Formal methods for system verification

Exercise 1

Consider the web service provided by Netflix which can serve the requests of different customers. Each customer may play a locally available video with probability p_1 or play a video available on a remote web server of Netflix with probability $p_2 = 1 - p_1$. The local activities of the customers can be carried out independently of the web service. In contrast, the customer and the web service will cooperate when the customer requires a video offered by Netflix. Cooperation over given actions is reflected in the parallel composition by the cooperation set, $L = \{request, respond\}$.

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 \begin{array}{lll} \textit{Netflix} & \stackrel{\text{def}}{=} & (\textit{request}, \top).(\textit{serve}, \mu).(\textit{respond}, \top).\textit{Netflix} \\ \textit{Client} & \stackrel{\text{def}}{=} & (\textit{play}, p_1 \lambda).(\textit{local}, m).\textit{Client} + (\textit{play}, p_2 \lambda).(\textit{request}, \textit{rq}).(\textit{respond}, \textit{rp}).\textit{Client} \\ \textit{System}_1 & \stackrel{\text{def}}{=} & \textit{Client} \bowtie_{L} \textit{Netflix} \\ \end{array}
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where $L = \{request, respond\}.$

- (a) Define the set of current action types $\mathcal{A}(Client)$.
- (b) Define the set of current action types $\mathcal{A}(System_1)$.
- (c) Define $r_{play}(Client)$ that is the apparent rate of action type play in the Client component.
- (d) Define $r_{request}(Client)$ that is the apparent rate of action type request in the $System_1$ component.
- (e) Define the activity multiset Act(Client).
- (f) Define the activity multiset $Act(System_1)$.
- (g) Draw the derivation graph of the *Client* component.
- (h) Draw the derivation graph of the Netflix component.
- (i) Draw the derivation graph of the $System_1$ component.

Exercise 2

Consider now

$$\begin{array}{ccc} \textit{Client'} & \stackrel{\text{\tiny def}}{=} & \textit{Client}/\{local\} \\ \textit{System}_2 & \stackrel{\text{\tiny def}}{=} & (\textit{Client'} | \textit{Client'}) \bowtie_{\mathit{L}} \textit{Netflix} \\ \end{array}$$

where $L = \{request, respond\}.$

- (a) Define the set of current action types $\mathcal{A}(System_2)$.
- (b) Define $r_{play}(System_2)$ that is the apparent rate of action type play in the $System_2$ component.
- (c) Define the activity multiset $Act(System_2)$.

Exercise 3

Consider now

$$\begin{array}{cccc} \textit{Client''} & \stackrel{\scriptscriptstyle \text{def}}{=} & (request, rq).(respond, rp).\textit{Client''} \\ \textit{System}_3 & \stackrel{\scriptscriptstyle \text{def}}{=} & (\textit{Client''} \| \textit{Client''}) \bowtie \textit{Netflix} \\ \end{array}$$

where $L = \{request, respond\}.$

- (a) Define $r_{reguest}(Client'' || Client'')$ that is the apparent rate of action type reguest in the Client'' component.
- (b) Define $r_{request}(System_3)$ that is the apparent rate of action type request in the $System_3$ component.
- (c) Define the activity multiset Act(Client'' || Client'').
- (d) Define the activity multiset $Act(System_3)$.