```
multiscale::NumberIterator
     # isInitialised
     # upperBound
     + NumberIterator()
     + ~NumberIterator()
     + init()
     + hasNext()
     + number()
     + reset()
     - initialise()

    hasNextInitialised()

     hasNextNotInitialised()
     resetCurrentNumber()
                   -entities Iterator
multiscale::video::
RectangularEntityCsvToInput
           FilesConverter
- inputFilepath

    outputFilepath

- height
- width
 nrOfEntities
- maxNrOfEntitiesPerPosition
- OUTPUT_EXTENSION

    OUTPUT SEPARATOR

- OUTPUT FILE SEPARATOR
- INPUT_FILE_SEPARATOR
- ERR_INVALID_NR_ENTITIES
- ERR_INVALID_OX_COORDINATE

    ERR_INVALID_OY_COORDINATE

- ERR MAX NR ENTITIES
- ERR_NR_COORDINATES
- ERR_NEG_SIM_TIME
- ERR_INPUT_OPEN
- ERR_INVALID_VALUE_LINE
- ERR_INVALID_VALUE_TOKEN
+ RectangularEntityCsvToInput
FilesConverter()
+ ~RectangularEntityCsvToInput
FilesConverter()
+ convert()
initInputFile()
initOutputFile()
initIterators()

    validateMaxNrOfEntitiesPer

Position()
validateInput()

    validateInputLine()

- processInputFile()
processLine()
splitLineInCoordinates()

    computeSimulationTime()

    computeCoordinate()

    validateSimulationTime()

    validateCoordinate()

    validateEntitiesGrid()
```