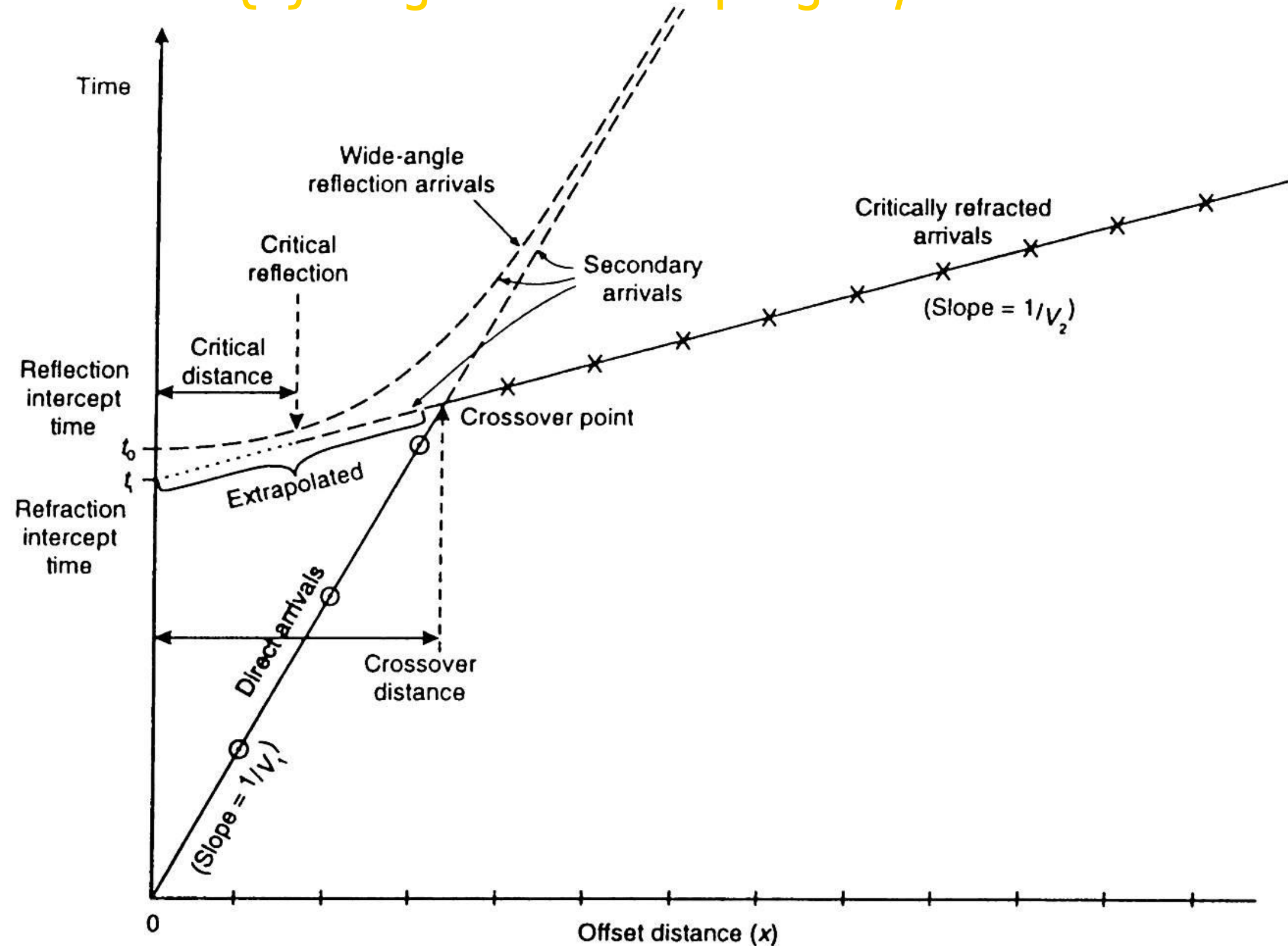
Direct wave + 2 refracted waves expression



Kearey *et al.* (2002)

REFRACTION SEISMIC SURVEYING

Interpretation of a $t(x)$ diagram for sloping layers



REFRACTION SEISMIC SURVEYING

Travel time equations: a single horizontal layer

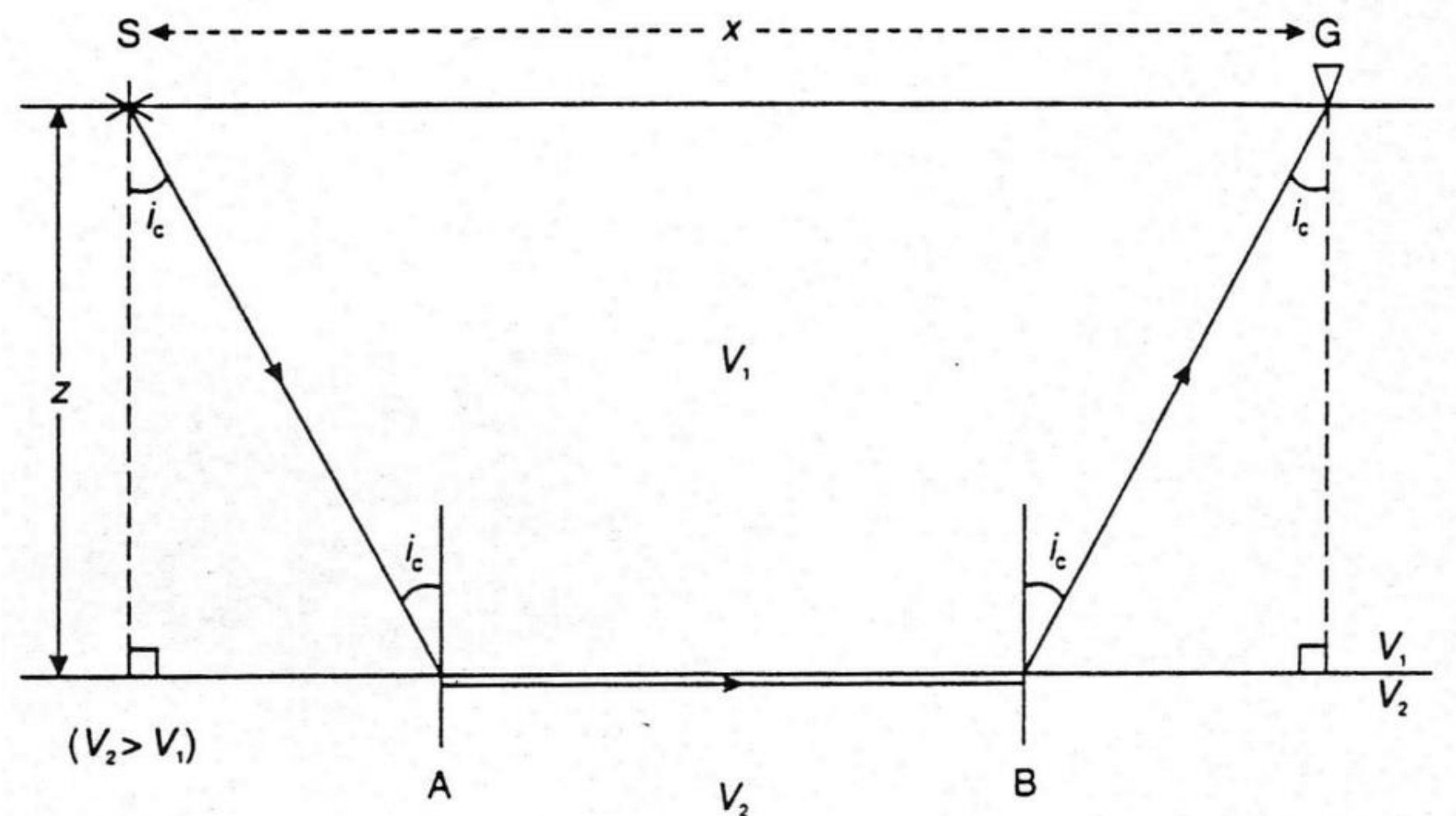
Starting from basic goniometric relationships:

$$\tan i_c = \frac{\left((x - AB) / 2 \right)}{z}$$

$$\cos i_c = \frac{z}{SA}$$

$$\sin i_c = \frac{V_1}{V_2} \text{ (Snell's Law)}$$

$$\cos^2 i_c + \sin^2 i_c = 1$$



Direct wave versus refracted wave

$$T_{SG} = T_{SA} + T_{AB} + T_{BG}$$

REFRACTION SEISMIC SURVEYING

Travel time equations: a single horizontal layer

$$T_{SG} = \frac{AB}{V_2} + \frac{2SA}{V_1}$$

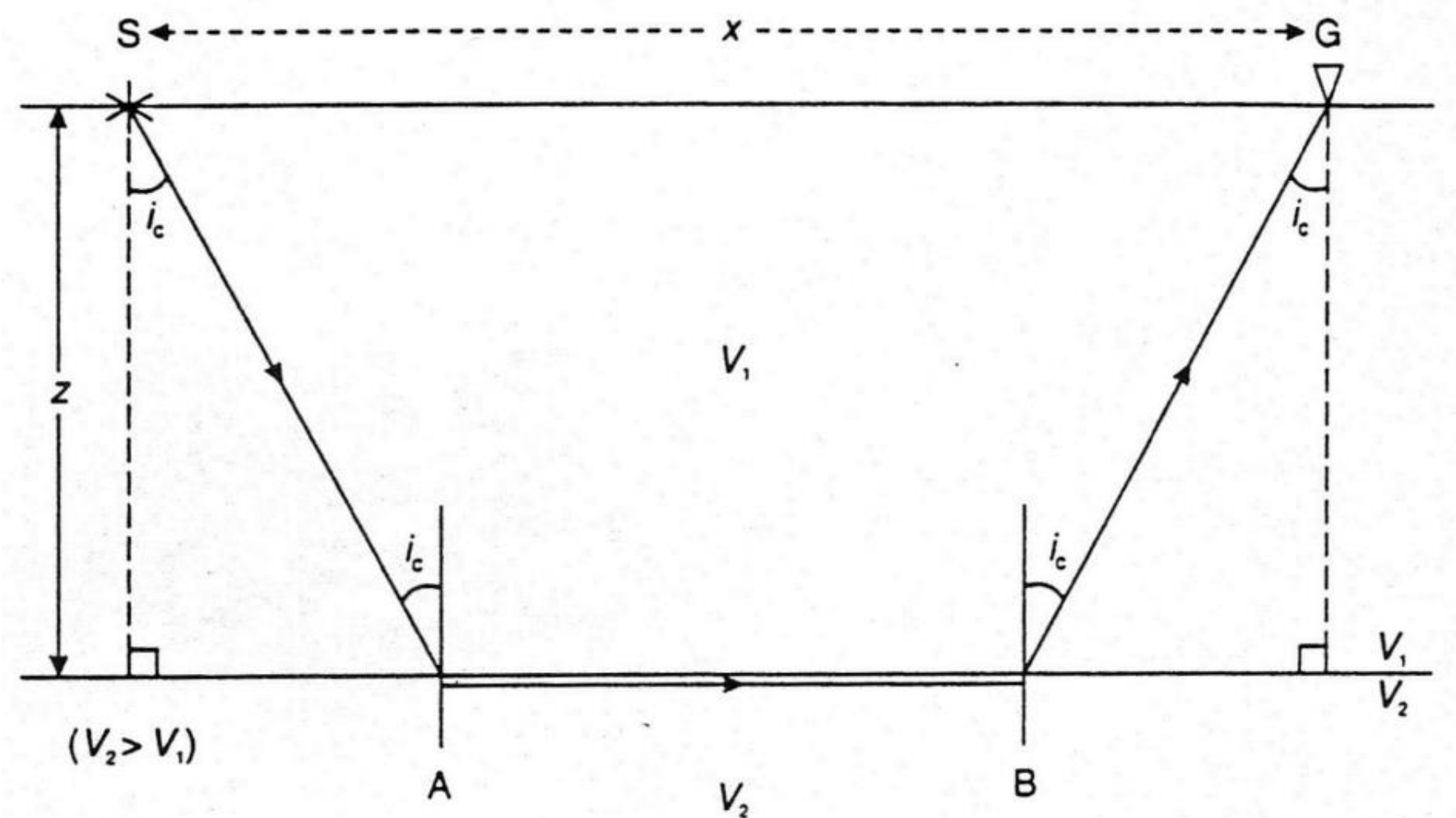
$$T_{SG} = \frac{x - 2z \cdot \tan i_c}{V_2} + \frac{2z}{V_1 \cdot \cos i_c}$$

$$T_{SG} = \frac{x}{V_2} + \frac{2z}{V_1 \cdot \cos i_c} - \frac{2z \cdot \sin i_c}{V_2 \cdot \cos i_c}$$

$$T_{SG} = \frac{x}{V_2} + \frac{2z}{V_1 \cdot \cos i_c} - \frac{2V_1 \cdot z \cdot \sin i_c}{V_1 \cdot V_2 \cdot \cos i_c}$$

$$T_{SG} = \frac{x}{V_2} + \frac{2z}{V_1 \cdot \cos i_c} \left(1 - \frac{V_1}{V_2} \sin i_c \right)$$

$$T_{SG} = \frac{x}{V_2} + \frac{2z \cdot \cos i_c}{V_1}$$



REFRACTION SEISMIC SURVEYING

Travel time equations: a single horizontal layer

The final equation fits with $y = ax + b$

Where $a = \text{gradient}$

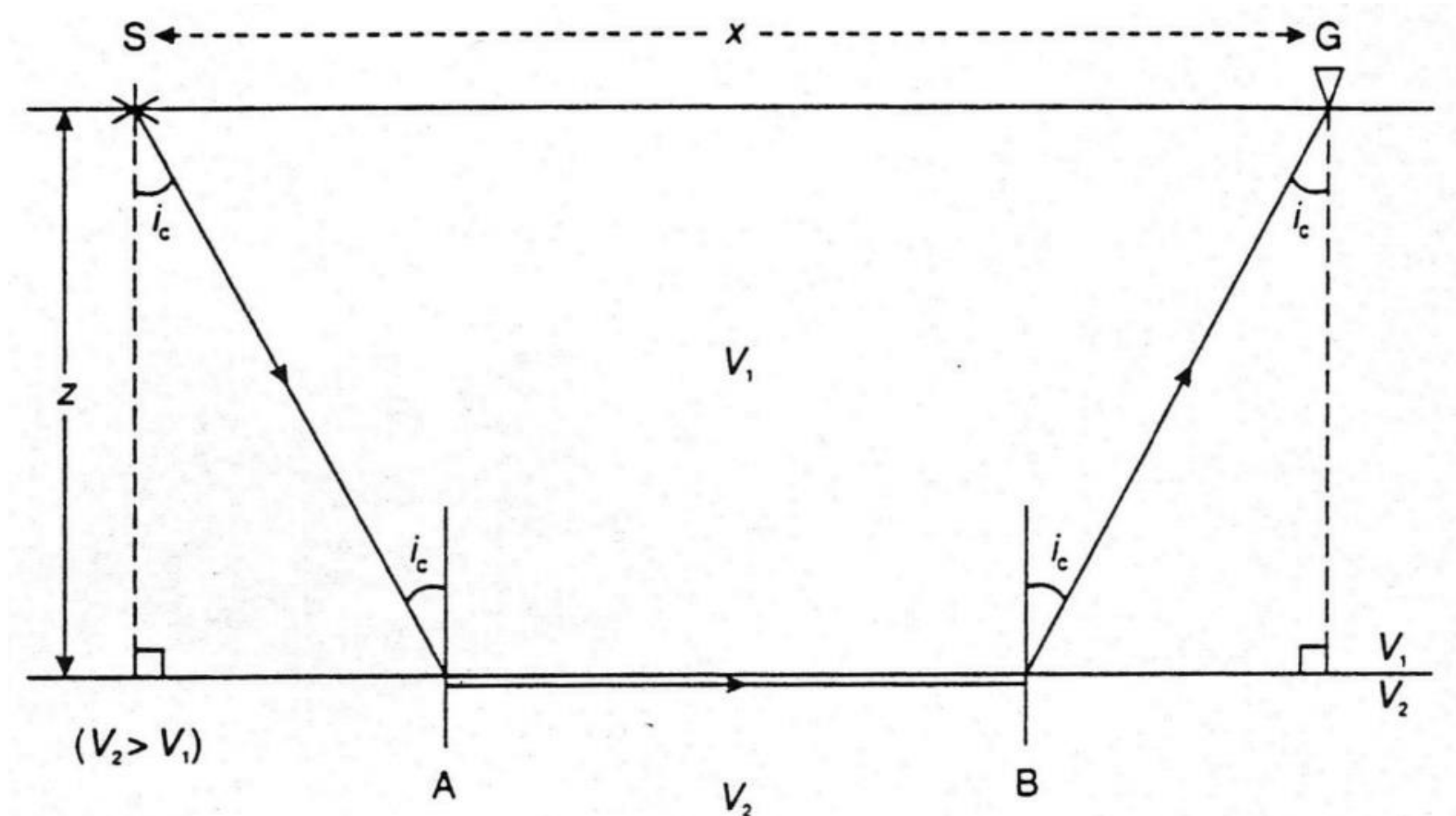
$b = \text{interception on Y axis}$

Otherwise put:

