IT Security



Chapter 2: Encryption (Part 1)

- Symmetric encryption
- ▶ Base64 encoding
- Asymmetric encryption
- Practical aspects of encryption
- Random numbers
- Key Management



Prof. Dr. Reiner Hüttl, FH Rosenheim, © 2023, 15.03.23

What do we want to learn?

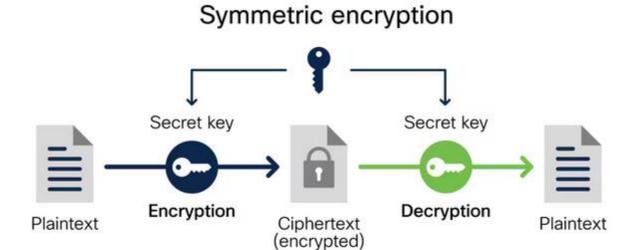
- What are the types of encryption?`
- What are the most important algorithms and procedures?
- How can I use encryption in practice?
- What do I have to pay attention to so that encryption really brings more security?





Symmetric encryption

- One central key for encryption and decryption
- Disadvantages: exchange of secret key required
- Advantages:
 - Very fast,
 - implementable in HW



Quelle: https://www.cisco.com/c/en/us/products/security/encryption-explained.html#~q-a



Symmetric Cipher Variants

Stream ciphers

- Take a key of fixed length
- Generate a data stream of arbitrary length, consisting of pseudo-random numbers, from the key
- Convert each bit of the plaintext to ciphertext using XOR
- Examples: RC4 (UNSECURE since 2013!!!), ChaCha20

Block ciphers

- Process plaintext and ciphertext in blocks (e.g. 64 Bit, 128 Bit)
- Have a mode (block cipher mode)
- Examples: DES, DES3 (UNSECURE!!), AES, Twofish, Serpent

Padding

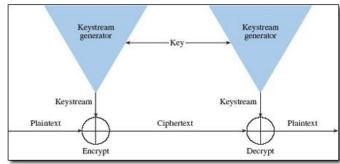
- Filling up the last incomplete block with "regular" patterns.
- Reason: Some algorithms (mostly block ciphers) require full blocks
- Examples: PKCS5 padding, W3C padding, ISO padding, ESP padding.

irregular but reconstructable



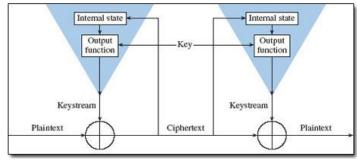
Stream cipher variants

- Synchronous stream ciphering
 - Generates the key stream independently of the clear text or key text



From Schneier, 1996, Figure 9.6

- Self-synchronizing stream ciphering
 - Key stream depends on previous encrypted bit

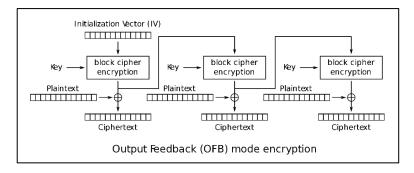


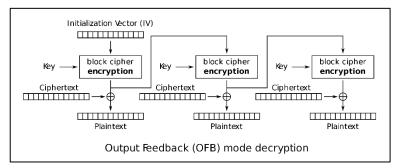
From Schneier, 1996, Figure 9.8



Block ciphers can be implemented as stream ciphers

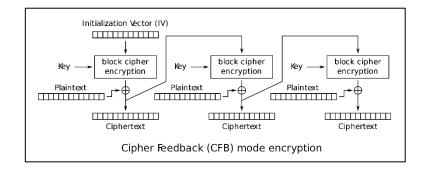
- OFB, Output Feedback Mode
- Is a synchronous stream ciphering mode
- The key stream can be precalculated

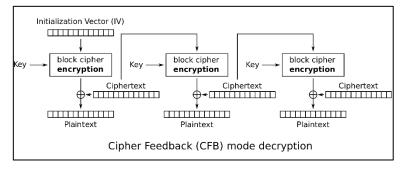




https://de.wikipedia.org/wiki/Output_Feedback_Mode

- CFB Cipher Feedback Mode
- Self-synchronizing stream ciphering
- Errors in IV or ciphertext affect only two blocks





https://de.wikipedia.org/wiki/Cipher_Feedback_Mode

The standard encryption method **Advanced Encryption Standard (AES)**

- Requirements for AES in competition from NIST 2001
 - Block cipher with 128, 192 and 256 bits
 - Mathematical justification of security
 - Simplicity of design
 - Flexibility in block sizes and key lengths
 - Efficiency
 - Easy to implement in HW and SW

Old standard, unsafe today, do not use anymore!!!

