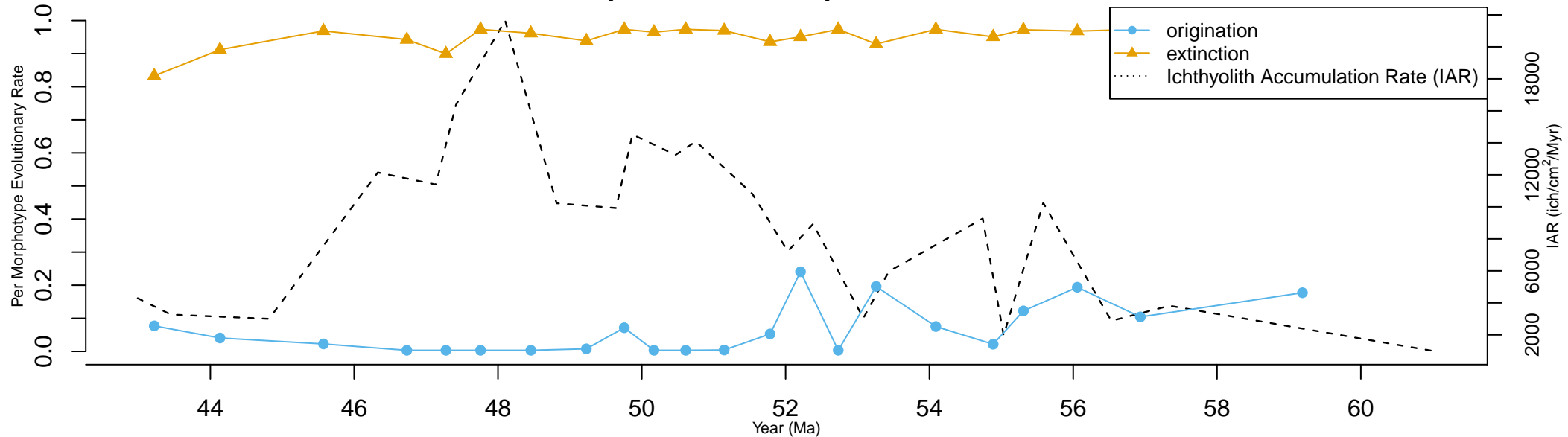


Capture Mark Recapture method



Foote method