$$\text{gradient} = \frac{1}{V_2}$$

$$\text{interception time} = \frac{2z \cdot \cos i_c}{V_1}$$

$$\Rightarrow T_{SG} = \frac{x}{V_2} + t_i$$



$$T_{SG} = \frac{x}{V_2} + \frac{2z \cdot \cos i_c}{V_1}$$

REFRACTION SEISMIC SURVEYING

Travel time equations: a single horizontal layer

Calculation of the interception time t_i and depth z

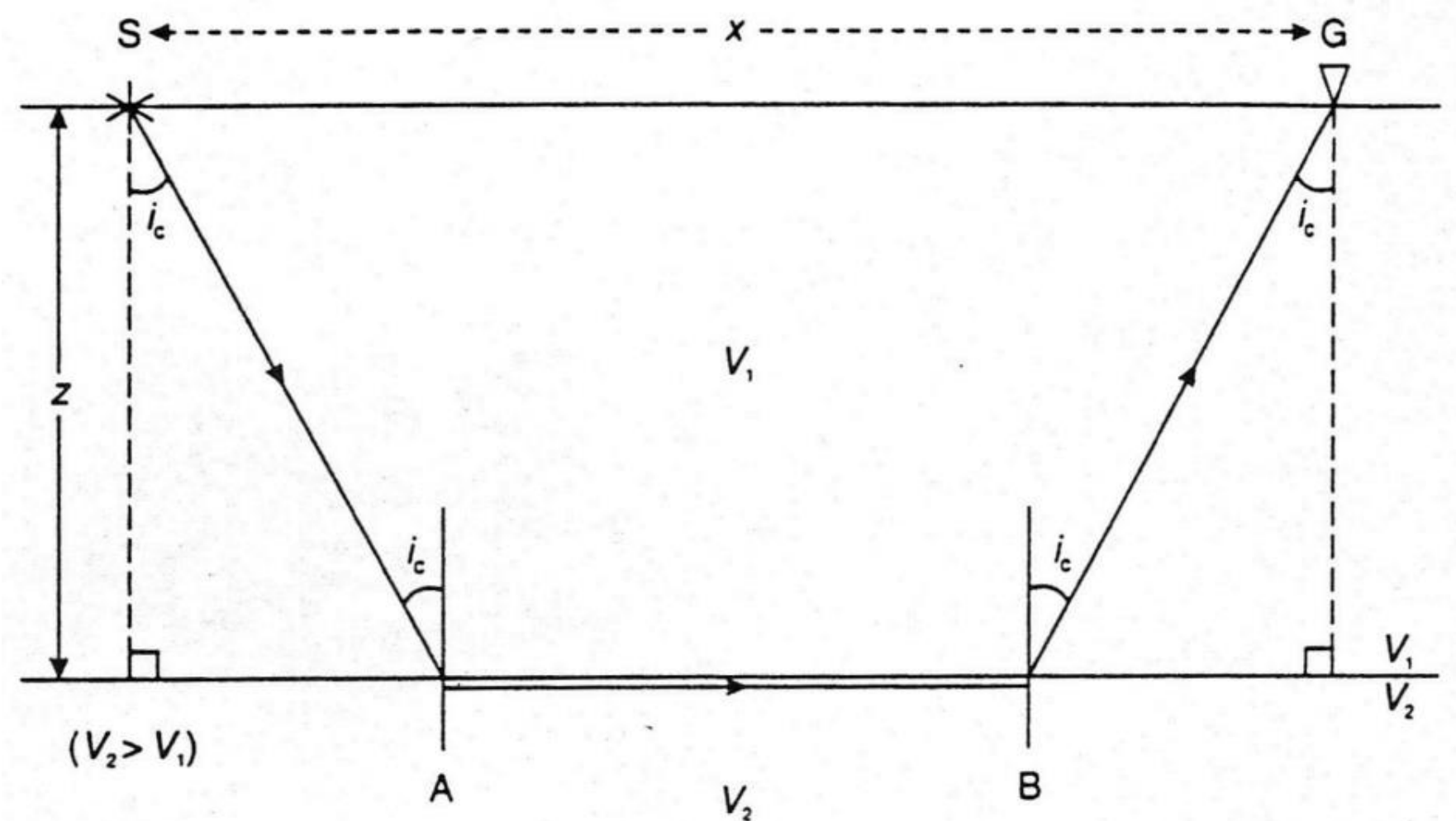
$$(1) \sin i_c = \frac{V_1}{V_2}$$

$$(2) \sin^2 i_c + \cos^2 i_c = 1$$

As a consequence :

