

h - header file.

void - Returns nothing

①

```
# This program will print my name.
```

```
# include <stdio.h>
```

```
{  
    printf ("Ampeine Babrah")  
}
```

②

```
/*  
    // This program will print my registration number  
    and age  
*/
```

```
# include <stdio.h>
```

```
{ int main ( ) {  
    printf ("2024BSE019");  
    printf ("21");  
    Return 0; }  
}
```

```
printf ("Hellow class\n");
```

Software to use

BORLAND C++

CODEBLOCKS

TERMINAL / COMMAND PROMPT

Operators

- 1 Addition (+)
- 2 Subtraction (-)
- 3 Multiplication (*)
- 4 Division (/)
- 5 Floor Division (//)
- 6 Modulus (%)
- 7 Exponential (**)

// program to use constants

```
#include <stdio.h>
```

```
#define PI 3.14159
```

```
const int MAX_LENGTH = 100;
```

```
int main () {
```

```
double radius = 5.0;
```

```
double area = PI * radius * radius;
```

```
char name[MAX_LENGTH];
```

```
printf("The area of a circle with radius %.2f  
is %.2f\n", radius, area);
```

```
printf("The name is: %s\n", name);
```

```
return 0;
```

```
}
```

// declaration
float area; // Initialisation
 area = 63;

float
integer

float length

3

```
#include <stdio.h>

int main () {
    printf ("Enter your Age ");
    scanf ("%d", &age);
    printf ("My age is %d", age);
    return 0;
}
```

// A program to use constants

(4)

```
#define PI 3.14159 / #define PI 3.1459

int main () {
    printf ("
```

The C program to tell the size of variable types in bytes

(5)

// This program will multiply two numbers.

```
#include <stdio.h>
```

```
int main () {
```

```
int age = 13;
```

```
int height = 4;           is %d
```

```
printf ("Product of %d and %d", age, height, age *  
height); "Product %d and %d is %d", age, height, age *  
height);
```

```
return 0;
```

```
}
```

correct:

```
printf ("Product of %d and %d is %d", age, height, age *  
height);
```

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```
// This is a practice program.  
#include <stdio.h>  
#define BONUS 2000  
int main ( ) {  
    // declare a variable (Syntax datatype variable_name;)  
    float earning;  
    // intitalisation  
    earning = 10000;  
    // Expected output = You earn 10000  
    printf("You earn %f", earning);  
    return 0;  
}
```

⑦

```
#include <stdio.h>
```

```
#define BONUS 2000 #float tax;
```

```
int main () {
```

```
float earning
```

```
printf ("Please enter ur earning for a month:");
```

```
scanf ("%f", &earning);
```

```
earning = BONUS + earning;
```

```
printf ("The earnings including Bonus for a month are  
%.2f", earning);
```

```
TAX  
p BONUS = 100;
```

```
- printf ("The earnings after reduction of tax is %f",  
earnings - tax);
```

```
return 0;
```

```
}
```


Name
Reg no

8

// program to find the circumference.

#include <stdio.h>

#define PI 3.14

int main () {

float rad, circ; {variables}

printf ("Enter the radius:");

scanf ("%f", &rad);

circ = 2 * PI * rad;

printf ("The circumference is %f", circ);

return 0;

}

Decrement $--$

Modulus $\rightarrow 2 \% 2 \Rightarrow 0$ - is the modulus

Increment $++$

$X += 2$ or $X = X + 2$

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The program about operators

```
#include <stdio.h>
```

```
int main () {
```

```
int m;
```

```
printf ("Enter any integer value");
```

```
scanf ("%d", &m);
```

```
m++;
```

```
printf ("%d", m);
```

{decrement m by 2}

```
m -= 2
```

--2

```
printf ("%d", m);
```

Assign Y to M

```
M = Y = M;
```

```
printf ("%d", Y);
```

decrement Y by 1 [$Y--$; $Y - 1$;

```
printf ("%d", Y);
```

```
return 0;
```

```
}
```

$++X \Rightarrow X = X + 1$, Implement X then use it. After

$X++$, Use X the way it is } Before

\t - for space

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// The program that uses loops and flow control.

```
#include <stdio.h>
```

```
int main () {
```

```
    int x;
```

```
    int y;
```

```
    if (x == y) {
```

```
        printf ("The variables are equal:"); }
```

```
    printf ("This demonstrates a for loop");
```

```
    for ( x == 10 ; x < 20 ; x -- )
```

```
    {
```

```
        printf ("%d", x);
```

```
        printf ("This demonstrates a while loop");
```

```
        while ( y ≤ 20 )
```

```
        { y ++ ;
```

```
            printf ("%d", y); }
```

```
// This demonstrates a do while statement.
```

```
do
```

```
    printf ("The value is %d", x);
```

```
    while ( x ≤ 20 );
```

```
    if (x ≠ y) .
```

```
    if (x != y) {
```

{

^{continue}
~~set(i)~~ } break ; }

else

if (y != x) {

printf ("The values are different") }

step 1 :

Printf ("This is the first step");

step 2 :

printf ("This is the second step");

printf ("Enter a value to move to a step");

scanf ("%d", &Z);

if (Z == 1)

go to 1 ;

else if (Z == 2)

goto step 2 ;

else

printf ("Enter either 1 or 2");

return 0;

}