

Binary instrumentation and symbolic execution

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Warning

Some of the code in this article may not be correct, for I failed in compiling the Intel Pin tool with z3 solver, detail is explained in the last section.

Introduction

This exercise is using pin and z3 to solve some simple crack me. I mainly use the idea in [1].

And the source code of the crackme

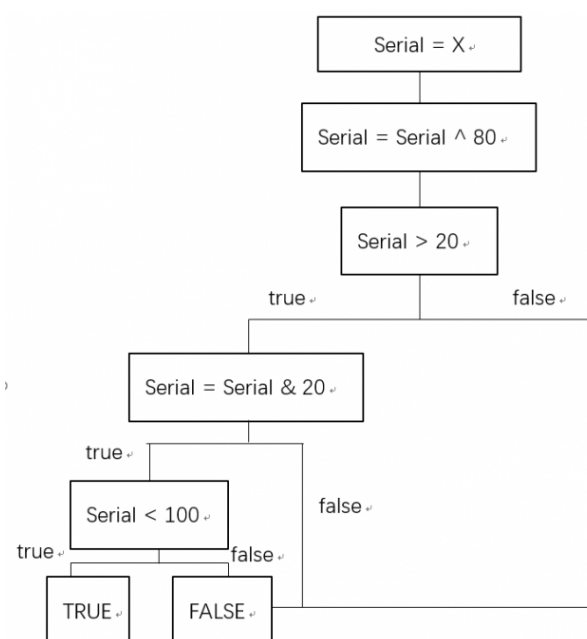
```
1  #include <stdio.h>
2  #include <sys/types.h>
3  #include <stdlib.h>
4  #include <fcntl.h>
5
6  char *serial = "\x30\x39\x3c\x21\x30";
7
8  int main(void)
9  {
10     int fd, i = 0;
11     char buf[260] = {0};
12     char *r = buf;
13
14     fd = open("serial.txt", O_RDONLY);
15     read(fd, r, 256);
16     close(fd);
17     while (i < 5){
18         if ((*r ^ (0x55)) != *serial)
19             return 0;
20         r++, serial++, i++;
21     }
22     if (!*r)
23         printf("Good boy\n");
24     return 0;
25 }
```

The idea to use pin and z3 to solve this crack me is simple. as this crackme require a specific serial

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from the file and after some computation, the code check whether is correct.

Consider a crackme with flowing logic



If we want to know what is the right serial we just need to solve equation

```
1 (x^80>20)&&(x^80&20)<100
```

z3 can solve the equation for us, and we can just track the data flow during the code execution using instrumentation to construct all the equations we need to compute the serial we want.

Code

Let's start coding part. First let's consider the logic of the crackme. The crackme read the serial from the "serial.txt" using open, and xor the first 4 char with 0x55 then compare with the right one. We could start our pin tool when crackme begin to open a file, and taint the memory read from the file. Then follow the tainted data to check whether it satisfy the required condition.