$$\cos^2 i_c = 1 - \sin^2 i_c$$

$$\cos i_c = \sqrt{1 - \frac{V_1^2}{V_2^2}}$$



$$t_i = \frac{2z \cdot \cos i_c}{V_1}$$

REFRACTION SEISMIC SURVEYING

Travel time equations: a single horizontal layer

Calculation of the interception time t_i and depth z

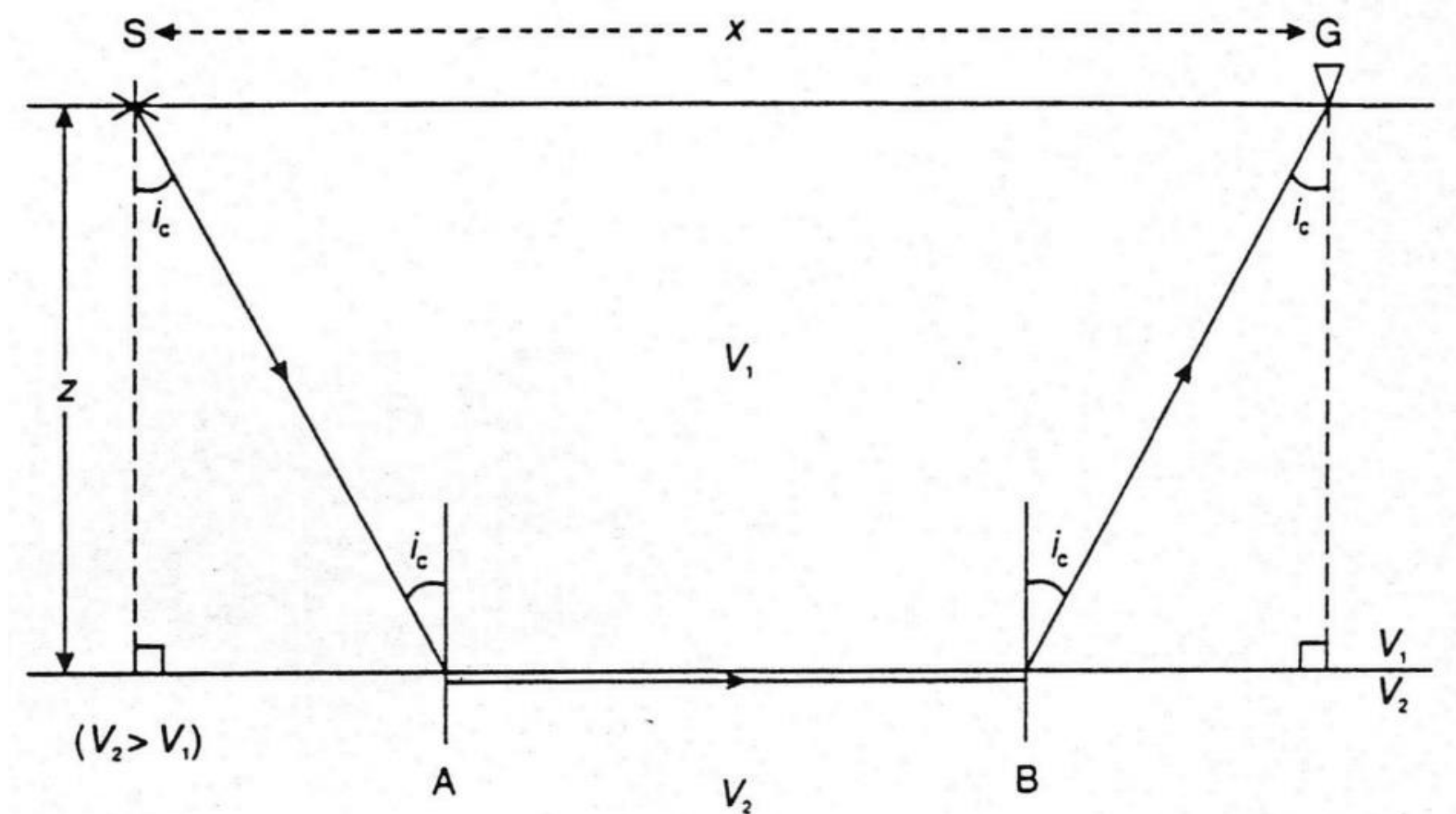
$$t_i = \frac{2z \cdot \cos i_c}{V_1}$$

$$t_i = \frac{2z}{V_1} \sqrt{1 - \frac{V_1^2}{V_2^2}}$$

$$t_i = \frac{2z}{V_1 V_2} \sqrt{V_2^2 - V_1^2}$$

and

$$z = \frac{t_i \cdot V_1 V_2}{2\sqrt{V_2^2 - V_1^2}}$$



$$t_i = \frac{2z \cdot \cos i_c}{V_1}$$

REFRACTION SEISMIC SURVEYING

Travel time equations: a single horizontal layer

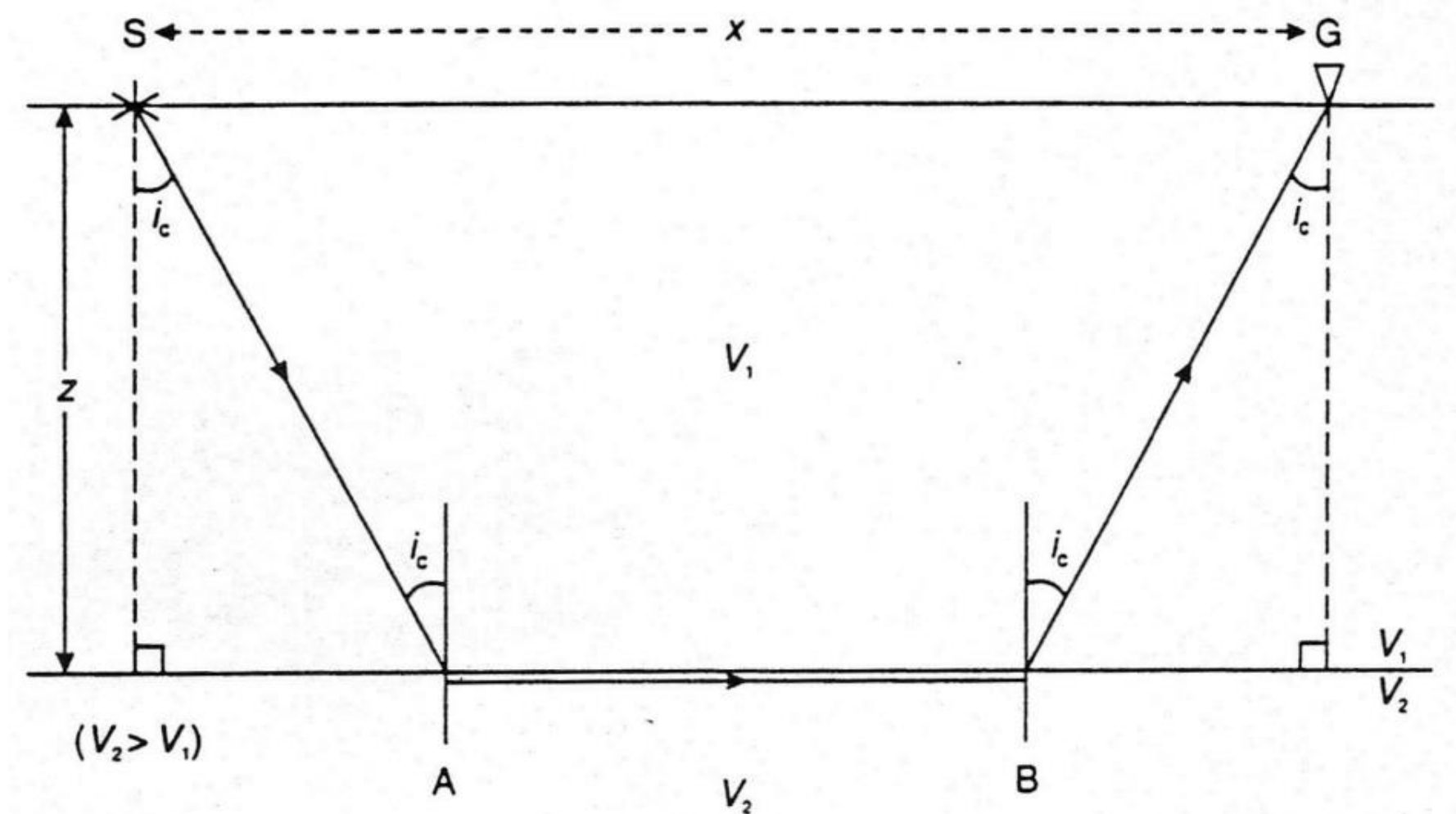
Calculation of the crossover distance x_{cross}

Travel time direct ray @ x_{cross}

$$t = \frac{x_{\text{cross}}}{V_1}$$

Travel time refracted ray @ x_{cross}

$$T_{SG} = \frac{x}{V_2} + t_i$$



$$T_{SG} = \frac{x}{V_2} + \frac{2z \cdot \cos i_c}{V_1}$$

REFRACTION SEISMIC SURVEYING

Travel time equations: a single horizontal layer

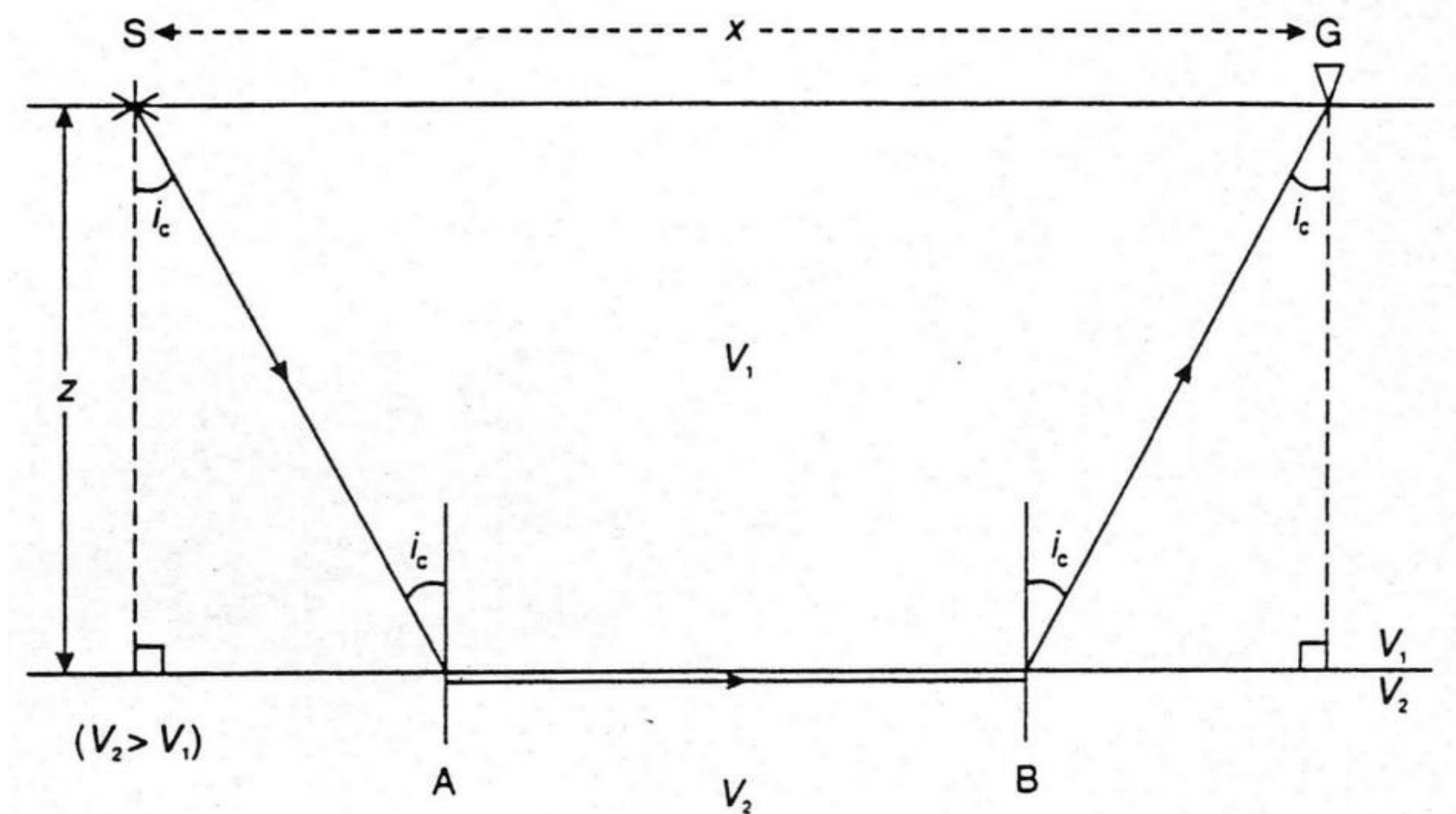
$$\frac{x_{cross}}{V_1} = \frac{x_{cross}}{V_2} + 2z \frac{\sqrt{V_2^2 - V_1^2}}{V_1 V_2}$$

$$x_{cross} \cdot \frac{V_2 - V_1}{V_1 V_2} = 2z \frac{\sqrt{V_2^2 - V_1^2}}{V_1 V_2}$$

$$x_{cross} = 2z \frac{\sqrt{V_2^2 - V_1^2}}{V_2 - V_1}$$

$$x_{cross} = 2z \frac{\sqrt{(V_2 - V_1)(V_2 + V_1)}}{\sqrt{(V_2 - V_1)(V_2 - V_1)}}$$

