

Software Project Report

- Quality Gate & Coverage Before Refactoring:

1. Quality Gate:

ies Security Hotspots Measures Code Activity

Main Branch Summary

1.9k Lines of Code ?

Take the Tour

Quality Gate: [Sonar way](#) ⓘ

Last analysis 2 minutes ago · [bfc4c49d](#)

Passed

Even better analysis and results are available through SonarQube Cloud's CI-based analysis. [Learn More](#)

New Code

Overall Code

Security

0 Open issues

A

Reliability

2 Open issues

D

Maintainability

375 Open issues

A

Accepted Issues

0

B

Coverage

A few extra steps are needed for SonarQube Cloud to analyze your code coverage.

[Set up coverage analysis](#)

Duplications

0.4%

No conditions set on 4.7k Lines

Security Hotspots

2

2. Coverage:

Coverage ProgramManagementTest x				
Element ^	Class, %	Method, %	Line, %	Branch, %
▼ Fitness	90% (28/31)	85% (260/303)	81% (680/839)	50% (108/216)
▼ AdminPackage				
Admin	100% (1/1)	77% (14/18)	52% (73/139)	43% (49/112)
Application	100% (1/1)	100% (11/11)	82% (61/74)	60% (28/46)
Article	100% (1/1)	100% (1/1)	100% (4/4)	100% (0/0)
Client	100% (1/1)	88% (15/17)	81% (35/43)	60% (6/10)
Instructor	100% (1/1)	72% (8/11)	73% (22/30)	50% (4/8)
Role	100% (1/1)	100% (2/2)	100% (4/4)	100% (0/0)
Status	100% (1/1)	100% (2/2)	100% (3/3)	100% (0/0)
User	100% (1/1)	92% (26/28)	93% (60/64)	50% (2/4)
▼ ClientPackage	100% (5/5)	93% (43/46)	96% (86/89)	100% (0/0)
FilterSelection	100% (1/1)	100% (1/1)	100% (1/1)	100% (0/0)
ProgramData	100% (1/1)	100% (1/1)	100% (11/11)	100% (0/0)
ProgramDetailPage	100% (1/1)	90% (10/11)	93% (15/16)	100% (0/0)
ProgramExplorer	100% (1/1)	88% (8/9)	94% (17/18)	100% (0/0)
ProgressTrackingPage	100% (1/1)	95% (23/24)	97% (42/43)	100% (0/0)
▼ InstructorP	88% (15/17)	83% (138/166)	85% (332/388)	52% (19/36)
▼ Communicate	100% (6/6)	84% (42/50)	85% (88/103)	50% (7/14)
Message	100% (1/1)	81% (9/11)	89% (17/19)	100% (0/0)
MessageType	100% (1/1)	100% (2/2)	100% (3/3)	100% (0/0)
MessagingSystem	100% (1/1)	81% (9/11)	80% (20/25)	50% (3/6)
Notification	100% (1/1)	91% (11/12)	95% (19/20)	100% (0/0)
NotificationSystem	100% (1/1)	75% (9/12)	75% (22/29)	50% (4/8)
NotificationType	100% (1/1)	100% (2/2)	100% (7/7)	100% (0/0)
▼ DiscussionFromP	100% (4/4)	84% (32/38)	81% (73/90)	50% (5/10)
Comment	100% (1/1)	55% (5/9)	48% (13/27)	0% (0/4)
DiscussionForm	100% (1/1)	88% (8/9)	94% (18/19)	100% (4/4)
Post	100% (1/1)	94% (17/18)	95% (39/41)	50% (1/2)
PostType	100% (1/1)	100% (2/2)	100% (3/3)	100% (0/0)
▼ ProgramPackage	75% (3/4)	88% (37/42)	92% (109/118)	62% (5/8)
isComplete	0% (0/1)	0% (0/2)	0% (0/3)	100% (0/0)
Program	100% (1/1)	91% (31/34)	94% (99/105)	62% (5/8)
ProgramStatus	100% (1/1)	100% (2/2)	100% (3/3)	100% (0/0)
tutorialTypeProgram	100% (1/1)	100% (4/4)	100% (7/7)	100% (0/0)
▼ Reports	100% (1/1)	83% (15/18)	85% (29/34)	50% (2/4)
▼ Session	50% (1/2)	66% (12/18)	76% (33/43)	100% (0/0)

- Refactoring 4 bad smell.

