

quicksort()

```
quicksort:
    bltu a3, a2, quicksort_exit    # if (lo >= hi) we just return

    # save stuff in the stack
    addi sp, sp, -32
    sd ra, 0(sp)
    sd s10, 8(sp)    # s10 is going to hold lo
    sd s11, 16(sp)   # s11 is going to hold hi
    sd s9, 24(sp)    # s9 is going to hold the pivot

    # hold lo and hi
    mv s10, a2       # s10 <- lo
    mv s11, a3       # s11 <- hi

    # call partition
    jal ra, partition ←

    # save the pivot on s9
    mv s9, a0

    # s9 = pivot
    # s10 = lo
    # s11 = hi
    # recursively call quicksort on both subarrays
    addi a3, s9, -1   # hi = pivot (-1)
    mv a2, s10        # lo = lo
    jal ra, quicksort # quicksort(a1, lo, pivot-1) ←

    addi a2, s9, 1    # lo = pivot (+1)
    mv a3, s11        # hi = hi
    jal ra, quicksort # quicksort(a1, pivot+1, hi) ←

    # load stuff back from the stack
    ld ra, 0(sp)
    ld s10, 8(sp)
    ld s11, 16(sp)
    ld s9, 24(sp)
    addi sp, sp, 32
quicksort_exit:
    ret
```

```
def quickSort(arr, low, high):
    if low < high:
        # pi is partitioning index, arr[p] is now
        # at right place
        pi = partition(arr, low, high)

        # Separately sort elements before
        # partition and after partition
        quickSort(arr, low, pi-1)
        quickSort(arr, pi+1, high)
```

partition()

```
partition:
    # save stuff in the stack
    addi sp, sp, -24
    sd ra, 0(sp)
    sd s10, 8(sp)
    sd s11, 16(sp)

    # init pivot to high (a3)
    add t0, a1, a3
    lbu t0, 0(t0)

    addi t2, a2, -1    # (i) index of the smaller element => t2 = low - 1
    mv t6, a2          # t6 = j = low
    addi t5, a3, -1    # t5 = high-1

    partition_forloop:
    bgt t6, t5, partition_forloop_end    # if t6 > t5 then partition_forloop_end
        add s11, a1, t6    # s11 = *arr[j]
        lbu t1, 0(s11)     # t1 = *(arr[j])

        bgtu t1, t0, partition_forloop_inner_skip    # if t1>t0 skip (if arr[j]>pivot)
            addi t2, t2, 1    # i++
            add s10, a1, t2    # s10 = *arr[t2] = *arr[i]
            lbu t3, 0(s10)     # t3 = *(arr[i])
            sb t3, 0(s11)     # arr[j] = t3
            sb t1, 0(s10)     # arr[i] = t1
        partition_forloop_inner_skip:

        addi t6, t6, 1    # j++
    j partition_forloop
    partition_forloop_end:

    addi a0, t2, 1    # write return value as i+1

    # swap(&arr[i+1], &arr[high])
    add s10, a1, a0    # s10 = *arr[i+1]
    add s11, a1, a3    # s11 = *arr[high]
    lbu t2, 0(s10)     # t2 = *s10
    lbu t3, 0(s11)     # t3 = *s11
    sb t2, 0(s11)
    sb t3, 0(s10)

    # load stuff back from the stack
    ld ra, 0(sp)
    ld s10, 8(sp)
    ld s11, 16(sp)
    addi sp, sp, 24
partition_bail:
    ret
```

```
def partition(arr, low, high):
    i = (low-1)    # index of smaller element
    pivot = arr[high]    # pivot

    for j in range(low, high):
        # If current element is smaller than or
        # equal to pivot
        if arr[j] <= pivot:

            # increment index of smaller element
            i = i+1
            arr[i], arr[j] = arr[j], arr[i]

    arr[i+1], arr[high] = arr[high], arr[i+1]
    return(i+1)
```