$$x_{cross} = 2z \sqrt{\frac{(V_2 + V_1)}{(V_2 - V_1)}}$$



REFRACTION SEISMIC SURVEYING

Travel time equations: two horizontal layers

$$T_{SG} = T_{SA} + T_{AB} + T_{BC} + T_{CD} + T_{DG}$$

$$T_{SA} = T_{DG} = \frac{z_1}{V_1 \cos \theta_1}$$

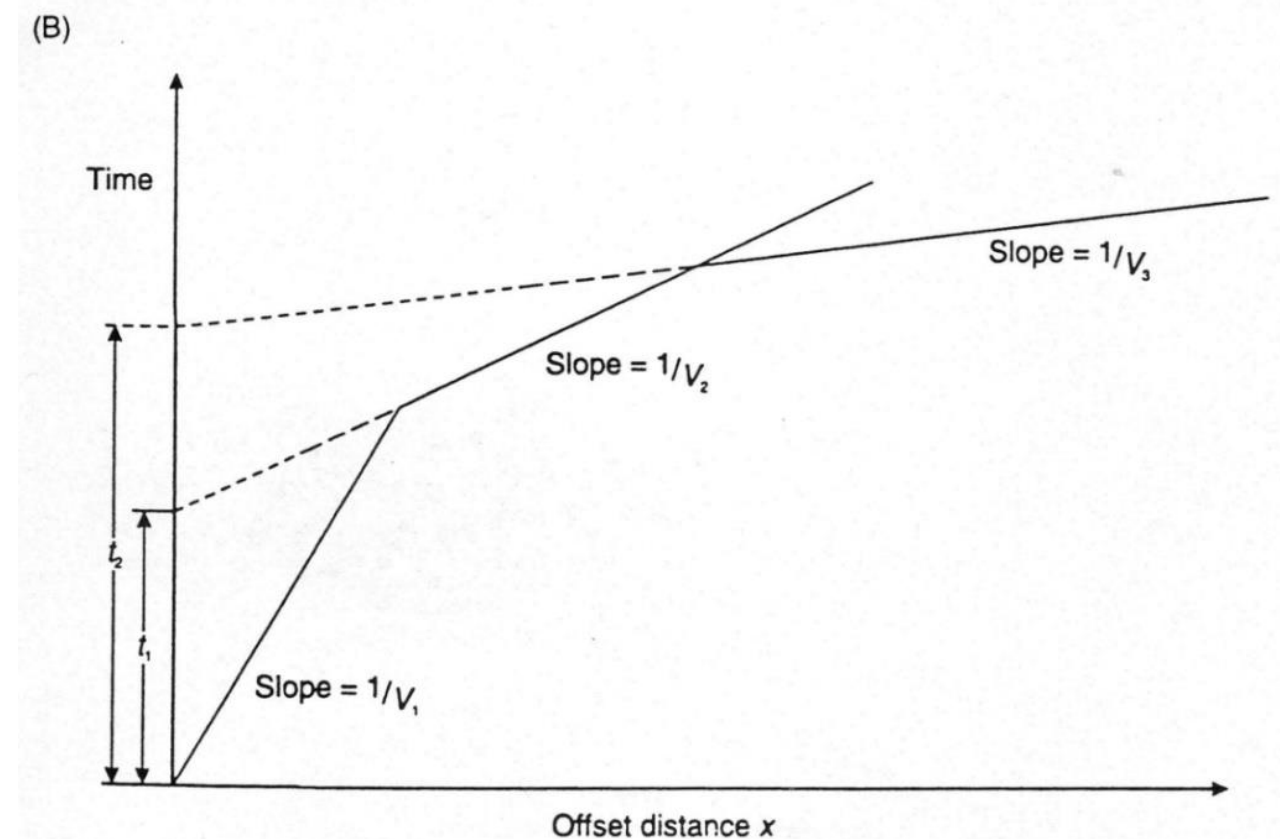
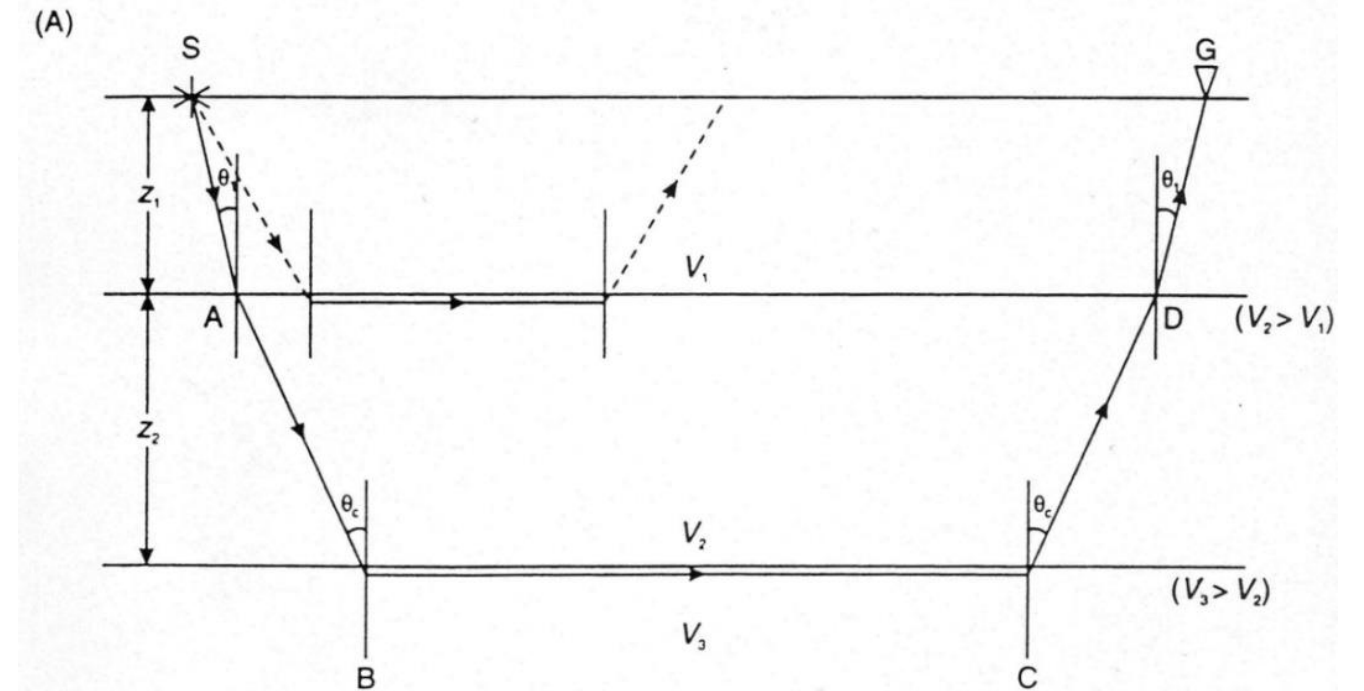
$$T_{AB} = T_{CD} = \frac{z_2}{V_2 \cos \theta_c}$$

$$T_{BC} = \frac{1}{V_3} (x - 2z_1 \tan \theta_1 - 2z_2 \tan \theta_c)$$

$$\sin \theta_1 = \frac{V_1}{V_2}$$

$$\sin \theta_c = \frac{V_2}{V_3}$$

$$\frac{\sin \theta_1}{V_1} = \frac{\sin \theta_c}{V_2} = \frac{1}{V_3}$$



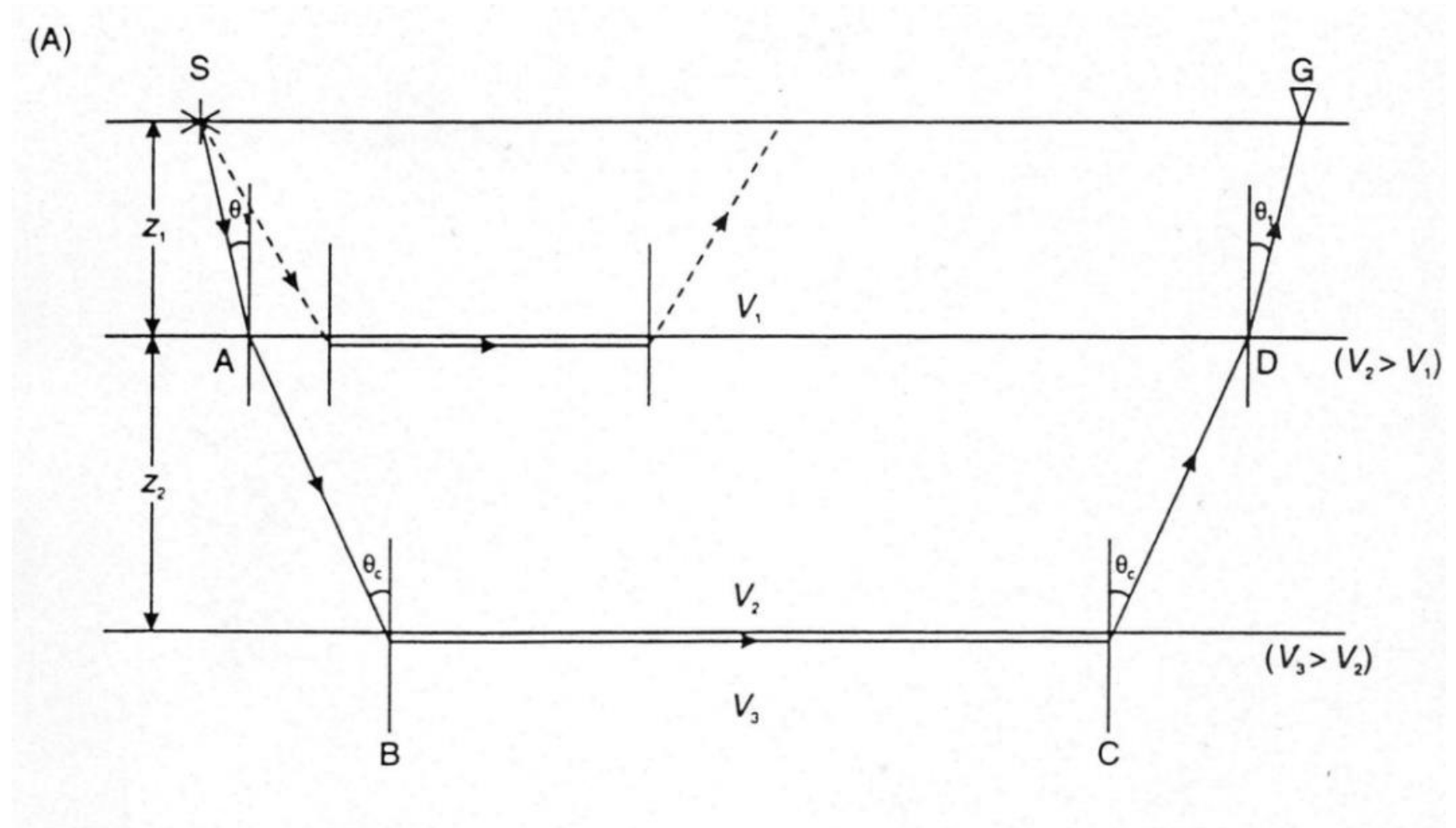
REFRACTION SEISMIC SURVEYING

Travel time equations: two horizontal layers

$$T_{SG} = \frac{x}{V_3} - \frac{2z_1 \tan \theta_1}{V_3} - \frac{2z_2 \tan \theta_c}{V_3} + \frac{2z_1}{V_1 \cos \theta_1} + \frac{2z_2}{V_2 \cos \theta_c}$$

$$T_{SG} = \frac{x}{V_3} + \frac{2z_1 \cos \theta_1}{V_1} - \frac{2z_2 \cos \theta_c}{V_2}$$

