SportLook

Testing Specifications and Procedures



March 25, 2015

TABLE OF CONTENTS

Table of Contents

1 SC	OPE	
1.1	System Overview	1-1
1.2	Overview	1-1
1.3	PERFORMANCE TESTING	
1.4	SECURITY TEST AND EVALUATION	
1.5	System Compatibility Testing	1-1
2 RE	FERENCED DOCUMENTS	2-1
2.1	PROJECT SPECIFIC DOCUMENT REFERENCES	2-1
3 TE	ST SPECIFICATIONS AND PROCEDURES	3-2
3.1	FEATURES TO BE TESTED	
3.2	FEATURE PASS/FAIL CRITERIA	3-2
Inpu	JT SPECIFICATIONS	3-2
3.3	OUTPUT SPECIFICATIONS	
3.4	Environmental Needs	
O.	.4.1 Hardware	
3.	4.2 Other Needs	
3.5	TEST SPECIFICATIONS & PROCEDURES	3-3
	LIST OF TABLES	
Table 3-	-1 Severity Rankings for Discrepancies	
Table 3-	-2 Priority List for errors/bugs	3-2

QUALIFICATION STATEMENT

All product names and services identified throughout this document are trademarks or registered trademarks of their respective companies.

1 SCOPE

1.1 System Overview

The purpose of this test specification of SportLook is to enhance its existing system and further address customer needs.

1.2 Overview

In this document the requirements from the Requirement Specification document of the project SportLook will be analyzed and written down to several structured test cases.

1.3 Performance Testing

This document does not address Performance Testing for SportLook.

1.4 Security Test and Evaluation

This document does not address Certification and Accreditation (C&A) Security Test and Evaluation (ST&E) testing for SportLook.

1.5 System Compatibility Testing

This document does not address System Compatibility Testing (SCT) for SportLook

2 REFERENCED DOCUMENTS

The following documents are either referenced in or were used in preparation of this document:

2.1 Project Specific Document References

Requirements Specification for SportLook March 10, 2015.

3 TEST SPECIFICATIONS AND PROCEDURES

3.1 Features to be Tested

Specific functionality and features of SportLook to be tested are included in Appendix B, Requirements To Test Allocation Matrix.

The principal features to be tested are categorized into the following areas:

a) Functional requirements

3.2 Feature Pass/Fail Criteria

Any discrepancies identified are classified as one of three types defined in Table 3-1:

Table 3-1 Severity Rankings for Discrepancies

Severity ID	Severity	Description
1	Critical	The App crashes
2	Major	Unexpected values, errors in the layout, non functioning buttons
3	Minor	Misspellings, misplaced views

Table 3-2 Priority List for errors/bugs

Priority	Priority Level	Priority Description
5	Must Fix	This bug must be fixed immediately; the product cannot
		ship with this bug.
4	Should Fix	These are important problems that should be fixed as
		soon as possible. It would be an embarrassment to the
		company if this bug shipped.
3	Fix when have	The problem should be fixed within the time available. If
	time	the bug does not delay shipping date, then fix it.
2	Low Priority	It is not important (at this time) that these bugs be
	•	addressed. Fix these bugs after all other bugs have been
		fixed.
1	Trivial	Enhancements/ Good to have features incorporated- just
		are out of the current scope.

Input Specifications

See the Operator Action column for the detailed input specifications in Section 3.8.

3.3 Output Specifications

See the Expected Results column for the expected outputs of each operator action in Section 3.8.

3.4 Environmental Needs

SDL will supply the test environment and is responsible for building the test database.

3.4.1 Hardware

- iPhone (iOS version 8+)

3.4.2 Other Needs

- a) System IDs and passwords.
- b) Facebook account

3.5 Test Specifications & Procedures

Test Name: Test Case 1: Login test case with email

Description: The user will be able to login with an existing account.

Requirement(s): BR-03

Prerequisites: Active internet connection, user has created the account on beforehand.

Setup: The user downloaded the app, but haven't logged in.

Steps:

Step	Operator Action	Expected Results	Observed Results	Pass/ Fail
1. 1.	Open the app	Display the home screen		Pass
2. 2.	Click login	Display the login screen		Pass
3. 3.	Enter email &	Show the input values in the text		Pass
	password	fields. Password is secure text entry		
4. 4.	Tap login	Loading is displayed Success: User logged in show My Events screen Failure: Error message shown to the user	Successfully logged in.	Pass

Test Name: Test Case 2: Login test case with Facebook

Description: The user will be able to login with an existing Facebook account.