1. In *ClientPackage.ProgramData* Class, we add a private Constructor to the class.

- Before Refactoring:

```
package Fitness.ClientPackage;

import ...

/**
 * This class provides a static method to retrieve a list of fitness programs.
 * Each program has associated details such as name, difficulty level, type, schedule, and duration.
 *
 * @author Abdulrhman M Sawalme
 */
public class ProgramData {
    4 usages  ± Omar Abumazen

    /**
     * Retrieves a list of fitness programs with their details.
     *
     * @return a list of {@link Program} objects representing various fitness programs.
     */
    public static List<Program> getPrograms() {
        return List.of(
            new Program(programName: "Yoga Basics", programLevel: "Beginner", programGoals: "flexible",
                LocalDate.of(year: 2024, month: 1, dayOfMonth: 1), LocalDate.of(year: 2024,
                    List.of("09:00 AM - 10:00 AM", "10:30 AM - 11:30 AM", "01:00 PM - 02:00 PM")),
            new Program(programName: "Advanced Weightlifting", programLevel: "Advanced", programGoals: "Muscle Building",
                LocalDate.of(year: 2024, month: 2, dayOfMonth: 1), LocalDate.of(year: 2024, month: 12, dayOfMonth: 31),
                List.of("06:00 AM - 07:00 AM", "11:00 AM - 12:00 PM")),
            new Program(programName: "Intermediate Pilates", programLevel: "Intermediate", programGoals: "Flexibility",
                LocalDate.of(year: 2024, month: 3, dayOfMonth: 1), LocalDate.of(year: 2024, month: 12, dayOfMonth: 31),
                List.of("08:00 AM - 09:00 AM", "10:30 AM - 11:30 AM")),
            new Program(programName: "Yoga for Flexibility", programLevel: "Beginner", programGoals: "Flexibility",
                LocalDate.of(year: 2024, month: 4, dayOfMonth: 1), LocalDate.of(year: 2024, month: 12, dayOfMonth: 31),
                List.of("09:00 AM - 10:00 AM", "11:00 AM - 12:00 PM")),
            new Program(programName: "Muscle Building for Strength", programLevel: "Advanced", programGoals: "Muscle Building",
                LocalDate.of(year: 2024, month: 5, dayOfMonth: 1),
                LocalDate.of(year: 2024, month: 12, dayOfMonth: 31),
                List.of("07:00 AM - 08:00 AM", "01:00 PM - 02:00 PM"))
        );
    }
}
```

- After Refactoring:

```
/**
 *
 * <p>
 * Example usage:
 * <pre>
 * List<Program> programs = ProgramData.getPrograms();
 * </pre>
 * </p>
 *
 * @author Abdulrhman M Sawalme
 * @see Program
 */
public class ProgramData {
    4 usages  ± Omar Abumazen

    /**
     * Private constructor to prevent instantiation of the {@code ProgramData} class.
     *
     * <p>
     * This constructor is intentionally left empty. The class is designed to be used only through
     * its static method {@code getPrograms()}, and it should never be instantiated.
     *
     * </p>
     */
    private ProgramData() {
        no usages  new *
    }

    /**
     * Retrieves a list of predefined fitness programs with their associated details.
     *
     * <p>
     * This method returns a list of {@link Program} objects. Each program represents a fitness program
     * with details such as its name, difficulty level, type, schedule, and duration. The programs returned
     * are hardcoded and represent sample fitness programs for various levels of difficulty and types of fitness.
     *
     * </p>
     *
     * @return a list of {@link Program} objects representing various fitness programs.
     * Each program contains the following details:
     *
     * <ul>
     * <li><b>Name</b>: The name of the fitness program (e.g., "Yoga Basics")</li>
     * <li><b>Difficulty Level</b>: The difficulty level of the program (e.g., "Beginner")</li>
     * <li><b>Type</b>: The type or category of the program (e.g., "Flexibility", "Muscle Building")</li>
     * <li><b>Schedule</b>: The list of available time slots for the program (e.g., "09:00 AM - 10:00 AM")</li>
     * <li><b>Duration</b>: The duration of the program (start and end dates)</li>
     *
     * </ul>
     */
}
```

