

## multiscale::video::Rectangular Entity CsvToInput Files Converter

- inputFilepath
- outputFilepath
- height
- width
- nrOfEntities
- maxNrOfEntitiesPerPosition
- entities Iterator
- OUTPUT\_EXTENSION
- OUTPUT\_SEPARATOR
- OUTPUT\_FILE\_SEPARATOR
- INPUT\_FILE\_SEPARATOR
- ERR\_INVALID\_NR\_ENTITIES
- ERR\_INVALID\_OX\_COORDINATE
- ERR\_INVALID\_OY\_COORDINATE
- ERR\_MAX\_NR\_ENTITIES
- ERR\_NR\_COORDINATES
- ERR\_NEG\_SIM\_TIME
- ERR\_INPUT\_OPEN
- ERR\_INVALID\_VALUE\_LINE
- ERR\_INVALID\_VALUE\_TOKEN
- + RectangularEntityCsvToInputFilesConverter()
- + ~RectangularEntityCsvToInputFilesConverter()
- + convert()
- initInputFile()
- initOutputFile()
- initIterators()
- validateMaxNrOfEntitiesPerPosition()
- validateInput()
- validateInputLine()
- processInputFile()
- processLine()
- splitLineInCoordinates()
- computeSimulationTime()
- computeCoordinate()
- validateSimulationTime()
- validateCoordinate()
- validateEntitiesGrid()