Requirement(s): BR-04

Prerequisites: Active internet connection, user has signed up with Facebook beforehand.

Setup: The user downloaded the app, but haven't logged in.

Steps:

Step	Operator Action	Expected Results	Observed Results	Pass/ Fail
5. 1.	Open the app	Display the home screen		
6. 2.	Click login	Display the login screen		
7. 3.	Click "Login with	Take user to Facebook app/website to		
	Facebook"	validate login		
8. 4.	Validate Facebook to	Success: Get to My events page		
	get user data/use	Failure: Error message shown to the		
	Facebook with the app	user		

Test Name: Test Case 3: Create a new account with email

Description: The user will be able to create an account and select the favorite sport

categories.

Requirement(s): BR-01

Prerequisites: Active internet connection, user does not have a account with the email

The user downloaded the app, but does not have an account. **Setup:**

Steps:

Step	Operator Action	Expected Results	Observed	Pass/
			Results	Fail
9. 1.	Open the app	Display the home screen		
10. 2.	Click signup	Display the signup screen		
11. 3.	Enter name, email,	Show the input values in the text		
	location & password	fields. Password is secure text entry		
	information			
12. 4.	Select profile photo	Show profile picture in the signup		
	from photo gallery	screen		
13. 5.	Click next	Go to select favorite categories		
		screen		
14. 6.	Select favorite	Selected categories highlighted in		
	categories	bold and bigger text		
15. 7.	Click finish	Success: Get to My events page		
		Failure: Error (create user) message		
		shown to the user		

Test Name: Test Case 4: Create a new account with Facebook

The user will be able to create a SportLook account with existing Facebook **Description:**

account and select the favorite sport categories.

Requirement(s): BR-02

Prerequisites: Active internet connection, user has not signed up with Facebook **Setup:**

The user downloaded the app, but does not have an account.

Step	Operator Action	Expected Results	Observed Results	Pass/ Fail
16. 1.	Open the app	Display the home screen		
17. 2.	Click signup	Display the signup screen		
18. 3.	Click signup with	Go to the Facebook app/website to		
	Facebook	authorize the app to get information		
19. 4.	Click authorize in	Go to select favorite sport categories		
	Facebook	screen		
20. 5.	Select favorite	Selected categories highlighted in		
	categories	bold and bigger text		
21. 6.	Click finish	Success: Get to My events page		
		Failure: Error (create user) message		
		shown to the user		

Test Name: Test Case 5: Show nearby events on a map

Description: The user will be able to see nearby events on map.

Requirement(s): BR-06

Prerequisites: Active internet connection, user is logged in.

Setup: The user is logged in and has selected at least one favorite sport type.

Steps:

Step	Operator Action	Expected Results	Observed Results	Pass/ Fail
22. 1.	Click Search Events	Show map		

Test Name: Test Case 6: Filter events on map by type/category **Description:** The user will be able to see selected categories on map.

Requirement(s): BR-08

Prerequisites: Active internet connection. There are created events in the server, user is

logged in

Setup: The user is logged in and has selected at least one favorite sport type.

Steps:

Step	Operator Action	Expected Results	Observed	Pass/
			Results	Fail
23. 1.	Click Search Events	Show map		
24. 2.	Click Filter	Show filter screen		
25. 3.	Select the desired types	The selected events get highlighted		
	of sport events the user			
	wants to see			
26. 4.	Click Apply	Go back to Search events, which now		
		displays the filtered results		

Test Name: Test Case 7: Viewing sport event information on map pins

Description: The user will be able to view basic information about an event on a map pin

Requirement(s): BR-09

Prerequisites: Active internet connection. There are created events in the server, user is

logged in

Setup: The user is logged in and has tapped 'Search events' (test case 5)

Steps:

Step	Operator Action	Expected Results	Observed Results	Pass/ Fail
27. 1.	Click Search Events	Show map		
28. 2.	Tap on a map pin	Show annotation with basic event information, containing name, type,		
		date		

Test Name: Test Case 8: Viewing sport event information

Description: The user will be able to view detailed event information

Requirement(s): BR-09

Prerequisites: Active internet connection. The event has been created beforehand, user is

logged in

Setup: The user is logged in and has tapped 'Search events' (test case 5)

Steps:

Step	Operator Action	Expected Results	Observed	Pass/
			Results	Fail
29. 1.	Click Search Events	Show map		
30. 2.	Tap on a map pin	Show pop-up with basic event		
		information, containing name, type,		
		date		
31. 3.	Tap the view 'More	Show detailed event information		
	info' button in the pop-	screen, including event image, name,		
	up	date, time, participants, description,		
		location		

Test Name: Test Case 9: The user will be able to join an event **Description:** The user finds an event that he wants to join

Requirement(s): BR-10

Prerequisites: Active internet connection. The event has been created beforehand, user is

logged in

Setup: The user is logged in and has selected an event from 'Search Events'

Step	Operator Action	Expected Results	Observed Results	Pass/ Fail
32. 1.	Click Search Events	Show map		
33. 2.	Tap on a map pin	Show pop-up with basic event information, containing name, type, date		

Step	Operator Action	Expected Results	Observed Results	Pass/ Fail
34. 3.	Tap the view 'More info' button in the popup	Show detailed event information screen, including event image, name, date, time, participants, description, location		
35. 4.	Tap the 'Join' button	The user receives a success message and he has been added to the event's participants list		

Test Name: Test Case 10: The user will be able to leave an event

Description: The user previously joined an event and now wants to leave it

Requirement(s): BR-10

Prerequisites: Active internet connection. The user joined the event beforehand, user is

logged in

Setup: The user is logged in and has selected a previously joined event from 'Search

Events'

Steps:

Step	Operator Action	Expected Results	Observed Results	Pass/ Fail
36. 1.	Click Search Events	Show map		
37. 2.	Tap on a map pin	Show pop-up with basic event information, containing name, type, date		
38. 3.	Tap the view 'More info' button in the popup	Show detailed event information screen, including event image, name, date, time, participants, description, location		
39. 4.	Tap the 'Leave' button	The user receives a success message and he has been removed from the event's participants list		

Test Name: Test Case 11: The user will be able to share an event by Facebook **Description:** The user found an event that he wants to share with his friends

Requirement(s): BR-11

Prerequisites: Active internet connection, user is logged in

Setup: The user is logged in and has selected an events that he wants to share

Step	Operator Action	Expected Results	Observed Results	Pass/ Fail
40. 1.	Click Search Events	Show map		
41. 2.	Tap on a map pin	Show pop-up with basic event information, containing name, type, date		

Step	Operator Action	Expected Results	Observed Results	Pass/ Fail
42. 3.	Tap the view 'More	Show detailed event information		
	info' button in the pop-	screen, including event image, name,		
	up	date, time, participants, description,		
		location		
43. 4.	Tap the 'Share' button	A list with sharing options is		
		displayed, amongst which Facebook		
44. 5.	Tap 'Facebook' option	A preview of the sharing message is		
		displayed (title and description)		
45. 6.	Tap 'Post'	A success message is displayed		

Test Name: Test Case 12: The user will be able to share an event by email **Description:** The user found an event that he wants to share with his friends

Requirement(s): BR-11

Prerequisites: Active internet connection, user is logged in

Setup: The user is logged in and has selected an events that he wants to share

Steps:

Step	Operator Action	Expected Results	Observed Results	Pass/ Fail
46. 1.	Click Search Events	Show map		
47. 2.	Tap on a map pin	Show pop-up with basic event		
		information, containing name, type,		
		date		
48. 3.	Tap the view 'More	Show detailed event information		
	info' button in the pop-	screen, including event image, name,		
	up	date, time, participants, description,		
		location		
49. 4.	Tap the 'Share' button	A list with sharing options is		
		displayed, amongst which email		
50. 5.	Tap 'email' option	The 'Mail' app opens		
51. 6.	Tap 'Send'	A success message is displayed		

Test Name: Test Case 13: The user will be able to view a list of his events **Description:** The user joined or created events and wants to view them

Requirement(s): BR-12

Prerequisites: Active internet connection, user is logged in

Setup: The user is logged in and wants to view a list of his events

Steps:

Step	Operator Action	Expected Results	Observed Results	Pass/ Fail
52. 1.	Click My Events	Show list of events joined and created		

Test Name: Test Case 14: The user will be able to delete an event

Description: The user can delete an event that he created previously

Requirement(s): BR-10

Prerequisites: Active internet connection, user is logged in

Setup: The user is logged in and wants to delete an event that he created previously

Steps:

Step	Operator Action	Expected Results	Observed	Pass/
			Results	Fail
53. 1.	Click My Events	Show list of events joined and created		
54. 2.	Tap on one of the	Show event information		
	events that the user			
	created			
55. 3.	Tap the 'Delete' button	Show confirmation message 'Are you		
		sure you want to delete this event?'		
56. 4.	Tap 'Delete'	A success message is displayed to the		
		user and the event is removed from		
		the 'My events' list		

Test Name: Test Case 15: The user will be able to view events on a map, by using his

location

Description: The user can view events close to his location

Requirement(s): BR-07

Prerequisites: Active internet connection, user is logged in

Setup: The user is logged in and has selected at least one favorite sport type.

Steps:

Step	Operator Action	Expected Results	Observed Results	Pass/ Fail
57. 1.	Click Search Events	Show map		
58. 2.	Tap 'Use my location'	Display dialog for requesting		
	button	permission to use location of the user		
59. 3.	Tap 'Ok'	The map is centered at the location of		
		the user and nearby events are		
		displayed on the map		

Test Name: Test Case 16: The user will be able to select favorite sports from a list

Description: The user can select his favorite sports from a predefined list

Requirement(s): BR-05

Prerequisites: Active internet connection, user is logged in (or has signed up)

Setup: The user is logged in (or has signed up)

Step	Operator Action	Expected Results	Observed Results	Pass/ Fail
60. 1.	Sign up	Display list of favorite sports choices		

Step	Operator Action	Expected Results	Observed Results	Pass/ Fail
61. 2.	Tap the sports that are	The selected sports become		
	meant to be selected	highlighted		
62. 3.	Tap 'Finish'	A success message is displayed to the		
		user		

Test Name: Test Case 17: The user will be able to view sport event information of his

events

Description: The user can view detailed sport event information for the events he created

Requirement(s): BR-13

Prerequisites: Active internet connection, user is logged in, event(s) created beforehand

Setup: The user is logged in

Steps:

Step	Operator Action	Expected Results	Observed Results	Pass/ Fail
63. 1.	Tap 'My events'	Display list of events created and joined		
64. 2.	Tap one of the events from the 'created' category	Display detailed information about the event		

Test Name: Test Case 18: The user will be able to edit sport event information of his

events

Description: The user can edit sport event information for the events he created

Requirement(s): BR-14

Prerequisites: Active internet connection, user is logged in, event(s) created beforehand

Setup: The user is logged in

Step	Operator Action	Expected Results	Observed	Pass/
			Results	Fail
65. 1.	Tap 'My events'	Display list of events created and		
		joined		
66. 2.	Tap one of the events	Display detailed information about		
	from the 'created'	the event		
	category			
67. 3.	Tap 'Edit'	Display pre-filled fields with all the		
		information regarding the event		
		selected		
68. 4.	Edit any information	Display newly entered information in		
	-	fields		
69. 5.	Tap 'Save'	Display new information in the event		
		page		

Test Name: Test Case 19: The user will be able to create a sport event

Description: The user can create a sport event

Requirement(s): BR-15

Prerequisites: Active internet connection, user is logged in

Setup: The user is logged in

Steps:

Step	Operator Action	Expected Results	Observed	Pass/
			Results	Fail
70. 1.	Tap 'My events'	Display list of events created and		
		joined		
71. 2.	Tap 'Add'	Display fields in which event		
		information is to be entered		
72. 3.	Fill all the required	Display newly entered information in		
	fields	fields		
73. 4.	Tap 'Save'	Display list of events created,		
		including the new event		

Test Name: Test Case 20: The user will be able to view his profile information

Description: The user can view information regarding his profile

Requirement(s): BR-16

Prerequisites: Active internet connection, user is logged in

Setup: The user is logged in

Steps:

Step	Operator Action	Expected Results	Observed Results	Pass/ Fail
74. 1.	Tap 'My profile'	Display profile information		

Test Name: Test Case 21: The user will be able to edit his profile information

Description: The user can edit information regarding his profile

Requirement(s): BR-17

Prerequisites: Active internet connection, user is logged in

Setup: The user is logged in

Step	Operator Action	Expected Results	Observed	Pass/
			Results	Fail
75. 1.	Tap 'My profile'	Display profile information		
76. 2.	Tap 'Edit'	Display pre-filled fields with all the		
		information regarding the profile		
77. 3.	Edit any field(s)	Display newly entered information		
		into fields		

