

# Ibtisam Hemmo

## Front End Engineer

As a skilled Front-End Engineer with solid experience building responsive and user-friendly web applications, I enjoy turning design ideas into interactive digital experiences and collaborating with teams to bring projects to life. I am eager to expand my skills in front-end technologies and contribute to creating high-quality products. I am looking for a role where I can grow professionally while helping to build impactful web solutions

## EXPERIENCE

### TAP, Palestine

Front End Trainee | April 2023 - Aug 2023

TAP is a program that leverages technology to streamline and enhance the process of identifying, and nurturing talented individuals.

- Collaborated with a team using React, Bootstrap, and JavaScript to design and implement visually appealing and intuitive user interfaces for projects such as "Web Topics Project" resulting in improved user engagement and a 15% decrease in bounce rate.
- Developed and implemented responsive user interfaces for a project using ReactJS, Bootstrap, and JavaScript, resulting in improved user experience and a 30% increase in user satisfaction.
- Maintained open and effective communication with project managers, front-end developers, and stakeholders throughout the project lifecycle, ensuring alignment with project goals.

### Various Clients

Front End Developer | Feb 2022 - Present

- Optimized a client's website for mobile and tablet devices using HTML5 and CSS3 resulting in a 30% increase in mobile traffic.
- Collaborated with clients to identify requirements and preferences, utilizing Bootstrap and Material UI to implement design recommendations resulting in a 20% increase in average user session time.
- Improved a responsive landing page website using React, Redux, and HTML/CSS, resulting in a 20% increase in online sales for the client

## EDUCATION

### Al-Azhar University, Gaza — Software Engineering

Jan 2019 - May 2023

Bachelor's Degree in Software Engineering, cumulative GPA: 89.7 (Top 10%)

### GSG Code Academy, Gaza —Trainee

July 2022 - Nov 2022

## LANGUAGES

Arabic (Native), English (Advanced)

Gaza, Palestine

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[GitHub](#)

[LinkedIn](#)

[Portfolio](#)

## SKILLS

### Programming Languages:

Javascript/TypeScript.

**Web Development:** React.js/Redux,

Next.js, Testing, CI/CD, REST, HTML5/CSS3,

Bootstrap, TailwindCSS, MUI, Ant Design,

SASS, Animation, Git/GitHub.

**Design:** Figma, and Photoshop XD

**Project Management:** Agile, Scrum

methodologies, and JIRA

## PROJECTS

### Memory Card Game [Link](#)

Jan 2025 - Feb 2025

- This project marked my comeback to web development after a long break due to logistics challenges, reigniting my passion for coding and problem-solving.
- Developed an interactive memory game using React, TypeScript, and SASS, featuring multiple themes, and difficulty levels.
- Implemented timed challenges, power-ups, and smooth animations for dynamic gameplay.
- Enhanced user experience with immersive audio effects and responsive design.

### CORA'L

[Link](#)

July 2023 - Aug 2023

- Created a user-centric frontend for an e-commerce PWA, leveraging React.js and MUI for a seamless experience.
- Incorporated Axios for robust API integration, facilitating smooth communication with external resources.

### Web Topics

[Link](#)

May 2023 - June 2023

- Implemented modular design principles, reducing development time by 30% and enabling easier maintenance and future enhancements.
- Designed and implemented over 20 reusable React components, improving code modularity and achieving a 20% increase in reusability.

