Namespace IbrahKit_CLI Classes

<u>CLI</u>

CommandBase

Command < T, S >

Context

Class CLI

Namespace: <u>IbrahKit CLI</u>
Assembly: IbrahKit-CLI.dll

```
public class CLI
```

Inheritance

<u>object</u> ♂ ← CLI

Inherited Members

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \ \underline{object.GetHashCode()} \ \ \ \ \ \underline{object.GetType()} \ \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \underline{objec$

Fields

FOLDER

```
public const string FOLDER = "IbrahKit"
```

Field Value

<u>string</u> □

SPLIT_AT_SPACE

```
public const char SPLIT_AT_SPACE = ' '
```

Field Value

char₫

Methods

Run(string[])

```
public void Run(string[] args)
```

Parameters

args <u>string</u>♂[]

Class CommandBase

Namespace: <u>IbrahKit CLI</u>
Assembly: IbrahKit-CLI.dlI

public abstract class CommandBase

Inheritance

 \underline{object} \subseteq CommandBase

Derived

Command < T, S >

Inherited Members

Fields

ARG_PROCESS_SUCCES

```
public const string ARG_PROCESS_SUCCES = ""
```

Field Value

<u>string</u> □

Methods

Execute()

Executes the command

```
public abstract string Execute()
```

Returns

A string that gets printed to the console

GetAllCommands()

Uses reflection to get the types of all commands

```
public static IEnumerable<Type> GetAllCommands()
```

Returns

<u>IEnumerable</u> ♂ < <u>Type</u> ♂ >

The types of all commands

GetData()

Returns command data

```
public abstract (string name, string desc, List<Argument> args) GetData()
```

Returns

```
(string downward, string downward, List downward < Argument > args downward)
```

Returns name, description and a list of arguments that the command has

Parse()

Parses the incomming parameter

```
public abstract string Parse()
```

Returns

<u>string</u> ☑

Returns an empty value if successful else it returns a non empty value

ToString()

Returns a string that represents the current object.

```
public override string ToString()
```

Returns

A string that represents the current object.

Class Command < T, S >

```
Namespace: <a href="IbrahKit CLI">IbrahKit CLI</a>
Assembly: IbrahKit-CLI.dll
 public abstract class Command<T, S> : CommandBase where T : Context, new() where S :
 Command<T, S>
Type Parameters
S
Inheritance
<u>object</u> ∠ ← <u>CommandBase</u> ← Command<T, S>
Inherited Members
CommandBase.ARG PROCESS SUCCES, CommandBase.Execute(), CommandBase.GetData(),
CommandBase.GetAllCommands(), CommandBase.ToString(), object.Equals(object) ♂,
Constructors
Command(string[])
 public Command(string[] args)
Parameters
args string [ ]
Command(string[], T)
 public Command(string[] args, T context)
```

Parameters

```
args <u>string</u>♂[]
```

context T

Fields

parameters

```
protected string[] parameters
```

Field Value

string []

Methods

GetContext()

```
public T GetContext()
```

Returns

Т

Parse()

Parses the incomming parameters

```
public override string Parse()
```

Returns

<u>string</u> ☑

An empty string if successfull

Class Context

Namespace: <u>IbrahKit CLI</u>
Assembly: IbrahKit-CLI.dlI

public abstract class Context

Inheritance

Inherited Members

Namespace IbrahKit_CLI.Exceptions

Classes

<u>ArgumentParsingException</u>

Thrown during the Command.Parse method

<u>CommandExecutionException</u>

Class ArgumentParsingException

Namespace: IbrahKit CLI.Exceptions

Assembly: IbrahKit-CLI.dll

Thrown during the Command.Parse method

```
public class ArgumentParsingException : Exception, ISerializable
```

Inheritance

<u>object</u> ∠ ← <u>Exception</u> ∠ ← ArgumentParsingException

Implements

Inherited Members

Exception.GetBaseException() ♂, Exception.GetType() ♂, Exception.ToString() ♂, Exception.Data ♂, Exception.HelpLink ♂, Exception.HResult ♂, Exception.InnerException ♂, Exception.Message ♂, Exception.Source ♂, Exception.StackTrace ♂, Exception.TargetSite ♂, Exception.SerializeObjectState ♂, object.Equals(object) ♂, object.Equals(object, object) ♂, object.GetHashCode() ♂, object.MemberwiseClone() ♂, object.ReferenceEquals(object, object) ♂

Constructors

ArgumentParsingException()

```
public ArgumentParsingException()
```

ArgumentParsingException(string?)

```
public ArgumentParsingException(string? message)
```

Parameters

message <u>string</u> ✓

Class CommandExecutionException

Namespace: IbrahKit CLI.Exceptions

Assembly: IbrahKit-CLI.dll

```
public class CommandExecutionException : Exception, ISerializable
```

Inheritance

Implements

ISerializable ☑

Inherited Members

Exception.GetBaseException() ♂, Exception.GetType() ♂, Exception.ToString() ♂, Exception.Data ♂, Exception.HelpLink ♂, Exception.HResult ♂, Exception.InnerException ♂, Exception.Message ♂, Exception.Source ♂, Exception.StackTrace ♂, Exception.TargetSite ♂, Exception.SerializeObjectState ♂, object.Equals(object) ♂, object.Equals(object, object) ♂, object.GetHashCode() ♂, object.MemberwiseClone() ♂, object.ReferenceEquals(object, object) ♂

Constructors

CommandExecutionException()

```
public CommandExecutionException()
```

CommandExecutionException(string?)

```
public CommandExecutionException(string? message)
```

