



Programming Basics – WiSe21/22

Arrays

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Arrays



```
public class ArrayMotivation {  
  
    public static double earnings(double hours, double wage, double factor) {  
        return hours <= 8.0  
            ? hours * wage  
            : (8.0 + factor * (hours - 8.0)) * wage;  
    }  
  
    public static void main(String[] args) {  
        final double wage = 15.0; // EUR per hour  
        final double factor = 1.15; // Overtime factor  
        // Time sheet:  
        double hoursMon = 8.0;  
        double hoursTue = 8.0;  
        double hoursWed = 9.0;  
        double hoursThur = 9.0;  
        double hoursFri = 6.0;  
  
        double total =  
            earnings(hoursMon, wage, factor) +  
            earnings(hoursTue, wage, factor) +  
            earnings(hoursWed, wage, factor) +  
            earnings(hoursThur, wage, factor) +  
            earnings(hoursFri, wage, factor);  
        System.out.println(total);  
    }  
}
```

...and what about when
we work on Saturdays?

...and what about if we
work variable days?

...or add all days
together?

Arrays



```
public class ArrayMotivationWithArray {
    public static double earnings(double hours, double wage, double factor) {
        return hours <= 8.0
            ? hours * wage
            : (8.0 + factor * (hours - 8.0)) * wage;
    }

    public static void main(String[] args) {
        final double wage = 15.0; // EUR per hour
        final double factor = 1.15; // Overtime factor
        double total = 0.0;
        double[] times = {8.0, 8.0, 9.0, 9.0, 6.0}; // Time sheet:
        for (int i = 0; i < times.length; i++) {
            total += earnings(times[i], wage, factor);
        }
        System.out.println(total);
    }
}
```

Chapter 5: Arrays

5.1 One-dimensional arrays

5.2 n-dimensional arrays

5.3 Useful helper methods (search and sorting methods)

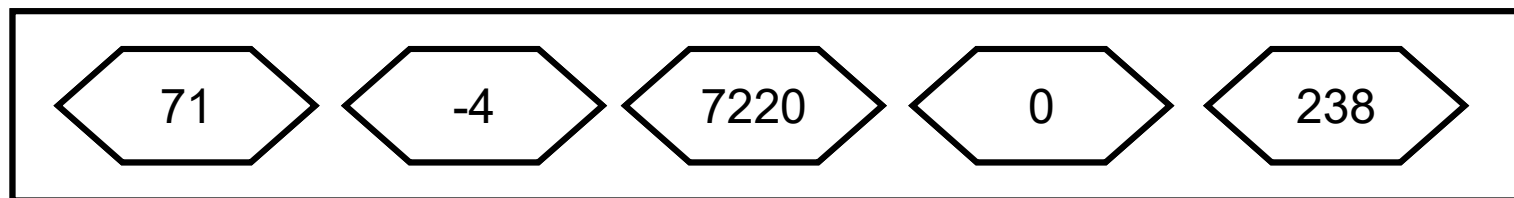
5.4 Extended `for` loop

➤ Motivation

- ⌘ Sometimes you need **multiple similar elements** in a structure
- ⌘ These should then usually also be processed in the same way

➤ Solution: **container types**

- ⌘ Encapsulates elements of the same type in a specific structure
- ⌘ Provides basic functions for this structure to simplify data handling



- Special version of a **container type**
- Synonym: **field**
- **Sequential succession** of individual elements of the **same type** (primitive data types or non-primitive (reference) types)
- Individual elements interchangeable (stored values of the elements can be changed at any time)
- **Direct access** to individual elements via **index**
- **Total length fixed** (number of elements cannot be changed after declaration)
- Concept available in nearly every programming language

