## multiscale::NumberIterator # isInitialised # upperBound + NumberIterator() + ~NumberIterator() + init() + hasNext() + number() + reset() - initialise() hasNextInitialised() - hasNextNotInitialised() resetCurrentNumber() multiscale::StandardNumberIterator currentNumber + StandardNumberIterator() + ~StandardNumberIterator() + number() - initialise()

hasNextInitialised()resetCurrentNumber()