The start of our code is below

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```

5
6     void removeTaintedReg(REG reg);
7
8     void taintMemory(UINT64 addr);
9
10    void removeTaintedMemory(UINT64 addr);
11
12    bool isMemoryTainted(UINT64 addr);
13    bool isRegTainted(REG reg);
14
15    UINT64 getRegID(REG reg);
16    VOID setRegID(REG reg, UINT64 id);
17
18 private:
19 };
20
21 //global vars
22 //tainted memory and variable manager
23 TaintedManager tainted_mgr{};
24
25 //out put file stream
26 std::ofstream outfs;
27
28 //global flags
29 //global expr id
30 UINT64 uniqueID = 1;
31
32 //is last syscall is open
33 bool isLastOpen = false;
34
35 //use a list to store since file can be opened multi times
36 std::list<UINT64> target_file_fd;
37
38 //-----
39
40 //-----
41 //smt,z3 related vars
42 z3::context z3_context;
43 //store all constraint expr on memory
44 //uniqueid starts from 1 this vector starts form 0
45 std::vector<z3::expr> z3_exprs;
46 //the serial we need to know
47 z3::expr target_expr = z3_context.bool_const("x");
48
49 char goodSerial[32] = {0};
50 unsigned int offsetSerial = 0;
51
52 VOID Syscall_entry(THREADID threadIndex, CONTEXT *ctxt,
53                   SYSCALL_STANDARD std, VOID *v)
54 {
55     if (PIN_GetSyscallNumber(ctxt, std) == __NR_open)
56     {
57         //check is going to open target file
58
59         std::string filename(reinterpret_cast<char *>(PIN_GetSyscallArgument(ctxt, std, 0)));
60
61         if (filename == KnobTaintFile.Value())
62         {
63             isLastOpen = true;
64         }
65     }
66 }

```

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```

70     target_file_fd.remove(fd);
71 }
72 else if (PIN_GetSyscallNumber(ctxt, std) == __NR_read)
73 {
74     UINT64 fd = static_cast<UINT64>((PIN_GetSyscallArgument(ctxt, std, 0)));
75     UINT64 start = static_cast<UINT64>((PIN_GetSyscallArgument(ctxt, std, 1)));
76     UINT64 size = static_cast<UINT64>((PIN_GetSyscallArgument(ctxt, std, 2)));
77
78     if (std::find(target_file_fd.begin(), target_file_fd.end(), fd) == target_file_fd.end()
79         return;
80     //tainted memory
81     for (UINT64 i = 0; i < size; ++i)
82         tainted_mgr.taintMemory(start + i);
83     //show some msg
84     std::cout << "[TAINT]\t\t\tbytes tainted from " << std::hex << "0x" << start << " to " << start + size << "\n";
85 }
86 }
87
88 VOID Syscall_exit(THREADID thread_id, CONTEXT *ctxt, SYSCALL_STANDARD std, void *v)
89 {
90     if (isLastOpen)
91     {
92         //get the file desc and push it to the list
93         target_file_fd.push_back(PIN_GetSyscallReturn(ctxt, std));
94         isLastOpen = false;
95     }
96 }
97 //-----
98 /* ===== */
99 /* Main */
100 /* ===== */
101 /*  argc, argv are the entire command line: pin -t <toolname> -- ... */
102 /* ===== */
103
104 int main(int argc, char *argv[])
105 {
106     // Initialize pin
107     if (PIN_Init(argc, argv))
108         return Usage();
109
110     //Sets the disassembly syntax to Intel format. (Destination on the left)
111     PIN_SetSyntaxIntel();
112
113     PIN_AddSyscallEntryFunction(Syscall_entry, 0);
114     PIN_AddSyscallExitFunction(Syscall_exit, 0);
115
116     // Start the program, never returns
117     PIN_StartProgram();
118
119     return 0;
120 }

```

We start our monitoring with syscall open, close and read. If program read content form “serial.txt” into memory, we taint the memory as the begin of our analysis. Following the taint memory, we can track how serial is computed. But we need to know when should we start build the equation. Let’s just take a look at assembly code.

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```

6      ab0: 83 f0 55          xor     $0x55,%eax
7      ab3: 89 c2             mov     %eax,%edx
8      ab5: 48 8b 05 54 15 20 00 mov     0x201554(%rip),%rax      # 202010 <serial>
9      abc: 0f b6 00          movzbl  (%rax),%eax
10     abf: 38 c2             cmp     %al,%dl
11     ac1: 74 07             je      aca <main+0xd1>
12     ac3: b8 00 00 00 00     mov     $0x0,%eax
13     ac8: eb 5e             jmp     b28 <main+0x12f>
14     aca: 48 83 85 e8 fe ff ff addq    $0x1,-0x118(%rbp)
15     ad1: 01
16     ad2: 48 8b 05 37 15 20 00 mov     0x201537(%rip),%rax      # 202010 <serial>
17     ad9: 48 83 c0 01        add     $0x1,%rax
18     add: 48 89 05 2c 15 20 00 mov     %rax,0x20152c(%rip)      # 202010 <serial>
19     ae4: 83 85 e0 fe ff ff 01 addl    $0x1,-0x120(%rbp)

```

From the assembly code we can see that the serial is moved into eax and then compared with the correct one. So our equation would be start with the mov instruction and end with the cmp instruction. I use the TaintedManager to manage all tainted data and when register is tainted, I will assign a unique id to the register, and create a expr. Each unique id is correspond one unique expr.

Don't forget we only want to inspect the tainted memory which come from "serial.txt", and we need to follow these data, so after move data from tainted memory, we tainted the register and keep tracking it until the register is filled with "clean" data.