Step	Operator Action	Expected Results	Observed Results	Pass/ Fail
78. 4.	Tap 'Save'	Display profile information with the		
		new information		

Test Name: Test Case 22: The user will be able to view user profiles with common

interests

Description: The user can view a list of users with the same favorite sports

Requirement(s): BR-18

Prerequisites: Active internet connection, user is logged in, user selected at least one

favorite sport

Setup: The user is logged in

Steps:

Step	Operator Action	Expected Results	Observed Results	Pass/ Fail
79. 1.	Tap 'Discover'	Display a list of user profiles with		
		common favorite sports		

Test Name: Test Case 23: The user will be able to view user profiles with common

interests, in a specific radius

Description: The user can view a list of users with the same favorite sports, in a specific

radius, input by the user

Requirement(s): BR-19

Prerequisites: Active internet connection, user is logged in, user selected at least one

favorite sport

Setup: The user is logged in

Steps:

Step	Operator Action	Expected Results	Observed	Pass/
			Results	Fail
80. 1.	Tap 'Discover'	Display a list of user profiles with		
		common favorite sports		
81. 2.	Tap 'Filter by radius'	Display radius selector		
	button			
82. 3.	Select a radius in KM	Display the updated list of user		
		profiles with common favorite sports,		
		in the radius selected by the user		

Test Name: Test Case 24: The user will be able to view user profiles participating in

events

Description: The user can view user profiles of participants in sport events

Requirement(s): BR-20

Prerequisites: Active internet connection, user is logged in

Setup: The user is logged in

Steps:

Step	Operator Action	Expected Results	Observed Results	Pass/ Fail
83. 1.	Tap 'Search events'	Display map with sport events as pins		
84. 2.	Tap on a pin	Display basic event information		
85. 3.	Tap 'Show more'	Display detailed event information,		
	button on the pin	including a list of participants at the		
		event		
86. 4.	Tap on the profile	Display profile information		
	picture of a participants			

Test Name: Test Case 25: The user will be able to be notified when there is a new

message in the chat for the event he is participating in

Description: The user will receive a push notification when there is a new message in the

chat for the event he is participating in

Requirement(s): BR-21

Prerequisites: Active internet connection, user is logged in, user joined at least 1 event

Setup: The user is logged in

Steps:

Step	Operator Action	Expected Results	Observed Results	Pass/ Fail
87. 1.	Phone is turned on	Display a push notification informing the user about a new message in the chat		
88. 2.	Tap on the push notification	Display chat belonging to the event where there is a new message		

Test Name: Test Case 26: The user will be notified in case he entered invalid input in any

field

Description: The user can know if he entered invalid input in any field

Requirement(s): BR-22

Prerequisites: Active internet connection **Setup:** User downloaded the app

Step	Operator Action	Expected Results	Observed	Pass/
			Results	Fail
89. 1.	User enters information	Display the newly entered		
	in any text field	information in the field		
90. 2.	User leaves the field	Validate the field value and inform		
		user if the value entered is incorrect		

Test Name: Test Case 27: The user can view an overview of the attended events

Description: The user can see an overview of the past attended events

Requirement(s): BR-24

Prerequisites: Active internet connection

Setup: User logged in, user attended at least 1 event

Step	Operator Action	Expected Results	Observed Results	Pass/ Fail
91. 1.	Tap 'My events'	Display the joined and created events,		
		along with a pie chart documenting		
		past attended events		

APPENDIX A ACRONYMS AND ABBREVIATIONS

ATC Accommodation Technology Compliance

C&A Certification & Accreditation

CD Change Document

CM Configuration Management COTS Commercial Off-The-Shelf

EIT Electronic Information Technology FQT Functional Qualification Testing

GUI Graphical User Interface

HP Hewlett-Packard ID Identification

OCIO Office of Chief Information Officer PTOnet USPTO's campus-wide network

QA Quality Assurance RTMx RTMx Report

SCT System Compatibility Testing
SDL System Development Manager
ST&E Security Test and Evaluation

