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# **mdfreader Documentation**

***Release 2.7.5***

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## MDF MODULE DOCUMENTATION

mdf\_skeleton module describing basic mdf structure and methods

Created on Thu Sept 24 2015

### 1.1 Platform and python version

With Unix and Windows for python 2.6+ and 3.2+

**Author** Aymeric Rateau

### 1.2 Dependencies

- Python >2.6, >3.2 <<http://www.python.org>>
- Numpy >1.6 <<http://numpy.scipy.org>>

### 1.3 mdf module

`class mdfreader.mdf.compressed_data`

#### Methods

<i>compression(a)</i>	data compression method
<i>decompression()</i>	data decompression

**compression(a)**  
data compression method  
**Parameters** a : numpy array  
data to be compresses

**decompression()**  
data decompression

```
class mdfreader.mdf.mdf_skeleton (fileName=None, channelList=None, convertAfterRead=True,
                                   filterChannelNames=False, noDataLoading=False, compression=False)
```

Bases: dict

## Methods

<code>add_channel(dataGroup, channel_name, data, ...)</code>	adds channel to mdf dict.
<code>add_metadata([author, organisation, ...])</code>	adds basic metadata to mdf class
<code>clear()</code> -> None. Remove all items from D.)	
<code>copy()</code>	copy a mdf class
<code>fromkeys(...)</code>	v defaults to None.
<code>get((k[,d]) -&gt; D[k] if k in D, ...)</code>	
<code>getChannel(channelName)</code>	Extract channel dict from mdf structure
<code>getChannelConversion(channelName)</code>	Extract channel conversion dict from mdf structure
<code>getChannelDesc(channelName)</code>	Extract channel description information from mdf structure
<code>getChannelMaster(channelName)</code>	Extract channel master name from mdf structure
<code>getChannelMasterType(channelName)</code>	Extract channel master type information from mdf structure
<code>getChannelUnit(channelName)</code>	Returns channel unit string
<code>has_key((k) -&gt; True if D has a key k, else False)</code>	
<code>items()</code> -> list of D's (key, value) pairs, ...)	
<code>iteritems()</code> -> an iterator over the (key, ...)	
<code>iterkeys()</code> -> an iterator over the keys of D)	
<code>itervalues(...)</code>	
<code>keys()</code> -> list of D's keys)	
<code>pop((k[,d]) -&gt; v, ...)</code>	If key is not found, d is returned if given, otherwise KeyError is raised
<code>popitem()</code> -> (k, v), ...)	2-tuple; but raise KeyError if D is empty.
<code>remove_channel(channel_name)</code>	removes channel from mdf dict.
<code>remove_channel_conversion(channelName)</code>	removes conversion key from mdf channel dict.
<code>rename_channel(channelName, newname)</code>	Modifies name of channel
<code>setChannelAttachment(channelName, attachment)</code>	Modifies channel attachment
<code>setChannelConversion(channelName, conversion)</code>	Modifies conversion dict of channel
<code>setChannelData(channelName, data[, compression])</code>	Modifies data of channel
<code>setChannelDesc(channelName, desc)</code>	Modifies description of channel
<code>setChannelMaster(channelName, master)</code>	Modifies channel master name
<code>setChannelMasterType(channelName, masterType)</code>	Modifies master channel type
<code>setChannelUnit(channelName, unit)</code>	Modifies unit of channel
<code>setdefault((k[,d]) -&gt; D.get(k,d), ...)</code>	
<code>update((E, ...)</code>	If E present and has a .keys() method, does: for k in E: D[k] = E[k]
<code>values()</code> -> list of D's values)	
<code>viewitems(...)</code>	
<code>viewkeys(...)</code>	

Continued on next page



Table 1.2 – continued from previous page

viewvalues(...)

**MDFVersionNumber**

**add\_channel** (*dataGroup, channel\_name, data, master\_channel, master\_type=1, unit='', description='', conversion=None, info=None, compression=False*)  
 adds channel to mdf dict.

**Parameters dataGroup** : int

dataGroup number. Is appended to master name for non unique channel names

**channel\_name** : str

channel name

**data** : numpy array

numpy array of channel's data

**master\_channel** : str

master channel name

**master\_type** : int, optional

master channel type : 0=None, 1=Time, 2=Angle, 3=Distance, 4=index

**unit** : str, optional

unit description

**description** : str, optional

channel description

**conversion** : info class, optional

conversion description from info class

**info** : info class for CNBlock, optional

used for CABlock axis creation and channel conversion

**compression** : bool

flag to ask for channel data compression

**add\_metadata** (*author='', organisation='', project='', subject='', comment='', date='', time=''*)  
 adds basic metadata to mdf class

**Parameters author** : str

author of file

**organisation** : str

organisation of author

**project** : str**subject** : str**comment** : str**date** : str**time** : str

**convertAfterRead**

**convert\_tables**

**copy()**

copy a mdf class

**fid**

**fileName**

**file\_metadata**

**filterChannelNames**

**getChannel** (*channelName*)

Extract channel dict from mdf structure

**Parameters** **channelName** : str

channel name

**Returns** channel dictionary containing data, description, unit, etc.

**getChannelConversion** (*channelName*)

Extract channel conversion dict from mdf structure

**Parameters** **channelName** : str

channel name

**Returns** channel conversion dict

**getChannelDesc** (*channelName*)

Extract channel description information from mdf structure

**Parameters** **channelName** : str

channel name

**Returns** channel description string

**getChannelMaster** (*channelName*)

Extract channel master name from mdf structure

**Parameters** **channelName** : str

channel name

**Returns** channel master name string

**getChannelMasterType** (*channelName*)

Extract channel master type information from mdf structure

**Parameters** **channelName** : str

channel name

**Returns** channel mater type integer

**getChannelUnit** (*channelName*)

Returns channel unit string Implemented for a future integration of pint

**Parameters** **channelName** : str

channel name

**Returns** str

unit string description

**info**

**masterChannelList**

**multiProc**

**remove\_channel** (*channel\_name*)

removes channel from mdf dict.

**Parameters** **channel\_name** : str

channel name

**Returns** value of mdf dict key=channel\_name

**remove\_channel\_conversion** (*channelName*)

removes conversion key from mdf channel dict.

**Parameters** **channelName** : str

channel name

**Returns** removed value from dict

**rename\_channel** (*channelName, newname*)

Modifies name of channel

**Parameters** **channelName** : str

channel name

**newname** : str

new channel name

**setChannelAttachment** (*channelName, attachment*)

Modifies channel attachment

**Parameters** **channelName** : str

channel name

**attachment**

channel attachment

**setChannelConversion** (*channelName, conversion*)

Modifies conversion dict of channel

**Parameters** **channelName** : str

channel name

**conversion** : dict

conversion dictionnary

**setChannelData** (*channelName, data, compression=False*)

Modifies data of channel

**Parameters** **channelName** : str

channel name

**data** : numpy array

channel data

**compression** : bool or str

trigger for data compression

**setChannelDesc** (*channelName*, *desc*)

Modifies description of channel

**Parameters** **channelName** : str

channel name

**desc** : str

channel description

**setChannelMaster** (*channelName*, *master*)

Modifies channel master name

**Parameters** **channelName** : str

channel name

**master** : str

master channel name

**setChannelMasterType** (*channelName*, *masterType*)

Modifies master channel type

**Parameters** **channelName** : str

channel name

**masterType** : int

master channel type

**setChannelUnit** (*channelName*, *unit*)

Modifies unit of channel

**Parameters** **channelName** : str

channel name

**unit** : str

channel unit

**zipfile**

## MDFREADER MODULE DOCUMENTATION

Measured Data Format file reader main module

### 2.1 Platform and python version

With Unix and Windows for python 2.6+ and 3.2+

**Author** Aymeric Rateau

Created on Sun Oct 10 12:57:28 2010

### 2.2 Dependencies

- Python >2.6, >3.2 <<http://www.python.org>>
- Numpy >1.6 <<http://numpy.scipy.org>>
- Sympy to convert channels with formula
- bitarray for not byte aligned data parsing
- Matplotlib >1.0 <<http://matplotlib.sourceforge.net>>
- NetCDF
- h5py for the HDF5 export
- xlwt for the excel export (not existing for python3)
- openpyxl for the excel 2007 export
- scipy for the Matlab file conversion
- zlib to uncompress data block if needed

### 2.3 Attributes

**PythonVersion** [float] Python version currently running, needed for compatibility of both python 2.6+ and 3.2+

## 2.4 mdfreader module

**class** mdfreader.mdfreader.**mdf** (*fileName=None, channelList=None, convertAfterRead=True, filter-ChannelNames=False, noDataLoading=False, compression=False*)  
Bases: *mdfreader.mdf3reader.mdf3, mdfreader.mdf4reader.mdf4*

mdf class

### Notes

mdf class is a nested dict Channel name is the primary dict key of mdf class At a higher level, each channel includes the following keys :

- ‘data’ : containing vector of data (numpy)
- ‘unit’ : unit (string)
- ‘master’ : master channel of channel (time, crank angle, etc.)
- ‘description’ : Description of channel
- ‘conversion’: **mdfinfo nested dict for CCBLOCK**. Exist if channel not converted, used to convert with `getChannelData` method

### Examples

```
>>> import mdfreader
>>> yop=mdfreader.mdf('NameOfFile')
>>> yop.keys() # list channels names
# list channels grouped by raster or master channel
>>> yop.masterChannelList
>>> yop.plot('channelName') or yop.plot({'channel1','channel2'})
>>> yop.resample(0.1) or yop.resample(channelName='master3')
>>> yop.exporttoCSV(sampling=0.01)
>>> yop.exportNetCDF()
>>> yop.exporttoHDF5()
>>> yop.exporttoMatlab()
>>> yop.exporttoExcel()
>>> yop.exporttoXlsx()
>>> yop.convertToPandas() # converts data groups into pandas dataframes
>>> yop.write() # writes mdf file
# drops all the channels except the one in argument
>>> yop.keepChannels({'channel1','channel2','channel3'})
>>> yop.getChannelData('channelName') # returns channel numpy array
```

## Attributes

fileName	(str) file name
MDFVersionNumber	(int) mdf file version number
masterChannelList	(dict) Represents data structure: a key per master channel with corresponding value containing a list of channels One key or master channel represents then a data group having same sampling interval.
multiProc	(bool) Flag to request channel conversion multi processed for performance improvement. One thread per data group.
file_metadata	(dict) file metadata with minimum keys : author, organisation, project, subject, comment, time, date

## Methods

read( fileName = None, multiProc = False, channelList=None, convertAfterRead=True, filterChannelNames=False, noDataLoading=False, compression=False)	reads mdf file version 3.x and 4.x
write( fileName=None )	writes simple mdf file
getChannelData( channelName )	returns channel numpy array
convertAllChannel()	converts all channel data according to CCBlock information
getChannelUnit( channelName )	returns channel unit
plot( channels )	Plot channels with Matplotlib
resample( samplingTime = 0.1, masterChannel=None )	Resamples all data groups
exportToCSV( filename = None, sampling = 0.1 )	Exports mdf data into CSV file
exportToNetCDF( filename = None, sampling = None )	Exports mdf data into netcdf file
exportToHDF5( filename = None, sampling = None )	Exports mdf class data structure into hdf5 file
exportToMatlab( filename = None )	Exports mdf class data structure into Matlab file
exportToExcel( filename = None )	Exports mdf data into excel 95 to 2003 file
exportToXlsx( filename=None )	Exports mdf data into excel 2007 and 2010 file
convertToPandas( sampling=None )	converts mdf data structure into pandas dataframe(s)
keepChannels( channelList )	keeps only list of channels and removes the other channels
mergeMdf( mdfClass ):	Merges data of 2 mdf classes

**allPlot ( )**

**convertAllChannel ( )**

Converts all channels from raw data to converted data according to CCBlock information Converted data will take more memory.

