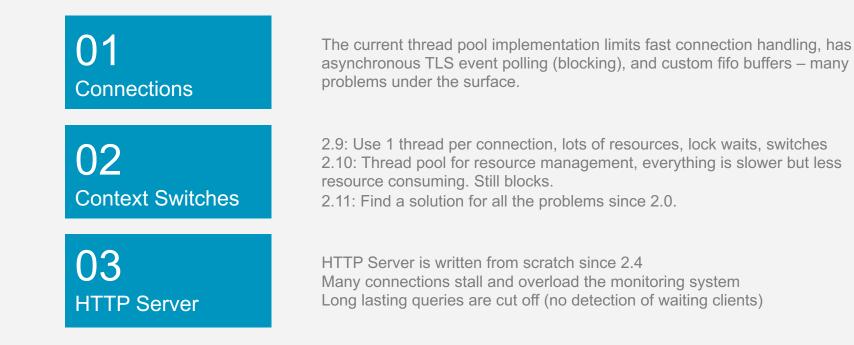


CW18 2019 | NETWAYS | Nuremberg

Problem Analysis

https://github.com/lcinga/icinga2/issues/7041



Boost library – everything not in STD library

01 Boost 02 I/O Engine 03 HTTP API

- Raise Boost to 1.66+
- ASIO Network I/O, TLS abstraction
- Beast HTTP
- Coroutines non-blocking threads



I/O Engine – Connections & CPU bound work

01 Boost



03 http api

- FAST async connection handling
- CPU bound work in the background
- IO bound work in the foreground
- Use coroutines to avoid locks
 - Stores function frame on stack
 - Continues when there are resources available
 - https://www.netways.de/blog/2019/04/04/mod ern-c-programming-coroutines-with-boost/

HTTP Server – REST API

01 Boost

02 I/O Engine

03 http api

CINGA

- Boost Beast
 - Async reads/writes (header, body)
 - Buffers
- HTTP verbs
 - http::status::ok
 - http::/field::accept
 - http::verb::options

Rewrite core parts: The story.

https://github.com/lcinga/icinga2/issues/7041

Boost 1.66+ allows the usage of additional libraries for socket/network I/O, 01 thread pools and HTTP server/clients. Package Boost on platforms which don't have this in EPEL/Backports. **Boost** Status: Done Replace the current TLS socket I/O implementation with custom event handling 02(poll, epoll) with Boost ASIO. Use IoBoundWork and CpuBoundWork thread pools. I/O Engine Status: Done Replace custom HTTP handling with Boost ASIO & Boost Beast. Use Beast Buffers, HTTP verbs and more things for compile time errors, not 03 runtime. Replace HTTP Clients (InfluxDB, Elasticsearch, CLI commands, HTTP API check nscp api) with Boost implementation. Status: 80% done. TODO: console, check nscp api, logging, docs

More goodness

01 HA & Failover

02 Configuration

03 Runtime Objects • Feature HA

https://github.com/lcinga/icinga2/issues/2941

- Elasticsearch, Graphite, InfluxDB, etc.
- Failover in HA zones
 - Object authority update every 10s (was 30s)
 - DB IDO failover_timeout 30s (was 60s)
 - More logging

Status: Done

Icinga 2

More goodness

01 HA & Failover

02 Cluster Config

03 Runtime Objects • Story

- https://github.com/lcinga/icinga2/issues/6716
- Coming from #10000 😜 😜 😜 🤤
- Tackle existing problems
 - Staged sync, no broken config after restart
 - Don't include deleted zones on startup
 - Deal with race conditions on sync
- Status: PoC PR exists

Runtime Objects in API config packages

01 HA & Failover

02 Cluster

03 Runtime Objects

- Story: https://github.com/lcinga2/issues/7119
 - Runtime objects (downtimes, etc.) are missing after restart (broken config package).
- Uses _api package internally
- Active-stage is read from disk every time
 - Race condition: can be empty
 - Incomplete object file path on disk
- Repair broken active stage (timer)
- Logs & troubleshooting docs
- Status: Done (since Friday)

Fixes, crashes, and code quality – all done

Crashes Bugs Quality

- Permission filters API crashes #6874 (ref/NC)
- Logrotate timer crash #6737
- Replay log not cleared #6932
- Windows agent 100% cpu/logging #3029
- JSON library: YAJL -> Nlohmann #6684
- UTF8 sanitizing #4703
- Boost Filesystem for I/O #7102
- Boost Asio Thread Pool (checks, etc.) #6988

Missing, what's next?

Test

Fix

Profit

- Finish Network Stack
- Review PoC for Cluster Config Sync
- Customer problems, anything else
- Draufhaun -<u>https://github.com/Icinga/icinga2/milestone</u> <u>/72</u>
- Extensive tests from customers, partners, users required
- Overall status: 60%

Thank You



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