

multiscale::MinEnclosing  
TriangleFinder

- validationFlag
- vertexA
- vertexB
- vertexC
- sideAStartVertex
- sideAEndVertex
- sideBStartVertex
- sideBEndVertex
- sideCStartVertex
- sideCEndVertex
- area
- a
- b
- c
- nrOfPoints
- polygon

- + MinEnclosingTriangleFinder()
- + ~MinEnclosingTriangleFinder()
- + find()
- initialise()
- initialiseConvexPolygon()
- findMinEnclosingTriangle()
- returnMinEnclosingTriangle()
- initialiseAlgorithmVariables()
- findMinEnclosingTriangle()
- advanceBToRightChain()
- moveAIfLowAndBIfHigh()
- searchForBTangency()
- isNotBTangency()
- updateSidesCA()
- updateSidesBA()
- updateSideB()
- isLocalMinimalTriangle()
- isValidMinimalTriangle()
- updateMinEnclosingTriangle()
- middlePointOfSideB()
- intersectsBelow()
- intersectsAbove()
- intersects()
- intersectsAboveOrBelow()
- isFlushAngleBetweenPredecessor  
AndSuccessor()
- isGammaAngleBetween()
- isGammaAngleEqualTo()
- height()
- height()
- gamma()
- findVertexCOnSideB()
- findGammaIntersectionPoints()
- areIdenticalLines()
- areIntersectingLines()
- lineEquationParameters()
- advance()
- successor()
- predecessor()