//获取Configuration对象

Configuration config = System.Configuration.ConfigurationManager.OpenExeConfiguration(ConfigurationUserLevel.None);

//根据Key读取元素的Value

string name = config.AppSettings.Settings["name"].Value;

//写入元素的Value

config.AppSettings.Settings["name"].Value = "xieyc";

//增加元素

config.AppSettings.Settings.Add("url", "http://www.myhack58.com");

//删除元素

config.AppSettings.Settings.Remove("name");

//一定要记得保存，写不带参数的config.Save()也可以

config.Save(ConfigurationSaveMode.Modified);

//刷新，否则程序读取的还是之前的值（可能已装入内存）

System.Configuration.ConfigurationManager.RefreshSection("appSettings");