**convertToPandas** (*sampling=None*)  
converts mdf data structure into pandas dataframe(s)

**Parameters** **sampling** : float, optional  
resampling interval

### Notes

One pandas dataframe is converted per data group Not adapted yet for mdf4 as it considers only time master channels

**copy** ()  
make a shallow copy a mdf class

**cut** (*begin=None, end=None*)  
Cut data

**Parameters** **begin** : float  
beginning value in master channel from which to start cutting in all channels  
**end** : float  
ending value in master channel from which to start cutting in all channels

### Notes

Use this method if whole data in mdf are using same physical or type of master channel (for instance time).

**exportToCSV** (*filename=None, sampling=None*)  
Exports mdf data into CSV file

**Parameters** **filename** : str, optional  
file name. If no name defined, it will use original mdf name and path  
**sampling** : float, optional  
sampling interval. None by default

### Notes

Data saved in CSV file be automatically resampled as it is difficult to save in this format data not sharing same master channel Warning: this can be slow for big data, CSV is text format after all

**exportToExcel** (*filename=None*)  
Exports mdf data into excel 95 to 2003 file

**Parameters** **filename** : str, optional  
file name. If no name defined, it will use original mdf name and path

### Notes

xlwt is not fast even for small files, consider other binary formats like HDF5 or Matlab If there are more than 256 channels, data will be saved over different worksheets Also Excel 2003 is becoming rare these days, prefer using exportToXlsx



**exportToHDF5** (*filename=None, sampling=None, compression=None, compression\_opts=None*)

Exports mdf class data structure into hdf5 file

**Parameters filename** : str, optional

file name. If no name defined, it will use original mdf name and path

**sampling** : float, optional

sampling interval.

**compression** : str, optional

HDF5 compression algorithm. Valid options are 'gzip', 'lzf'. gzip compression recommended for portability. szip compression not supported due to legal reasons.

**compression\_opts** : int, optional

HDF5 gzip compression level, 0-9. Only valid if gzip compression is used. Level 4 (default) recommended for best balance between compression and time.

### Notes

The maximum attributes will be stored Data structure will be similar has it is in masterChannelList attribute

**exportToMatlab** (*filename=None*)

Export mdf data into Matlab file format 5, tentatively compressed

**Parameters filename** : str, optional

file name. If no name defined, it will use original mdf name and path

### Notes

This method will dump all data into Matlab file but you will loose below information: - unit and descriptions of channel - data structure, what is corresponding master channel to a channel.

Channels might have then different lengths

**exportToNetCDF** (*filename=None, sampling=None*)

Exports mdf data into netcdf file

**Parameters filename** : str, optional

file name. If no name defined, it will use original mdf name and path

**sampling** : float, optional

sampling interval.

**exportToXlsx** (*filename=None*)

Exports mdf data into excel 2007 and 2010 file

**Parameters filename** : str, optional

file name. If no name defined, it will use original mdf name and path

## Notes

It is recommended to export resampled data for performances

**getChannelData** (*channelName*, *raw\_data=False*)

Return channel numpy array

**Parameters** **channelName** : str

channel name

**raw\_data**: bool

flag to return non converted data

## Notes

This method is the safest to get channel data as numpy array from 'data' dict key might contain raw data

**keepChannels** (*channelList*)

keeps only list of channels and removes the other channels

**Parameters** **channelList** : list of str

list of channel names

**mergeMdf** (*mdfClass*)

Merges data of 2 mdf classes

**Parameters** **mdfClass** : mdf

mdf class instance to be merge with self

## Notes

both classes must have been resampled, otherwise, impossible to know master channel to match create union of both channel lists and fill with Nan for unknown sections in channels

**plot** (*channels*)

Plot channels with Matplotlib

**Parameters** **channels** : str or list of str

channel name or list of channel names

## Notes

Channel description and unit will be tentatively displayed with axis labels

**read** (*fileName=None*, *multiProc=False*, *channelList=None*, *convertAfterRead=True*, *filterChannelNames=False*, *noDataLoading=False*, *compression=False*)

reads mdf file version 3.x and 4.x

**Parameters** **fileName** : str, optional

file name

**multiProc** : bool

flag to activate multiprocessing of channel data conversion

**channelList** : list of str, optional

list of channel names to be read If you use channelList, reading might be much slower but it will save you memory. Can be used to read big files

**convertAfterRead** : bool, optional

flag to convert channel after read, True by default If you use convertAfterRead by setting it to false, all data from channels will be kept raw, no conversion applied. If many float are stored in file, you can gain from 3 to 4 times memory footprint To calculate value from channel, you can then use method `.getChannelData()`

**filterChannelNames** : bool, optional

flag to filter long channel names from its module names separated by ‘.’

**noDataLoading** : bool, optional

Flag to read only file info but no data to have minimum memory use

**compression** : bool or str, optional

To compress data in memory using `blosc` or `bcolz`, takes cpu time if `compression = int(1 to 9)`, uses `bcolz` for compression if `compression = ‘blosc’`, uses `blosc` for compression Choice given, efficiency depends of data

## Notes

If you keep `convertAfterRead` to true, you can set attribute `mdf.multiProc` to activate channel conversion in multiprocessing. Gain in reading time can be around 30% if file is big and using a lot of float channels

**resample** (*samplingTime=None, masterChannel=None*)

Resamples all data groups into one data group having defined sampling interval or sharing same master channel

**Parameters** **samplingTime** : float, optional

resampling interval, None by default. If None, will merge all datagroups into a unique datagroup having the highest sampling rate from all datagroups

**\*\*or\*\***

**masterChannel** : str, optional

master channel name to be used for all channels

## Notes

1. resampling is relatively safe for mdf3 as it contains only time series. However, mdf4 can contain also distance, angle, etc. It might make not sense to apply one resampling to several data groups that do not share same kind of master channel (like time resampling to distance or angle data groups) If several kind of data groups are used, you should better use pandas to resample

2. resampling will convert all your channels so be careful for big files and memory consumption

**write** (*fileName=None*)

Writes simple mdf file, same format as originally read, default is 4.x

**Parameters** **fileName** : str, optional

Name of file If file name is not input, written file name will be the one read with appended ‘\_new’ string before extension

## Notes

All channels will be converted, so size might be bigger than original file

**class** mdfreader.mdfreader.mdfinfo (*fileName=None, filterChannelNames=False, fid=None, minimal=0*)

Bases: dict

## Methods

clear()	-> None. Remove all items from D.)
copy()	-> a shallow copy of D)
fromkeys(...)	v defaults to None.
get((k[,d])	-> D[k] if k in D, ...)
has_key((k)	-> True if D has a key k, else False)
items()	-> list of D’s (key, value) pairs, ...)
iteritems()	-> an iterator over the (key, ...)
iterkeys()	-> an iterator over the keys of D)
itervalues(...)	
keys()	-> list of D’s keys)
listChannels([fileName])	Read MDF file blocks and returns a list of contained channels
pop((k[,d])	-> v, ...)
	If key is not found, d is returned if given, otherwise KeyError is raised
popitem()	-> (k, v), ...)
	2-tuple; but raise KeyError if D is empty.
readinfo([fileName, fid, minimal])	Reads MDF file and extracts its complete structure
setdefault((k[,d])	-> D.get(k,d), ...)
update(([,E, ...)	
	If E present and has a .keys() method, does: for k in E: D[k] = E[k]
values()	-> list of D’s values)
viewitems(...)	
viewkeys(...)	
viewvalues(...)	

**fid**

**fileName**

**filterChannelNames**

**listChannels** (*fileName=None*)

Read MDF file blocks and returns a list of contained channels

**Parameters** **fileName** : string

file name

**Returns** **nameList** : list of string

list of channel names

**mdfversion**

**readinfo** (*fileName=None, fid=None, minimal=0*)

Reads MDF file and extracts its complete structure

**Parameters** **fileName** : str, optional

file name. If not input, uses fileName attribute

**fid** : file identifier, optional

**minimal** : int

0 will load every metadata 1 will load DG, CG, CN and CC 2 will load only DG

**zipfile**



## MDF3READER MODULE DOCUMENTATION

Measured Data Format file reader module for version 3.x

### 3.1 Platform and python version

With Unix and Windows for python 2.6+ and 3.2+

**Author** Aymeric Rateau

Created on Sun Oct 10 12:57:28 2010

### 3.2 Dependencies

- Python >2.6, >3.2 <<http://www.python.org>>
- Numpy >1.6 <<http://numpy.scipy.org>>
- Sympy to convert channels with formula

### 3.3 Attributes

**PythonVersion** [float] Python version currently running, needed for compatibility of both python 2.6+ and 3.2+

### 3.4 mdf3reader module

**class** `mdfreader.mdf3reader.DATA(fid, pointer)`

Bases: `dict`

DATA class is organizing record classes itself made of channel. This class inherits from dict. Keys are corresponding to channel group recordID. A DATA class corresponds to a data block, a dict of record classes (one per channel group). Each record class contains a list of channel class representing the structure of channel record.

#### Attributes

<code>fid</code>	(io.open) file identifier
<code>pointerToData</code>	(int) position of Data block in mdf file
<code>BlockLength</code>	(int) total size of data block

## Methods

<code>addRecord(record)</code>	Adds a new record in DATA class dict
<code>read(channelSet)</code>	Reads data block
<code>loadSorted(record, nameList=None)</code>	Reads sorted data block from record definition
<code>loadUnSorted(nameList=None)</code>	Reads unsorted data block, not yet implemented

**addRecord** (*record*)

Adds a new record in DATA class dict

**Parameters** **record** class

channel group definition listing record channel classes

**loadSorted** (*record, nameList=None*)

Reads sorted data block from record definition

**Parameters** **record** class

channel group definition listing record channel classes

**channelSet** : set of str, optional

list of channel names

**Returns** numpy recarray of data

**loadUnSorted** (*nameList=None*)

Reads unsorted data block from record definition

**Parameters** **record** class

channel group definition listing record channel classes

**channelSet** : set of str, optional

list of channel names

**Returns** numpy recarray of data

**read** (*channelSet, filename*)

Reads data block

**Parameters** **channelSet** : set of str, optional

list of channel names

**filename** : str

name of file

`mdfreader.mdf3reader.expConv` (*data, conv*)

apply exponential conversion to data

**Parameters** **data** : numpy 1D array

raw data to be converted to physical value

**conv** : mdfinfo3.info3 conversion block ('CCBlock') dict

**Returns** converted data to physical value

`mdfreader.mdf3reader.formulaConv` (*data, conv*)

apply formula conversion to data

**Parameters** **data** : numpy 1D array



raw data to be converted to physical value

**conv** : mdfinfo3.info3 conversion block ('CCBlock') dict

**Returns** converted data to physical value

## Notes

Requires sympy module

`mdfreader.mdf3reader.linearConv(data, conv)`

apply linear conversion to data

**Parameters** **data** : numpy 1D array

raw data to be converted to physical value

**conv** : mdfinfo3.info3 conversion block ('CCBlock') dict

**Returns** converted data to physical value

`mdfreader.mdf3reader.logConv(data, conv)`

apply logarithmic conversion to data

**Parameters** **data** : numpy 1D array

raw data to be converted to physical value

**conv** : mdfinfo3.info3 conversion block ('CCBlock') dict

**Returns** converted data to physical value

**class** `mdfreader.mdf3reader.mdf3` (*fileName=None, channelList=None, convertAfterRead=True, filterChannelNames=False, noDataLoading=False, compression=False*)