```

1  VOID ReadMem(UINT64 insAddr, std::string insStr, UINT32 opCount, REG reg_r, UINT64 memAddr)
2  {
3      //we only want to inspect mov instruction
4      if (opCount != 2)
5          return;
6
7      //check whether memory address is tainted
8      if (tainted_mgr.isMemoryTainted(memAddr))
9      {
10         std::cout << std::hex << "[READ in " << memAddr << "]" << "\t" << insAddr << ": " << insStr << "\n";
11         std::cout << "[Constraint]\t\t"
12             << "#" << std::dec << REG_StringShort(reg_r) << " = 0x" << std::hex << std::dec << memAddr << "\n";
13         static_cast<UINT64> (*(reinterpret_cast<char*>(memAddr))) << std::endl;
14
15         //tainted the register
16         tainted_mgr.taintReg(reg_r);
17         std::cout << "[Tainted]\t" << REG_StringShort(reg_r) << " is now tainted\n";
18
19         //create a new constraint on this memory
20         //as we already know the serial is in hex
21         std::stringstream ss;
22         //each id is in #id format
23         ss << "#" << uniqueID;
24         tainted_mgr.setRegID(reg_r, uniqueID++);
25         //
26         target_expr = z3_context.bv_const(ss.str().c_str(), 64);
27         z3_exprs.push_back(target_expr);
28     }
29 }

```

When tainted data is moved from memory to the register, we taint the register and create a z3 expr

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Then we need to finish the computation, the main operation in this crackme is xor, so we do not need to implement add or decl. When code is performing the xor on a tainted register, update the z3 expr related to the register.

```

1  VOID xorRegReg(REG reg_l, REG reg_r, std::string insDis)
2  {
3      //xor a tainted register with a tainted reg
4      if (tainted_mgr.isRegTainted(reg_l) && tainted_mgr.isRegTainted(reg_r))
5      {
6          std::cout << "[XOR REG REG] " << insDis << "\n";
7          //get the id and update the constraint
8          UINT64 id_l = tainted_mgr.getRegID(reg_l);
9          UINT64 id_r = tainted_mgr.getRegID(reg_r);
10
11         assert(id_l != 0 && id_r != 0);
12
13         z3_exprs[id_l - 1] = z3_exprs[id_l - 1] ^ z3_exprs[id_r - 1];
14     }
15 }

```

After code execute for some while we should reach the cmp instruction, this one is simple, we just let z3 solve the equation we have built.

```

1  VOID cmpRegReg(REG reg_l, REG reg_r, CONTEXT *ctx)
2  {
3      z3::solver s(z3_context);
4      if (!tainted_mgr.isRegTainted(reg_l))
5      {
6          if (tainted_mgr.getRegID(reg_r) != 0)
7          {
8              //solve the equation
9              s.add(z3_exprs[tainted_mgr.getRegID(reg_l)] == z3_exprs[tainted_mgr.getRegID(reg_r)]);
10             s.check();
11         }
12         else
13         {
14             s.add(z3_exprs[tainted_mgr.getRegID(reg_l)] == static_cast<int>(PIN_GetContextReg(
15         }
16
17         assert(s.check() == z3::check_result::sat);
18
19         z3::model m = s.get_model();
20         std::cout << "[Z3 Solver]-----" << std::endl;
21         unsigned int goodValue;
22
23         Z3_get_numeral_uint(z3_context, target_expr, &goodValue);
24         std::cout << "The good value is 0x" << std::hex << goodValue << std::endl;
25         goodSerial[offsetSerial++] = goodValue;
26         std::cout << "[Z3 Solver]-----" << std::endl;
27     }
28 }

```

This tool can only solve one char a time. We write the correct value back to the "serial.txt". Repeat running it for several time to solve the crackme.

Source code https://github.com/Iceware/blog_code/blob/master/2018/taint_memory.cpp

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When I was trying to compile the code and ran it, the pin complained it couldn't find "libz3.so" and after added the shared library into pin shared library search path pin complained **Unable to load libz3.so: dlopen failed: empty/missing DT_HASH in "libz3.so" (built with --hash-style=gnu?)**. After google it I found the pin is not using a standard libc library and I need compile z3 with pinCRT to make it work, but when I was trying to do this I met the same problem discussed in [2] and [3]. As this is only a exercise, I want to come back later to see whether I can solve this problem.

Reference

[1] <http://shell-storm.org/blog/Binary-analysis-Concolic-execution-with-Pin-and-z3/#3.5>

[2] <https://github.com/sslabs-gatech/qsym/issues/9>

[3] <https://github.com/s5z/zsim/issues/109>

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