2. In *AdminPackage.Application* Class, we merge an if statement:

- Before Refactoring:

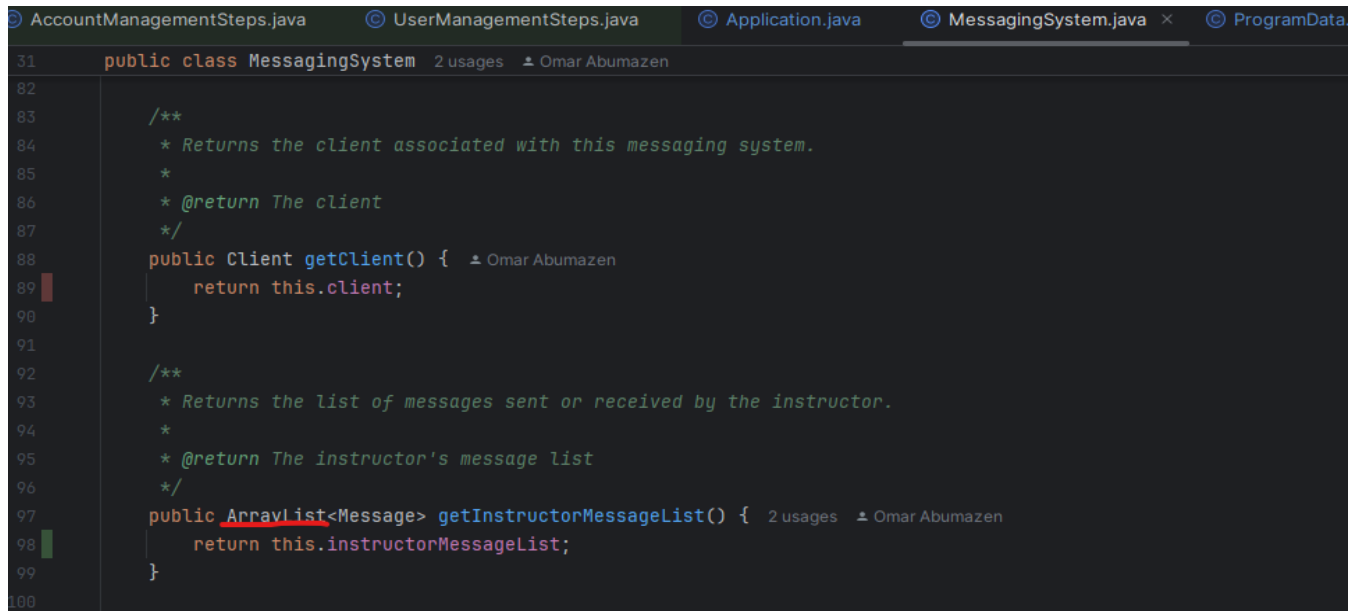
```
16 public class Application { 120 usages ± Omar Abumazen +1
21 public boolean activeCheck(String email) { 1 usage ± Ibrahim +1
27 {
28     Client c = (Client) u;
29     return (c.getStatus() == Status.Active);
30 } else if (u instanceof Instructor)
31 {
32     Instructor i = (Instructor) u;
33     return (i.getStatus() == Status.Active);
34 }
35     return true;
36 }
37 }
38 return false;
39 }
40
41 /**
42  * Checks if a user with the given email is an admin.
43  *
44  * @param email The email to check.
45  * @return True if the user is an admin, otherwise false.
46  */
47 public boolean isAdmin(String email) { 1 usage ± Ibrahim +1
48     for (User u : users) {
49         if(u.getEmail() == null) continue;
50         if (u.getEmail().equals(email)) {
51             if (u instanceof Admin) {
52                 return true;
53             }
54         }
55     }
56     return false;
57 }
58 }
```