Basic idea: one-dimensional array

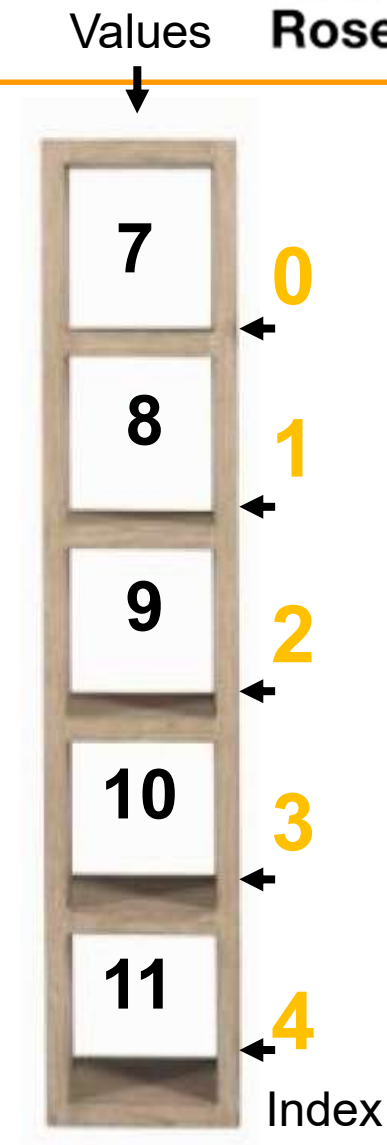
➤ Visual representation

- ✦ An array is like a storage rack or register
- ✦ The number of shelves/compartments is arbitrary
- ✦ When the storage rack is built, the number of shelves is fixed
- ✦ There can be a maximum of one item stored per shelf
- ✦ A shelf can also be empty
- ✦ Only items of the same type are located within a storage rack



Arrays of primitive type

- Contents of **primitive type**
 - ✚ Contents stored directly on shelf
 - ✚ That is, the array element directly contains the data value



Creation and use of arrays

- 3 steps are required:
 1. Declaration of an array variable == reference variable pointing to the array in memory
 2. Specification of the array size
 3. Write and read access to the array elements

Declaration of an array variable (1)

➤ Meaning

- ⌘ There is a corresponding **array type** for each Java type/element type
- ⌘ Array types are thus a type family
- ⌘ Array type specifies the element type – a specific array **object** has a fixed, unchangeable size

➤ Syntax

- ⌘ Element type, followed by empty square brackets
- ⌘ **type** []

➤ Examples:

- ⌘ `int[], boolean[], char[], String[]`

Speech: "int array", "boolean array", "char array", "String array"

Declaration of an array variable (2)

- Specification of **array type** and **variable name**

- Examples:

```
# int[] countList;  
# double[] measuredValues;  
# String[] words;
```

Specification of the array size (1)

- Arrays are **reference types**, whose **objects** must be explicitly created

- Method:
 - ⊞ Creating an array with the element type *type*:
new *type*[*expression*]
 - ⊞ *type*: data type of the individual elements
 - ⊞ *expression*
 - Number of elements
 - Any expression that returns an **int** type result
 - ⊞ The number of elements is specified during runtime when calling **new**, and cannot be changed afterwards!

Specification of the array size (2)

➤ Examples of variables declared in slide 12:

⌘ `countList = new int[4];`

⌘ `measuredValues = new double[1+17*4];`

⌘ `int length = 17;`

`words = new String[length];`

Initialising with default values

➤ Meaning

- ✦ Elements of an array are **automatically initialised with default values** when they are created
- ✦ The default value depends on the data type

➤ Example:

- ✦ `int[] numbers = new int [5];`
- ✦ Array of 5 `int` elements, which are initialised with 0
- ✦ Assigned to the array variable `numbers`
- ✦ Only creates the array!
- ✦ In case of an array of reference variables, elements get initialised with `null`
 - ✦ `Book[] books = new Book[5];`

Initialising via array literals

➤ General

- ⌘ **literal** is a constant explicit value of a type
- ⌘ i.e. `true` for type `boolean`, `17` for type `int`