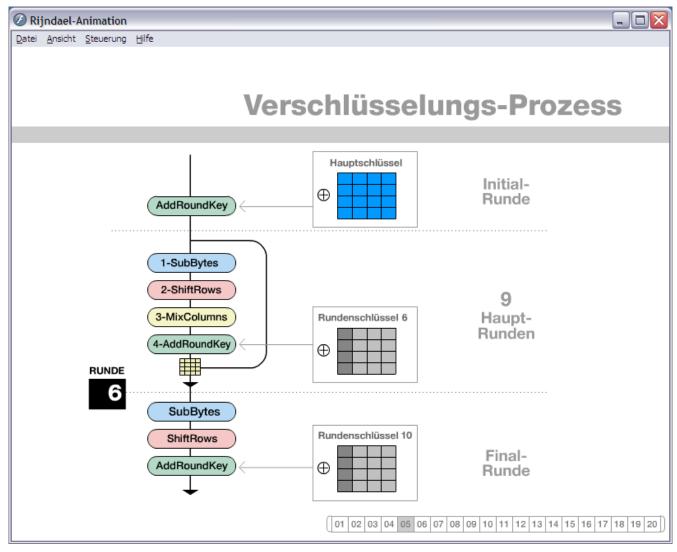
- Official successor to DES
 - Based on Rijndael algorithm
 - Selected from 15 proposals in an open process
 - All design criteria published
 - Encrypts blocks with fixed length of 128 bits (16 bytes)
 - Key length optionally 128, 192 or 256 bits

recommended key length

IT-Security summer term 2023 © 2023 • 15 March 2023



The Algorithm of AES

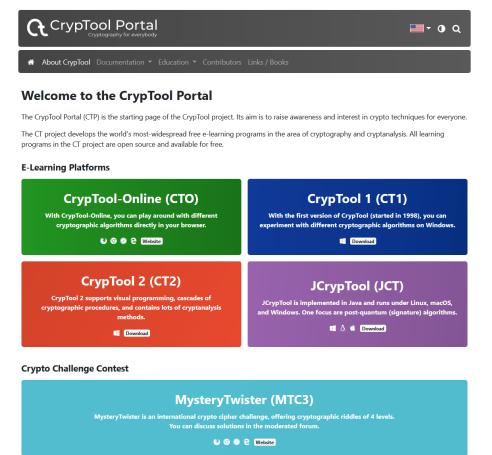


Quelle: Cryptool Portal,

https://www.cryptool.org/en/cto/aes-animation

Small exercise: View simulation of AES

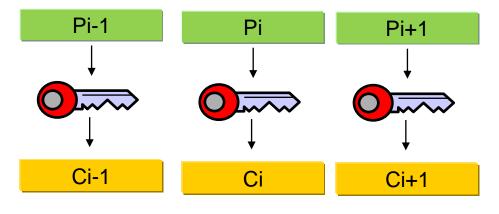
- Go to CryptTool Portal https://www.cryptool.org/en/
- The CT project develops free e-learning programs in the area of cryptography and cryptanalysis
- Prof. Bernhard Esslinger, University of Siegen
- Go to CrypTool-Online (CTO)
 Go to AES Animation
 https://www.cryptool.org/en/cto/aes-animation
- Go through the animation step by step





Operating mode for block cipher: ECB

- A symmetric method (e.g., AES) can be operated in different modes
- Electronic Code Book (ECB)
 - A plaintext block is encoded into a ciphertext block
 - Same plaintext blocks generate same ciphertext blocks
 - All blocks can be ciphered independently of each other
 - Vulnerable for cryptanalysis (stereotyped beginnings and endings)
 - Simple bit errors have no influence on other blocks
 - If bits are lost, resynchronization of block boundaries is required



Prof. Dr. Reiner Hüttl TH Rosenheim IT-Security Chapter 2 summer term 2023 © 2023 • 15 March 2023

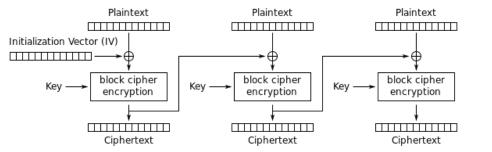
10



Operating mode for block cipher: CBC

Cipher Block Chaining (CBC)

- Feedback: encryption of a block depends on predecessor blocks
- Plaintext is XORed with previous ciphertext block before encryption
- **Initialization vector** for first block necessary: not secret, uniquely reconstruct able for decryption, different for each message
- Problem: error propagation Bit error: 1-bit error in ciphertext leads to error in block and following block Synchronization error: no recovery anymore



Ciphertext Ciphertext Ciphertext block cipher block cipher decryption decryption Initialization Vector (IV) \Box Plaintext Plaintext Plaintext