- After Refactoring:

```
AccountManagementSteps.java  UserManagementSteps.java  Application.java x  ProgramData.java  ProgramManagementTest.java  Admin.java
16 public class Application { 120 usages ± Omar Abumazen +1 *
221 public boolean activeCheck(String email) { 1 usage ± Ibrahim +1
227 {
228     Client c = (Client) u;
229     return (c.getStatus() == Status.Active);
230 } else if (u instanceof Instructor)
231 {
232     Instructor i = (Instructor) u;
233     return (i.getStatus() == Status.Active);
234 }
235     return true;
236 }
237 }
238 return false;
239 }
240
241 /**
242  * Checks if a user with the given email is an admin.
243  *
244  * @param email The email to check.
245  * @return True if the user is an admin, otherwise false.
246  */
247 public boolean isAdmin(String email) { 1 usage ± Ibrahim +1 *
248     for (User u : users) {
249         if(u.getEmail() == null) continue;
250         if (u.getEmail().equals(email) && u instanceof Admin) {
251             return true;
252         }
253     }
254     return false;
255 }
256 }
257 }
```

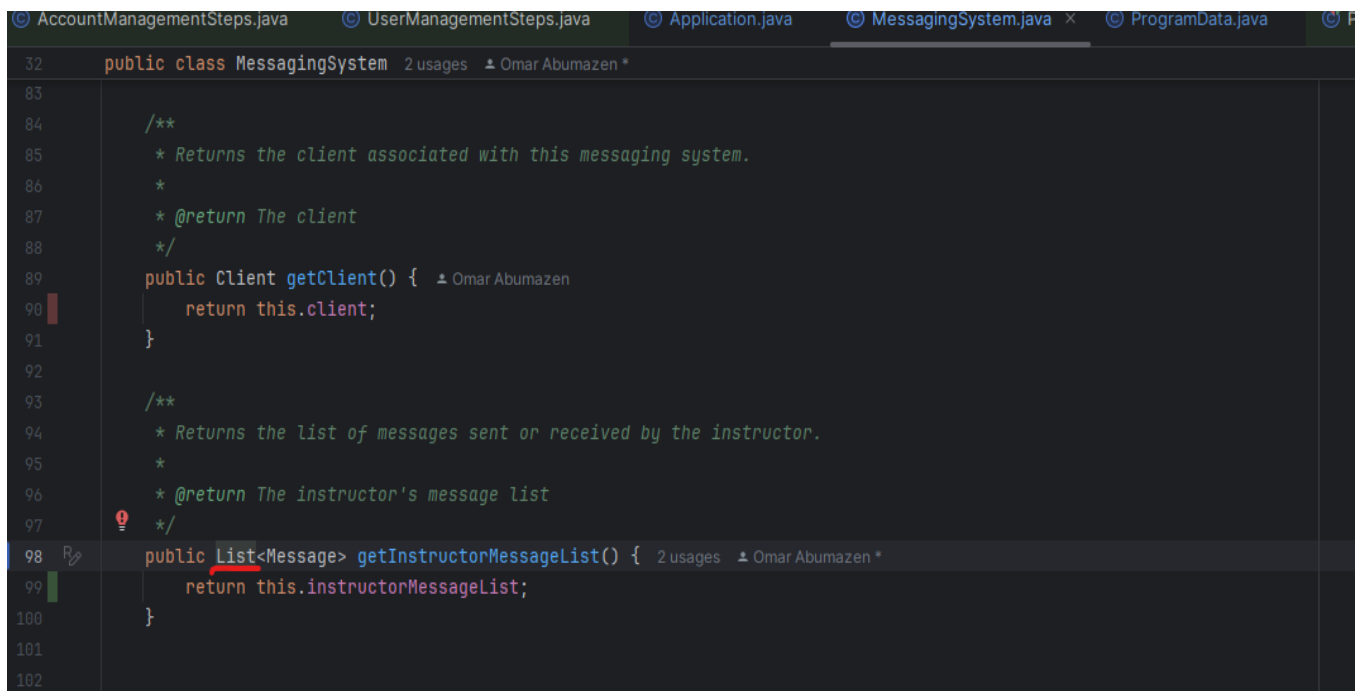
3. In `InstructorP.Communicate.MessagingSystem` Class we change the type of the return type of a getter method.

