


Words and letters

For network game you must create project id in unity account and set multiplayer, before you can test project in scene «Game». If you have any question you can ask me :)

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 **MULTIPLAYER**
Easily implement multiplayer

CONFIGURATION OVERVIEW

Streamlined software and hardware to implement multiplayer features.

Please go to this link to configure the Multiplayer settings.

Go to dashboard 

Current configuration

SUBSCRIPTION PLAN	personal
GLOBAL CCU AVAILABLE	20
TOTAL CCU USED	0
CCU USED BY THIS PROJECT	0
MAX PLAYERS	2

Refresh Configuration

Supported Platforms

iOS

Android

WebPlayer

PC

Mac

Linux

Xbox One

PS4