Cipher Block Chaining (CBC) mode encryption

Cipher Block Chaining (CBC) mode decryption

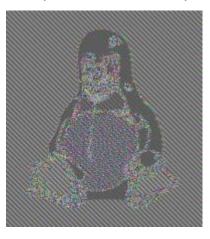
$$C_i = E_K(P_i \oplus C_{i-1})$$

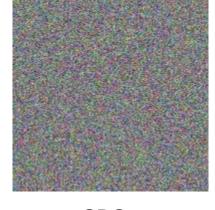
$$P_i = C_{i-1} \oplus D_K(C_i)$$

ECB vs. CBC

- Popular error with encryption: Use wrong mode
- **ECB** is bad, CBC is better
- But much better is GCM (comes later)







ECB

CBC



Attention when choosing the initialization vector

- Initialization vector
 - Does not have to be kept secret (just send it along with the ciphertext)
 - Should be random (e.g. SecureRandom)
 - Should be different for each message
 - Is the same size as the block size, for AES always 128 bit
- Popular errors
 - Use Key as IV
 - This may cause the key to be read in the worst case [1]
 - Set IV to 0 or other fixed value
 - IV brings randomness into the system therefore roll dice randomly!
 - Generate IV from password
 - Better chosse IV randomly

[1] https://crypto.stackexchange.com/questions/16161/problems-with-using-aes-key-as-iv-in-cbc-mode

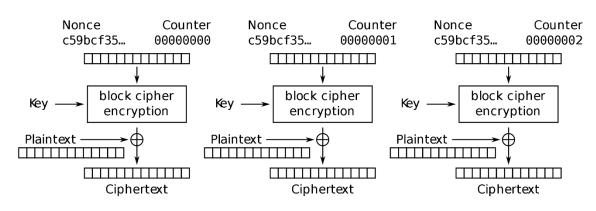


Operating mode CTR Counter Block Mode

- For each block a new unpredictable keystream block is calculated: Keystream block = IV(Nonce) + current counter + encryption key
- Advantages:

- Nonce = Number used only once
- Key does not depend on the key of the previous block
- Encryption and decryption can be performed in parallel
- Key stream can be precomputed (when operating as a stream cipher)
- Bit errors affect only one block

$$C_i = P_i \oplus E_K(ctr_i)$$



Counter (CTR) mode encryption



Application of cryptography is difficult

- I use AES/CBC, all good? NO!
 - Attacker can modify ciphertext and thus influence plaintext
 - Attacker can perform Padding Oracle Attack and read plaintext, see https://www.arxumpathsecurity.de/blog/2019/10/16/cbc-mode-is-malleable-dont-trust-it-for-authentication
- Other popular error
 - Never use CBC, CTR, etc. without authentication!
 - Otherwise attacker can read / modify plaintext
- That's why: Secure encryption with authentication
 - MAC Message Authentication Code
 - MAC = Hash function using a secret key

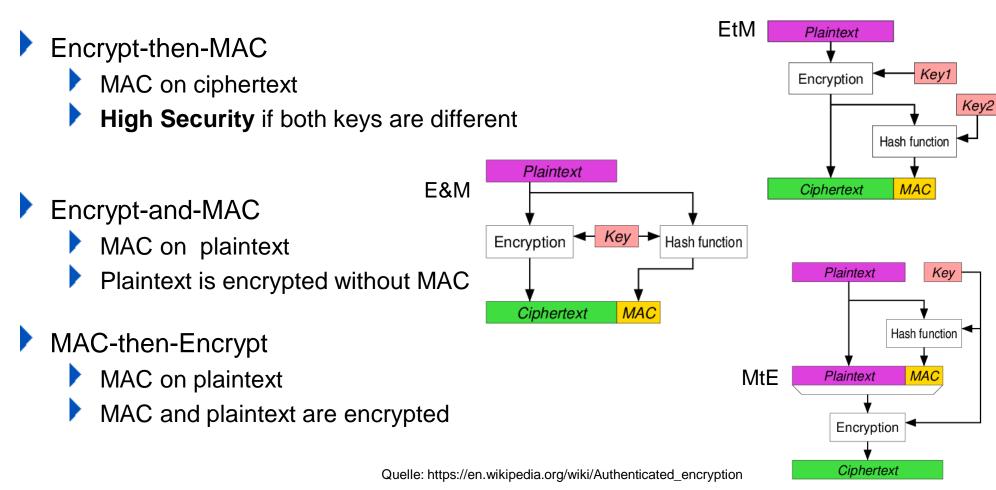
MAC is discussed in more detail in the Digital Signatures chapter

AuthenticationGoal of secure

Goal of secure identification of a person or a machine

Authenticated Encryption

Encryption methods are called authenticated if not only the confidentiality but also the integrity of the data to be encrypted is protected.