$$T_{SG} = \frac{x}{V_3} + t_2$$



REFRACTION SEISMIC SURVEYING

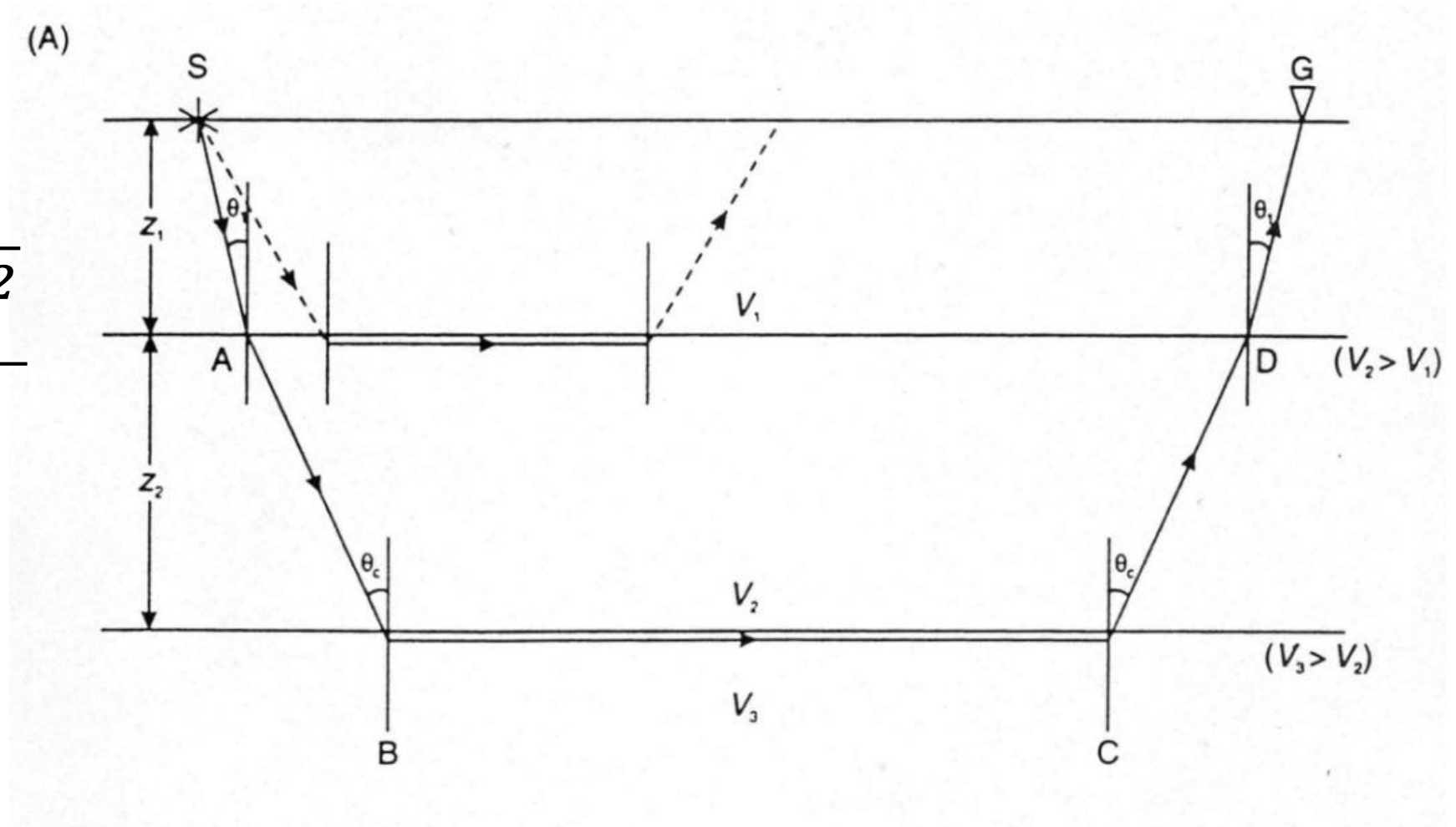
Travel time equations: two horizontal layers

$$t_2 = \frac{2z_1 \cos \theta_1}{V_1} - \frac{2z_2 \cos \theta_c}{V_2}$$

$$\text{Whereas } z_1 = D_1 = \frac{t_1 V_1 V_2}{2\sqrt{V_2^2 - V_1^2}}$$

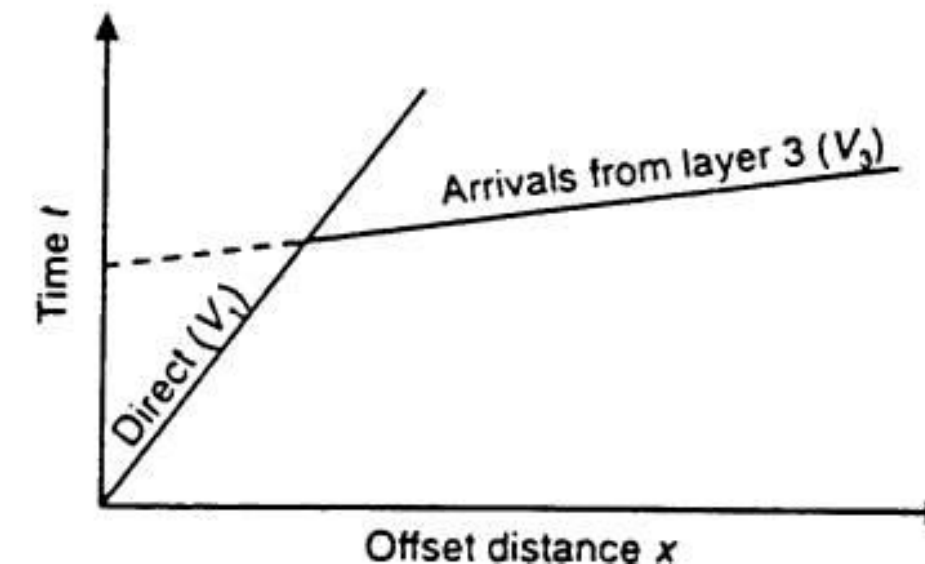
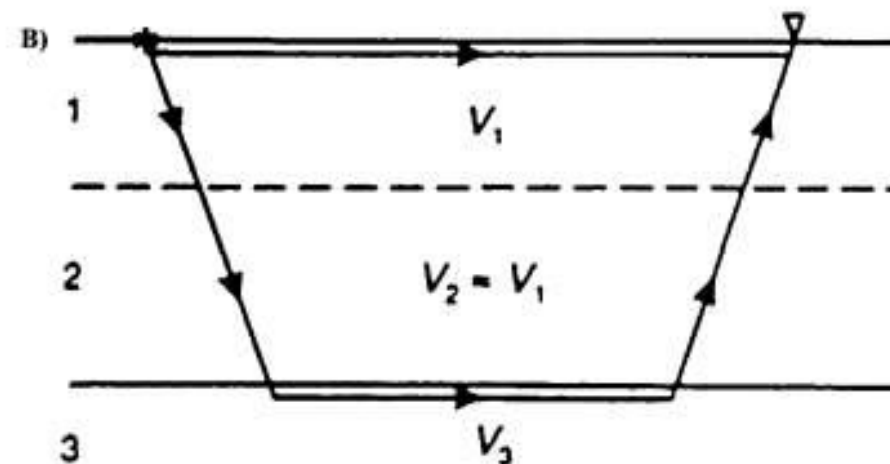
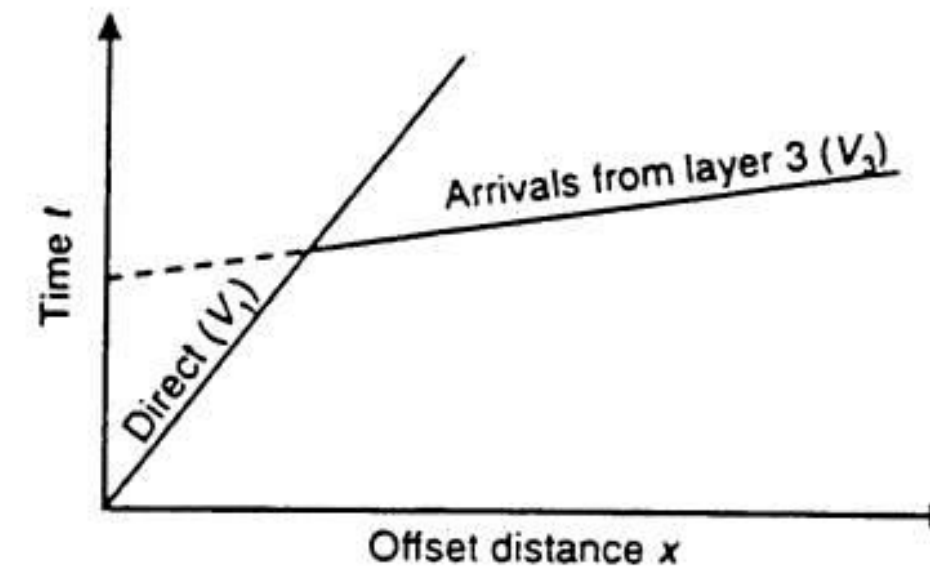
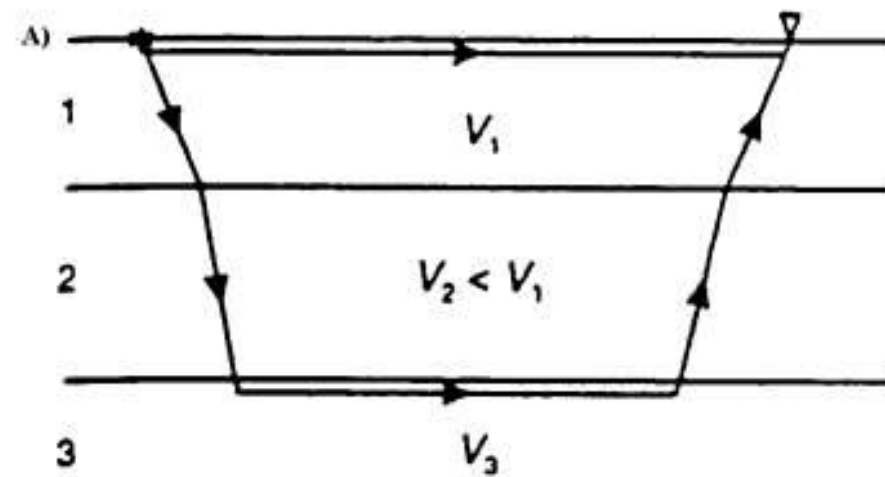
Thus, in replacing $\cos \theta_1$ and $\cos \theta_c$