Bases: `mdfreader.mdf.mdf_skeleton`

mdf file version 3.0 to 3.3 class

## Attributes

<code>fileName</code>	(str) file name
<code>MDFVersionNumber</code>	(int) mdf file version number
<code>masterChannelList</code>	(dict) Represents data structure: a key per master channel with corresponding value containing a list of channels One key or master channel represents then a data group having same sampling interval.
<code>multiProc</code>	(bool) Flag to request channel conversion multi processed for performance improvement. One thread per data group.
<code>convertAfterRead</code>	(bool) flag to convert raw data to physical just after read
<code>filterChannelNames</code>	(bool) flag to filter long channel names from its module names separated by '.'
<code>file_metadata</code>	(dict) file metadata with minimum keys: author, organisation, project, subject, comment, time, date

## Methods

<code>read3( fileName=None, info=None, multiProc=False, channelList=None, convertAfterRead=True)</code>	Reads mdf 3.x file data and stores it in dict
<code>_getChannelData3(channelName)</code>	Returns channel numpy array
<code>_convertChannel3(channelName)</code>	converts specific channel from raw to physical data according to CCBlock information
<code>_convertAllChannel3()</code>	Converts all channels from raw data to converted data according to CCBlock information
<code>write3(fileName=None)</code>	Writes simple mdf 3.3 file

**read3** (*fileName=None, info=None, multiProc=False, channelList=None, convertAfterRead=True, filterChannelNames=False, compression=False*)

Reads mdf 3.x file data and stores it in dict

**Parameters** **fileName** : str, optional

file name

**info** : mdfinfo3.info3 class

info3 class containing all MDF Blocks

**multiProc** : bool

flag to activate multiprocessing of channel data conversion

**channelList** : list of str, optional

list of channel names to be read If you use channelList, reading might be much slower but it will save you memory. Can be used to read big files

**convertAfterRead** : bool, optional

flag to convert channel after read, True by default If you use convertAfterRead by setting it to false, all data from channels will be kept raw, no conversion applied. If many float are stored in file, you can gain from 3 to 4 times memory footprint To calculate value from channel, you can then use method `.getChannelData()`

**compression** : bool, optional

flag to activate data compression with blosc

**write3** (*fileName=None*)

Writes simple mdf 3.3 file

**Parameters** **fileName** : str, optional

Name of file If file name is not input, written file name will be the one read with appended `'_new'` string before extension

## Notes

All channels will be converted to physical data, so size might be bigger than original file

`mdfreader.mdf3reader.polyConv (data, conv)`

apply polynomial conversion to data

**Parameters** **data** : numpy 1D array

raw data to be converted to physical value

**conv** : mdfinfo3.info3 conversion block ('CCBlock') dict

**Returns** converted data to physical value

`mdfreader.mdf3reader.rationalConv(data, conv)`  
 apply rational conversion to data

**Parameters** `data` : numpy 1D array

raw data to be converted to physical value

`conv` : `mdfinfo3.info3` conversion block ('CCBlock') dict

**Returns** converted data to physical value

**class** `mdfreader.mdf3reader.record(dataGroup, channelGroup)`  
 Bases: list

**record class lists Channel classes**, it is representing a channel group

### Attributes

<code>CGrecordLength</code>	(int) length of record from channel group block information in Byte
<code>recordLength</code>	(int) length of record from channels information in Byte
<code>numberOfRecords</code>	(int) number of records in data block
<code>recordID</code>	(int) recordID corresponding to channel group
<code>recordIDnumber</code>	(int) size of recordID
<code>dataGroup</code>	(int:) data group number
<code>channelGroup</code>	(int) channel group number
<code>numpyDataRecordFormat</code>	(list) list of numpy (dtype) for each channel
<code>dataRecordName</code>	(list) list of channel names used for recarray attribute definition
<code>master</code>	(dict) define name and number of master channel
<code>recordToChannelMatching</code>	(dict) helps to identify nested bits in byte
<code>channelNames</code>	(set) channel names to be stored, useful for low memory consumption but slow
<code>hiddenBytes</code>	(Bool, False by default) flag in case of non declared channels in record
<code>byte_aligned</code>	(Bool, True by default) flag for byte aligned record

### Methods

<code>addChannel(info, channelNumber)</code>	
<code>loadInfo(info)</code>	
<code>readSortedRecord(fid, pointer, channelSet=None)</code>	
<code>readRecordBuf(buf, channelSet=None)</code>	
<code>readRecordBits(bita, channelSet=None)</code>	

**addChannel** (*info*, *channelNumber*)  
 add a channel in class

**Parameters** `info` : `mdfinfo3.info3` class

`channelNumber` : int

channel number in `mdfinfo3.info3` class

**loadInfo** (*info*)  
 gathers records related from info class

**Parameters** `info` : `mdfinfo3.info3` class

**readRecordBits** (*bita*, *channelSet=None*)

read stream of record bits by bits in case of not aligned or hidden bytes

**Parameters** **buf** : stream

stream of bytes read in file

**channelSet** : Set of str, optional

list of channel to read

**Returns** **rec** : dict

returns dictionary of channel with its corresponding values

**readRecordBuf** (*buf*, *channelSet=None*)

read stream of record bytes

**Parameters** **buf** : stream

stream of bytes read in file

**channelSet** : Set of str, optional

list of channel to read

**Returns** **rec** : dict

returns dictionary of channel with its corresponding values

**readSortedRecord** (*fid*, *pointer*, *channelSet=None*)

reads record, only one channel group per datagroup

**Parameters** **fid** : float

file identifier

**pointer**

position in file of data block beginning

**channelSet** : Set of str, optional

list of channel to read

**Returns** **rec** : numpy recarray

contains a matrix of raw data in a recarray (attributes corresponding to channel name)

## Notes

If *channelSet* is *None*, read data using `numpy.core.records.fromfile` that is rather quick. However, in case of large file, you can use *channelSet* to load only interesting channels or only one channel on demand, but be aware it might be much slower.

`mdfreader.mdf3reader.tabConv` (*data*, *conv*)

apply Tabular conversion to data

**Parameters** **data** : numpy 1D array

raw data to be converted to physical value

**conv** : `mdfinfo3.info3` conversion block ('CCBlock') dict

**Returns** converted data to physical value

`mdfreader.mdf3reader.tabInterpConv(data, conv)`

apply Tabular interpolation conversion to data

**Parameters** `data` : numpy 1D array

raw data to be converted to physical value

**conv** : `mdfinfo3.info3` conversion block ('CCBlock') dict

**Returns** converted data to physical value

`mdfreader.mdf3reader.textRangeTableConv(data, conv)`

apply text range table conversion to data

**Parameters** `data` : numpy 1D array

raw data to be converted to physical value

**conv** : `mdfinfo3.info3` conversion block ('CCBlock') dict

**Returns** converted data to physical value



## MDFINFO3 MODULE DOCUMENTATION

Measured Data Format blocks parser for version 3.x

Created on Thu Dec 9 12:57:28 2014

### 4.1 Platform and python version

With Unix and Windows for python 2.6+ and 3.2+

**Author** Aymeric Rateau

### 4.2 Dependencies

- Python >2.6, >3.2 <<http://www.python.org>>
- Numpy >1.6 <<http://numpy.scipy.org>>

### 4.3 Attributes

**PythonVersion** [float] Python version currently running, needed for compatibility of both python 2.6+ and 3.2+

### 4.4 mdinfo3 module

**class** `mdfreader.mdinfo3.info3` (*fileName=None, fid=None, filterChannelNames=False, minimal=0*)

Bases: dict

#### Methods

<code>cleanDGinfo(dg)</code>	delete CN,CC and CG blocks related to data group
<code>clear()</code> -> None. Remove all items from D.)	
<code>copy()</code> -> a shallow copy of D)	
<code>fromkeys(...)</code>	v defaults to None.
<code>get((k[,d])) -&gt; D[k] if k in D, ...)</code>	

Continued on next page

Table 4.1 – continued from previous page

<code>has_key((k) -&gt; True if D has a key k, else False)</code>	
<code>items()</code> -> list of D's (key, value) pairs, ...)	
<code>iteritems()</code> -> an iterator over the (key, ...)	
<code>iterkeys()</code> -> an iterator over the keys of D)	
<code>itervalues(...)</code>	
<code>keys()</code> -> list of D's keys)	
<code>listChannels3(fileName, fid)</code>	reads data, channel group and channel blocks to list channel names
<code>pop((k[,d]) -&gt; v, ...)</code>	If key is not found, d is returned if given, otherwise KeyError is raised
<code>popitem()</code> -> (k, v), ...)	2-tuple; but raise KeyError if D is empty.
<code>readCGBlock(fid, dg[, minimal])</code>	read all CG blocks and relying CN & CC
<code>readinfo3(fid[, minimal])</code>	read all file blocks except data
<code>setdefault((k[,d]) -&gt; D.get(k,d), ...)</code>	
<code>update((E, ...)</code>	If E present and has a .keys() method, does: for k in E: D[k] = E[k]
<code>values()</code> -> list of D's values)	
<code>viewitems(...)</code>	
<code>viewkeys(...)</code>	
<code>viewvalues(...)</code>	

**cleanDGinfo** (dg)

delete CN,CC and CG blocks related to data group

**Parameters** dg : int

data group number

**fid****fileName****filterChannelNames****listChannels3** (fileName=None, fid=None)

reads data, channel group and channel blocks to list channel names

**Returns** list of channel names**Attributes**

fileName	(str) file name
----------	-----------------

**readCGBlock** (fid, dg, minimal=0)

read all CG blocks and relying CN &amp; CC

**Parameters** fid : float

file identifier

**dg** : int

datagroup number

**channelSet** : set

set of channel names to read



**minimal** : int

0 will load every metadata 1 will load DG, CG, CN and CC 2 will load only DG

**readinfo3** (*fid*, *minimal*=0)

read all file blocks except data

**Parameters** *fid* : float

file identifier

**minimal** : int

0 will load every metadata 1 will load DG, CG, CN and CC 2 will load only DG

`mdfreader.mdinfo3.read_cc_block` (*fid*, *pointer*)

channel conversion block reading

`mdfreader.mdinfo3.read_cg_block` (*fid*, *pointer*)

channel block reading

`mdfreader.mdinfo3.read_cn_block` (*fid*, *pointer*)

channel block reading

`mdfreader.mdinfo3.read_dg_block` (*fid*, *pointer*)

data group block reading

`mdfreader.mdinfo3.read_hd_block` (*fid*, *pointer*, *version*=0)

header block reading

`mdfreader.mdinfo3.read_tx_block` (*fid*, *pointer*)

reads text block



## MDF4READER MODULE DOCUMENTATION

Measured Data Format file reader module for version 4.x.

### 5.1 Platform and python version

With Unix and Windows for python 2.6+ and 3.2+

**Author** Aymeric Rateau

Created on Thu Dec 10 12:57:28 2013

### 5.2 Dependencies

- Python >2.6, >3.2 <<http://www.python.org>>
- Numpy >1.6 <<http://numpy.scipy.org>>
- bitarray to parse bits in not aligned bytes
- Sympy to convert channels with formula if needed
- zlib to uncompress data block if needed

### 5.3 Attributes

**PythonVersion** [float] Python version currently running, needed for compatibility of both python 2.6+ and 3.2+

### 5.4 mdf4reader module

**class** `mdfreader.mdf4reader.DATA` (*fid, pointer*)  
Bases: dict

#### Methods

---

*addRecord*(record)

Adds a new record in DATA class dict.