- Before Refactoring:



```
31 public class MessagingSystem 2 usages Omar Abumazen
82
83 /**
84  * Returns the client associated with this messaging system.
85  *
86  * @return The client
87  */
88 public Client getClient() { Omar Abumazen
89     return this.client;
90 }
91
92 /**
93  * Returns the list of messages sent or received by the instructor.
94  *
95  * @return The instructor's message list
96  */
97 public ArrayList<Message> getInstructorMessageList() { 2 usages Omar Abumazen
98     return this.instructorMessageList;
99 }
100
```

- After Refactoring:



```
32 public class MessagingSystem 2 usages Omar Abumazen *
83
84 /**
85  * Returns the client associated with this messaging system.
86  *
87  * @return The client
88  */
89 public Client getClient() { Omar Abumazen
90     return this.client;
91 }
92
93 /**
94  * Returns the list of messages sent or received by the instructor.
95  *
96  * @return The instructor's message list
97  */
98 public List<Message> getInstructorMessageList() { 2 usages Omar Abumazen *
99     return this.instructorMessageList;
100 }
101
102
```

4. In `AdminPackage.Application` Class, we change the duplicate string values:

- Before Refactoring:

```
Application.java x
16 public class Application { 120 usages Omar Abumazen +1*
99 * <li><strong>Admin 1:</strong> "ibrahim", 20 years, "male", "yaseed", "mashaqi@gmail.com", "pass"</li>
100 * <li><strong>Admin 2:</strong> "admin", 22 years, "male", "palestine", "admin@gmail.com", "4865"</li>
101 * <li><strong>Admin 3:</strong> "Abood", 22 years, "male", "palestine", "Abood@gmail.com", "112233"</li>
102 * </ul>
103 *
104 * <p>Predefined clients for Admin 1:
105 * <ul>
106 * <li><strong>Client 1:</strong> "client", 18 years, "male", "yaseed", "client@gmail.com", "12345", Active</li>
107 * <li><strong>Client 2:</strong> "notActive", 18 years, "male", "yaseed", "not@gmail.com", "12345", DeActive</li>
108 * <li><strong>Client 3:</strong> "is", 18 years, "male", "yaseed", "is@gmail.com", "12345", Active</li>
109 * </ul>
110 *
111 * <p>Note: This constructor ensures that the static list of users contains the predefined administrators,
112 * and the first administrator manages a few initial clients.
113 *
114 */
115
116 public Application() 1 usage Omar Abumazen
117 {
118     String palestineString = "Palestine";
119     admin1 = new Admin( name: "ibrahim", age: 20, gender: "male", address: "yaseed", email: "mashaqi@gmail.com", password: "pass");
120     admin2 = new Admin( name: "admin", age: 22, gender: "male", palestineString, email: "admin@gmail.com", password: "4865");
121     admin3 = new Admin( name: "Abood", age: 22, gender: "male", palestineString, email: "Abood@gmail.com", password: "112233");
122     users.add(admin1);
123     users.add(admin2);
124     users.add(admin3);
125     Application.addUser(admin1);
126     Application.addUser(admin2);
127     Application.addUser(admin3);
128     Client client = new Client( name: "client", age: 18, gender: "male", address: "yaseed", email: "client@gmail.com", pass: "12345", Status.Active);
129     Application.addUser(client);
130     admin1.addClient( name: "client", age: 18, gender: "male", address: "yaseed", email: "client@gmail.com", pass: "12345", Status.Active);
131
132     admin1.addClient( name: "notActive", age: 18, gender: "male", address: "yaseed", email: "not@gmail.com", pass: "12345", Status.DeActive);
133     admin1.addClient( name: "is", age: 18, gender: "male", address: "yaseed", email: "is@gmail.com", pass: "12345", Status.Active);
134
135 }
136
137 /**
138 * Logs in a user by verifying their email and password.
139 */
140 }
```

- After Refactoring:

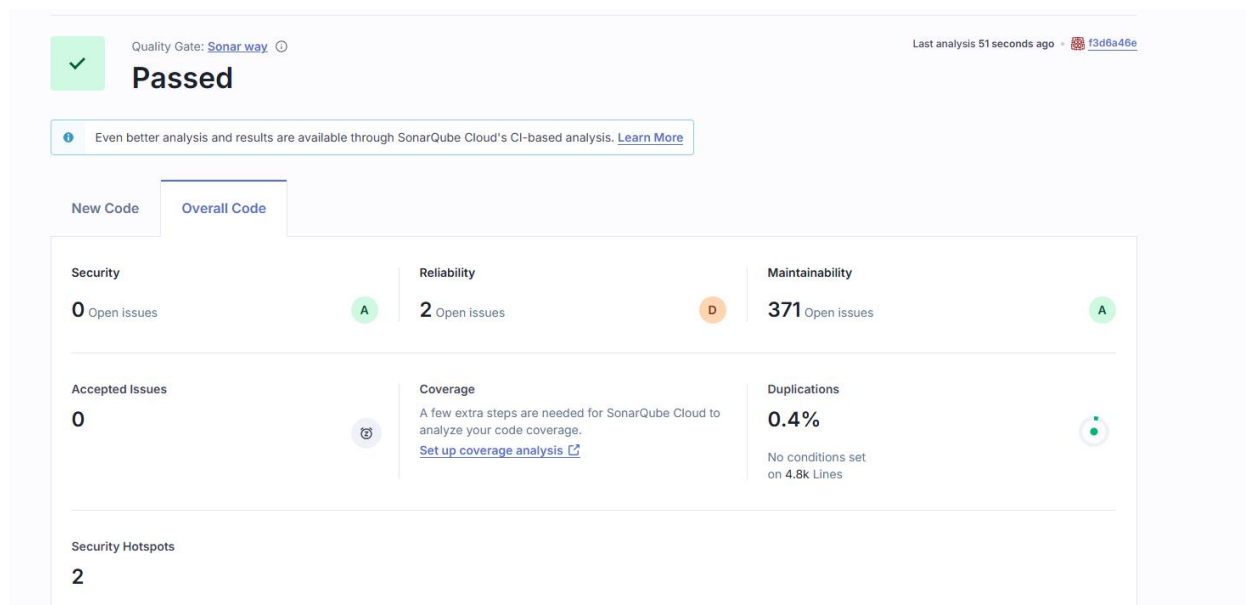
```

Application.java x
16 public class Application { 120 usages 1 Omar Abumazen +1 *
99 * <li><strong>Admin 1:</strong> "ibrahim", 20 years, "male", "yaseed", "mashaqi@gmail.com", "pass"</li>
100 * <li><strong>Admin 2:</strong> "admin", 22 years, "male", "palestine", "admin@gmail.com", "4865"</li>
101 * <li><strong>Admin 3:</strong> "Abood", 22 years, "male", "palestine", "Abood@gmail.com", "112233"</li>
102 * </ul>
103 *
104 * <p>Predefined clients for Admin 1:
105 * <ul>
106 * <li><strong>Client 1:</strong> "client", 18 years, "male", "yaseed", "client@gmail.com", "12345", Active</li>
107 * <li><strong>Client 2:</strong> "notActive", 18 years, "male", "yaseed", "not@gmail.com", "12345", DeActive</li>
108 * <li><strong>Client 3:</strong> "is", 18 years, "male", "yaseed", "is@gmail.com", "12345", Active</li>
109 * </ul>
110 *
111 * <p>Note: This constructor ensures that the static list of users contains the predefined administrators,
112 * and the first administrator manages a few initial clients.
113 *
114 */
115
116 public Application() 1 usage 1 Omar Abumazen *
117 {
118     String palestineString = "Palestine";
119     String yaseedString = "Yaseed";
120     admin1 = new Admin( name: "ibrahim", age: 20, gender: "male", yaseedString, email: "mashaqi@gmail.com", password: "pass");
121     admin2 = new Admin( name: "admin", age: 22, gender: "male", palestineString, email: "admin@gmail.com", password: "4865");
122     admin3 = new Admin( name: "Abood", age: 22, gender: "male", palestineString, email: "Abood@gmail.com", password: "112233");
123     users.add(admin1);
124     users.add(admin2);
125     users.add(admin3);
126     Application.addUser(admin1);
127     Application.addUser(admin2);
128     Application.addUser(admin3);
129     Client client = new Client( name: "client", age: 18, gender: "male", yaseedString, email: "client@gmail.com", pass: "12345", Status.Active);
130     Application.addUser(client);
131     admin1.addClient( name: "client", age: 18, gender: "male", yaseedString, email: "client@gmail.com", pass: "12345", Status.Active);
132
133     admin1.addClient( name: "notActive", age: 18, gender: "male", yaseedString, email: "not@gmail.com", pass: "12345", Status.DeActive);
134     admin1.addClient( name: "is", age: 18, gender: "male", yaseedString, email: "is@gmail.com", pass: "12345", Status.Active);
135
136 }
137

