Walkthrough of "Interstellar"

Starting the Game: Welcome to Interstellar!

Current Room: Admin

What would you like to do?: look

You are in the Admin room. There is a Crewmate here. They look worried.

Exits:

west: O2

Items available: []

Interacting with the NPC: What would you like to do?: interact

You talk to the Crewmate: "I hope we can fix this ship in time! The power levels are unstable."

Moving to O2 Room: What would you like to do?: move O2

You enter the O2 room. An Alien is lurking around, making strange noises.

Interacting with the Alien: What would you like to do?: interact

You encounter the Alien: "Get out while you can! I'm not here for you."

Using the Laser Gun: What would you like to do?: use lasergun

You killed the Alien! Now go to the MedBay to tend to your wounds.

Moving to MedBay: What would you like to do?: move MedBay

You enter the MedBay. A sterile white room with medical beds and equipment neatly arranged. The faint smell of antiseptic lingers. It seems untouched by the chaos, but you feel a wave of unease. You know you may need this room if things turn worse.

Exits:

west: O2

Items available: FirstAid

Picking Up First Aid Kit: What would you like to do?: pick up firstaid

FirstAid was added to your inventory.

Using First Aid Kit: What would you like to do?: use firstaid

Now since you are already healed up. I guess it's time to fix the Navigation.

Moving to Navigation Room: What would you like to do?: move Navigation

You enter the Navigation room. The AI Assistant is here, monitoring the ship’s systems.

Exits:

west: Hallway

Items available: []

Checking for Tasks: What would you like to do?: task

There is no task here.

Moving to Hallway: What would you like to do?: move hallway

You enter the Hallway.

Moving to Engine Room: What would you like to do?: move Engine

You enter the Engine Room. The engines are damaged, and power levels are low.

Exits:

east: Hallway

Items available: PowerCore (locked)

Using Power Core: What would you like to do?: use powercore

You used the PowerCore to repair the engines. Engines are up and running.

Moving to Cafe Room: What would you like to do?: move Cafe

You enter the Cafe Room.

Picking Up the Torch: What would you like to do?: pick up torch

Torch was added to your inventory.

Moving to Electrical Room: What would you like to do?: move Electrical

You enter the Electrical room.

Using Torch in Electrical Room: What would you like to do?: use torch

Ahh finally we can see something in the Electrical.

Completing Remaining Tasks:

The player continues exploring rooms and completing tasks until all are finished.

Final Steps:

Submitting Final Answer: What would you like to do?: puzzle

If you think you know the word, type 'answer' to submit it.

What would you like to do?: answer imposter

All Tasks are completed Successfully. You have completed the game! Now the ship is on the correct course to reach the Earth.

Game Completion: Thanks for playing!