➤ Array literals

- ⌘ An array literal is a constant of an array type
- ⌘ A new array is allocated to match the list of given values (see example below)
- ⌘ Length of the list of given values determines the length of the array
- ⌘ Array initialises with the values of the list in the same order
- ⌘ List elements are any expressions, compatible with the array type

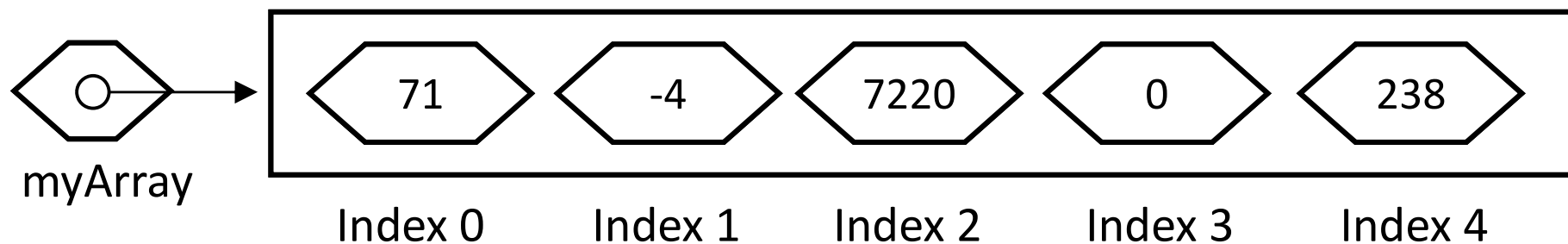
➤ Example:

- ⌘ `int[] arr = new int[] {71, -4, 7220, 0, 238}`
- ⌘ `String[] visitor = new String[] {"otto", "rudi"};`

Access to array elements (1)

➤ Meaning

- ✚ Elements of an array follow a **consecutive sequence**
- ✚ Each element has a unique position in the array
- ✚ The position is identified by an integer-based **index**
- ✚ Indexing starts at **0**, then continues sequentially
- ✚ Index of the last element is (array length – 1) (because indexing starts @ 0)



Access to array elements (2)

- Access to individual array element via index `myArray[-1]`
 - ⊕ Syntax: `array[expression]`
 - ⊕ *array*: reference to the array
 - ⊕ *expression*: expression with result of type **int**
 - ⊕ Access to an individual element leaves other elements of the array unchanged
 - ⊕ Array elements can be used like ordinary variables of the element type
 - ⊕ Example: `arr[1]` accesses the second element of an array `arr`
- Index error
 - ⊕ If the index value is not allowed, JVM throws an exception: `ArrayIndexOutOfBoundsException`
 - ⊕ Negative index is never allowed
 - ⊕ JVM checks all accesses to array elements



`myArray[5]`



Writing into array

➤ Examples:

```
# int[] myArray = new int[5];
```

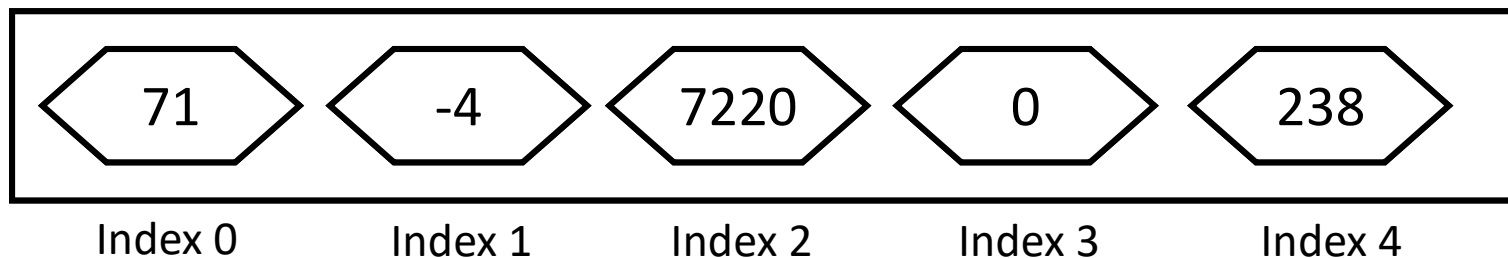
```
# myArray[0] = 71;
```

```
# myArray[1] = -4;
```

```
# myArray[2] = 7220;
```

```
# myArray[3] = 0;
```

```
# myArray[4] = 238;
```