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Table 5.1 – continued from previous page

<code>clear()</code> -> None. Remove all items from D.)	
<code>copy()</code> -> a shallow copy of D)	
<code>fromkeys(...)</code>	v defaults to None.
<code>get((k[,d]) -&gt; D[k] if k in D, ...)</code>	
<code>has_key((k) -&gt; True if D has a key k, else False)</code>	
<code>items()</code> -> list of D's (key, value) pairs, ...)	
<code>iteritems()</code> -> an iterator over the (key, ...)	
<code>iterkeys()</code> -> an iterator over the keys of D)	
<code>itervalues(...)</code>	
<code>keys()</code> -> list of D's keys)	
<code>load(record, info[, nameList, sortedFlag, vlscd])</code>	Reads data block from record definition
<code>pop((k[,d]) -&gt; v, ...)</code>	If key is not found, d is returned if given, otherwise Key-Error is raised
<code>popitem()</code> -> (k, v), ...)	2-tuple; but raise KeyError if D is empty.
<code>read(channelSet, info, filename)</code>	Reads data block
<code>readRecord(recordID, info, buf[, channelSet])</code>	read record from a buffer
<code>setDefault((k[,d]) -&gt; D.get(k,d), ...)</code>	
<code>update([E, ...])</code>	If E present and has a .keys() method, does: for k in E: D[k] = E[k]
<code>values()</code> -> list of D's values)	
<code>viewitems(...)</code>	
<code>viewkeys(...)</code>	
<code>viewvalues(...)</code>	

**addRecord** (*record*)

Adds a new record in DATA class dict.

**Parameters** **record** class

channel group definition listing record channel classes

**fid**

**load** (*record, info, nameList=None, sortedFlag=True, vlscd=False*)

Reads data block from record definition

**Parameters** **record** class

channel group definition listing record channel classes

**info** class

contains blocks

**nameList** : list of str, optional

list of channel names

**sortedFlag** : bool, optional

flag to know if data block is sorted (only one Channel Group in block) or unsorted (several Channel Groups identified by a recordID). As unsorted block can contain CG records in random order, block is processed iteratively, not in raw like sorted -> much slower reading

**vlscd** : bool

indicate a sd block, compressed (DZ) or not (SD)

**Returns** numpy recarray of data

**pointerTodata**

**read** (*channelSet*, *info*, *filename*)

Reads data block

**Parameters** **channelSet** : set of str

set of channel names

**info** : info object

contains blocks structures

**filename**

name of file to read

**readRecord** (*recordID*, *info*, *buf*, *channelSet=None*)

read record from a buffer

**Parameters** **recordID** : int

record identifier

**info class**

contains blocks

**buf** : str

buffer of data from file to be converted to channel raw data

**channelSet** : set of str

set of channel names to be read

**type**

`mdfreader.mdf4reader.DATABlock` (*record*, *info*, *parent\_block*, *channelSet=None*, *nrecords=None*,  
*sortedFlag=True*, *vlsd=False*)

DATABlock converts raw data into arrays

**Parameters** **record** : class

record class instance describing a channel group record

**parent\_block** : class

MDFBlock class containing at least parent block header

**channelSet** : set of str, optional

defines set of channels to only read, can be slow but saves memory, for big files

**nrecords**: int, optional

number of records to read

**sortedFlag** : bool, optional

flag to know if data block is sorted (only one Channel Group in block) or unsorted (several Channel Groups identified by a recordID). As unsorted block can contain CG records in random order, block is processed iteratively, not in raw like sorted -> much slower reading

**vlsd** : bool

indicate a sd block, compressed (DZ) or not (SD)

**Returns** a recarray containing the channels data

## Notes

This function will read DTBlock, RDBlock, DZBlock (compressed), RDBlock (VLSD), sorted or unsorted

`mdfreader.mdf4reader.decompress_datablock` (*block*, *zip\_type*, *zip\_parameter*,  
*org\_data\_length*)  
 decompress datablock.

**Parameters** *block* : bytes

raw data compressed

*zip\_type* : int

0 for non transposed, 1 for transposed data

*zip\_parameter* : int

first dimension of matrix to be transposed

*org\_data\_length* : int

uncompressed data length

**Returns** uncompressed raw data

`mdfreader.mdf4reader.equalizeStringLength` (*buf*)

Makes all strings in a list having same length by appending spaces strings.

**Parameters** *buf* : list of str

**Returns** list of str elements all having same length

`mdfreader.mdf4reader.formulaConv` (*vect*, *formula*)

apply formula conversion to data

**Parameters** *vect* : numpy 1D array

raw data to be converted to physical value

*cc\_val* : mdfinfo4.info4 conversion block ('CCBlock') dict

**Returns** converted data to physical value

`mdfreader.mdf4reader.linearConv` (*vect*, *cc\_val*)

apply linear conversion to data

**Parameters** *vect* : numpy 1D array

raw data to be converted to physical value

*cc\_val* : mdfinfo4.info4 conversion block ('CCBlock') dict

**Returns** converted data to physical value

**class** `mdfreader.mdf4reader.mdf4` (*fileName=None*, *channelList=None*, *convertAfterRead=True*,  
*filterChannelNames=False*, *noDataLoading=False*, *compression=False*)

Bases: `mdfreader.mdf.mdf_skeleton`

mdf file reader class from version 4.0 to 4.1.1

## Attributes

fileName	(str) file name
MDFVersionNumber	(int) mdf file version number
masterChannelList	(dict) Represents data structure: a key per master channel with corresponding value containing a list of channels One key or master channel represents then a data group having same sampling interval.
multiProc	(bool) Flag to request channel conversion multi processed for performance improvement. One thread per data group.
convertAfterRead	(bool) flag to convert raw data to physical just after read
filterChannelNames	(bool) flag to filter long channel names from its module names separated by '.'
file_metadata	(dict) file metadata with minimum keys : author, organisation, project, subject, comment, time, date

## Methods

read4( fileName=None, info=None, multiProc=False, channelList=None, convertAfterRead=True)	Reads mdf 4.x file data and stores it in dict
_getChannelData4(channelName)	Returns channel numpy array
_convertChannel4(channelName)	converts specific channel from raw to physical data according to CCBlock information
_convertAllChannel4()	Converts all channels from raw data to converted data according to CCBlock information

**read4** (fileName=None, info=None, multiProc=False, channelList=None, convertAfterRead=True, filterChannelNames=False, compression=False)  
Reads mdf 4.x file data and stores it in dict

**Parameters** **fileName** : str, optional

file name

**info** : mdinfo4.info4 class

info4 class containing all MDF Blocks

**multiProc** : bool

flag to activate multiprocessing of channel data conversion

**channelList** : list of str, optional

list of channel names to be read If you use channelList, reading might be much slower but it will save you memory. Can be used to read big files

**convertAfterRead** : bool, optional

flag to convert channel after read, True by default If you use convertAfterRead by setting it to false, all data from channels will be kept raw, no conversion applied. If many float are stored in file, you can gain from 3 to 4 times memory footprint To calculate value from channel, you can then use method .getChannelData()

**compression** : bool, optional

flag to activate data compression with blosc

**write4** (*fileName=None*)

Writes simple mdf 4.1 file

**Parameters** **fileName** : str, optional

Name of file If file name is not input, written file name will be the one read with appended ‘\_new’ string before extension

## Notes

All channels will be converted to physical data, so size might be bigger than original file

`mdfreader.mdf4reader.rationalConv` (*vect, cc\_val*)

apply rational conversion to data

**Parameters** **vect** : numpy 1D array

raw data to be converted to physical value

**cc\_val** : `mdfinfo4.info4` conversion block (‘CCBlock’) dict

**Returns** converted data to physical value

`mdfreader.mdf4reader.readUnsorted` (*record, info, parent\_block, channelSet=None*)

`mdfreader.mdf4reader.read_sdblock` (*signal\_data\_type, sdblock, sdblock\_length*)

Reads vlsc channel from its SD Block bytes

**Parameters** **signal\_data\_type** : int

**sdblock** : bytes

**SD Block bytes**

**sdblock\_length**: int

**SD Block data length (header not included)**

**Returns** array

**class** `mdfreader.mdf4reader.record` (*dataGroup, channelGroup*)

Bases: list

## Methods

<code>addChannel</code> (info, channelNumber)	add a channel in class
<code>append</code>	<code>L.append(object)</code> – append object to end
<code>count(...)</code>	
<code>extend</code>	<code>L.extend(iterable)</code> – extend list by appending elements from the iterable
<code>generate_chunks</code> ()	Initialise recarray
<code>index</code> ((value, [start, ...])	Raises <code>ValueError</code> if the value is not present.
<code>initialise_recarray</code> (info, channelSet, nrecords)	Initialise recarray
<code>insert</code>	<code>L.insert(index, object)</code> – insert object before index
<code>loadInfo</code> (info)	gathers records related from info class

Continued on next page



Table 5.2 – continued from previous page

<code>pop(...)</code>	Raises <code>IndexError</code> if list is empty or index is out of range.
<code>readRecordBuf(buf, info[, channelSet])</code>	read stream of record bytes
<code>readSortedRecord(fid, info[, channelSet])</code>	reads record, only one channel group per datagroup
<code>read_all_channels_sorted_record(fid)</code>	reads all channels from file using numpy fromstring, chunk by chunk
<code>read_channels_from_bytes(bita, info[, ...])</code>	reads stream of record bytes using <code>dataRead</code> module if available otherwise <code>bitarray</code>
<code>read_channels_from_bytes_fallback(bita, info)</code>	reads stream of record bytes using <code>bitarray</code> in case no <code>dataRead</code> available
<code>read_not_all_channels_sorted_record(fid, ...)</code>	reads channels from file listed in <code>channelSet</code>
<code>remove</code>	<code>L.remove(value)</code> – remove first occurrence of value.
<code>reverse</code>	<code>L.reverse()</code> – reverse <i>IN PLACE</i>
<code>sort</code>	<code>L.sort(cmp=None, key=None, reverse=False)</code> – stable sort <i>IN PLACE</i> ;

**CANOpen****CGrecordLength****Flags****MLSD****VLSD****VLSD\_CG****addChannel** (*info*, *channelNumber*)

add a channel in class

**Parameters** **info** : `mdfinfo4.info4` class**channelNumber** : `int`channel number in `mdfinfo4.info4` class**byte\_aligned****channelGroup****channelNames****dataGroup****dataRecordName****generate\_chunks** ()

Initialise recarray

**Returns** (`nrecord_chunk`, `chunk_size`)**hiddenBytes****initialise\_recarray** (*info*, *channelSet*, *nrecords*, *dtype=None*, *channels\_indexes=None*)

Initialise recarray

**Parameters** **info**: **info** class**channelSet** : set of str, optional

set of channel to read

**nrecords: int**

number of records

**dtype: numpy dtype, optional**

**channels\_indexes: list of int, optional**

**Returns** **rec** : numpy recarray

contains a matrix of raw data in a recarray (attributes corresponding to channel name)

**invalid\_channel**

**loadInfo** (*info*)

gathers records related from info class

**Parameters** **info** : mdfinfo4.info4 class

**master**

**numberOfRecords**

**numpyDataRecordFormat**

**readRecordBuf** (*buf, info, channelSet=None*)

read stream of record bytes

**Parameters** **buf** : stream

stream of bytes read in file

**info class**

contains blocks structure

**channelSet** : set of str, optional

set of channel to read

**Returns** **rec** : dict

returns dictionary of channel with its corresponding values

**readSortedRecord** (*fid, info, channelSet=None*)

reads record, only one channel group per datagroup

**Parameters** **fid** :

file identifier

**pointer**

position in file of data block beginning

**channelSet** : set of str, optional

set of channel to read

**Returns** **rec** : numpy recarray

contains a matrix of raw data in a recarray (attributes corresponding to channel name)

## Notes

If channelSet is None, read data using `numpy.core.records.fromfile` that is rather quick. However, in case of large file, you can use channelSet to load only interesting channels or only one channel on demand, but be aware it might be much slower.

