

Reflection Sprint plan IV

Game: Space Invaders

Group: 3

User story	Task	Member responsible for task	Task assigned to	Estimated effort per task	Actual effort per task	MoSCow	Priority	Done	Notes
When the player finishes a level, an animation of the player moving upward appears. Then text displaying a short story appears, when the story	Story line Create custom images for all aliens, bosses and players.	Thomas	Thomas	10 hours	7 hours	Should have	A	Partly	Needs extra aliens
	Story line Build levels and write stories to be shown between levels	Niek	Niek	10 hours	8 hours	Should have	B	Partly	Needs extra stories
	Multiplayer Refactor using inheritance	Daphne	Daphne	6 hours	9 hours	Should have	D	Yes	None
When the player is defeating the aliens, it should have the possibility to seek shelter behind a barrier. The barrier will then protect the player from enemy bullets.	Barrier Create barrier to protect player	Ties	Ties	5 hours	7 hours	Should have	C	Yes	Needs merging
		Testing	Arthur	9 hours	12 hours	Should have	E	Yes	None