USPTO United States Patent and Trademark Office

APPENDIX B REQUIREMENTS TO TEST ALLOCATION MATRIX

Req#	Requirement	Comments	Priority	Date	Approved
DD	771 '11.1 1.1 4	A 1 '41 41 1' 4 '	1	reviewed	by
BR-	The user will be able to	Agreed with the client in	1	01/02/2015	Client +
01	signup with email and	initial brainstorming.			dev team
DD	password.	A 1 : 41- 41 1: 4 : -	1	01/02/2015	Cli 4
BR-	The user will be able to	Agreed with the client in	1	01/02/2015	Client +
02	signup with Facebook.	initial brainstorming.	1	01/02/2015	dev team
BR-	The user will be able to login	Agreed with the client in	1	01/02/2015	Client +
03	with email and password.	initial brainstorming.	1	01/02/2015	dev team
BR-	The user will be able to login	Agreed with the client in	1	01/02/2015	Client +
04	with Facebook.	initial brainstorming.		01/02/2015	dev team
BR-	The user will be able to select	Agreed with the client in	1	01/02/2015	Client +
05	their favorite sports from a	initial brainstorming.			dev team
	list of sports.	The user will not be able			
		to add a new sport to the list.			
BR-	The user will be able to view	Agreed with the client in	1	01/02/2015	Client +
06	sport events on a map.	initial brainstorming.			dev team
BR-	The user will be able to view	Agreed with the client in	1	01/02/2015	Client +
07	sport events on a map, by	initial brainstorming.			dev team
	using his location.	S			
BR-	The user will be able to filter	Agreed with the client in	1	01/02/2015	Client +
08	the events on the map by	initial brainstorming.			dev team
	selecting sport categories	2			
	from a list.				
BR-	The user will be able to view	Agreed with the client in	1	01/02/2015	Client +
09	sport event information (date,	initial brainstorming.			dev team
	address, duration, photo, chat)	S			
	by tapping on a pin on the				
	map.				
BR-	The user will be able to join,	Agreed with the client in	1	01/02/2015	Client +
10	leave and delete a sport event.	initial brainstorming.			dev team
BR-	The user will be able to share	Agreed with the client in	1	01/02/2015	Client +
11	the event by Facebook and	initial brainstorming.			dev team
	email.	C			
BR-	The user will be able to view	Agreed with the client in	1	01/02/2015	Client +
12	a list of his events (created,	initial brainstorming.			dev team
	joined).				
BR-	The user will be able to view	Agreed with the client in	1	01/02/2015	Client +
13	the sport event information of	initial brainstorming.			dev team
	his events (participants, sport				
	type, address, date and time,				
	duration, chat).				

		_			
BR-	The user will be able to edit	Agreed with the client in	1	01/02/2015	Client +
14	the sport event information of	initial brainstorming.			dev team
	his events (as stated above in				
	BR-13).				
BR-	The user will be able to create	Agreed with the client in	1	01/02/2015	Client +
15	a sport event, inputting:	initial brainstorming.			dev team
	name, date and time, address,				
	photo, description.				
BR-	The user will be able to view	Agreed with the client in	1	01/02/2015	Client +
16	his profile (photo, name,	initial brainstorming.			dev team
	favorite sports, location,				
	password).				
BR-	The user will be able to edit	Agreed with the client in	1	01/02/2015	Client +
17	his profile (as state above in	initial brainstorming.			dev team
	BR-16).				
BR-	The user will be able to view	Discussed with the client	3	01/03/2015	Client +
18	a list of users interested in the	and agreed as 'extra'			dev team
	same sport categories.	feature.			
BR-	The user will be able to view	Discussed with the client	3	01/03/2015	Client +
19	a list of users interested in the	and agreed as 'extra'			dev team
	same sport categories, in a	feature.			
	radius of the user's location,				
	radius specified by the user.				
BR-	The user will be able to view	Discussed with the client	3	01/03/2015	Client +
20	the profiles of other users	and agreed as 'extra'			dev team
	participating in sport events.	feature.			
BR-	The user will receive a push	Discussed with the client	3	01/03/2015	Client +
21	notification whenever there	and agreed as 'extra'			dev team
	will be a new message in the	feature.			
	chat for the events he				
	participates in.				
BR-	All the input fields will be	Discussed and agreed	2	05/03/2015	Dev team
22	validated after the user leaves	with the dev team.			
	the field.				
	All the views that will appear	Discussed and agreed	2	05/03/2015	Dev team
23	more than once will be	with the dev team.			
	developed as reusable fields.				
BR-	The 'My events' screen will	Discussed with the dev	3	05/03/2015	Dev team
24	have a pie chart giving an	team.			
	overview of all attended				
	events and the different sport				
	types.				