**read\_all\_channels\_sorted\_record** (*fid*)

reads all channels from file using numpy fromstring, chunk by chunk

**Parameters** *fid* :

file identifier

**Returns** *rec* : numpy recarray

contains a matrix of raw data in a recarray (attributes corresponding to channel name)

**read\_channels\_from\_bytes** (*bita*, *info*, *channelSet=None*, *nrecords=None*, *dtype=None*, *channels\_indexes=None*)

reads stream of record bytes using dataRead module if available otherwise bitarray

**Parameters** *bita* : stream

stream of bytes

**info**: info class

**channelSet** : set of str, optional

set of channel to read

**nrecords**: int

number of records

**dtype**: numpy dtype

**channels\_indexes**: list of int

**Returns** *rec* : numpy recarray

contains a matrix of raw data in a recarray (attributes corresponding to channel name)

**read\_channels\_from\_bytes\_fallback** (*bita*, *info*, *channelSet=None*, *nrecords=None*, *dtype=None*, *channels\_indexes=None*)

reads stream of record bytes using bitarray in case no dataRead available

**Parameters** *bita* : stream

stream of bytes

**info**: info class

**channelSet** : set of str, optional

set of channel to read

**nrecords**: int

number of records

**dtype**: numpy dtype

**channels\_indexes**: list of int

**Returns** *rec* : numpy recarray

contains a matrix of raw data in a recarray (attributes corresponding to channel name)

**read\_not\_all\_channels\_sorted\_record** (*fid, info, channelSet*)

reads channels from file listed in channelSet

**Parameters** *fid* :

file identifier

**info:** info class

**channelSet** : set of str, optional

set of channel to read

**Returns** *rec* : numpy recarray

contains a matrix of raw data in a recarray (attributes corresponding to channel name)

**recordID**

**recordIDCFormat**

**recordIDsize**

**recordLength**

**recordToChannelMatching**

`mdfreader.mdf4reader.textToTextConv` (*vect, cc\_ref*)

apply text to text conversion to data

**Parameters** *vect* : numpy 1D array

raw data to be converted to physical value

**cc\_ref** : cc\_ref from mdinfo4.info4 conversion block ('CCBlock') dict

**Returns** converted data to physical value

`mdfreader.mdf4reader.textToValueConv` (*vect, cc\_val, cc\_ref*)

apply text to value conversion to data

**Parameters** *vect* : numpy 1D array

raw data to be converted to physical value

**cc\_val** : cc\_val from mdinfo4.info4 conversion block ('CCBlock') dict

**cc\_ref** : cc\_ref from mdinfo4.info4 conversion block ('CCBlock') dict

**Returns** converted data to physical value

`mdfreader.mdf4reader.valueRangeToTextConv` (*vect, cc\_val, cc\_ref*)

apply value range to text conversion to data

**Parameters** *vect* : numpy 1D array

raw data to be converted to physical value

**cc\_val** : cc\_val from mdinfo4.info4 conversion block ('CCBlock') dict

**cc\_ref** : cc\_ref from mdinfo4.info4 conversion block ('CCBlock') dict

**Returns** converted data to physical value

`mdfreader.mdf4reader.valueRangeToValueTableConv` (*vect, cc\_val*)

apply value range to value table conversion to data

**Parameters** *vect* : numpy 1D array

raw data to be converted to physical value

**cc\_val** : mdinfo4.info4 conversion block ('CCBlock') dict

**Returns** converted data to physical value

`mdfreader.mdf4reader.valueToTextConv(vect, cc_val, cc_ref)`

apply value to text conversion to data

**Parameters** **vect** : numpy 1D array

raw data to be converted to physical value

**cc\_val** : cc\_val from mdinfo4.info4 conversion block ('CCBlock') dict

**cc\_ref** : cc\_ref from mdinfo4.info4 conversion block ('CCBlock') dict

**Returns** converted data to physical value

`mdfreader.mdf4reader.valueToValueTableWInterpConv(vect, cc_val)`

apply value to value table with interpolation conversion to data

**Parameters** **vect** : numpy 1D array

raw data to be converted to physical value

**cc\_val** : mdinfo4.info4 conversion block ('CCBlock') dict

**Returns** converted data to physical value

`mdfreader.mdf4reader.valueToValueTableWOInterpConv(vect, cc_val)`

apply value to value table without interpolation conversion to data

**Parameters** **vect** : numpy 1D array

raw data to be converted to physical value

**cc\_val** : mdinfo4.info4 conversion block ('CCBlock') dict

**Returns** converted data to physical value



## MDFINFO4 MODULE DOCUMENTATION

Measured Data Format blocks parser for version 4.x

### 6.1 Platform and python version

With Unix and Windows for python 2.6+ and 3.2+

Created on Sun Dec 15 12:57:28 2013

**Author** Aymeric Rateau

### 6.2 Dependencies

- Python >2.6, >3.2 <<http://www.python.org>>
- Numpy >1.6 <<http://numpy.scipy.org>>

### 6.3 Attributes

**PythonVersion** [float] Python version currently running, needed for compatibility of both python 2.6+ and 3.2+

### 6.4 mdinfo4 module

**class** `mdfreader.mdinfo4.ATBlock` (*fid, pointer*)

Bases: dict

reads Attachment block and saves in class dict

#### Methods

---

`clear()` -> None. Remove all items from D.)

---

`copy()` -> a shallow copy of D)

---

`fromkeys(...)` v defaults to None.

---

`get((k[,d]) -> D[k] if k in D, ...)`

---

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Table 6.1 – continued from previous page

<code>has_key((k) -&gt; True if D has a key k, else False)</code>	
<code>items()</code> -> list of D's (key, value) pairs, ...)	
<code>iteritems()</code> -> an iterator over the (key, ...)	
<code>iterkeys()</code> -> an iterator over the keys of D)	
<code>itervalues(...)</code>	
<code>keys()</code> -> list of D's keys)	
<code>pop((k[,d]) -&gt; v, ...)</code>	If key is not found, d is returned if given, otherwise Key-Error is raised
<code>popitem()</code> -> (k, v), ...)	2-tuple; but raise KeyError if D is empty.
<code>setdefault((k[,d]) -&gt; D.get(k,d), ...)</code>	
<code>update((E, ...)</code>	If E present and has a .keys() method, does: for k in E: D[k] = E[k]
<code>values()</code> -> list of D's values)	
<code>viewitems(...)</code>	
<code>viewkeys(...)</code>	
<code>viewvalues(...)</code>	

**class** `mdfreader.mdfinfo4.CABlock` (*fid, pointer*)

Bases: dict

reads Channel Array block and saves in class dict

### Methods

<code>clear()</code> -> None. Remove all items from D.)	
<code>copy()</code> -> a shallow copy of D)	
<code>fromkeys(...)</code>	v defaults to None.
<code>get((k[,d]) -&gt; D[k] if k in D, ...)</code>	
<code>has_key((k) -&gt; True if D has a key k, else False)</code>	
<code>items()</code> -> list of D's (key, value) pairs, ...)	
<code>iteritems()</code> -> an iterator over the (key, ...)	
<code>iterkeys()</code> -> an iterator over the keys of D)	
<code>itervalues(...)</code>	
<code>keys()</code> -> list of D's keys)	
<code>pop((k[,d]) -&gt; v, ...)</code>	If key is not found, d is returned if given, otherwise Key-Error is raised
<code>popitem()</code> -> (k, v), ...)	2-tuple; but raise KeyError if D is empty.
<code>setdefault((k[,d]) -&gt; D.get(k,d), ...)</code>	
<code>update((E, ...)</code>	If E present and has a .keys() method, does: for k in E: D[k] = E[k]
<code>values()</code> -> list of D's values)	
<code>viewitems(...)</code>	
<code>viewkeys(...)</code>	
<code>viewvalues(...)</code>	

**class** `mdfreader.mdfinfo4.CCBBlock`

Bases: dict

reads Channel Conversion block and saves in class dict



## Methods

clear() -> None. Remove all items from D.)	
copy() -> a shallow copy of D)	
fromkeys(...)	v defaults to None.
get((k[,d]) -> D[k] if k in D, ...)	
has_key((k) -> True if D has a key k, else False)	
items() -> list of D's (key, value) pairs, ...)	
iteritems() -> an iterator over the (key, ...)	
iterkeys() -> an iterator over the keys of D)	
itervalues(...)	
keys() -> list of D's keys)	
pop((k[,d]) -> v, ...)	If key is not found, d is returned if given, otherwise Key-Error is raised
popitem() -> (k, v), ...)	2-tuple; but raise KeyError if D is empty.
<i>read</i> (fid, pointer)	
setdefault((k[,d]) -> D.get(k,d), ...)	
update((E, ...)	If E present and has a .keys() method, does: for k in E: D[k] = E[k]
values() -> list of D's values)	
viewitems(...)	
viewkeys(...)	
viewvalues(...)	

**read** (*fid*, *pointer*)

**class** mdfreader.mdfinfo4.**CGBlock** (*fid=None*, *pointer=None*)

Bases: dict

reads Channel Group block and saves in class dict

## Methods

clear()	-> None. Remove all items from D.)	
copy()	-> a shallow copy of D)	
fromkeys(...)		v defaults to None.
get((k[,d])	-> D[k] if k in D, ...)	
has_key((k)	-> True if D has a key k, else False)	
items()	-> list of D's (key, value) pairs, ...)	
iteritems()	-> an iterator over the (key, ...)	
iterkeys()	-> an iterator over the keys of D)	
itervalues(...)		
keys()	-> list of D's keys)	
pop((k[,d])	-> v, ...)	If key is not found, d is returned if given, otherwise Key-Error is raised
popitem()	-> (k, v), ...)	2-tuple; but raise KeyError if D is empty.
read(fid, pointer)		
setdefault((k[,d])	-> D.get(k,d), ...)	
update((E, ...)		If E present and has a .keys() method, does: for k in E: D[k] = E[k]

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Table 6.4 – continued from previous page

<code>values()</code> -> list of D's values)
<code>viewitems(...)</code>
<code>viewkeys(...)</code>
<code>viewvalues(...)</code>
<code>write(fid)</code>

**read** (*fid*, *pointer*)

**write** (*fid*)

**class** `mdfreader.mdinfo4.CHBlock` (*fid*, *pointer*)

Bases: dict

reads Channel Hierarchy block and saves in class dict

### Methods

<code>clear()</code> -> None. Remove all items from D.)	
<code>copy()</code> -> a shallow copy of D)	
<code>fromkeys(...)</code>	v defaults to None.
<code>get((k[,d]) -&gt; D[k] if k in D, ...)</code>	
<code>has_key((k) -&gt; True if D has a key k, else False)</code>	
<code>items()</code> -> list of D's (key, value) pairs, ...)	
<code>iteritems()</code> -> an iterator over the (key, ...)	
<code>iterkeys()</code> -> an iterator over the keys of D)	
<code>itervalues(...)</code>	
<code>keys()</code> -> list of D's keys)	
<code>pop((k[,d]) -&gt; v, ...)</code>	If key is not found, d is returned if given, otherwise Key-Error is raised
<code>popitem()</code> -> (k, v), ...)	2-tuple; but raise KeyError if D is empty.
<code>setdefault((k[,d]) -&gt; D.get(k,d), ...)</code>	
<code>update([(E, ...)</code>	If E present and has a .keys() method, does: for k in E: D[k] = E[k]
<code>values()</code> -> list of D's values)	
<code>viewitems(...)</code>	
<code>viewkeys(...)</code>	
<code>viewvalues(...)</code>	

**class** `mdfreader.mdinfo4.CNBlock`

Bases: dict

reads Channel block and saves in class dict

### Methods

<code>clear()</code> -> None. Remove all items from D.)	
<code>copy()</code> -> a shallow copy of D)	
<code>fromkeys(...)</code>	v defaults to None.