Authenticated Encryption

- Encrypt-then-MAC
 - AES+CBC+HMAC-SHA256 https://www.mkammerer.de/blog/encrypt-something-with-aes-how-hard-can-it-be/
 - ChaCha20 (encrypt) + Poly1305 (MAC) https://github.com/phxql/chacha20-poly1305-java
- Popular erros
 - Use same key for AES and HMAC
 - Is ok in certain cases, if possible: don't do it
 - MAC-then-encrypt
 - AES(HMAC(Plaintext) || Plaintext)
 - There are padding attacks (e.g. with SSL)
 - MAC-and-encrypt
 - AES(plaintext) || HMAC(plaintext)
 - No integrity on ciphertext



Operating mode GCM Galois Counter Mode

Authenticated encryption mode with associated data (AEAD)

Fast, as parallelization is possible

Can also be used as stand-alone MAC

Accepts IV (nonce) of any length

Auth Tag contains Auth Data, IV and ciphertext

Counter 2 Counter 0 Counter Eκ Eĸ Plaintext 1 Plaintext 2 Ciphertext 1 Ciphertext 2 mult H mult H mult H Auth Data 1 len(A) || len(C) mult H Auth Tag

Ek Encryption with Key k

Len (a) = len (Auth Data)

Len (C) = len (ciphertext)

Mult H Galois field multiplications

Video illustrating GCM



https://www.youtube.com/watch?v=R2SodepLWLg

https://de.qwe.wiki/wiki/Galois/Counter_Mode



AEAD Authenticated Encryption with Associated Data

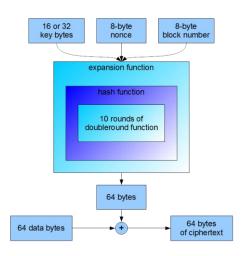
- AEAD combines confidentiality, authenticity and integrity
 - is automatically secure against ciphertext modification
 - Combine encryption and MAC into one integrated protocol
 - e.g. AES-GCM
 - Uses a 96 bit nonce
 - Nonce (IV) need not be random, but must NEVER be reused with same key
 - Further variant AES-EAX
- Video illustrating AEAD

https://www.youtube.com/watch?v=od44W45sCQ4

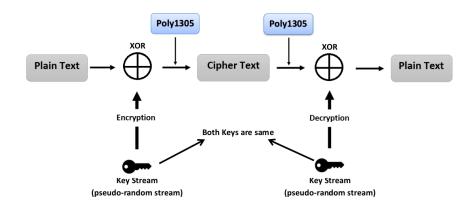


AEAD with stream cipher ChaCha20 and checksum Poly1305

- ChaCha20
 - Symmetric stream cipher based on Salsa20 by Daniel Bernstein
 - Implementation easier than AES-GCM
 - Used in IPSec, TLS, OpenSSL, OpenSSH
- Poly1305 is much faster as MAC than HMAC



Block Diagram of Salsa20 Algorithm http://www.crypto-it.net/eng/symmetric/salsa20.html



ChaCha20 Poly1305 Encryption and Decryption scheme https://javainterviewpoint.com/chacha20-poly1305-encryption-and-decryption/



Base64 is an encoding and not an encryption!

- For transmission of binary data in sequences of 8-bit bytes across channels that only reliable support text content, e.g. the World Wide Web.
- Representation of binary data with 64 printable ASCII characters.
- Principle:
 - Split 24 bits into 4 parts of 6 bits
 - Extend each 6 bit sequence to 8 bits
- Disadvantage: message becomes 33% longer
- Application:
 - Keys, signatures and certificates are often stored or transmitted BASE64 encoded.
 - E-Mail Attachments



Example for Base64 Encoding

Base64 Alphabet									
Wert	Zeichen	Wert	Zeichen	Wert	Zeichen	Wert	Zeichen		
0	A	17	R	34	i	51	Z		
1	В	18	S	35	j	52	0		
2	C	19	T	36	k	53	1		
3	D	20	U	37	1	54	2		
4	E	21	V	38	m	55	3		
5	F	22	W	39	n	56	4		
6	G	23	X	40	O	57	5		
7	Н	24	Y	41	p	58	6		
8	I	25	Z	42	q	59	7		
9	J	26	a	43	r	60	8		
10	K	27	b	44	S	61	9		
11	L	28	c	45	t	62	+		
12	M	29	d	46	u	63	/		
13	N	30	e	47	v	64	=		
14	O	31	f	48	W				
15	P	32	g	49	X				
16	Q	33	h	50	У				

Beispiel abcde								
Quelle	Binärdarstellung	Base64						
a	01100001							
b	01100010							
С	01100011							
24-Bit	011000010110001001100011							
	011000	24	Y					
6 D'4	010110	22	W					
6-Bit	001001	9	J					
	100011	35	j					
d	01100100	•						
e	01100101							
24-Bit	011001000110010100							
	011001	25	Z					
6 D'	000110	6	G					
6-Bit	010100	20	U					
			11					
YWJjZG	U=							