Parameters

message <u>string</u> ✓

Namespace IbrahKit_CLI.Params

Classes

<u>Argument</u>

An extension of param. Provides an additional check if there is another incomming value in the args array

<u>Flag</u>

<u>Param</u>

Class Argument

Namespace: IbrahKit CLI.Params

Assembly: IbrahKit-CLI.dll

An extension of param. Provides an additional check if there is another incomming value in the args array

```
public class Argument : Param
```

Inheritance

object < Param ← Argument

Inherited Members

Param.names , Param.description , Param.function , Param.GetName(int) , Param.ToString() , Param.TryCompare(string, out int, out int) , Param.Pass < S, T > (string[], Context, int) , Param.GetClosestParam(string, IEnumerable < Param>) , object.Equals(object) , object.Equals(object, object) , object.GetHashCode() , object.GetType() , object.MemberwiseClone() , object.ReferenceEquals(object, object)

Constructors

Argument(Func<string[], string>, string, params string[])

```
public Argument(Func<string[], string> function, string description, params string[] names)
```

Parameters

```
function <u>Func</u> < <u>string</u> ☑ [], <u>string</u> ☑ > description <u>string</u> ☑
```

names <u>string</u> []

Methods

Pass<T, S>(string[], Context)

Passes the remaining arguments to a new instance of a

```
public override string Pass<T, S>(string[] args, Context cont) where T : Context, new()
 where S : Command<T, S>
Parameters
args <u>string</u> []
cont Context
Returns
<u>string</u> □
Type Parameters
S
Process(string[])
Proccesses the passed input
 public override string Process(string[] args)
Parameters
args <u>string</u> []
 The remaining unprocessed arguments
Returns
```

A string value. Empty Means success and non-empty means failiure

Class Flag

```
Namespace: <a href="IbrahKit CLI.Params">IbrahKit CLI.Params</a>
Assembly: IbrahKit-CLI.dll
```

```
public class Flag : Param
```

Inheritance

```
object d ← Param ← Flag
```

Inherited Members

```
Param.names , Param.description , Param.function , Param.GetName(int) , Param.ToString() , Param.TryCompare(string, out int, out int) , Param.Pass < S, T > (string[], Context, int) , Param.GetClosestParam(string, IEnumerable < Param>) , object.Equals(object) , object.Equals(object) , object.GetHashCode() , object.GetType() , object.MemberwiseClone() , object.ReferenceEquals(object, object)
```

Constructors

Flag(Func<string[], string>, string, params string[])

```
public Flag(Func<string[], string> function, string description, params string[] names)
```

Parameters

```
function <u>Func</u> < <u>string</u> < [], <u>string</u> < > description <u>string</u> < red names <u>string</u> < []
```

Methods

Pass < T, S > (string[], Context)

Passes the remaining arguments to a new instance of a

```
public override string Pass<T, S>(string[] args, Context cont) where T : Context, new()
 where S : Command<T, S>
Parameters
args <u>string</u> □ []
cont Context
Returns
Type Parameters
Τ
S
Process(string[])
Proccesses the passed input
 public override string Process(string[] args)
Parameters
args <u>string</u> []
 The remaining unprocessed arguments
Returns
<u>string</u> □
 A string value. Empty Means success and non-empty means failiure
```

Class Param

Namespace: IbrahKit CLI.Params

Assembly: IbrahKit-CLI.dll

public abstract class Param

Inheritance

Derived

Argument, Flag

Inherited Members

<u>object.Equals(object)</u> , <u>object.Equals(object, object)</u> , <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u>

Constructors

Param(Func<string[], string>, string, params string[])

public Param(Func<string[], string> function, string description, params string[] names)

Parameters

function <u>Func</u>♂<<u>string</u>♂[], <u>string</u>♂>

description <u>string</u> ♂

names <u>string</u> []

Fields

description

protected string description

Field Value

function

```
protected Func<string[], string> function
```

Field Value

<u>Func</u>♂<<u>string</u>♂[], <u>string</u>♂>

names

```
protected string[] names
```

Field Value

<u>string</u> []

Methods

GetClosestParam(string, IEnumerable < Param >)

Returns a param with the closest name to what was entered

```
public static string GetClosestParam(string input, IEnumerable<Param> @params)
```

Parameters

input <u>string</u> □

The input to check all params against

params <u>IEnumerable</u> ♂<<u>Param</u>>

The params to check the input against

Returns

The closest Param

GetName(int)

```
public string GetName(int index)
```

Parameters

index <u>int</u>♂

Returns

Pass < T, S > (string[], Context)

Passes the remaining arguments to a new instance of a

```
public abstract string Pass<T, S>(string[] args, Context cont) where T : Context, new()
where S : Command<T, S>
```

Parameters

args <u>string</u> []

cont Context

Returns

Type Parameters

Τ

Returns

Pass < S, T > (string[], Context, int)

```
protected string Pass<S, T>(string[] args, Context cont, int amountSkip) where S :
 Command<T, S> where T : Context, new()
Parameters
args <u>string</u> [ ]
cont Context
amountSkip <u>int</u>♂
Returns
Type Parameters
S
Т
Process(string[])
Proccesses the passed input
 public virtual string Process(string[] args)
Parameters
args <u>string</u> []
  The remaining unprocessed arguments
```


A string value. Empty Means success and non-empty means failiure

ToString()

Returns a string that represents the current object.

```
public override string ToString()
```

Returns

A string that represents the current object.

TryCompare(string, out int, out int)

public bool TryCompare(string input, out int closestValue, out int closestIndex)

Parameters

input <u>string</u>♂

closestValue <u>int</u>♂

closestIndex <u>int</u>♂

Returns

<u>bool</u> ☑