Continued on next page

Table 6.6 – continued from previous page

<code>get((k[,d]) -&gt; D[k] if k in D, ...)</code>	
<code>has_key((k) -&gt; True if D has a key k, else False)</code>	
<code>items()</code> -> list of D's (key, value) pairs, ...)	
<code>iteritems()</code> -> an iterator over the (key, ...)	
<code>iterkeys()</code> -> an iterator over the keys of D)	
<code>itervalues(...)</code>	
<code>keys()</code> -> list of D's keys)	
<code>pop((k[,d]) -&gt; v, ...)</code>	If key is not found, d is returned if given, otherwise Key-Error is raised
<code>popitem()</code> -> (k, v), ...)	2-tuple; but raise KeyError if D is empty.
<code>read(*\*kargs)</code>	
<code>setdefault((k[,d]) -&gt; D.get(k,d), ...)</code>	
<code>update((E, ...)</code>	If E present and has a .keys() method, does: for k in E: D[k] = E[k]
<code>values()</code> -> list of D's values)	
<code>viewitems(...)</code>	
<code>viewkeys(...)</code>	
<code>viewvalues(...)</code>	
<code>write(fid)</code>	

**read** (\*kargs)

**write** (fid)

**class** mdfreader.mdfinfo4.**CommentBlock**

Bases: dict

reads or writes Comment block and saves in class dict

### Methods

<code>clear()</code> -> None. Remove all items from D.)	
<code>copy()</code> -> a shallow copy of D)	
<code>fromkeys(...)</code>	v defaults to None.
<code>get((k[,d]) -&gt; D[k] if k in D, ...)</code>	
<code>has_key((k) -&gt; True if D has a key k, else False)</code>	
<code>items()</code> -> list of D's (key, value) pairs, ...)	
<code>iteritems()</code> -> an iterator over the (key, ...)	
<code>iterkeys()</code> -> an iterator over the keys of D)	
<code>itervalues(...)</code>	
<code>keys()</code> -> list of D's keys)	
<code>load(data, MDType)</code>	
<code>pop((k[,d]) -&gt; v, ...)</code>	If key is not found, d is returned if given, otherwise Key-Error is raised
<code>popitem()</code> -> (k, v), ...)	2-tuple; but raise KeyError if D is empty.
<code>read(*\*kargs)</code>	reads Comment block and saves in class dict
<code>setdefault((k[,d]) -&gt; D.get(k,d), ...)</code>	
<code>update((E, ...)</code>	If E present and has a .keys() method, does: for k in E: D[k] = E[k]
<code>values()</code> -> list of D's values)	

Continued on next page

Table 6.7 – continued from previous page

<code>viewitems(...)</code>
<code>viewkeys(...)</code>
<code>viewvalues(...)</code>
<code>write(fid)</code>

**load** (*data*, *MDType*)

**read** (*\*\*kargs*)

reads Comment block and saves in class dict Parameters ——— fid: file identifier pointer: int  
position in file

**MDType: str** describes metadata type, ('CN', 'unit', 'FH', 'SI', 'HD', 'CC')

### Notes

Can read xml (MD metadata) or text (TX) comments from several kind of blocks

**write** (*fid*)

**class** `mdfreader.mdinfo4.DGBlock` (*fid=None*, *pointer=None*)

Bases: dict

reads Data Group block and saves in class dict

### Methods

<code>clear()</code> -> None. Remove all items from D.)	
<code>copy()</code> -> a shallow copy of D)	
<code>fromkeys(...)</code>	v defaults to None.
<code>get((k[,d]) -&gt; D[k] if k in D, ...)</code>	
<code>has_key((k) -&gt; True if D has a key k, else False)</code>	
<code>items()</code> -> list of D's (key, value) pairs, ...)	
<code>iteritems()</code> -> an iterator over the (key, ...)	
<code>iterkeys()</code> -> an iterator over the keys of D)	
<code>itervalues(...)</code>	
<code>keys()</code> -> list of D's keys)	
<code>pop((k[,d]) -&gt; v, ...)</code>	If key is not found, d is returned if given, otherwise Key-Error is raised
<code>popitem()</code> -> (k, v), ...)	2-tuple; but raise KeyError if D is empty.
<code>read(fid, pointer)</code>	
<code>setdefault((k[,d]) -&gt; D.get(k,d), ...)</code>	
<code>update((E, ...)</code>	If E present and has a .keys() method, does: for k in E: D[k] = E[k]
<code>values()</code> -> list of D's values)	
<code>viewitems(...)</code>	
<code>viewkeys(...)</code>	
<code>viewvalues(...)</code>	
<code>write(fid)</code>	

**read** (*fid*, *pointer*)

**write** (*fid*)

**class** mdfreader.mdfinfo4.**DLBlock** (*fid*, *link\_count*)

Bases: dict

reads Data List block

### Methods

<code>clear()</code>	-> None. Remove all items from D.)
<code>copy()</code>	-> a shallow copy of D)
<code>fromkeys(...)</code>	v defaults to None.
<code>get((k[,d])</code>	-> D[k] if k in D, ...)
<code>has_key((k)</code>	-> True if D has a key k, else False)
<code>items()</code>	-> list of D's (key, value) pairs, ...)
<code>iteritems()</code>	-> an iterator over the (key, ...)
<code>iterkeys()</code>	-> an iterator over the keys of D)
<code>itervalues(...)</code>	
<code>keys()</code>	-> list of D's keys)
<code>pop((k[,d])</code>	-> v, ...)
	If key is not found, d is returned if given, otherwise Key-Error is raised
<code>popitem()</code>	-> (k, v), ...)
	2-tuple; but raise KeyError if D is empty.
<code>setdefault((k[,d])</code>	-> D.get(k,d), ...)
<code>update((E, ...)</code>	
	If E present and has a .keys() method, does: for k in E: D[k] = E[k]
<code>values()</code>	-> list of D's values)
<code>viewitems(...)</code>	
<code>viewkeys(...)</code>	
<code>viewvalues(...)</code>	

**class** mdfreader.mdfinfo4.**DZBlock** (*fid*)

Bases: dict

reads Data List block

### Methods

<code>clear()</code>	-> None. Remove all items from D.)
<code>copy()</code>	-> a shallow copy of D)
<code>fromkeys(...)</code>	v defaults to None.
<code>get((k[,d])</code>	-> D[k] if k in D, ...)
<code>has_key((k)</code>	-> True if D has a key k, else False)
<code>items()</code>	-> list of D's (key, value) pairs, ...)
<code>iteritems()</code>	-> an iterator over the (key, ...)
<code>iterkeys()</code>	-> an iterator over the keys of D)
<code>itervalues(...)</code>	
<code>keys()</code>	-> list of D's keys)
<code>pop((k[,d])</code>	-> v, ...)
	If key is not found, d is returned if given, otherwise Key-Error is raised

Continued on next page

Table 6.10 – continued from previous page

<code>popitem()</code> -> (k, v), ...)	2-tuple; but raise <code>KeyError</code> if D is empty.
<code>setdefault((k[,d]) -&gt; D.get(k,d), ...)</code>	
<code>update([E, ...])</code>	If E present and has a <code>.keys()</code> method, does: for k in E: D[k] = E[k]
<code>values()</code> -> list of D's values)	
<code>viewitems(...)</code>	
<code>viewkeys(...)</code>	
<code>viewvalues(...)</code>	

**class** `mdfreader.mdinfo4.EVBlock` (*fid, pointer*)

Bases: `dict`

reads Event block and saves in class dict

### Methods

<code>clear()</code> -> None. Remove all items from D.)	
<code>copy()</code> -> a shallow copy of D)	
<code>fromkeys(...)</code>	v defaults to None.
<code>get((k[,d]) -&gt; D[k] if k in D, ...)</code>	
<code>has_key((k) -&gt; True if D has a key k, else False)</code>	
<code>items()</code> -> list of D's (key, value) pairs, ...)	
<code>iteritems()</code> -> an iterator over the (key, ...)	
<code>iterkeys()</code> -> an iterator over the keys of D)	
<code>itervalues(...)</code>	
<code>keys()</code> -> list of D's keys)	
<code>pop((k[,d]) -&gt; v, ...)</code>	If key is not found, d is returned if given, otherwise <code>KeyError</code> is raised
<code>popitem()</code> -> (k, v), ...)	2-tuple; but raise <code>KeyError</code> if D is empty.
<code>setdefault((k[,d]) -&gt; D.get(k,d), ...)</code>	
<code>update([E, ...])</code>	If E present and has a <code>.keys()</code> method, does: for k in E: D[k] = E[k]
<code>values()</code> -> list of D's values)	
<code>viewitems(...)</code>	
<code>viewkeys(...)</code>	
<code>viewvalues(...)</code>	

**class** `mdfreader.mdinfo4.FHBlock` (*fid=None, pointer=None*)

Bases: `dict`

reads File History block and save in class dict

### Methods

<code>clear()</code> -> None. Remove all items from D.)	
<code>copy()</code> -> a shallow copy of D)	
<code>fromkeys(...)</code>	v defaults to None.

Continued on next page

Table 6.12 – continued from previous page

<code>get((k[,d]) -&gt; D[k] if k in D, ...)</code>	
<code>has_key((k) -&gt; True if D has a key k, else False)</code>	
<code>items()</code> -> list of D's (key, value) pairs, ...)	
<code>iteritems()</code> -> an iterator over the (key, ...)	
<code>iterkeys()</code> -> an iterator over the keys of D)	
<code>intervalues(...)</code>	
<code>keys()</code> -> list of D's keys)	
<code>pop((k[,d]) -&gt; v, ...)</code>	If key is not found, d is returned if given, otherwise Key-Error is raised
<code>popitem()</code> -> (k, v), ...)	2-tuple; but raise KeyError if D is empty.
<code>read(fid, pointer)</code>	
<code>setdefault((k[,d]) -&gt; D.get(k,d), ...)</code>	
<code>update((E, ...)</code>	If E present and has a .keys() method, does: for k in E: D[k] = E[k]
<code>values()</code> -> list of D's values)	
<code>viewitems(...)</code>	
<code>viewkeys(...)</code>	
<code>viewvalues(...)</code>	
<code>write(fid)</code>	

**read** (*fid*, *pointer*)

**write** (*fid*)

**class** mdfreader.mdfinfo4.HDBlock (*fid=None*, *pointer=64*)

Bases: dict

reads Header block and save in class dict

### Methods

<code>clear()</code> -> None. Remove all items from D.)	
<code>copy()</code> -> a shallow copy of D)	
<code>fromkeys(...)</code>	v defaults to None.
<code>get((k[,d]) -&gt; D[k] if k in D, ...)</code>	
<code>has_key((k) -&gt; True if D has a key k, else False)</code>	
<code>items()</code> -> list of D's (key, value) pairs, ...)	
<code>iteritems()</code> -> an iterator over the (key, ...)	
<code>iterkeys()</code> -> an iterator over the keys of D)	
<code>intervalues(...)</code>	
<code>keys()</code> -> list of D's keys)	
<code>pop((k[,d]) -&gt; v, ...)</code>	If key is not found, d is returned if given, otherwise Key-Error is raised
<code>popitem()</code> -> (k, v), ...)	2-tuple; but raise KeyError if D is empty.
<code>read([fid, pointer])</code>	
<code>setdefault((k[,d]) -&gt; D.get(k,d), ...)</code>	
<code>update((E, ...)</code>	If E present and has a .keys() method, does: for k in E: D[k] = E[k]
<code>values()</code> -> list of D's values)	
<code>viewitems(...)</code>	