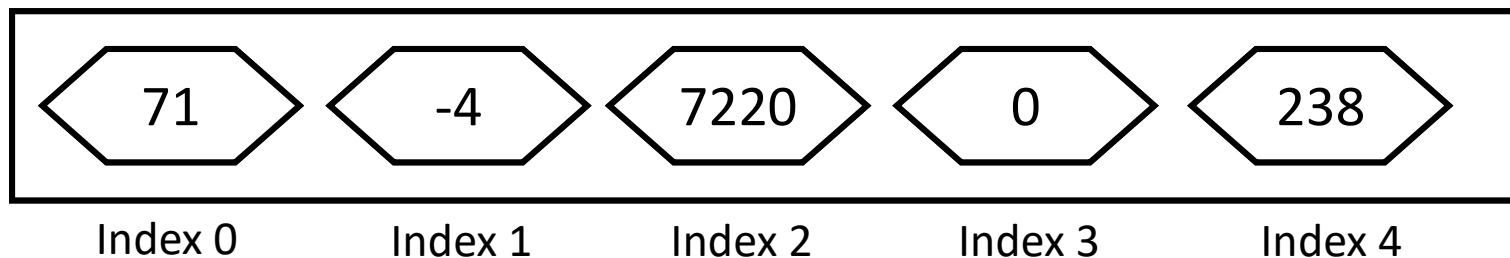


Reading from array

➤ Examples:

⌘ `int myValue = myArray[3];`

⌘ What value do we get?



Determining the length of an array

➤ Meaning

- ✚ To edit an array, you have to know how many elements it contains
- ✚ This property is readable from the array
 - ✚ Publicly readable **final attribute** `length` for the number of elements
 - ✚ Access analogous to attributes in objects
 - ✚ `array.length`

➤ Example:

```
int[] myArray = new int[] {71, -4, 7220, 0, 238};  
System.out.println(myArray.length);
```

What value do we get?

Writing into an array: for-Loop

```
int[] myArray = new int[] {71, -4, 7220, 0, 238};  
  
for (int i = 0; i<myArray.length; i++) {  
    myArray[i] = (int) Math.random();  
    System.out.println(myArray[i]);  
}
```

- For-loop: read/write access
@ index position

Exercise – Access to array elements

- Live exercise
 - ✦ Complete **Task 1a to 1e** on the live exercises sheet “Arrays”



Chapter 5: Arrays

5.1 One-dimensional arrays

5.2 n-dimensional arrays

5.3 Useful helper methods (search and sorting methods)

5.4 Extended `for` loop

N-dimensional arrays (1)

- In practice, one-dimensional arrays are often **not sufficient**
- Example: working with tables
- Solution: n-dimensional arrays
- Syntax in Java:
 - ⌘ A pair of square brackets is used for each dimension
 - ⌘ The corresponding number of elements is given for each dimension
- Example: two-dimensional table

```
double[][] table = new double[3][4];
```

alternatively:

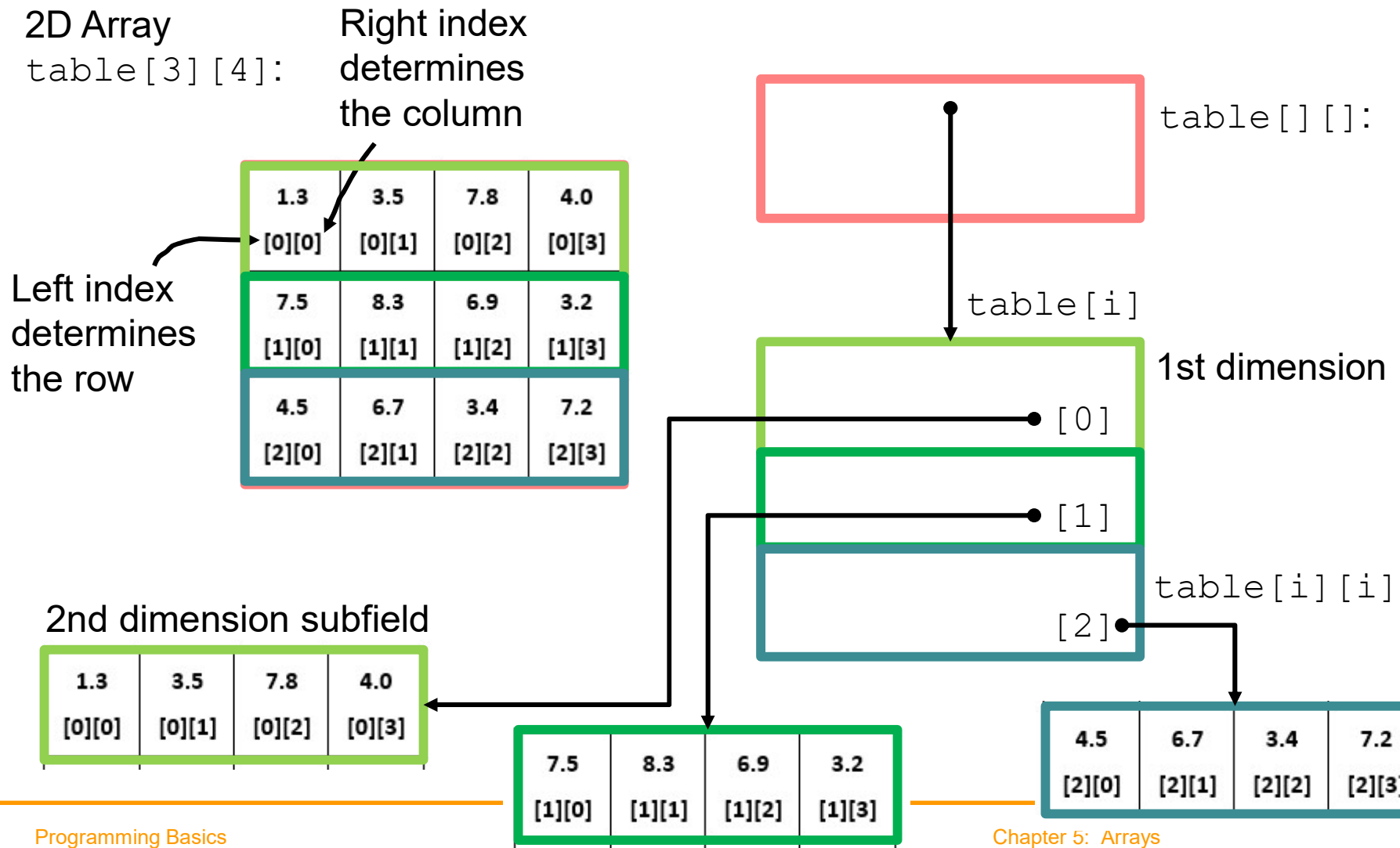
```
double[][] table = {{1.3, 3.5, 7.8, 4.0},  
                    {7.5, 8.3, 6.9, 3.2},  
                    {4.5, 6.7, 3.4, 7.2}};
```

N-dimensional arrays (2)

- Strictly speaking, there are no n-dimensional arrays in Java.
- All arrays in Java are one-dimensional. However, the elements of an array can be arrays again.
- This creates nested arrays → several levels of nesting == dimension of the array.
- Nested arrays are initialised by nested enumerations. The length of an array can be queried by the constant `length`.
- With `field.length` you get the length of the first dimension.
- With `field[i].length` you get the length of the second dimension, where `i` corresponds to an index of the first dimension.

