







# Yuefeng Hu

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Profiles	 IceFox99 Github	 Yuefeng Hu LinkedIn	 IceFox99 Stackoverflow	 IceFox99 Bilibili
Experience	<div><div>ZTE</div><div>September 2021 - November 2021</div><div>Software Engineer Intern</div><div>Beijing</div><div><ul style="list-style-type: none"><li>Developed a real-time network traffic monitor/classification system in Linux</li><li>Developed a web application for internal use with pandoc and chart.js, and integrated the system above to display the real-time network traffic of the server</li><li>Wrote shell scripts to automate the synchronization of the web application</li></ul></div></div>			
Education	<div><div>The University of Tokyo</div><div>October 2022 - Present</div><div>Tokyo</div><div>Master's in Computer Science</div><div>Beijing University of Posts and Telecommunications</div><div>September 2017 - July 2021</div><div>Beijing</div><div>Bachelor's in Software Engineering</div></div>			
Projects	<div><div>Bugfox</div><div>March 2023 - Present</div><div> <a href="https://github.com/IceFox99/Bugfox">https://github.com/IceFox99/Bugfox</a></div><div>A tool designed to <i>pinpoint the causes of software regressions</i> in JavaScript. It operates by transforming the source code to automatically generate a runtime trace during execution, then it analyzes the differences between the runtime traces of the correct and buggy versions, accurately identifying several functions as the cause of the regression.</div><div>Sand</div><div>December 2022 - April 2023</div><div> <a href="https://github.com/IceFox99/Trashcan/tree/Sand">https://github.com/IceFox99/Trashcan/tree/Sand</a></div><div>A scripting language written in c++ with a ll(1) parser and a simple interpreter. It supports explicit function inling, function redefinition, labeled loop, etc.</div></div>			
Skills	<div><div>Languages</div><div>JavaScript (Proficient), C/C++ (Intermediate), Java (Intermediate), Python (Intermediate), SQL (Intermediate), Go (Beginner), HTML+CSS (Beginner)</div><div>Tools</div><div>Git/GitHub, Node.js, Linux shell/scripting, Make/CMake, Vim, GDB, Nginx, Network tools (tcpdump/tcpstat, iftop, iperf4, etc.), Scrum development</div></div>			
Languages	<div>Chinese</div> <div>Native</div>	<div>English</div> <div>Business Level</div>	<div>Japanese</div> <div>Elementary</div>	
Interests	<div>Fingerstyle Guitar</div> <div>Bilibili@IceFox99</div>	<div>Video Games</div> <div>Dota 2, Soulsborne, Monster Hunter, RPG, RTS, etc.</div>	<div>Anime</div> <div>Rick and Morty, Fullmetal Alchemist, Cowboy Bebop, etc.</div>	<div>Go (game)</div> <div>Amateur 4 dan</div>