Continued on next page

Table 6.13 – continued from previous page

<code>viewkeys(...)</code>
<code>viewvalues(...)</code>
<code>write(fid)</code>

**read** (*fid=None, pointer=64*)

**write** (*fid*)

**class** `mdfreader.mdinfo4.HLBlock` (*fid*)

Bases: `dict`

reads Header List block

### Methods

<code>clear()</code> -> None. Remove all items from D.)	
<code>copy()</code> -> a shallow copy of D)	
<code>fromkeys(...)</code>	<i>v</i> defaults to None.
<code>get((k[,d]) -&gt; D[k] if k in D, ...)</code>	
<code>has_key((k) -&gt; True if D has a key k, else False)</code>	
<code>items()</code> -> list of D's (key, value) pairs, ...)	
<code>iteritems()</code> -> an iterator over the (key, ...)	
<code>iterkeys()</code> -> an iterator over the keys of D)	
<code>itervalues(...)</code>	
<code>keys()</code> -> list of D's keys)	
<code>pop((k[,d]) -&gt; v, ...)</code>	If key is not found, d is returned if given, otherwise Key-Error is raised
<code>popitem()</code> -> (k, v), ...)	2-tuple; but raise KeyError if D is empty.
<code>setdefault((k[,d]) -&gt; D.get(k,d), ...)</code>	
<code>update((E, ...)</code>	If E present and has a .keys() method, does: for k in E: D[k] = E[k]
<code>values()</code> -> list of D's values)	
<code>viewitems(...)</code>	
<code>viewkeys(...)</code>	
<code>viewvalues(...)</code>	

**class** `mdfreader.mdinfo4.IDBlock` (*fid=None*)

Bases: `dict`

reads or writes ID Block

### Methods

<code>clear()</code> -> None. Remove all items from D.)	
<code>copy()</code> -> a shallow copy of D)	
<code>fromkeys(...)</code>	<i>v</i> defaults to None.
<code>get((k[,d]) -&gt; D[k] if k in D, ...)</code>	
<code>has_key((k) -&gt; True if D has a key k, else False)</code>	

Continued on next page



Table 6.15 – continued from previous page

<code>items()</code> -> list of D's (key, value) pairs, ...)	
<code>iteritems()</code> -> an iterator over the (key, ...)	
<code>iterkeys()</code> -> an iterator over the keys of D)	
<code>itervalues(...)</code>	
<code>keys()</code> -> list of D's keys)	
<code>pop((k[,d]) -&gt; v, ...)</code>	If key is not found, d is returned if given, otherwise Key-Error is raised
<code>popitem()</code> -> (k, v), ...)	2-tuple; but raise KeyError if D is empty.
<code>read(fid)</code>	reads IDBlock
<code>setdefault((k[,d]) -&gt; D.get(k,d), ...)</code>	
<code>update((E, ...)</code>	If E present and has a .keys() method, does: for k in E: D[k] = E[k]
<code>values()</code> -> list of D's values)	
<code>viewitems(...)</code>	
<code>viewkeys(...)</code>	
<code>viewvalues(...)</code>	
<code>write(fid)</code>	Writes IDBlock

**read** (*fid*)  
reads IDBlock

**write** (*fid*)  
Writes IDBlock

**class** mdfreader.mdfinfo4.**SIBlock**

Bases: dict

reads Source Information block and saves in class dict

### Methods

<code>clear()</code> -> None. Remove all items from D.)	
<code>copy()</code> -> a shallow copy of D)	
<code>fromkeys(...)</code>	v defaults to None.
<code>get((k[,d]) -&gt; D[k] if k in D, ...)</code>	
<code>has_key((k) -&gt; True if D has a key k, else False)</code>	
<code>items()</code> -> list of D's (key, value) pairs, ...)	
<code>iteritems()</code> -> an iterator over the (key, ...)	
<code>iterkeys()</code> -> an iterator over the keys of D)	
<code>itervalues(...)</code>	
<code>keys()</code> -> list of D's keys)	
<code>pop((k[,d]) -&gt; v, ...)</code>	If key is not found, d is returned if given, otherwise Key-Error is raised
<code>popitem()</code> -> (k, v), ...)	2-tuple; but raise KeyError if D is empty.
<code>read(fid, pointer)</code>	
<code>setdefault((k[,d]) -&gt; D.get(k,d), ...)</code>	
<code>update((E, ...)</code>	If E present and has a .keys() method, does: for k in E: D[k] = E[k]
<code>values()</code> -> list of D's values)	
<code>viewitems(...)</code>	

Continued on next page

Table 6.16 – continued from previous page

viewkeys(...)
viewvalues(...)

**read** (*fid*, *pointer*)

**class** mdfreader.mdinfo4.**SRBlock** (*fid*, *pointer*)

Bases: dict

reads Sample Reduction block and saves in class dict

### Methods

clear()	-> None. Remove all items from D.)
copy()	-> a shallow copy of D)
fromkeys(...)	v defaults to None.
get((k[,d])	-> D[k] if k in D, ...)
has_key((k)	-> True if D has a key k, else False)
items()	-> list of D's (key, value) pairs, ...)
iteritems()	-> an iterator over the (key, ...)
iterkeys()	-> an iterator over the keys of D)
intervalues(...)	
keys()	-> list of D's keys)
pop((k[,d])	-> v, ...)
	If key is not found, d is returned if given, otherwise Key-Error is raised
popitem()	-> (k, v), ...)
	2-tuple; but raise KeyError if D is empty.
setdefault((k[,d])	-> D.get(k,d), ...)
update((E, ...)	
	If E present and has a .keys() method, does: for k in E: D[k] = E[k]
values()	-> list of D's values)
viewitems(...)	
viewkeys(...)	
viewvalues(...)	

**class** mdfreader.mdinfo4.**info4** (*fileName=None*, *fid=None*, *minimal=0*)

Bases: dict

### Methods

<i>cleanDGinfo</i> (dg)	delete CN,CC and CG blocks related to data group
clear()	-> None. Remove all items from D.)
copy()	-> a shallow copy of D)
fromkeys(...)	v defaults to None.
get((k[,d])	-> D[k] if k in D, ...)
has_key((k)	-> True if D has a key k, else False)
items()	-> list of D's (key, value) pairs, ...)
iteritems()	-> an iterator over the (key, ...)
iterkeys()	-> an iterator over the keys of D)

Continued on next page

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<code>intervalvalues(...)</code>	
<code>keys()</code> -> list of D's keys)	
<code>listChannels4(fileName, fid)</code>	Read MDF file and extract its complete structure
<code>pop((k[,d]) -&gt; v, ...)</code>	If key is not found, d is returned if given, otherwise Key-Error is raised
<code>popitem()</code> -> (k, v), ...)	2-tuple; but raise KeyError if D is empty.
<code>readATBlock(self, fid, pointer)</code>	reads Attachment blocks
<code>readCGBlock(fid, dg[, channelNameList, minimal])</code>	reads Channel Group blocks
<code>readCNBlock(fid, dg, cg[, channelNameList, ...])</code>	reads Channel blocks
<code>readComposition(fid, dg, cg, MLSDChannels[, ...])</code>	check for composition of channels, arrays or structures
<code>readDGBlock(fid[, channelNameList, minimal])</code>	reads Data Group Blocks
<code>readSRBlock(fid, pointer)</code>	reads Sample Reduction Blocks
<code>readinfo(fid, minimal)</code>	read all file blocks except data
<code>setdefault((k[,d]) -&gt; D.get(k,d), ...)</code>	
<code>update([E, ...])</code>	If E present and has a .keys() method, does: for k in E: D[k] = E[k]
<code>values()</code> -> list of D's values)	
<code>viewitems(...)</code>	
<code>viewkeys(...)</code>	
<code>viewvalues(...)</code>	

**cleanDGinfo** (*dg*)  
delete CN,CC and CG blocks related to data group

**Parameters** *dg* : int  
data group number

**fid**

**fileName**

**listChannels4** (*fileName=None, fid=None*)  
Read MDF file and extract its complete structure

**Parameters** *fileName* : str  
file name

**Returns** list of channel names contained in file

**readATBlock** (*self, fid, pointer*)  
reads Attachment blocks

**Parameters** *fid* : float  
file identifier

**pointer** : int  
position of ATBlock in file

**Returns** Attachments Blocks in a dict

**readCGBlock** (*fid, dg, channelNameList=False, minimal=0*)  
reads Channel Group blocks

**Parameters** *fid* : float

file identifier

**dg** : int

data group number

**channelNameList** : bool

Flag to reads only channel blocks for listChannels4 method

**minimal: falg**

to activate minimum content reading for raw data fetching

**readCNBlock** (*fid, dg, cg, channelNameList=False, minimal=0*)

reads Channel blocks

**Parameters** **fid** : float

file identifier

**dg** : int

data group number

**cg** : int

channel group number in data group

**channelNameList** : bool

Flag to reads only channel blocks for listChannels4 method

**minimal: falg**

to activate minimum content reading for raw data fetching

**readComposition** (*fid, dg, cg, MLSDChannels, channelNameList=False*)

check for composition of channels, arrays or structures

**Parameters** **fid** : float

file identifier

**dg** : int

data group number

**cg** : int

channel group number in data group

**MLSDChannels** : list of int

channel numbers

**channelNameList** : bool

Flag to reads only channel blocks for listChannels4 method

**Returns** MLSDChannels list of appended Maximum Length Sampling Data channels

**readDGBlock** (*fid, channelNameList=False, minimal=0*)

reads Data Group Blocks

**Parameters** **fid** : float

file identifier

**channelNameList** : bool

Flag to reads only channel blocks for listChannels4 method

**minimal: falg**

to activate minimum content reading for raw data fetching

**readSRBlock** (*fid, pointer*)

reads Sample Reduction Blocks

**Parameters** **fid** : float

file identifier

**pointer** : int

position of SRBlock in file

**Returns** Sample Reduction Blocks in a dict

**readinfo** (*fid, minimal*)

read all file blocks except data

**Parameters** **fid** : float

file identifier

**minimal: falg**

to activate minimum content reading for raw data fetching

**zipfile**



## CHANNEL MODULE DOCUMENTATION

Measured Data Format file reader module.