N-dimensional arrays (3)

Based on : Balzert, H.: Java: Der Einstieg in die Programmierung



N-dimensional arrays (3)

```
public class TwoDArray {
    public static void main(String args[]) {
        double[][] table = {
            {1.3, 3.5, 7.8, 4.0},
            {7.5, 8.3, 6.9, 3.2},
            {4.5, 6.7, 3.4, 7.2}
        };

        System.out.println("Length 1st dimension: " + table.length);
        System.out.println("Length 2nd dimension: " + table[0].length);

        for (int i = 0; i < table.length; i++) {
            for (int j = 0; j < table[i].length; j++) {
                System.out.print(table[i][j] + "\t");
            }
            System.out.println();
        }
    }
}
```

Chapter 5: Arrays

5.1 One-dimensional arrays

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5.3 Useful helper methods (search and sorting methods)

5.4 Extended `for` loop

Useful helper methods (1)

- Class `java.util.Arrays` provides very powerful static methods for handling arrays, for example:
 - ⊞ sorting arrays
 - ⊞ searching arrays

Exercise – Sorting method



- Live exercise
 - ⌘ Complete **Task 2** on the live exercises sheet “Arrays”
 - ⌘ You have 10 minutes.



Useful helper methods (2)

- Class `java.lang.System` includes a static method `arraycopy` for copying arrays or parts of them

```
/* static void arraycopy(Object src, int src_pos, Object dst, int dst_pos, int length)
 * Copies the specified number of elements (defined in length) of the array src from the
 * position src_pos into an array dst at the position dst_pos
 */

char[] ca = {'h','e','l','l','o'};
char[] cb = {'p','e','o','p','l','e'};

System.arraycopy(ca,2,cb,2,2);
// copies ca as from ca[2] in cb[2] ( 2 elements)

System.out.println(cb);
```

What output do we get?

Chapter 5: Arrays

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5.4 Extended `for` loop

Running sequentially through an array

- Sequential run through:
 - ⊞ Often you want to process the elements in an array one after the other
 - ⊞ The order of processing is often from the first to the last element
- Example:

```
double[] array = {7.2,3.5,7.1,8.9};  
for(int index = 0; index < array.length; index++) {  
    double value = array[index];  
    value *= value; // we do something with the element  
    // The index is only used to access the element.  
}
```

forEach loops (1)

➤ Simplification:

- ⌘ **forEach** loop
- ⌘ Short form of a **for** loop for a specific purpose
- ⌘ Applicable to other data structures
- ⌘ Schema: **for** (*type variable : array*)
 { *statement(s)* ; }

➤ Example:

```
int[] array = {1,3,5,7,9};  
for (int element: array)  
    System.out.println(element);
```

forEach loops (2)

➤ Limitations:

- ⌘ Can only read - but not write to - the array
- ⌘ Always start with the first element
- ⌘ Sequential run, no jumps, no omissions
- ⌘ Only *one* array, not several in parallel
- ⌘ Premature termination only with `break`

Exercise – `forEach` loop



- Live exercise
 - ⌘ Complete **Task 3** on the live exercises sheet “Arrays”
 - ⌘ You have 5 minutes.





Initial example with `forEach`

```
public class ArrayMotivationWithArray {
    public static double earnings(double hours, double wage, double factor) {
        return hours <= 8.0
            ? hours * wage
            : (8.0 + factor * (hours - 8.0)) * wage;
    }

    public static void main(String[] args) {
        final double wage = 15.0; // EUR per hour
        final double factor = 1.15; // Overtime factor
        double total = 0.0;
        double[] times = {8.0, 8.0, 9.0, 9.0, 6.0}; // Time sheet:

        for(double t : times) {
            total += earnings(t, wage, factor);
        }
        System.out.println(total);
    }
}
```