$$t_2 = \frac{t_2 V_2 V_3}{2\sqrt{V_3^2 - V_2^2}} - \frac{z_1 V_2 \sqrt{V_3^2 - V_1^2}}{V_1 \sqrt{V_3^2 - V_2^2}}$$



REFRACTION SEISMIC SURVEYING

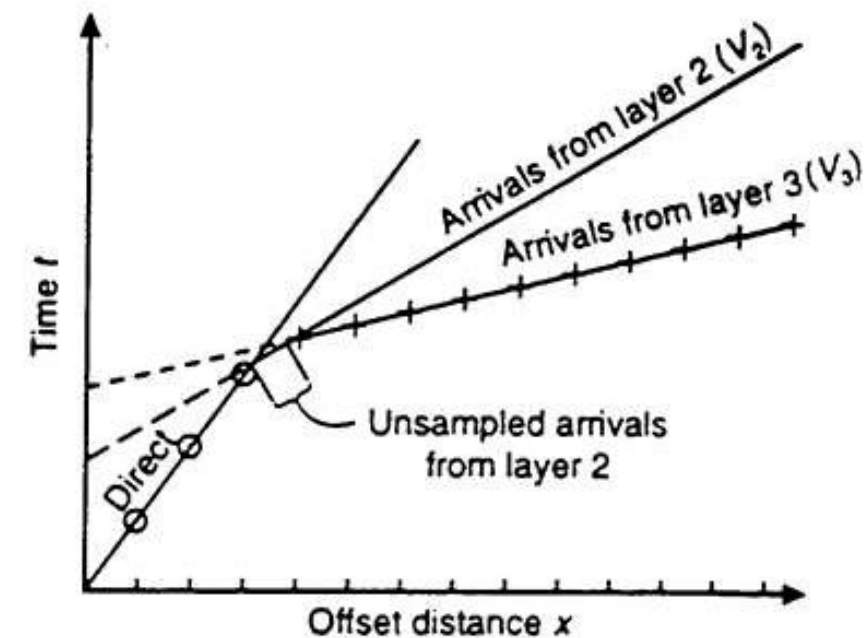
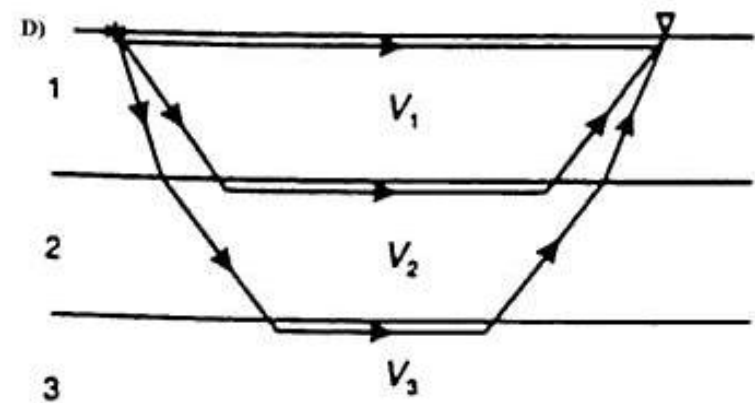
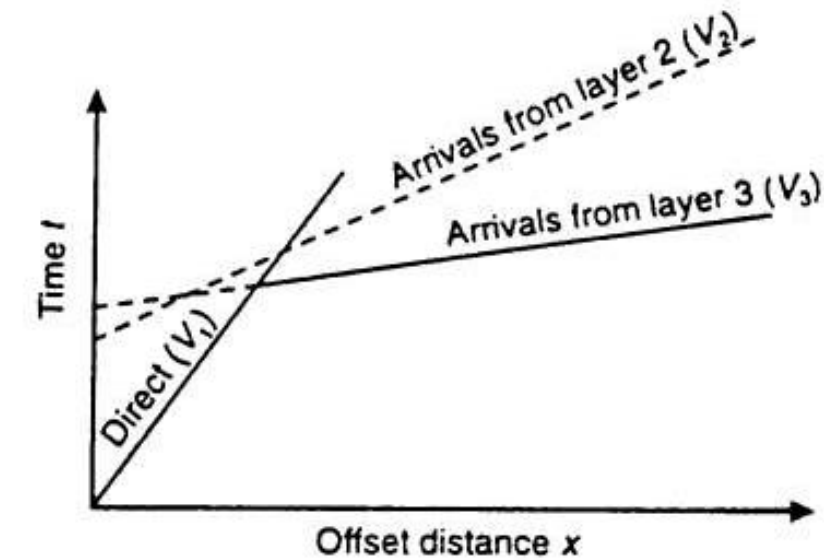
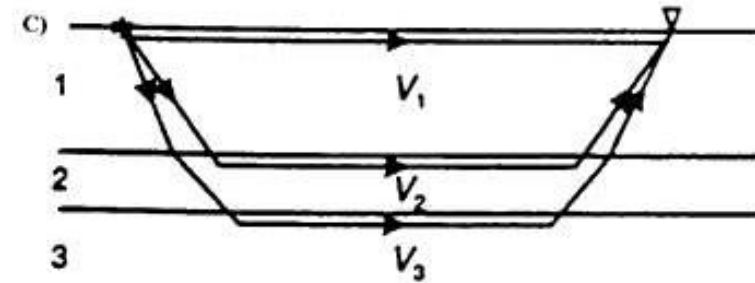
Hidden layers: velocity-related effects



- Located in between 2 higher velocity layers: no display on $t(x)$ diagram
- Wrong depth calculations: interception time / crossover distance

REFRACTION SEISMIC SURVEYING

Hidden layers: thickness-related effects

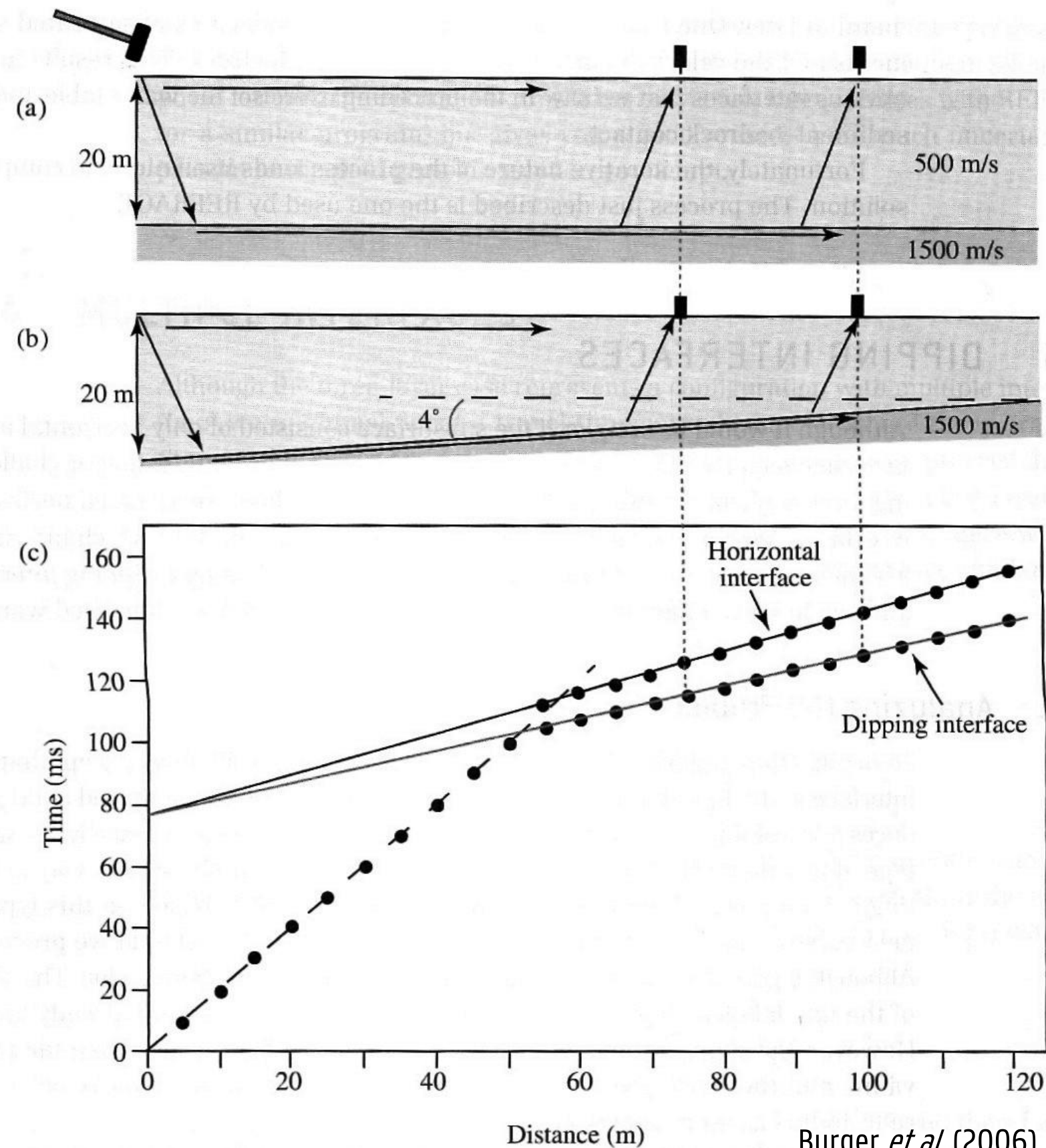


- There will always be the formation of a head wave
- But the head wave of layer 2 will be passed by a deeper one