### 7.1 Platform and python version

With Unix and Windows for python 2.7 and 3.4+

**Author** Aymeric Rateau

Created on Wed Oct 04 21:13:28 2017

### 7.2 Dependencies

- Python >2.6, >3.4 <<http://www.python.org>>
- Numpy >1.6 <<http://numpy.scipy.org>>

### 7.3 Attributes

**PythonVersion** [float] Python version currently running, needed for compatibility of both python 2.6+ and 3.4+

### 7.4 channel module

**class** `mdfreader.channel.Channel13` (*info, dataGroup, channelGroup, channelNumber, recordIDnumber*)  
Channel class gathers all about channel structure in a record

## Attributes

name	(str) Name of channel
unit	(str, default empty string) channel unit
desc	(str) channel description
conversion	(info class) conversion dictionary
channelNumber	(int) channel number corresponding to mdinfo3.info3 class
signalDataType	(int) signal type according to specification
bitCount	(int) number of bits used to store channel record
nBytes	(int) number of bytes (1 byte = 8 bits) taken by channel record
dataFormat	(str) numpy dtype as string
CFormat	(struct class instance) struct instance to convert from C Format
byteOffset	(int) position of channel record in complete record in bytes
bitOffset	(int) bit position of channel value inside byte in case of channel having bit count below 8
recAttribute-Name	(str) channel name compliant to a valid python identifier (recarray attribute)
RecordFormat	(list of str) dtype format used for numpy.core.records functions ((name_title,name),str_stype)
channelType	(int) channel type
posByteBeg	(int) start position in number of bit of channel record in complete record
posByteEnd	(int) end position in number of bit of channel record in complete record

## Methods

<code>__init__(info, dataGroup, channelGroup, channelNumber, recordIDnumber)</code>	constructor
<code>__str__()</code>	to print class attributes

**changeChannelName** (*channelGroup*)

In case of duplicate channel names within several channel groups for unsorted data, rename channel name

**Parameters** **channelGroup** : int

channelGroup number

`mdfreader.channel.arrayformat4` (*signalDataType, numberOfBits*)

function returning numpy style string from channel data type and number of bits

**Parameters** **signalDataType** : int

channel data type according to specification

**numberOfBits** : int

number of bits taken by channel data in a record

**Returns** **endian, dataType** : str

numpy dtype format used by numpy.core.records to read channel raw data

**class** `mdfreader.channel.channel14`

Bases: object

## Methods



<i>CABlock</i> (info)	Extracts channel CA Block from info4
<i>CANOpenOffset</i> (info)	CANOpen channel bytes offset
<i>CFormat</i> (info)	channel data C format struct object
<i>CNBlock</i> (info)	channel block
<i>Format</i> (info)	channel data C format
<i>attachment</i> (fid, info)	In case of sync channel attached to channel
<i>bitCount</i> (info)	calculates channel number of bits
<i>bitOffset</i> (info)	channel data bit offset in record
<i>byteOffset</i> (info)	channel data bytes offset in record (without record id)
<i>changeChannelName</i> (channelGroup)	In case of duplicate channel names within several channel groups
<i>channelSyncType</i> (info)	Extracts channel sync type from info4
<i>channelType</i> (info)	Extracts channel type from info4
<i>conversion</i> (info)	channel conversion CCBLOCK
<i>data</i> (info)	returns data block pointer for VLSD, MLD or sync channels
<i>dataFormat</i> (info)	channel numpy.core.records data format
<i>desc</i> (info)	channel description
<i>invalid_bit</i> (info)	extrzcts from info4 the channels valid bits positions
<i>isCABlock</i> (info)	
<i>little_endian</i> (info)	check if channel is little endian
<i>nBytes</i> (info)	calculates channel bytes number
<i>nativedataFormat</i> (info)	
<i>numpy_format</i> (info)	channel numpy.core.records data format
<i>posBitBeg</i> (info)	channel data bit starting position in record
<i>posBitEnd</i> (info)	channel data bit ending position in record
<i>posByteBeg</i> (info)	channel data bytes starting position in record
<i>posByteEnd</i> (info)	channel data bytes ending position in record
<i>recAttributeName</i> (info)	clean up channel name from unauthorised characters
<i>recordIDsize</i> (info)	Extracts record id size from info4
<i>set</i> (info, dataGroup, channelGroup, channelNumber)	channel initialisation
<i>setCANOpen</i> (info, dataGroup, channelGroup, ...)	CANOpen channel intialisation
<i>setInvalidBytes</i> (info, dataGroup, ...)	invalid_bytes channel initialisation
<i>signalDataType</i> (info[, byte_aligned])	extract signal data type from info4 class
<i>unit</i> (info)	channel unit
<i>validity_channel</i> (info, invalid_bytes)	extract channel validity bits

**CABlock** (*info*)

Extracts channel CA Block from info4

**Parameters** **info** : mdinfo4.info4 class

info4 class containing all MDF Blocks

**Returns** CABlock object from mdinfo4 module

**CANOpenOffset** (*info*)

CANOpen channel bytes offset

**Parameters** **info** : mdinfo4.info4 class

info4 class containing all MDF Blocks

**Returns** integer, channel bytes offset

**CFormat** (*info*)

channel data C format struct object

**Parameters** **info** : mdinfo4.info4 class

info4 class containing all MDF Blocks

**Returns** string data C format struct object

**CNBlock** (*info*)

channel block

**Parameters** **info** : mdinfo4.info4 class

info4 class containing all MDF Blocks

**Returns** CNBlock class from mdinfo4 module

**Format** (*info*)

channel data C format

**Parameters** **info** : mdinfo4.info4 class

info4 class containing all MDF Blocks

**Returns** string data C format

**VLSD\_CG\_Flag**

**attachment** (*fid, info*)

In case of sync channel attached to channel

**Parameters** **fid** : class

file identifier

**info** : mdinfo4.info4 class

info4 class containing all MDF Blocks

**Returns** ATBlock class from mdinfo4 module

**bitCount** (*info*)

calculates channel number of bits

**Parameters** **info** : mdinfo4.info4 class

info4 class containing all MDF Blocks

**Returns** integer corresponding to channel number of bits

**bitOffset** (*info*)

channel data bit offset in record

**Parameters** **info** : mdinfo4.info4 class

info4 class containing all MDF Blocks

**Returns** integer, channel bit offset

**byteOffset** (*info*)

channel data bytes offset in record (without record id)

**Parameters** **info** : mdinfo4.info4 class

info4 class containing all MDF Blocks

**Returns** integer, channel bytes offset

**changeChannelName** (*channelGroup*)

In case of duplicate channel names within several channel groups for unsorted data, rename channel name

**Parameters** **channelGroup** : int

channelGroup number

**channelGroup****channelNumber****channelSyncType** (*info*)

Extracts channel sync type from info4

**Parameters** **info** : mdinfo4.info4 class

info4 class containing all MDF Blocks

**Returns** integer corresponding to channel sync type

0 no sync, normal data

1 time

2 angle

3 distance

4 index

**channelType** (*info*)

Extracts channel type from info4

**Parameters** **info** : mdinfo4.info4 class

info4 class containing all MDF Blocks

**Returns** integer describing channel type

0 normal channel

1 variable length

2 master channel

3 virtual master channel

4 sync channel

5 max length data

6 virtual data channel

**conversion** (*info*)

channel conversion CCBLOCK

**Parameters** **info** : mdinfo4.info4 class

info4 class containing all MDF Blocks

**Returns** CCBLOCK

**data** (*info*)

returns data block pointer for VLSD, MLD or sync channels

**dataFormat** (*info*)

channel numpy.core.records data format

**Parameters** **info** : mdinfo4.info4 class

info4 class containing all MDF Blocks

**Returns** string data format

**dataGroup**

**desc** (*info*)

channel description

**Parameters** **info** : mdfinfo4.info4 class

info4 class containing all MDF Blocks

**Returns** channel description string

**invalid\_bit** (*info*)

extrzcts from info4 the channels valid bits positions

**Parameters** **info** : mdfinfo4.info4 class

info4 class containing all MDF Blocks

**Returns** dict of channels valid bits positions

**isCABlock** (*info*)

**little\_endian** (*info*)

check if channel is little endian

**Parameters** **info** : mdfinfo4.info4 class

info4 class containing all MDF Blocks

**Returns** boolean

**nBytes** (*info*)

calculates channel bytes number

**Parameters** **info** : mdfinfo4.info4 class

info4 class containing all MDF Blocks

**Returns** number of bytes integer

**name**

**nativedataFormat** (*info*)

**numpy\_format** (*info*)

channel numpy.core.records data format

**Parameters** **info** : mdfinfo4.info4 class

info4 class containing all MDF Blocks

**Returns** **endian, dataType** : string data format

**posBitBeg** (*info*)

channel data bit starting position in record

**Parameters** **info** : mdfinfo4.info4 class

info4 class containing all MDF Blocks

**Returns** integer, channel bit starting position

**posBitEnd** (*info*)

channel data bit ending position in record

**Parameters info** : mdfinfo4.info4 class  
info4 class containing all MDF Blocks

**Returns** integer, channel bit ending position

**posByteBeg** (*info*)  
channel data bytes starting position in record

**Parameters info** : mdfinfo4.info4 class  
info4 class containing all MDF Blocks

**Returns** integer, channel bytes starting position

**posByteEnd** (*info*)  
channel data bytes ending position in record

**Parameters info** : mdfinfo4.info4 class  
info4 class containing all MDF Blocks

**Returns** integer, channel bytes ending position

**recAttributeName** (*info*)  
clean up channel name from unauthorised characters

**Parameters info** : mdfinfo4.info4 class  
info4 class containing all MDF Blocks

**Returns** channel name compliant to python attributes names (for recarray)

**recordIDsize** (*info*)  
Extracts record id size from info4

**Parameters info** : mdfinfo4.info4 class  
info4 class containing all MDF Blocks

**Returns** integer describing record id size

0 no record id used

1 uint8

2 uint16

4 uint32

8 uint64

**set** (*info, dataGroup, channelGroup, channelNumber*)  
channel initialisation

**Parameters info** : mdfinfo4.info4 class

**dataGroup** : int  
data group number in mdfinfo4.info4 class

**channelGroup** : int  
channel group number in mdfinfo4.info4 class

**channelNumber** : int  
channel number in mdfinfo4.info4 class

**recordIDsize** : int

size of record ID in Bytes

**setCANOpen** (*info*, *dataGroup*, *channelGroup*, *channelNumber*, *name*)  
CANOpen channel intialisation

**Parameters** **info** : mdinfo4.info4 class

**dataGroup** : int

data group number in mdinfo4.info4 class

**channelGroup** : int

channel group number in mdinfo4.info4 class

**channelNumber** : int

channel number in mdinfo4.info4 class

**recordIDsize** : int

size of record ID in Bytes

**name** : str

name of channel. Should be in ('ms', 'day', 'days', 'hour', 'month', 'minute', 'year')

**setInvalidBytes** (*info*, *dataGroup*, *channelGroup*, *channelNumber*)  
invalid\_bytes channel initialisation

**Parameters** **info** : mdinfo4.info4 class

**dataGroup** : int

data group number in mdinfo4.info4 class

**channelGroup** : int

channel group number in mdinfo4.info4 class

**channelNumber** : int

channel number in mdinfo4.info4 class

**recordIDsize** : int

size of record ID in Bytes

**byte\_aligned** : Bool

Flag for byte alignment

**signalDataType** (*info*, *byte\_aligned*=True)  
extract signal data type from info4 class

**Parameters** **info** : mdinfo4.info4 class

info4 class containing all MDF Blocks

**byte\_aligned** : bool

flag activated if channel is part of a record byte aligned

**Returns** integer corresponding to channel data type

0 unsigned integer little endian

1 unsigned integer big endian

2 signed integer little endian

- 3 signed integer big endian
- 4 float little endian
- 5 float big endian
- 6 string latin
- 7 string utf-8
- 9 string utf-16
- 10 byte array
- 11 mime sample
- 12 mime stream
- 13 CANopen date
- 14 CANopen time

**type****unit** (*info*)

channel unit

**Parameters** **info** : mdfinfo4.info4 class

info4 class containing all MDF Blocks

**Returns** channel unit string**validity\_channel** (*info*, *invalid\_bytes*)

extract channel validity bits

**Parameters** **info** : mdfinfo4.info4 class**invalid\_bytes** : bytes

bytes from where to extract validity bit array

mdfreader.channel.**datatypeformat4** (*signalDataType*, *numberOfBits*)

function returning C format string from channel data type and number of bits

**Parameters** **signalDataType** : int

channel data type according to specification

**numberOfBits** : int

number of bits taken by channel data in a record

**Returns** **dataType** : str

C format used by fread to read channel raw data





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