```

- Quality Gate & Coverage After Refactoring:

1. Quality Gate:

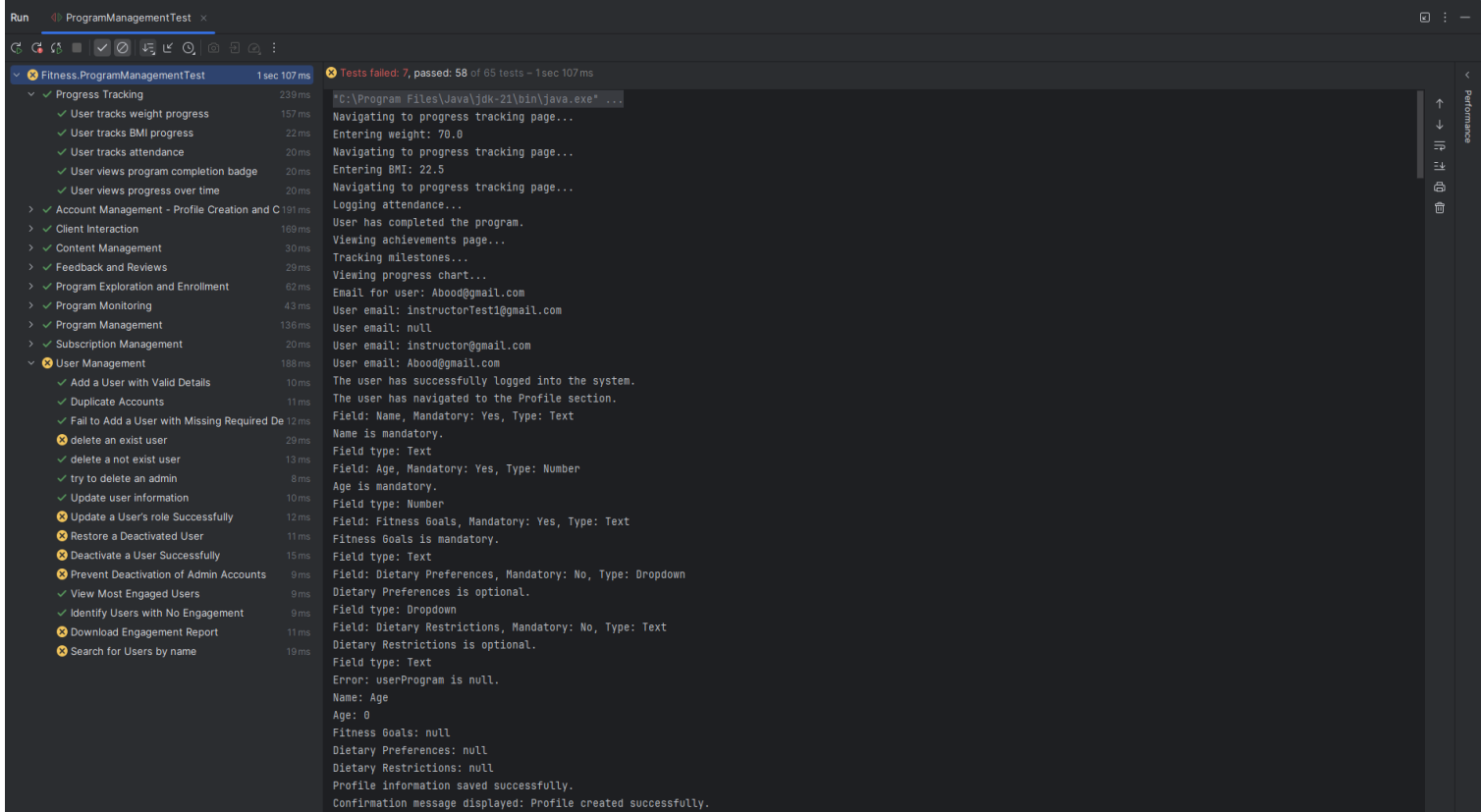


2. Coverage:

Coverage				
ProgramManagementTest				
Element	Class, %	Method, %	Line, %	Branch, %
AdminPackage	100% (8/8)	87% (79/90)	72% (263/361)	49% (89/180)
Admin	100% (1/1)	77% (14/18)	52% (73/139)	43% (49/112)
Application	100% (1/1)	100% (11/11)	83% (62/74)	60% (28/46)
Article	100% (1/1)	100% (1/1)	100% (4/4)	100% (0/0)
Client	100% (1/1)	88% (15/17)	81% (35/43)	60% (6/10)
Instructor	100% (1/1)	72% (8/11)	73% (22/30)	50% (4/8)
Role	100% (1/1)	100% (2/2)	100% (4/4)	100% (0/0)
Status	100% (1/1)	100% (2/2)	100% (3/3)	100% (0/0)
User	100% (1/1)	92% (26/28)	93% (60/64)	50% (2/4)
ClientPackage	100% (5/5)	93% (43/46)	96% (86/89)	100% (0/0)
FilterSelection	100% (1/1)	100% (1/1)	100% (1/1)	100% (0/0)
ProgramData	100% (1/1)	100% (1/1)	100% (11/11)	100% (0/0)
ProgramDetailPage	100% (1/1)	90% (10/11)	93% (15/16)	100% (0/0)
ProgramExplorer	100% (1/1)	88% (8/9)	94% (17/18)	100% (0/0)
ProgressTrackingPage	100% (1/1)	95% (23/24)	97% (42/43)	100% (0/0)
InstructorP	88% (15/17)	83% (138/166)	85% (332/388)	52% (19/36)
Communicate	100% (6/6)	84% (42/50)	85% (88/103)	50% (7/14)