REFRACTION SEISMIC SURVEYING

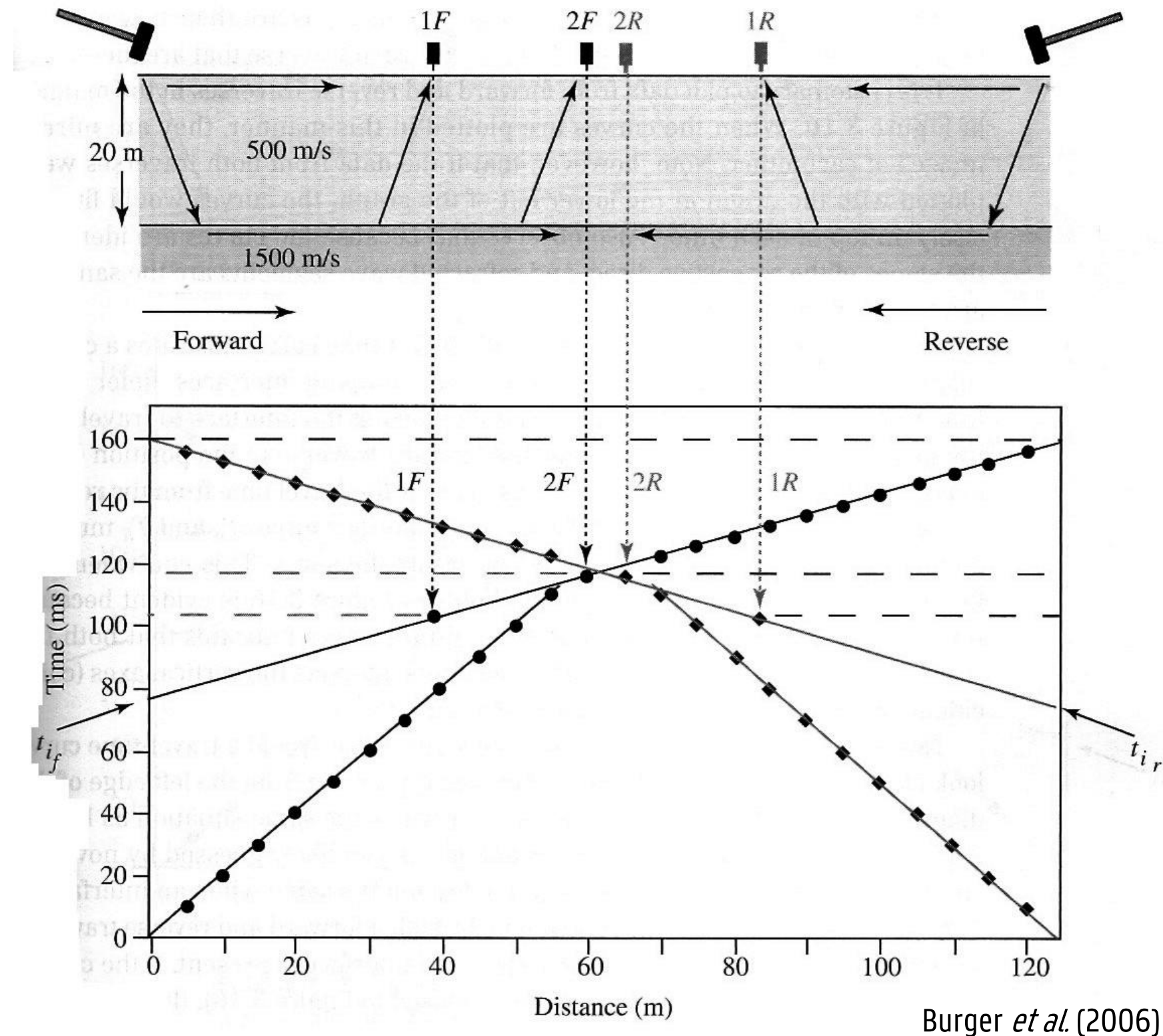
The problem of sloping layers

- a) Horizontal interface at a depth of 20 m with velocities above and below the interface of 500 m/s and 1500 m/s
- b) Dipping interface with identical depth to that in (a) at the site of the hammer impact and identical velocities
- c) Travel time plot



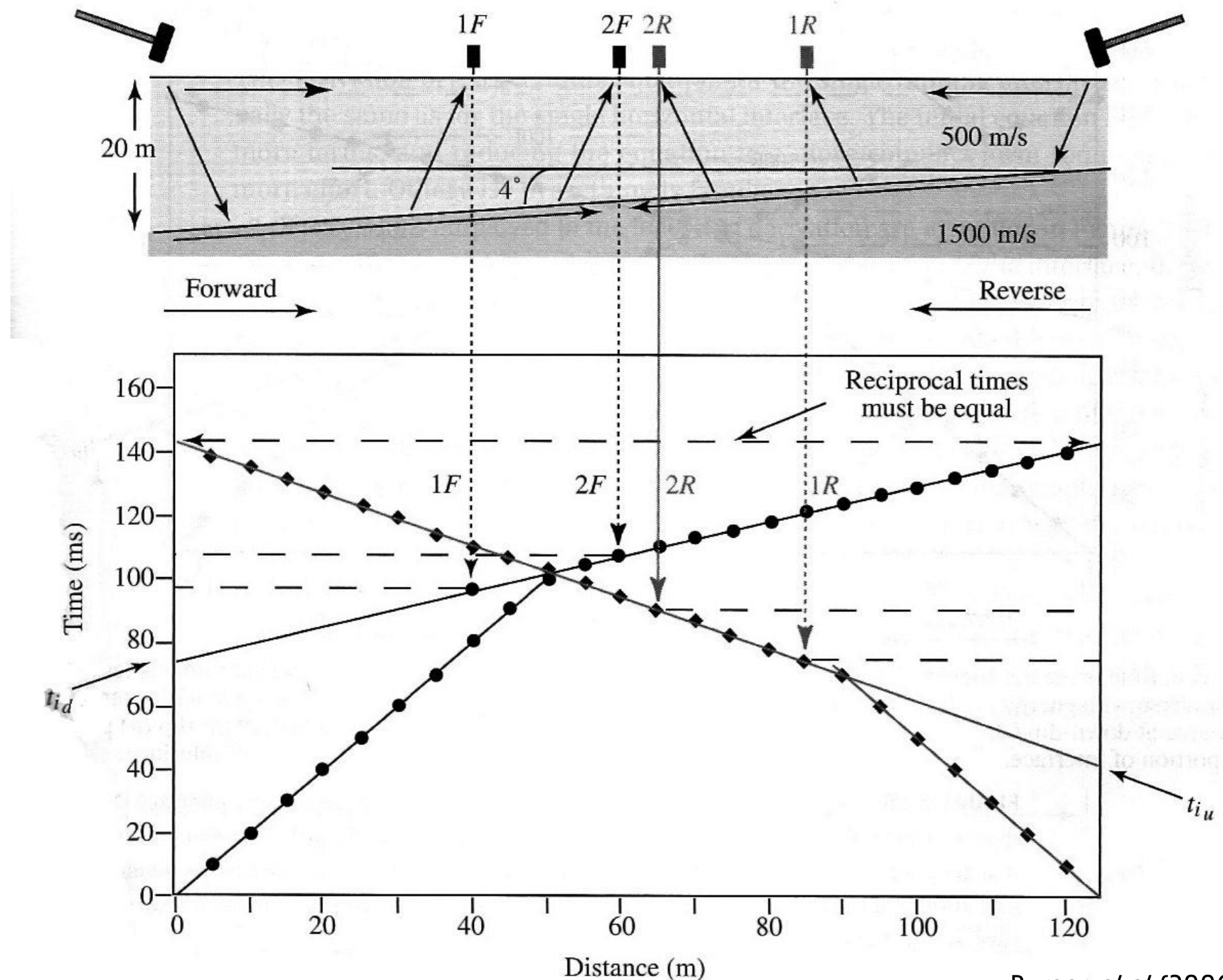
REFRACTION SEISMIC SURVEYING

The problem of sloping layers: forward & reverse traverses



REFRACTION SEISMIC SURVEYING

The problem of sloping layers: forward & reverse traverses



Burger *et al.* (2006)