Message	100% (1/1)	81% (9/11)	89% (17/19)	100% (0/0)
MessageType	100% (1/1)	100% (2/2)	100% (3/3)	100% (0/0)
MessagingSystem	100% (1/1)	81% (9/11)	80% (20/25)	50% (3/6)
Notification	100% (1/1)	91% (11/12)	95% (19/20)	100% (0/0)
NotificationSystem	100% (1/1)	75% (9/12)	75% (22/29)	50% (4/8)
NotificationType	100% (1/1)	100% (2/2)	100% (7/7)	100% (0/0)
DiscussionFromP	100% (4/4)	84% (32/38)	81% (73/90)	50% (5/10)
Comment	100% (1/1)	55% (5/9)	48% (13/27)	0% (0/4)
DiscussionForm	100% (1/1)	88% (8/9)	94% (18/19)	100% (4/4)
Post	100% (1/1)	94% (17/18)	95% (39/41)	50% (1/2)
PostType	100% (1/1)	100% (2/2)	100% (3/3)	100% (0/0)
ProgramPackage	75% (3/4)	88% (37/42)	92% (109/118)	62% (5/8)
isComplete	0% (0/1)	0% (0/2)	0% (0/3)	100% (0/0)
Program	100% (1/1)	91% (31/34)	94% (99/105)	62% (5/8)
ProgramStatus	100% (1/1)	100% (2/2)	100% (3/3)	100% (0/0)
tutorialTypeProgram	100% (1/1)	100% (4/4)	100% (7/7)	100% (0/0)
Reports	100% (1/1)	83% (15/18)	85% (29/34)	50% (2/4)
Session	50% (1/2)	66% (12/18)	76% (33/43)	100% (0/0)
Main	0% (0/1)	0% (0/1)	0% (0/1)	100% (0/0)

119:21 CRLF UTF-8 4 space

- Last Result of Building Steps:



- UML class Diagram (there's an image with project folder more clear):

